Nandini Arora

Frontend Developer & Designer



8439877113



B.Tech in Chemical Engineering

Indian Institute of Technology, Varanasi

10/2022 - Present

8.73 CPI

Intermediate Education

Scottish International School, Shamli (CBSE)

2020 - 2022 98.4%

High School (10th boards)

St. Francis School, Shamli (ICSE)

2019 - 2020 96 16%

WORK EXPERIENCE

Intern

UNSNARL (A Web3 cybersecurity startup)

10/2022 - Present

Varanasi, India

Achievements/Tasks

- I got to work with the development team where the task was to work on website's components section
- Worked on the Annual Blockchain Security Report
- Research as well as the design part in a team of 2
- Skills Required CSS3, Tailwind CSS, React.js, Figma

Frontend and design Intern

HeyWey Technology (An HR Consulting Firm)

03/2022 - 04/2022

Remote

Achievements/Tasks

- Worked on UI/UX of School ERP System
- Revamping the landing page
- Coding the Frontend
- Skills Required HTML5, CSS3, Vanilla JavaScript, Figma, FigmaJam

SKILLS

TailwindCSS Express.js

PERSONAL PROJECTS

Team Management App (04/2023 - Present)

- Did primary market Research and developed the UI for the App
- A AI Team Workspace app for college students to manage group projects
- Involves portfolio management, awarding credits, gamified task
- Currently working on coding the platform with my teamates
- Skills Required MERN stack, Figma, Ai tools, Chatgpt

SuperCook (04/2023 - Present)

- A webapp for People to Browse, Share and Save recipes
- Social media for cooks
- GitHub Link https://github.com/nandini584/SuperCook
- Used Spoonacular API to fetch the recipes and display accordingly
- Skills Required Tailwind CSS, React.js, Google auth & Database (Firestore, Firebase)

GreenLife (04/2022 - 04/2022)

- A UI/UX Prototype for an app where your sustainable journey is gamified and you get to lead a GreeenLife
- Behance https://www.behance.net/gallery/174141307/Green-Life
- A team project where I was given the task to design and prototype the idea

INTERESTS

Programming Web development Web3

Sketching

Creating Something