

Adha Setiawan Wiyana

A software engineer specialize in mobile development with working experience more than 5 years

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Experience

PT Tourin Wisata Global / Software Engineer

MAY 2023 – NOVEMBER 2023, JAKARTA

- Develop and maintain web app using Flutter framework with Riverpod package.
- Develop and maintain mobile app using Flutter framework with Riverpod package.
- Maintain database with Laravel framework and MySQL database.
- Running manual QA for a mobile apps and web app feature.

PT Immobi Solusi Prima / Software Engineer

FEBRUARI 2023 – MAY 2023, JAKARTA

- Responsible for developing android app using Kotlin with MVVM pattern.
- Responsible for making user interface using Figma.
- Making development process stay in order and process by providing all documentation.

PT Indo Tekno Karya / Software Engineer

OKTOBER 2021-JANUARI 2023, SAMARINDA

- Responsible for making basic architecture pattern for developing mobile apps.
- Responsible for making user interface for mobile apps.
- Leading and managing team work flow.
- Developing mobile apps using Flutter framework with GetX package.
- Making sure system running properly using manual QA.
- Documenting all QA output and write complete documentation

for future development.

PT Lintasmaya Network / Software Engineer

JANUARI 2021 - JULI 2021, SAMARINDA

- Design mobile app user interface using Figma.
- Design basic feature using Figjam.
- Developing API using NodeJS framework and MySQL database.
- Testing and documenting Rest API using postman.
- Developing mobile app using Kotlin with MVVM pattern.
- Running and documenting mobile apps.
- Build project into release version.

PT Thortech Asia Software / Junior Software Engineer

Skill set

Kotlin
Dart
PHP
Javascript
NodeJS
Flutter
Laravel
Figma
QA

Language

Indonesia
English

DESEMBER 2019 - JANUARI 2020, SAMARINDA

- Developing new feature user interface.
- Testing and documentation Rest API using postman.
- Consuming Rest API for new pages.
- Testing and documenting new feature.

Telkomsel / Software Engineer

JUNI 2019 - JULI 2019, SAMARINDA

- Responsible for making basic structure for mobile apps
- Making user interface using Figma.
- UI slicing from Figma to mobile app project.

Education

Kalimantan Institute Technology / Information System

AUGUST 2016 – JULY 2021, BALIKPAPAN

- Lecture assistant for Algorithm & Programming class
- Special staff for the entrepreneurship department - Information Systems Association 2019.