Q1) output is not defined as we do
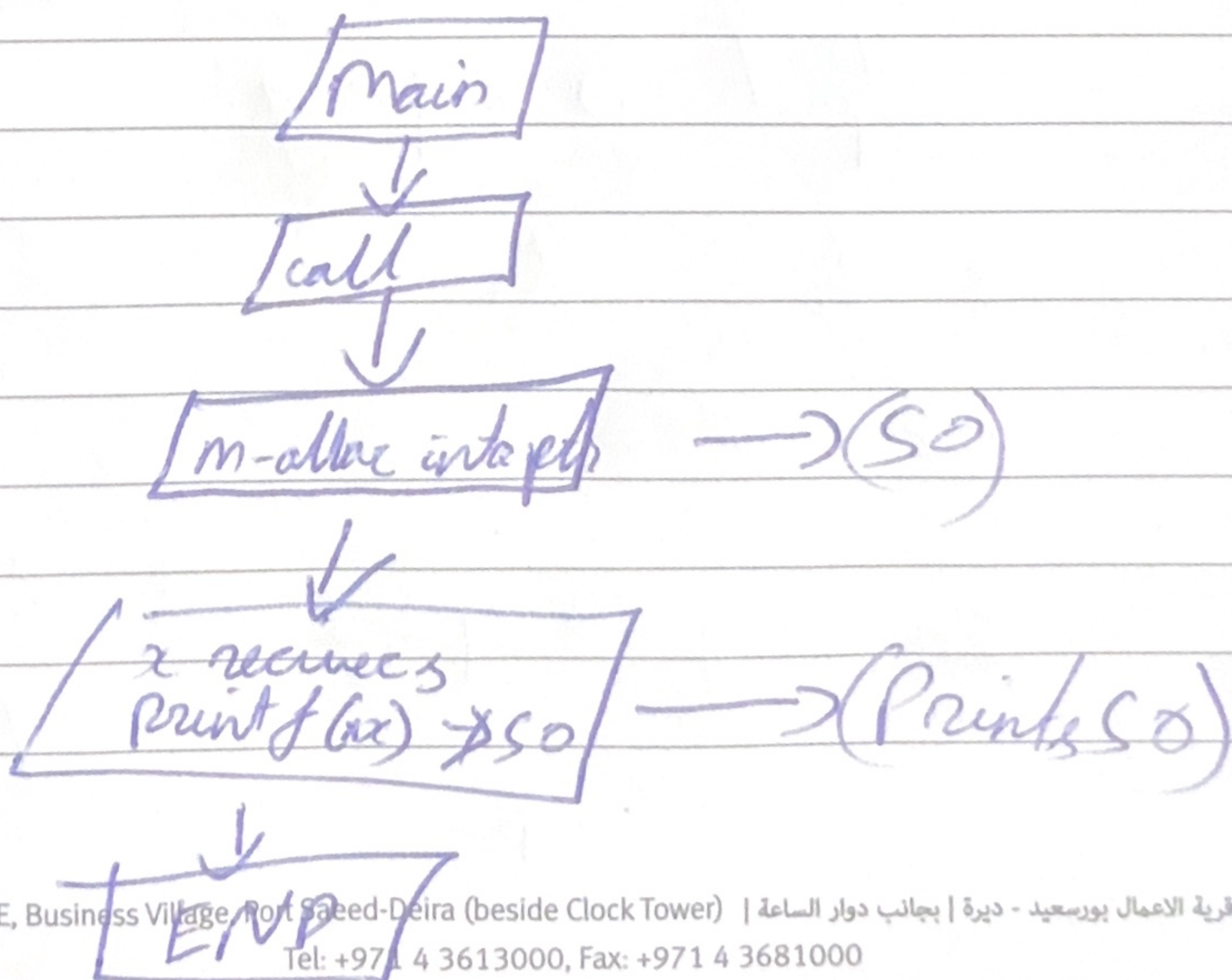 *p = 10 then free (P)
        ↳ giving it
           back to the
           system

  when we do
  *p = 20   this can't be done as
            we did free (p) and
            gave it back to the
            system.

Q2)   output = 50

Main → call → m-alloc intger ptr → (50)

x recieves
printf (xx) *50 → (Prints 50)

END

03) output = 0

calloc() allocates memory → 3
                  Initializes all
                  allocated bytesto → 0
        printing arr [1] → 0

04) 129, 9 → output

05)) (*ptr) ++i → Cannot modify a const
                              integer as i = 20

) ptr = &j; we cannot reassign the
                   adress of a pointer

06) output → cprog

     * str = rtos   str ⇒ cur
     fun = str   fun ⇒ arr

     fun changedto cprog ass fun → str

     hence cprog is printed out