# A Multi-task Learning Approach for Named Entity Recognition using Local Detection

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#### **Abstract**

Named entity recognition (NER) systems that perform well require task-related and manually annotated datasets. However, they are expensive to develop, and are thus limited in size. As there already exists a large number of NER datasets that share a certain degree of relationship but differ in content, it is important to explore the question of whether such datasets can be combined as a simple method for improving NER performance. To investigate this, we developed a novel locally detecting multitask model using FFNNs. The model relies on encoding variable-length sequences of words into theoretically lossless and unique fixedsize representations. We applied this method to several well-known NER tasks and compared the results of our model to baseline models as well as other published results. As a result, we observed competitive performance in nearly all of the tasks.

#### 1 Introduction

Named entity recognition aims to solve the problem of detecting proper nouns in a text and categorizing them into different types of entities. This information is useful for higher-level NLP applications such as summarization and question answering (Aramaki et al., 2009; Ravichandran and Hovy, 2002). NER systems have been originally built by applying hand-crafted features and other external resources to achieve good results (Ratinov and Roth, 2009). In the recent years, researchers have turned to neural network architectures. For example, Collobert et al. (2011) introduced a neural network model that learns important features from word embeddings, thus requiring little feature engineering. However, in his use of FFNNs, the context used around a word is restricted to a fixed-size window. This bears the risk of losing potentially relevant information between words that are far apart. Recently, Xu et al. (2017) proposed a local detection approach for NER by making use of a technique that can encode any variable-length sequence of words into a theoretically lossless and unique fixed-size representation. This technique, called the Fixed-size ordinally forgetting encoding (FOFE), has the ability to capture immediate dependencies within the sentence, and thus using the encodings as features partly overcomes the limitations of FFNNs. Using FOFE features practically eliminate any need for feature engineering. Furthermore, it is known that FFNNs are universal approximators, and its advantages over RNNs include easier tuning, faster training times, and a simpler implementation. Therefore, since the main drawbacks of FFNNs are resolved by FOFE features, they are acceptable for recognition.

Meanwhile, learning many associated tasks in parallel has been shown to improve performance compared to learning each task separately (Bakker and Heskes, 2003; Caruana, 1997). One of the more popular MTL approaches is hard-parameter sharing, which has the advantage of reducing the chance of over-fitting (Baxter, 1997) while also being simple to implement. Generally, MTL is applied by using auxiliary tasks that are similar to the main task. For example, Martínez Alonso and Plank (2017) uses auxiliary tasks such as Part-of-speech (POS) and chunking for main tasks such as NER.

Our main contribution lies in combining these two proposed models for the NER task. We investigate how hard parameter sharing can be used to improve NER models, while also further exploring the idea of using auxiliary NER tasks to boost the performance of a main NER task. In this paper, we propose a novel multi-task FOFE-based FFNN model with the aim of generalizing the underlying distributions of the named entities in the data. We report our experimental results on several popular NER tasks. Our method has yielded competitive results and improved performance in comparison

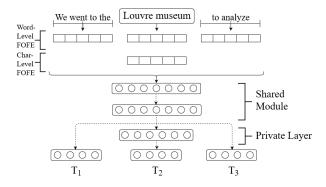


Figure 1: Illustration of an example network structure for our MTL model using FOFE codes. The window currently examines the fragment *Louvre Museum*.

to the baselines in all tasks.

This paper is organized as follows. Section 2 introduces the FOFE technique, while Section 3 outlines how we use FOFE to extract features for the NER task. Section 4 gives an overview of our model, including the MTL technique used. From Section 5 onwards, we outline the experimental setup, present our results and state our conclusion.

## **2** Fixed-Size Ordinally Forgetting Encoding (FOFE)

Consider a vocabulary V, where each word can be represented by a 1-of-|V| one-hot vector. Let  $S = w_1 \cdots w_N$  denote a sequence of N words from V, and denote  $e_n$  to be the one-hot vector of the n-th word in S, where  $1 \le n \le N$ . Assuming  $z_0 = 0$ , the FOFE code  $z_n$  of the sequence from word  $w_1$  to  $w_n$  is as follows:

$$\boldsymbol{z_n} = \alpha \cdot \boldsymbol{z_{n-1}} + \boldsymbol{e_n}$$

where  $\alpha$  is a constant forgetting factor. Hence,  $z_n$  can be viewed as a fixed-size representation of the subsequence  $\{w_1, w_2, \dots, w_n\}$ . Following the theoretical properties presented by Zhang et al. (2015) in Appendix A, we see that FOFE can uniquely and losslessly encode any sequence of variable length into a fixed-size representation.

## 3 Extracting Features using FOFE

Word-level Features We extract the bag-of-words of the focus token as well as the FOFE encoding of its left and right contexts. All of the word features are computed in both case sensitive and case insensitive forms. The FOFE encodings are further projected to lower-dimensional dense vectors using projection matrices for both the case

sensitive and insensitive forms. Those matrices are initialized using word embeddings pre-trained with *word2vec* (Mikolov et al., 2013), and are tuned during training.

Character-level Features Based on a predefined set of all possible characters, we view the focus token as a case-sensitive character sequence and encode it using FOFE from left to right, as well as right-to-left. We then project the character encodings using a trainable character embedding matrix. For a fair comparison, we also use character CNNs to generate additional character-level features (Kim et al., 2015).

#### 4 A MTL approach for NER using FOFE

Consider k learning tasks  $\{T_i\}_{i=1}^k$ , where each task  $T_i$  is associated with an input-output pair of sequences  $(x_{1:n}, y_{1:n}^i)$ , where  $x_j \in W$  and  $y_i^i \in Y_i$ . The input set W is shared by all tasks, whereas the output sets  $Y_i$  are reserved to a single corresponding task. At each training step, we randomly choose a task  $T_i$  and training sample  $(x_{1:n}, y_{1:n}^i) \in T_i$ . We forward pass the training sample through the shared layers to predict the labels  $\hat{y}_{i}^{i}$ , calculate the loss based on the true labels  $y_i^i$  and backpropagate for parameter update. The training sample of task  $T_i$  is eventually fed into its corresponding task-specific softmax layer for classification, whereas the hidden layers are shared by all tasks. Additionally, we may attribute additional private hidden layers to  $T_i$ , located between the shared layer and softmax layer. If  $T_i$  is a main task, the private layers can be useful for personalizing the learning of the task, since some of information contained in the training signals distinct to the task may be swamped in the shared layers by the auxiliary tasks' training signals. If  $T_i$  is an auxiliary task, it would enable the shared layers to focus on representing information pertinent to the other tasks, while keeping its distinct signals in its private layer. This is especially useful if  $T_i$  has a large data size compared to the main task.

Figure 1 represents an instance of the model. The character and word features extracted using FOFE are concatenated to form the input to the model. Each of the hidden layers are fully-connected. The model has many outputs, corresponding to the number of tasks trained for the specific instance.

## 5 Experiments

We perform experiments for multiple NER tasks in English (ENG), Spanish (SPA) and Chinese (CMN). When performing MTL, the auxiliary tasks are from the same language as the main task. Both the main and auxiliary tasks are trained for NER. For each main task, we consider the following systems: (1) Baseline model, trained without any auxiliary task. (2) A system involving a combination of auxiliary tasks along with the main task.

Main and auxiliary tasks We experiment with five main tasks: (1) The CoNLL-03 English task and CoNLL-02 Spanish task, annotated with 4 entity types. We abide by the standard split defined in (Tjong Kim Sang and De Meulder, 2003; Tjong Kim Sang, 2002). (2) The OntoNotes English and Chinese dataset, tagged with 18 entity types. We follow the standard split described in (Pradhan et al., 2013). (3) The KBP 2016 (Ji and Nothman, 2016) tri-lingual task (English, Spanish and Chinese), tagged with 5 named entity types and 5 nominal entity types. Since this task only comes with a test set, we use the training set of KBP 2015 as well as an in-house dataset labelled in a similar fashion, The in-house dataset consists of 10k English and Chinese documents. The results for this task are generated using the official evaluator.

For each main task, we use the remaining tasks from the same language as auxiliary tasks. For example, if CoNLL-03 English is the main task, we use the OntoNotes and KBP 2016 English tasks as auxiliary tasks. Detailed info about the tasks can be found in Appendix A.

**Baselines** We use the model of Xu et al. (2017) as our baseline. We apply the implementation<sup>1</sup> released by the author to train the models with our tasks.

Training and hyperparameters We use cross entropy as our objective function. Training is executed by using mini-batch SGD with momentum of 0.9. Learning rates are exponentially decayed by a factor of 1/16 if dev-performance drops compared to the last run. We apply dropout to all layers with a value of 0.5. We set all the forgetting factors for words to  $\alpha_w = 0.5$ , and characters

to  $\alpha_c=0.8$ . All the hidden layers consist of Re-LUs, and are initialized based on a uniform distribution following Glorot et al. (2011). We follow the same post-processing and decoding steps for named entities as the ones outlined in Xu et al. (2017). We performed grid search and selected the hyper-parameters over the main task's development set, with early stopping. We implemented the neural network using the Tensorflow library. For detailed hyper-parameter settings, please go to Appendix A.

LANG	FOFE-FFNN	MTL-FOFE-FFNN	Liu et al. (2016)
	F1 (%)	F1 (%)	F1 (%)
ENG	0.750	0.770	0.772
CMN	0.698	0.717	0.762
SPA	0.700	0.722	0.736
ALL	0.718	0.738	0.756

Table 1: KBP 2016 tri-lingual results for our MTL model with the baseline and best model. All of the available auxiliary tasks are used for each model.

#### 6 Results and Discussion

Tables 1 to 5 present the results of our proposed model on the benchmark tasks. The results are compared to our baseline model as well as other published results, including the state-of-the-arts. We refer to our baseline model (Xu et al., 2017) as FOFE-FFNN. Our proposed model is referred to as MTL-FOFE-FFNN, and we specify the used auxiliary tasks in brackets.

Overall, the multi-task models yield better performance over baselines for nearly all of the tasks. The task that has benefited the most from MTL is the KBP 2016 trilingual task, whose results are summarized in Table 1. The results are broken down according to the three languages. Our proposed model outperforms the baseline by 2.0 F1 points overall, with the most increase coming from

Model	F1 (%)
Collobert et al. (2011)	89.59
Huang et al. (2015)	90.10
Strubell et al. (2017)	90.54
Yang et al. (2016)	90.94
Luo et al. (2015)	91.2
Lample et al. (2016)	90.94
Chiu and Nichols (2016)	91.62
FOFE-FFNN	90.71
MTL-FOFE-FFNN (+ KBP 2016 ENG)	90.85
MTL-FOFE-FFNN (+ OntoNotes ENG)	90.78
MTL-FOFE-FFNN (+ OntoNotes ENG + KBP 2016 ENG)	90.91

Table 2: English NER results (CoNLL-2003) on the test set. The three sections, in order, are models: trained with training set only, trained with both training and dev set, our baseline and model.

https://github.com/xmb-cipher/
fofe-ner

Model	F1 (%)
Strubell et al. (2017)	86.84
Chiu and Nichols (2016)	86.28
Durrett and Klein (2014)	84.04
FOFE-FFNN	85.88
MTL-FOFE-FFNN (+ CoNLL-03 ENG)	85.91
MTL-FOFE-FFNN (+ KBP 2016 ENG)	86.03
MTL-FOFE-FFNN (+ CoNLL-03 ENG + KBP 2016 ENG)	86.06

Table 3: English NER results (OntoNotes) on the test set.

Model	F1 (%)
Che et al. (2013)	69.82
Pappu et al. (2017)	67.2
FOFE-FFNN	72.96
MTL-FOFE-FFNN (+ KBP 2016 ZH)	73.32

Table 4: Chinese NER results (OntoNotes) on the test set.

the Spanish model, with a boost of 2.2 F1 points. Compared to Liu et al. (2016), our English model comes closest to within 0.2 F1 points. The system by Liu et al. (2016) is a combination of two different models, and each is based on 5-fold cross-validation.

In Table 2, we compare our model for CoNLL-2003 with baseline and previously published results. We train our proposed model on a combination of auxiliary tasks, and observe that using all of the auxiliary tasks reaches the best performance. Compared to the models that are trained without the dev-set, our highest result only comes second to Yang et al. (2016). We notice that the KBP 2016 auxiliary task yields slightly better results than OntoNotes. This may be due to the OntoNotes dataset having a lot more source variety. CoNLL-03 consists mainly of newswire data. KBP 2016 is similarly built from news articles, with the addition of discussion forum posts.

The OntoNotes English and Chinese results are presented in Tables 3 and 4, and the CoNLL-2002 Spanish results in Table 5. In Table 3, we observe respectable gains over the baseline models, and are within 0.2 F1 points from Chiu and Nichols (2016), who make use of bi-LSTM CNNs. We should also mention that we do not use any hand-crafted features. For the Chinese OntoNotes task, we found two non-neural network method results

Model	F1 (%)
dos Santos and Guimarães (2015)	82.21
Gillick et al. (2016)	82.95
Lample et al. (2016)	85.75
Yang et al. (2016)	85.77
FOFE-FFNN	83.22
MTL-FOFE-FFNN (+ KBP 2016 SPA)	84.11

Table 5: Spanish NER results (CoNLL-2002) on the test set.

and have exceeded them with both our baseline and proposed models. We have been unable to find prior published neural-based results, and thus believe (although with uncertainty) that we have established state-of-the-art results.

#### 7 Related Work

Named entity recognition Recently, methods involving deep learning have been very successful in many NLP projects. Due to the limitations of FFNNs, more powerful neural networks, such as recurrent neural networks (RNNs), have been used. Many studies have used bidirectional Long Short-Term memory (B-LSTM) architectures along with CRFs (Luo et al., 2015; Huang et al., 2015), and have reported strong NER results. As for character-level modelling, studies have turned to convolutional neural networks (CNNs). For instance, dos Santos and Guimarães (2015) have employed CNNs to extract character-level features for Spanish and Portuguese, and obtained successful results.

Multi-task learning Much of the work done in MTL has been initiated by Caruana (1997). His techniques have been used and confirmed in many studies (Maurer et al., 2016; Ando and Zhang, 2005). The success of MTL has been associated with label entropy, regularizers, training size and many other aspects (Martínez Alonso and Plank, 2017; Bingel and Søgaard, 2017). For example, Collobert and Weston (2008) use MTL in a unified model to train multiple core NLP tasks: NER, Part-of-Speech, chunking and semantic role labeling with neural networks. They show that MTL improves generality among the shared tasks. Liu et al. (2015) used MTL for information retrieval and semantic classification by training a model for both tasks which has shared and private layers. Their method exceeded performance of strong baselines for tasks such as query classification and web search.

### 8 Conclusion

In this paper, we explored the advantages of multitask learning using FOFE as a possible solution for improving performance on various NER tasks, as well as the benefit of having auxiliary NER tasks. We applied this method to several well-known NER tasks and observed competitive results, without using any external resources or hand-crafted features.

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