

# Nanda H Krishna

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## ABOUT

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I am an Undergraduate Student of Computer Science and Engineering interested in Machine Learning, Computer Vision, Applied CS, and research in these fields.

## EDUCATION

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- **Sri Sivasubramaniya Nadar College of Engineering** Chennai  
*B.E. Computer Science and Engineering; Affiliated to Anna University; GPA: 9.47 (3 semesters)* 2017 – 2021
- **Vidya Mandir Senior Secondary School** Chennai  
*High School: Computer Science; Class X 10 CGPA; Class XII 96.6% (483/500)* 2003 – 2017

## EXPERIENCE

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- **Solarillion Foundation** Chennai  
*Undergraduate Research Assistant* Oct. 2018 - Present
  - **Machine Learning Group:** Currently working on movie lifetime prediction based on transactional data from a top multiplex in Chennai. Previously worked on prediction of flight delay times based on historical flight performance data and weather data.

## SKILLS

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Machine Learning · Image Processing · OpenCV · C · C++ · Python · Java · Shell · MATLAB · Web and Android Development · Arduino · Raspberry Pi

## PROJECTS

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- **Movie Lifetime Prediction (Jan. 2019 - Present):** Working on predicting the lifetime of a movie based on transaction data from a top multiplex in Chennai.
- **Measurement of Wheel Distances and Angles from Stereo Images (Aug. 2018 - Present):** An industrial project to measure the distance and angles of tilt of a wheel using images captured by stereo cameras, using OpenCV and C++.
- **GeoLifeCLEF 2019 (Mar. 2019 - May. 2019):** Worked on species recommendation using Machine Learning based on location and environmental variables.
- **Flight Delay Prediction using Machine Learning (Nov. 2018 - Jan. 2019):** Worked on a machine learning based approach to predict arrival and departure delay of flights based on historical flight performance data and weather data.
- **WhacAR (Dec. 2018):** Developed an AR game for Android using Sceneform and ARCore, written in Kotlin. Won the top team award at MLH Local Hack Day 2018.
- **Pokemon Go on Arduino (Jul. 2018):** Developed a simple version of Pokemon Go using Arduino and IMU sensor.
- **brOS - Suite of Applications (Oct. 2016 - Dec. 2016):** A suite of applications coded in C++, developed for the Class 12 Computer Science Project. Contains 4 applications (Clock, Calendar, Calculator, Notepad) and 4 games, and a customisable UI. Won the Best Project in Computer Science Award.

## OPEN SOURCE CONTRIBUTIONS

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- **NetworkX:** Created a module for group centrality measures in graphs, fixed documentation errors, helped in maintenance, reviewed pull requests.
- **Pandas:** Helped in maintenance, removed specific handling for py.path.
- **DepHell:** Modified command implementations, added tests.
- **Prefect:** Standardised class repr for all classes, removed inconsistencies.
- **RxPY:** Improved version maintenance and control using bumpversion.

## PUBLICATIONS

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- **Species Recommendation using Machine Learning - GeoLifeCLEF 2019:** Working notes for GeoLifeCLEF 2019 to be published in CEUR-WS. 2019.

## COURSES AND CERTIFICATIONS

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- **Machine Learning:** Stanford University, Coursera
- **Python for Data Science:** UC San Diego, edX
- **Machine Learning Crash Course:** Google AI
- **Embedded Software Development:** Workshop at SSN College of Engineering
- **Blockchain and Hyperledger:** Workshop at SSN College of Engineering
- **University Courses:** Python Programming, C Programming, Mathematics - I and II, Discrete Mathematics, Probability and Queuing Theory, Data Structures, Object Oriented Programming, Design and Analysis of Algorithms, Digital Principles and System Design, Computer Architecture, Operating Systems, Database Management Systems

## TEACHING, TALKS AND WORKSHOPS

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- **Computational Thinking Workshop (2018):** Organized a workshop introducing first year students to various aspects of Computer Science (at SSN).

## ACHIEVEMENTS

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- Merit Scholarship for Rank 1 in CSE Department for Semesters 1 & 2
- Winner, CodeStorm (Reverse Coding and Competitive Programming), CEG Abacus 2019
- Top team at MLH Local Hack Day 2018, Chennai
- ACM ICPC: 2017 Online Round Honorable Mention, 2018 KCG Chennai Provincial 5th Place
- Award for Consistent Performance in Computer Science in Class 11 & 12
- Award for Best Project in Computer Science in Class 12

## MEMBERSHIPS

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ACM - Student Member · IEEE - Student Member

## LANGUAGES

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English · Tamil · Hindi · Sanskrit · Japanese · Korean · German

## HOBBIES

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Competitive Programming · Quizzing · Languages · Writing and Poetry · Theatre (Acting) · Music · Anime · Manga · Asian TV Shows