Logic Building Assignment : 9

1. Write a program which accept number from user and print that number of $ & * on screen.

Input :   5

Output : $ * $ * $ * $ * $ *

Input :   3

Output : $ * $ * $ *

Input :   -3

Output : $ * $ * $ *

```c
#include<stdio.h>


void Pattern(int iNo)
{
  // Logic
}

int main()
{
  int iValue = 0;

  printf("Enter number");

  scanf("%d",&iValue);


  Pattern(iValue);


  return 0;
```

}

2.Write a program which accept number from user and print numbers till that number.

Input :   8

Output :   1   2   3   4   5   6   7   8

```c
#include<stdio.h>


void Display(int iNo)
{
  // Logic
}

int main()
{
  int iValue = 0;
  printf("Enter number");
  scanf("%d",&iValue);


  Display(iValue);


  return 0;
}
```

3. Write a program which accept number from user and print its numbers line.

Input :   4

Output :   -4   -3   -2   -1   0   1   2   3   4


```c
#include<stdio.h>
```

```c
void Display(int iNo)
{
  // Logic
}

int main()
{
  int iValue = 0;
  printf("Enter number");
  scanf("%d",&iValue);

  Display(iValue);

  return 0;
}
```

4. Write a program which accepts N from user and print all odd numbers up to N.

```
Input :     18
Output :    1    3    5    7    9    11    13
```

```c
#include<stdio.h>

void OddDisplay(int iNo)
{
  // Logic
}

int main()
{
```

```c
    int iValue = 0;

    printf("Enter number");

    scanf("%d",&iValue);


    OddDisplay(iValue);


    return 0;
}
```

5. Write a program which accept N and print first 5 multiples of N.

Input :   4

Output :   4   8   12   16   20

```c
#include<stdio.h>

void MultipleDisplay(int iNo)
{
    // Logic
}

int main()
{
    int iValue = 0;

    printf("Enter number");

    scanf("%d",&iValue);

    MultipleDisplay(iValue);

    return 0;
}
```