Assignment 7

# MapReduce-based PageRank Algorithm

**Deadline: Apr. 22, 2015** 

### 1. Algorithm Description

In this assignment, you will implement a MapReduce-based commonly-used web link analysis algorithm: PageRank.

**The input**: Graph G and parameter  $\beta$ . If the Graph G has dead end nodes, you need to process it before sending to your program. You can either write Java codes to generate such a graph or manually create it. The size of the graph is at least 100 nodes. Common values for  $\beta$  are in the range of 0.8 to 0.9. In the case of spider traps, the random surfer follows a link at random with probability  $\beta$ .

**The output**: PageRank vector  $\vec{r}$ , each component would be the ranking value of a node in the graph G.

**The algorithm**: The stopping criteria is that the difference of PageRank vectors between current iteration and the previous iteration is less than a very small value  $\epsilon$  (for example,  $\epsilon = 0.05$ . The sequential version of PageRank implementation (pseudo code) is shown below.

#### 2. Pseudo Algorithm for Sequential Version

PageRank algorithm on a directed graph G begin

$$set: r_i^{(0)} = \frac{1}{N}, t = 1$$

// N is the number of nodes in the graph G

do

(1) 
$$\forall j: r_j^{'(t)} = \sum_{i \to j} \beta \frac{r_i^{(t-1)}}{d_i}$$
  
 $r_j^{'(t)} = 0$  if in-degree of j is 0

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(2) Now re-insert the leaked PageRank: \forall j: r_j^{(t)} = r_j^{'(t)} + \frac{1-\beta}{N} (3) t = t+1 od while \sum_j |r_j^{(t)} - r_j^{(t-1)}| > \epsilon od end
```

## 3. Pseudo Algorithm for MapReduce Version

```
/ * The Mapper is to invert the input * / Mapper: \forall page_j \in (page_1, page_2, \cdots, page_k) output page_j \rightarrow \langle page_i, \frac{rank_i}{d_i} \rangle / / d_i is degree of node i. output page_i \rightarrow page_1, page_2, \cdots, page_k / * The Reducer is to update the ranking using the in-links * / Reducer: Input is in a format of \triangle. The key: page_k \forall in-link page_i \in (page_1, page_2, \cdots, page_n) rank_k + = \frac{rank_i}{d_i} * \beta rank_k + = \frac{1-\beta}{N} output \langle page_k, rank_k \rangle \rightarrow \langle page_1, page_2, \cdots, page_n \rangle // page_1, page_2, \cdots, page_n are out-links of page_k.
```

After map function, we have temporary files in the following structure ( $\triangle$ ):

```
page_k 
ightharpoonup \langle page_1, rank_1 \rangle, \langle page_2, rank_2 \rangle, \dots \langle page_n, rank_n \rangle, \langle page_n, rank_n \rangle, \langle page_{k1}, page_{k2}, \cdots, page_{kn} \rangle where page_1, page_2, \cdots, page_n are the in-links of page_k, and page_{k1}, page_{k2}, \cdots, page_{kn} are the out-links of page_k.
```

#### 4. Submission Instruction

- Please comment important parts of your codes to make more readable.
- When you submit your codes through blackboard, you need to put all source codes
   (.java files, NOT jar files), network file representing G, and some other optional files
   (e.g., a README file) into one folder and name that folder as <YOUR UID>\_ASSIGN7.
   Assignments not following this rule will not be graded. In addition, no resubmission after TA grades it. Late submission rule: 10% deduction for one day late. Late submission over a week is NOT acceptable.

DO NOT copy any codes from others. Otherwise, both will be penalized.