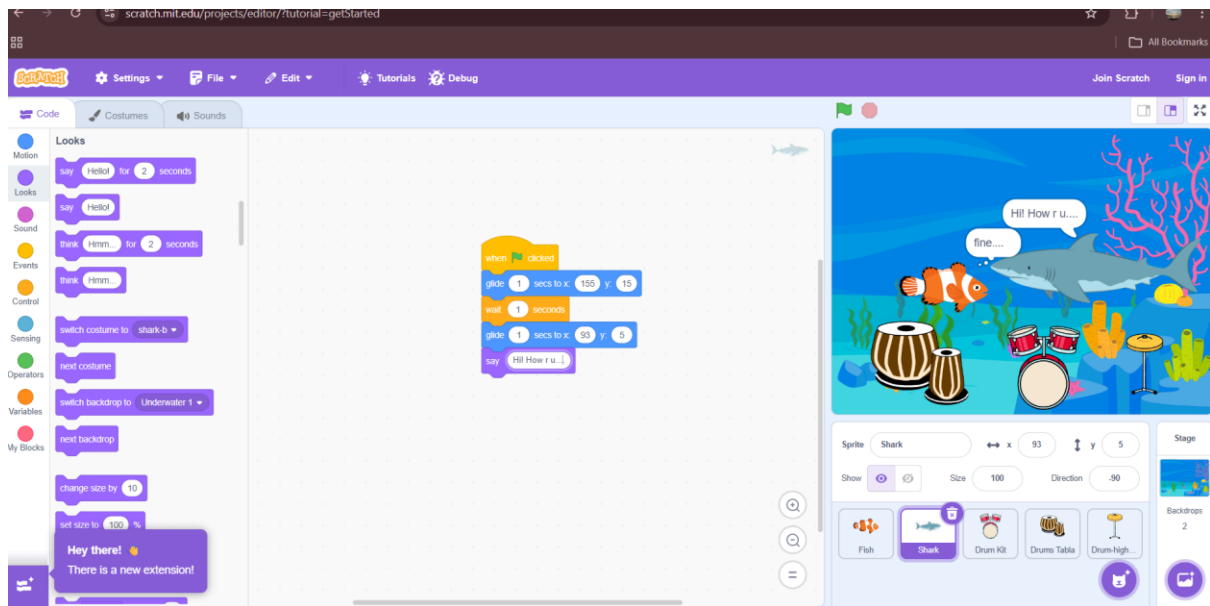


Interactive Narrative: Scratch Programming



Description :

Created an engaging underwater-themed animation featuring interactive character movements and synchronized dialogue between multiple sprites. Using block-based logic, the project choreographs a shark and a clownfish to navigate a 2D environment using precise, coordinate-based gliding and timed interaction sequences.

Outcome :

The project demonstrates fundamental concepts of computational thinking, such as event-driven programming and sequential logic. It resulted in a polished multimedia experience that blends visual storytelling with interactive elements, including a diverse array of musical instrumentation and immersive background scenery.