Practice Questions

Programming Questions

- 1. Consider the block of code below, where variables Athlete, beautician and carpenter each have integer values.
 - a) Under which condition will the value in variable Athlete be printed?

```
If athlete < beautician:
   if beautician < carpenter:
         print (carpenter)
   else:
         print (beautician)
elif athlete < carpenter:
   print (carpenter)
else:
   print (athlete)
```

- 1) Athlete is 1, beautician is 2 and carpenter is 3
- 2) Athlete is 1, beautician is 3 and carpenter is 2
- 3) Athlete is 3, beautician is 2 and carpenter is 1
- 4) Athlete is 2, beautician is 1 and carpenter is 3
- 5) Under no circumstances, because variable Athlete's value can never be printed by this code

- 2 Write Program to evaluate below situation:
 - We have a loud talking parrot.
 - The "hour" parameter is the current hour time in the range 0..23.
 - The 'talking' parameter indicates if Parrot is talking or not.
 - We are in trouble if the parrot is talking and the hour is between 8pm and 7am, both inclusive. If we are in Trouble then Return True else return False
 - Write the required function.
 - Test the function for all possible conditions.

- 3. Outline a program that will prompt a user to enter a temperature as an integer. Your program will print:
 - a) "it is hot" if the temperature is over 99,
 - b) "it is cold" if the temperature is under 60, and
 - c) "it is just right" if the temperature is between 60 and 99 inclusive.

- 4. Create a program which will ask for your recent exam score out of 100.
 - a) The program should print **what grade you got** and how many **more marks** you would have needed to get the next possible higher grade.
 - b) Grade Boundaries:

	>=70	"Distinction"
	>=60 < 70	"First Class"
	>=50 < 60	"Second Class"
•	>=35 <50	"Pass Class"
	<35	"Fail".

c) Test the program for all possible conditions at least once.

- 5. Accept date in DD/MM/YYYY format, as a string.
 - a) Write two functions to convert it to:
 - MM/DD/YYYY string format
 - YYYY/MM/DD string format.
 - And print the new date

- 6. Create a program that will allow the user to enter a line/quote.
 - a) Output this quote in uppercase, lowercase, capitalize and title formats.
- 7. Write a function called countUp that accepts two integer parameters.
 - a) The function will print out all integers between the two parameters (excluding both parameters!), from lower parameter to higher parameter in ascending order.
 - b) Write using While loop
 - c) Write using For Loop
- 8. Represent a 2x3 matrix using List. Write a program to find the biggest number and its index.

- 9. Write a program to Accept a String from the User using relevant keyboard input method, and count the number of lower case letters in that string, and print the count.
 - a) Test the program for three different input strings.
- 10. Given a String as parameter, write a function to reverse the string and return the reversed string. Print the return value
 - a) Test the function

- 11. Write a function to Print Multiplication Tables of 1 to 10.
 - a) 1x1 to 10x10 using relevant loop keywords.
 - b) Test the function
- 12. Write a Program to create a List which has Squares of Numbers from n1 to n2

- 13. Write a function to print odd numbers from num1 to num2 and return count.
- 14. Write a function to print Even numbers from num1 to num2 and return count.
- 15. Write a function to check if a given number is a prime number or not.
- 16. Write a function to print Prime numbers from num1 to num2 and return count.
- 17. From a list containing int's, string's and float's, make three lists to store them separately.
- 18. Write a Python program that prints all the numbers from 0 to 100 except multiple of 3 and 5.
- 19. Write a Python program to get the Fibonacci series between 0 to 50.
- 20. Write a python program to count the number of vowels in a user input string.

- 21. Create a program that will keep track of items for a shopping list.
 - a) The program should keep asking for new items until "endshopping" is entered.
 - b) The program should then display the full shopping list.
 - c) Test the above program for 5,8 and 10 items.
- 22. Create a function that will ask the user for a number and then print out a list of numbers from 1 to the number entered and the square of the number.
 - a) For example, if the user entered '3' then the program would output:
 - b) 1 squared is 1.
 - c) 2 squared is 4.
 - d) 3 squared is 9
- 23. Define a function called fnStringMirror:
 - a) This function will get an input string as a parameter and returns its mirror image.
 - b) For e.g if input string is "blue", the mirror image is "blueeulb"

- 24. Write a program that accepts a sentence and calculate the number of letters and digits.
- 25. Write a program to compute the frequency of the words from the input sentence. Display the frequency of each word from the sentence.
- 26. Write a function which will:
 - a) Create a list of 10 random integers.
 - b) Then find the largest of the list of numbers, using a loop.

- 27. A **palindrome** is a word, phrase, number, or other sequence of characters which reads the same backward or forward. E.g "MALAYALAM".
 - a) Write a program to accept a string as input.
 - b) Check if the String is a Palindrome and print relevant messages.
 - c) The Program is in loop, and will end if user input string is "end"

28. Extract Title from below strings

- a) Dev, **Mr** Kapil. 60, Delhi
- b) Roy, Mrs Saina. 30, Kolkata
- c) Wodeyar, His-Excellency Yaduveer. 30, Mysore
- d) Anand, **Dr** Ramanath. 45, Chennai

29. Write a program that accepts a sequence of whitespace separated words as input and prints the words after removing all duplicate words and sorting them alphanumerically.

Suppose the following input is supplied to the program:

"hello world and practice makes perfect and hello world again"

Then, the output should be:

"again and hello makes perfect practice world"

30. Game Rock, Paper Scissors is as described in the diagram.

2 players play the game.

Accept their names as input.

The game is in a loop for Num1 number of times.

Num1 is accepted by the user

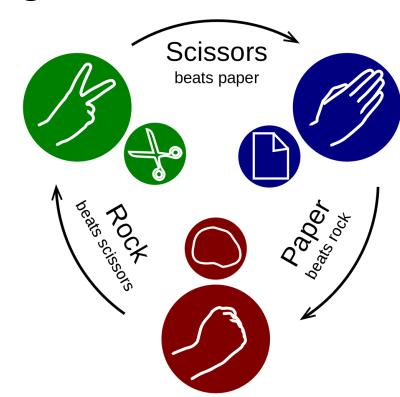
The Player's choice is within below range.

- a) 0 for Rock
- b) 1 for Paper
- c) 2 for Scissor

The Results are:

- a) Tie or one player would win.
- b) Display the player's name and choice
- c) Display winners name.

Write Truth Table and Program for the game.



31. Banking Functions

- a) acnum = Create_account(acname, idnum)
- b) balance=doCredit(acnum,amount)
- c) balance=doDebit(acnum,amount)
- d) balance=getBalance(acnum)
- e) details=getAccountDetails(acnum)

Write Python Programs for above requirements.

Think through the process for above requirements and make your own programming assumptions.