

Daniel Nanetti-Palacios

1103 Surry Dr.
Greensboro, NC 27408
Phone: (786) 390-1080
Email: danielnp525@gmail.com

EDUCATION

Grinnell College – Grinnell, IA
-Fourth Year Student
-Pursuing a degree in Computer Science
-Will continue as a full-time student in Fall 2016

WORK EXPERIENCE

The Gap

From June 2013 to August 2013
7535 N Kendall Drive
Miami, Florida
Phone: (305) 665-6227
Position: Sales Associate

Grinnell College Theater Department - Costume Studio

From August 2013 to May 2014
From August 2014 to May 2015
From February 2016 to Present
Position: Stitcher, Wardrobe Staff

Greater Powesheik Community Foundation

From September 2014 to December 2014
Team Grant Application Management
Developed a program for their Grant Application process using the principles of Agile software development. Worked with three other people for four months using Rails 4 and various gems to make a site for their application process.
Position: Team Member

Video Game Development

From January 2016 to Present

Worked with 5 other students through the Multidisciplinary Video Game Development course taught at Grinnell College by Ursula Wolz to develop a prototype of a video game using the Unity Engine.

Project title: Pitch the Tempo

A platformer/puzzle based game where the player learns various music theory skills such as aural skills, interval training, and keeping rhythm through various challenges throughout the game.

Radio DJ on KDIC 88.5 In Grinnell College, Grinnell, Iowa

-Creator of the show **"High Score"** - A radio talk show about the importance of video game music within the genre. Discussions of how music, in certain games, plays a key role in immersing the player as well as its importance in the core gameplay of the game. (Aired during Spring Semester 2015).

-Co-host on the show **"Shred Central"** - A radio show covering the latest news on the music genre "Metal." (On the air since Spring 2015).

Rainbow Camp at Anatolia College, Thessaloniki, Greece

The Rainbow Camp is a day camp for children ages 4 to 12 years of age. I attended as a volunteer in the English Language Immersion Program. Summer of 2010.

<http://www.anatolia.edu.gr/intro.jsp?jsessionid=D10094A09C3DF5EB7C0E8B2820BB5168?CMRCode=1563TOVN5&CMCCode=12&extLang=LG>

ACTING EXPERIENCE:

Stage Acting:

Trained in stage acting at Grinnell College's Theatre and Dance Department in 2013.

Production: Hamlet, in honor of the upcoming 450th celebration of Shakespeare's birth in 1564. Participated in an ensemble of sixteen, acting in 6 different roles, as Shakespeare's troupe would have done at the Globe Theatre in London.

Participated in the Seven Day Film Challenge at Grinnell college in 2014 and 2015

Birthday: <https://www.youtube.com/watch?v=Orm0xM2e00U>

Voice-Over Actor:

Online voice-over actor in small animations and indie games since January 2012.

Previous works:

-Voice of the character Max Destiny in the upcoming indie game Celestial Dance (under the name CodePhoenixVA) <http://celestialdance.weebly.com/>

-Extra voices in the short game project Goodnight, Claire by Brian M. Beebe <http://www.brianmbeebe.com/portfolio/goodnight-claire/>

-Various fan projects on Youtube

ACTIVITIES:

Head Bass in Archimedean Upper Conservatory High School choir, 2009-2012. Two years of Music Theory.

Languages: Native proficiency in English, and elementary proficiency in Japanese, Greek, and Spanish.

Computer Skills: Proficiency in Microsoft Office programs, C, C#, Java, Scheme, GitHub, Audacity, Sony Vegas, Unity Engine.

Cosplay Awards:

-Mizucon 2012 Cosplay Contest – Won Best Pair Award with Jacqueline Fisher

-Florida Supercon 2014 Masquerade Contest – Won Best Pair Award with Jacqueline Fisher