

# Exercise 10: Structures

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## 1 Arrays of structures

### Problem description:

1. Represent an employee by a structure, having these members:
  - (a) employee code
  - (b) name
  - (c) designation
  - (d) pay: basic pay, hra, da
2. Employees of a company can be represented by an array of structures. Write a function to populate the employees array.
3. Write a function to print the salary slip of a given employee.
4. Drive the functions from `main()` and test them.

**Specification:** A structure `employees`, which gets the required elements, and 2 functions `populate()` and `print_salary()`, which get an array of pointers to structures and its size as input, assign the values and prints the values respectively.

### Prototype:

```
void populate(Employees* e[], int n)
void print_salary(Employees* e[], int n)
```

**Program design:** The program consists of a structure, 2 functions `populate(Employees* e[], int n)`, `print_salary(Employees* e[], int n)`, which do the required actions, and `main()`, which gets input from `stdin`, and calls the functions.

### Algorithm:

```
populate(e[], n) :
    for i in range(n) :
        e[i].code = code
        e[i].name = name
```

```

        e[i].designation = designation
        e[i].bp, e[i].hra, e[i].da = bp, hra, da
print_salary(e,n):
    get code
    for i in range(n):
        if e[i].code==code:
            print bp,hra,da

```

### **Program:**

```

#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#define N 1000
struct employees {
    int code;
    char name[100];
    char designation[100];
    int bp,hra,da;
};
typedef struct employees Employees;
void populate(Employees* e[],int n)
{
    int code,i;
    char name[100];
    char designation[100];
    int bp,hra,da;
    for(i = 0; i < n; i++) {
        scanf("%d%s\n%s\n%d%d%d",&code,name,designation,&bp,&hra,&da);
        e[i] = (Employees*)malloc(N);
        e[i]->code = code;
        strcpy(e[i]->name,name);
        strcpy(e[i]->designation,designation);
        e[i]->bp = bp;
        e[i]->hra = hra;
        e[i]->da = da;
    }
}
void print_salary(Employees* e[],int n)
{

```

```

int i,t;
scanf("%d",&t);
for(i = 0; i < n; i++) {
    if(e[i]->code == t)
        printf("%d\n%d\n%d\n",e[i]->bp,e[i]->hra,e[i]->da);
}
}
int main()
{
    int n;
    Employees* e[100];
    scanf("%d",&n);
    populate(e,n);
    print_salary(e,n);
    return 0;
}

```

**Test Input:**

```

2
1 Nanda
President
50000 25000 10000
2 Anand
CTO
25000 25000 10000
1

```

**Output:**

```

50000
25000
10000

```

## 2 Arrays of structures

**Problem description:**

1. Define a structure to represent a student. It should store 3 UT marks for a subject and the final internal mark for that subject.

```

struct student {

```

```

    int  rollnum;
    char name[100];
    int  ut[4];
};

```

Write functions to create a student structure and initialize it. Write a function to print a student structure.

2. Read the roll numbers, names and ut marks for 3 unit tests for 10 students from stdin.
3. Write a function to calculate the final internal mark for each student.
4. Modify the structure to store the ut marks and internal mark in 5 subjects. Write a function to compute internal marks of students for 5 different subjects.

**Specification:** A structure `student`, which consists the necessary elements, and 2 functions `populate()` and `print()`, which get an array of pointers to structures and its size as input, assign the values and print the values respectively.

#### Prototype:

```

void populate(Student* s[],int n)
void print_salary(Student* s[],int n)

```

**Program design:** The program consists of a structure, 2 functions `populate(Student* s[],int n)`, `print_salary(Student* s[],int n)`, which do the required actions, and `main()`, which gets input from `stdin`, and calls the functions.

#### Algorithm:

```

populate(s,n):
    for i in range(n):
        get the input from the user
        s[i].rollnum = rnum
        s[i].name = q
        s[i].ut[0], s[i].ut[1], s[i].ut[2] = a, b, c
        r= a + b + c
        s[i].ut[3] = r/15
print(s[], n):
    for i in range(n):
        print(s[i]->ut[3])

```

#### Program:

```

#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#define N 1000

```

```

struct student {
    int rollnum;
    char name[100];
    int ut[4];
};

typedef struct student Student;

void populate(Student* s[],int n)
{
    int rnum;
    char q[100];
    int a, b, c;
    for(int i = 0; i < n; i++) {
        int r = 0;
        s[i] = (Student*)malloc(N);
        scanf("%d%s\n%d%d%d", &rnum, q, &a, &b, &c);
        s[i]->rollnum = rnum;
        strcpy(s[i]->name, q);
        s[i]->ut[0] = a;
        s[i]->ut[1] = b;
        s[i]->ut[2] = c;
        for(int j = 0; j < 3; j++) {
            r+=s[i]->ut[j];
        }
        s[i]->ut[3] = r/15;
    }
}

void print(Student* s[],int n)
{
    for(int i = 0; i < n; i++) {
        printf("%d\n", s[i]->ut[3]);
    }
}

int main()
{
    int n;
    Student* s[100];
    scanf("%d", &n);
    populate(s, n);
    print(s, n);
}

```

```
}
```

**Test Input:**

```
3
93 Nanda
100 100 100
125 Ram
100 100 92
114 Praveen
95 100 100
```

**Output:**

```
20
19
19
```

### 3 Number conversion

**Problem description:** Convert the given decimal number into binary, octal and hexadecimal numbers using user defined functions.

**Specification:** The functions `binary()` takes the number and an integer array as input, finds the number in binary, stores it in the array and returns the length, `octal()` takes the number and an integer array as input, finds the number in octal, stores it in the array and returns the length, and `hexadecimal()`, takes the number and character array as input, finds the number in hexadecimal, stores it in the array and returns the length.

**Prototype:**

```
int binary(int n, int a[])
int octal(int n, int a[])
int hexadecimal(int n, char a[])
```

**Program design:** The program consists of 3 functions `binary( int n, int a[])`, `octal( int n, int a[])`, `hexadecimal(int n, char a[])`, which convert the given number into the required form, and `main()`, which gets the input from `stdin`, calls the functions and prints the result on `stdout`.

**Algorithm:**

```
binary(n,a[]):
    static k = 0
    if n == 1:
        a[k++] = n
```

```

    else:
        int b = n % 2
        binary(n/2, a)
        a[k++] = b
    return k
octal(n,a[]):
    static k = 0
    if n < 8:
        a[k++] = n
    else:
        int b = n % 8
        octal(n/8, a)
        a[k++] = b
    return k
hexadecimal(n,a[]):
    static k = 0
    if n < 10:
        a[k++] = 48 + n
    elif 10 <= n < 16:
        a[k++] = 55 + n
    else:
        int b = n % 16
        hexadecimal(n/16, a)
        if b < 10:
            a[k++] = 48 + b
        else:
            a[k++] = 55 + b
    return k

```

### **Program:**

```

#include<stdio.h>
#include<string.h>
#define MAX 1000
int binary(int n, int a[])
{
    static int k=0;
    if(n == 1) {
        a[k++] = n;
    }
}

```

```

    else {
        int a = n%2;
        binary(n/2,a);
        a[k++]=a;
    }
    return k;
}
int octal(int n, int a[])
{
    static int b = 0;
    if(n < 8) {
        a[b++]=n;
    }
    else {
        int a = n%8;
        binary(n/8,a);
        a[b++]=a;
    }
    return b;
}
int hexadecimal(int n, char a[])
{
    static int p = 0;
    if(n < 10) {
        a[p++]=48+n;
    }
    else if(10<=n && n<16) {
        a[p++]=55+n;
    }
    else {
        int b = n%16;
        hexadecimal(n/16,a);
        if(b<10) {
            a[p++] = 48+b;
        }
        else if(10<=b && b<16) {
            a[p++] = 55+b;
        }
    }
}

```



```

    return p;
}
int main()
{
    int n;
    int bi[MAX], oc[MAX];
    char he[MAX];
    scanf("%d",&n);
    int d = binary(n,bi);
    for(int i = 0; i < d; i++) {
        printf("%d",bi[i]);
    }
    printf("\n");
    int q = octal(n,oc);
    for(int i = 0; i < q; i++) {
        printf("%d",oc[i]);
    }
    printf("\n");
    int r = hexadecimal(n,he);
    for(int i = 0; i < r; i++) {
        printf("%c",he[i]);
    }
}

```

**Test Input:**

43

**Output:**

101011

53

2B