COLOR UNIFORM

Third part of the assignment with Color as the Uniform variable.

Initial screen would be a black screen

Keyboard Input:
W - Intensifies **Red**
A - Intensifies **GREEN**
D - Intensifies **BLUE**
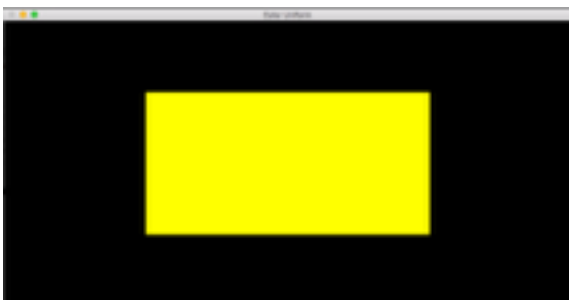**S -** Nullifies all the colours gradually

Initial Screen

on key press of **W** till max => **RED**

then **A** till max => **RED+GREEN = YELLOW**

then **D** => **RED+GREEN+BLUE=WHITE**

Mouse Input (Click/Drag): Positions the rectangle with the mouse position as the centre