

Seeking a position to utilize my skills and abilities in the Information Technology Industry, a job where growth prospects are unlimited and individuality is recognized by work and to achieve professional satisfaction by meeting higher responsibilities and involving in competent work areas.

PERSONAL

Birthday 20 Jun 1995
Gender Male
Nationality Indian
Languages English, Hindi

POSITIVE ATTRIBUTES

- Keen Observer
- Creativity & Imaginative Power
- Adaptable
- Believe in Team Work
- Leadership
- Self-Motivated

AREA OF INTEREST

- Web Application Development
- Android Development
- Game Development
- Designing
- Database Management
- Coding

NANDKISHOR YADAV

SOFTWARE DEVELOPER



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H.No- 76, AT + PO – Belsara, PS- Raniganj, Dist- Araria, State- Bihar, Zip Code- 854334



EDUCATION

2019



Anna University

Selvam College of Technology, Namakkal

CGPA: 6.5

2015

HSC (I.SC)
BSEB Board

S.N.V Inter College, Raniganj

Scored: 68.2%

2012

SSC (10th)
BSEB Board

Laljee High School,

Rniganj

Scored: 55.2%



SKILLS

Programming Languages

JAVA, C++, C, SQL, JavaScript, C#, JavaScript

Web & Windows

Bootstrap, HTML 5, CSS, PHP

Databases

SQL Server, MySQL, Firebase, XAMPP Server

Software Tools

MS Office, Unity3D



CERTIFICATES

- 45 Day Workshop on "Android Development" using Android Studio in Maya Schools, Namakkal.
- 3 Day Workshop on "Gaming using UNITY3D","Python","Django" BY NIT Trichy (VORTEX 2017).
- 1 Day workshop on "Hand on Security Forensics Workshop" By Wikitechy in Salem 2017.
- 2 Day Workshop on "Data Science and Visualization Technologies using Tableau and R Programming" By SRM TRP Egg. College in Trichy 2018.
- 3 Day Workshop on "EMBEDDED 'C'
 Programming with Realtime Applications" By Dept. of ECE in SCT 2016.
- 2 Day Workshop on "IOT using Raspberry Pi and ESP8266" By Dept. Of CSE in SCT 2017.



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MAJOR PROFESSIONAL PROJECTS

Car Racing

This project is a one of the 3D racing game where multiple players can start the racing and one can won who is the faster than others.

Technologies:

• This project is developed in C# and using Unity3D software.

Features

- Anyone can play this game easily.
- It's responsive on windows.
- It has size facility.

CMS Project

A content management system (CMS) is an **application** that is used to manage **web** content, allowing multiple contributors to create, edit and publish. Content in a CMS is typically stored in a database and displayed in a presentation layer based on a set of templates.

Technologies:

HTML, CSS, BOOTSTRAP, JAVASCRIPT, PHP

Features:

- Powerful Publishing Tools.
- Built-In SEO Tools.
- Social Media Integration.

Web Design

- Admin Dashboard Project
- PhotoX Project
- Book Store Project
- Pure Bootstrap Project

Technologies:

• HTML, CSS , BOOTSTRAP, JAVASCRIPT

Features:

- Responsive for all the window and mobile.
- Easy to use with icon.