

Experiment #	<TO BE FILLED BY STUDENT>	Student ID	<TO BE FILLED BY STUDENT>
Date	<TO BE FILLED BY STUDENT>	Student Name	<TO BE FILLED BY STUDENT>

Experiment Title: JavaScript OOPs Concepts and react Hooks: Implement react hooks by using student grade system

Aim/Objective

To implement a Student Grade System using JavaScript Object-Oriented Programming (OOPs) concepts and React Hooks, demonstrating state management, component-based architecture, and reusability in a modern frontend development workflow.

Description:

This project involves building a Student Grade System that utilizes JavaScript Object-Oriented Programming (OOPs) concepts for data modeling and logic, along with React Hooks (useState, useEffect, etc.) for managing component state and lifecycle in a functional way. The system allows users to add, update, and display student grades dynamically with an interactive UI.

Prerequisites:

- Understanding of HTML, CSS, and JavaScript (ES6+).
- Basic knowledge of JavaScript OOP concepts such as classes, constructors, methods, and inheritance.
- Familiarity with React.js fundamentals – components, props, and JSX.
- Hands-on experience with React Hooks like useState and useEffect.
- Knowledge of array operations (e.g., map, filter, reduce) for data manipulation.
- Working setup of Node.js and React development environment (e.g., Create React App).

Pre-Lab: Before starting the lab activity, students should:

- Review JavaScript OOP concepts such as classes, objects, constructors, and methods for structuring student data.
- Revise React fundamentals, including creating functional components and using props.
- Understand how React Hooks work, especially useState for managing component state and useEffect for side effects.
- Set up a React project using Create React App or another preferred setup.
- Plan the component structure, such as components for student form input, grade list display, and overall layout.
- Prepare sample student data for testing and practice how to add, update, and display it using both OOP logic and React Hooks.

In-Lab: During the lab session, students will:

- Create a React application using Create React App or Vite.
- Design a class in JavaScript (e.g., Student) to model student data like name, ID, and marks, applying OOP concepts.

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- Build functional React components for:
 - Adding new student data
 - Displaying a list of students with their grades
 - Calculating grades based on marks
- Use useState Hook to manage form inputs and student list dynamically.
- Use useEffect Hook to trigger calculations or update the grade view when student data changes.
- Implement user interactions such as adding, editing, and clearing student records.
- Style the components with basic CSS to enhance user experience.
- Test the functionality thoroughly to ensure all features work as expected.

Procedure/Program:

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Data and Results:

Analysis and Inferences:

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Sample viva voce questions:

1. What is the difference between a class and an object in JavaScript OOP?
2. How does useState work in React, and why is it used in this project?
3. Explain how you used the useEffect hook in the Student Grade System.
4. How do React components re-render when state is updated?
5. What are the advantages of using functional components and hooks over class-based components in React?

Evaluator Remark (if Any):	Marks Secured:_____out of 50
	Signature of the Evaluator with Date

Course Title	FRONT END WEB DEVELOPMENT (EPAM)	ACADEMIC YEAR: 2024-25
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