NETWORK VIRTUALIZATION

Submitted By

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Introduction:

Network management currently is undergoing changes towards more flexible ways. This trend is stimulated by Network Virtualization and Software Defined Networks (SDN) that emerged in recent years. These technologies allow networks to be run in a more flexible and cost efficient manner, e.g., by increasing network resource utilization and by decreasing operational costs.

We can divide our Local Area Networks (LANs) into virtual networks and VLANs. The idea of this helps a lot in load balancing. It is used in application development and testing to mimic real world hardware and system software.

Network Virtualization

Network virtualization means abstracting network resources that were originally used in hardware to software. With network virtualization, digital service providers can optimize their server resources (i.e. fewer idle servers), allow them to use standard servers for functions that once required expensive proprietary hardware, and generally improve the speed, flexibility, and reliability of their networks. Network virtualization allows network functions, hardware resources, and software resources to be delivered independent of hardware

Network Namespace:

Network namespaces is a Linux kernel feature allowing us to isolate network environments through virtualization, it is a logical copy of the network stack from the host. We can assign Ip address ,network Interfaces, routing table to the virtual systems we create.

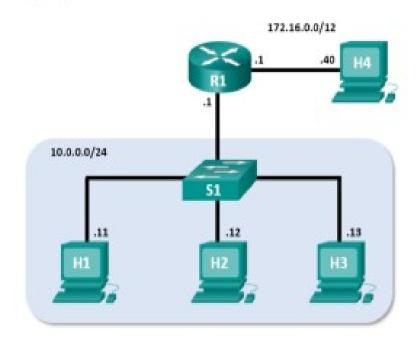
Linux Network Namespaces



Mininet:

Mininet is a open source software emulator for creating large networks on a single machine. It allows us to create different topologies consisting of OpenFlow switches and hosts. We can easily create a realistic virtual network using mininet. Topologies can vary from a single switch to more complicated topologies c. We can easily interact with our network using mininet CLI, customize it, share it or deploy it.

Mininet Topology



Connect Network Namespaces to internet using Open Virtual Switch:

Create Network Namespaces: sudo ip netns add <namespace_name>

Create Network Interfaces Links and add those to bridge and namespaces:

sudo ip link add <interface1_name> type veth peer name <interface2_name> sudo ip link set <interface_name> netns <namespace_name> sudo ovs-vsctl add-port
bridge_name> <interface_name>

Enable the interfaces and Bridge:

sudo ip netns exec <namespace_name> ifconfig <interface_name> up sudo ifconfig <bridgeInterface_name> up sudo ifconfig <bridge_name> up



mybridge: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
inetó fe80::40c6:b4ff:fe2b:3441 prefixlen 64 scopeid 0x20<link>
ether 42:c6:b4:2b:34:41 txqueuelen 1000 (Ethernet)
RX packets 2 bytes 112 (112.0 B)
RX errors 0 dropped 20 overruns 0 frame 0
TX packets 23 bytes 2792 (2.7 KB)
TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

Add the Internet Network interface to the bridge:

Sudo ovs-vsctl add-port
 sidge_name> enp0s3/eth0(Interface_Name)

Assign the IP address to bridge and Interfaces using dhclient:

(dhclient : requests IP Address from a DHCP Server)

Sudo dhclient

bridge_name>

Sudo ip netns exec <namespace_name> dhclient <interface_name>

See the Kernel IP Routing table: sudo route -n

Open bash in Network Namespace: sudo ip netns exec <namespace_name > bash

Run Applications in Network Namespace Bash:

Sudo runuser -u <user_name> - <application_name>

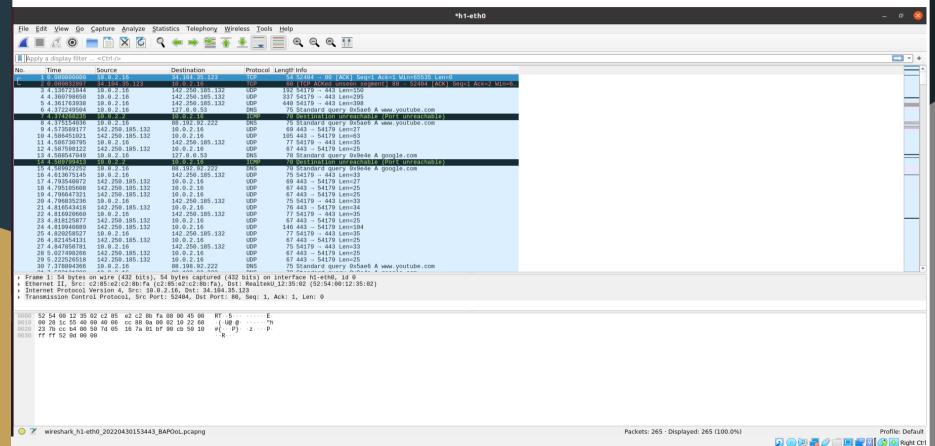
arun@arun: ~

^C
--- 8.8.8.8 ping statistics --4 packets transmitted, 3 received, 25% packet loss, time 3021ms
rtt min/avq/max/mdev = 48.600/58.563/64.163/7.063 ms

```
arun@arun:~$ sudo ip netns exec h1 bash
root@arun:/home/arun# sudo mkdir -pv /etc/netns/h1/
root@arun:/home/arun# sudo sh -c "echo nameserver 88.198.92.222 >> /etc/resolv.conf"
root@arun:/home/arun# sudo runuser -u arun -- google-chrome
[4993:5019:0430/152814.004194:ERROR:bus.cc(397)] Failed to connect to the bus: Could not parse server address: Unknown address type (examples of valid types are "tcp" and on UNIX "unix")
[4993:5019:0430/152814.004731:ERROR:bus.cc(397)] Failed to connect to the bus: Could not parse server address: Unknown address type (examples of valid types are "tcp" and on UNIX "unix")
[4993:5019:0430/152814.024993:ERROR:bus.cc(397)] Failed to connect to the bus: Could not parse server address: Unknown address type (examples of valid types are "tcp" and on UNIX "unix")
[4993:5019:0430/152814.025062:ERROR:bus.cc(397)] Failed to connect to the bus: Could not parse server address: Unknown address type (examples of valid types are "tcp" and on UNIX "unix")
[4993:5019:0430/152814.123829:ERROR:bus.cc(397)] Failed to connect to the bus: Could not parse server address: Unknown address type (examples of valid types are "tcp" and on UNIX "unix")
[4993:5019:0430/152814.123857:ERROR:bus.cc(397)] Failed to connect to the bus: Could not parse server address: Unknown address type (examples of valid types are "tcp" and on UNIX "unix")
libva error: vaGetDriverNameByIndex() failed with unknown libva error, driver name = (null)
[5027:5027:0430/152814.129310:ERROR:viz main impl.cc(188)] Exiting GPU process due to errors during initialization
libva error: vaGetDriverNameByIndex() failed with unknown libva error, driver name = (null)
[5088:5088:0430/152814.390680:ERROR:viz_main_impl.cc(188)] Exiting GPU process due to errors during initialization
libva error: vaGetDriverNameBvIndex() failed with unknown libva error, driver name = (null)
[5104:5104:0430/152814.435890:ERROR:sandbox_linux.cc(377)] InitializeSandbox() called with multiple threads in process gpu-process.
[4993:5085:0430/152817.267634:ERROR:chrome browser main extra parts metrics.cc(227)] START: ReportBluetoothAvailability(). If you don't see the END: message, this is crbug.com/1216328.
 (4993:5085:0430/152817.267655:ERROR:chrome browser main extra parts metrics.cc(230)] END: ReportBluetoothAvailability
[5028:5039:0430/153349.214964:ERROR:node controller.cc(585)] Trying to re-add dropped peer 9BAF58FD644A8DB3.DF8A3D040C2491D5
[5030:5033:0430/153349.215101:ERROR:node controller.cc(585)] Trying to re-add dropped peer 9BAF58FD644A8DB3.DF8A3D040C2491D5
[5030:5033:0430/153824.377357:ERROR:node controller.cc(585)] Trying to re-add dropped peer 979F7380188E59E9.7859DCDD55E62EDB
```

arun@arun:~\$ sudo ip netns exec h1 bash
[sudo] password for arun:
root@arun:/home/arun# sudo wireshark
OStandardPaths: XDG RUNTIME DIR not set, defaulting to '/tmp/runtime-root'

Tracing packets in wireshark in Network Namespace:



Connect Network Namespaces to internet using Mininet:

Create topology of consisting 1 switch and 2 hosts:

Sudo mn –topo=single,2

Enable/Up the switch: sudo ifconfig <switch_name> up

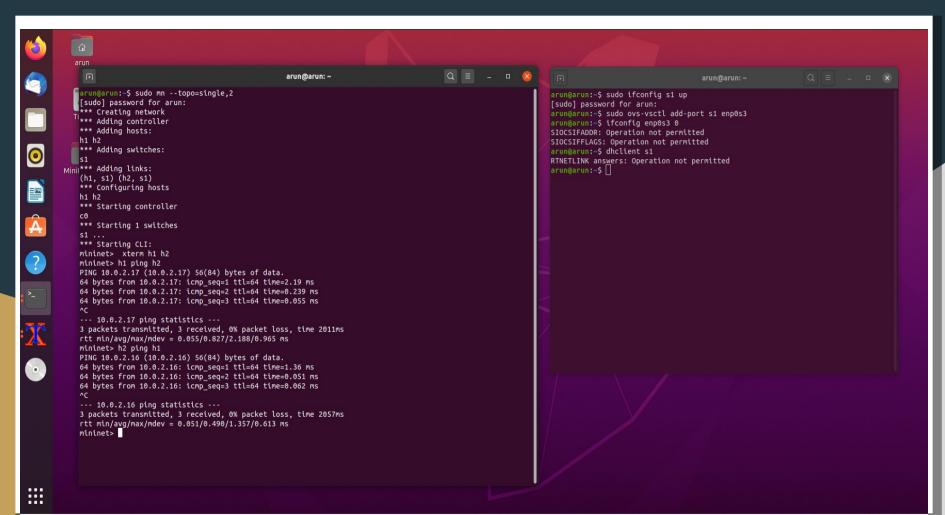
Assign IP Address to Switch: dhclient <switch name>

Open the terminal for for host in mininet : xterm <host_name>

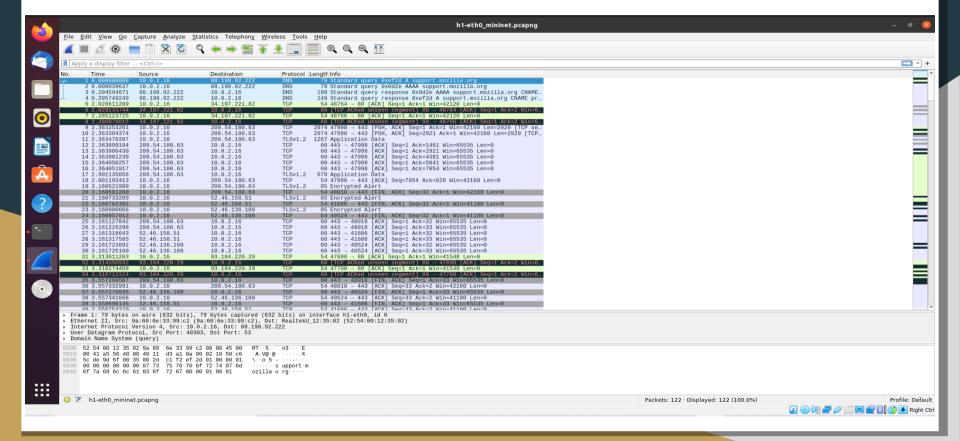
Assign IP Address to hosts: host_name> dhclient <interface_name>

Run Wireshark on Host: sudo wireshark

Run Applications in host : runuser -u <user_name> - <application_name>



Tracing Packets in Wireshark on host in Mininet:



Create a network namespace and run a webserver on namespace:

Create A Network Namespace: sudo ip netns add <namespace_name>

Execute commands in Network Namespace:

sudo ip netns exec <namespace_name> your-command

Set the IP Address to the Default Interface "lo" in the Namespace:

sudo ip netns exec <namespace_name> ifconfig lo <IP_address> up

See the Network Interfaces on Network Namespace:

Sudo ip netns exec <namespace_name> ifconfig -a

Implementation:

```
root@arun: /home/arun
arun@arun:~$ sudo ip netns add h1
arun@arun:~$ sudo ip nents exec h1 ifconfig lo 127.0.0.1 up
Object "nents" is unknown, try "ip help".
arun@arun:~$ sudo ip netns exec h1 ifconfig lo 127.0.0.1 up
arun@arun: $ sudo ip netns exec h1 ifconfig -a
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
        inet 127.0.0.1 netmask 255.0.0.0
        inet6 ::1 prefixlen 128 scopeid 0x10<host>
        loop txqueuelen 1000 (Local Loopback)
        RX packets 0 bytes 0 (0.0 B)
        RX errors 0 dropped 0 overruns 0 frame 0
        TX packets 0 bytes 0 (0.0 B)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
arun@arun:~$ sudo vim index.html
arun@arun:~$ sudo ip netns exec h1
No command specified
arun@arun:~$ sudo in netns evec hi hash
```

Create a web page (index.html):

```
Æ
                                                                       arun@arun: ~
 <!DOCTYPE html>
<html>
<body>
<h1>My First Heading</h1>
My first paragraph.
</body>
</html>
"index.html" 10L, 104C
                                                            5,5
                                                                         All
```

Run a webserver on port 80, in namespace using natcat command:

Sudo netcat -lnvp 80 < index.html

```
root@arun:/home/arun# sudo netcat -lnvp 80 < index.html
Listening on 0.0.0.0 80
Connection received on 127.0.0.1 60040
root@arun:/home/arun# sudo netcat -lnvp 80 < index.html
Listening on 0.0.0.0 80
Connection received on 127.0.0.1 60056
GET / HTTP/1.1
Host: localhost
Connection: keep-alive
Cache-Control: max-age=0
sec-ch-ua: " Not A;Brand";v="99", "Chromium";v="98", "Google Chrome";v="98"
sec-ch-ua-mobile: ?0
sec-ch-ua-platform: "Linux"
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 (X11; Linux x86 64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/98.0.4758.80 Safari/537.36
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,image/apnq.*/*;q=0.8,application/signed-exchange;v=b3;q=0.9
Sec-Fetch-Site: none
Sec-Fetch-Mode: navigate
Sec-Fetch-User: ?1
Sec-Fetch-Dest: document
Accept-Encoding: gzip, deflate, br
Accept-Language: en-GB,en-US;q=0.9,en;q=0.8
```

Access webserver from namespace:

Open namespace : sudo ip netns exec <namespace_name> bash

Access webserver in namespace : sudo netncat <IP_Address> <Port_No(80)>

```
arun@arun:-$ sudo ip netns exec h1 bash
[sudo] password for arun:
root@arun:/home/arun# sudo nc 127.0.0.1 80
<!DOCTYPE html>
<html>
<br/>
<br/>
<htnl>
Heading</h1>
Hy first Heading</h>

<//body>
</html>
```

Conclusion:

Network virtualization describes the combination of one or more platforms to form a virtual network. These virtual networks can act as an independent entity, enabling us to emulate links between services and applications. Network virtualization is possible through links and nodes. We can create our own virtual networks based on our requirements.

References:

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