

Logic Building Assignment: 16

1. Accept number of rows and number of columns from user and display below pattern.

```
Input:
          iRow = 4
                           iCol = 4
Output:
                2
                           4
           5
                6
                     7
                           8
                           3
                1
           4
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
     printf("Enter number of rows and columns");
     scanf("%d %d",&iValue1, &iValue2);
     Pattern(iValue1, iValue2);
     return 0;
}
```



```
Input:
                           iCol = 4
          iRow = 4
Output:
           2
                                 10
                4
                     6
                           8
                      5
           1
                3
                           7
                                 9
           2
                     6
                           8
                4
                                 10
                     5
                           7
                3
                                 9
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
     printf("Enter number of rows and columns");
     scanf("%d %d",&iValue1, &iValue2);
     Pattern(iValue1, iValue2);
     return 0;
```

}



```
Input:
                           iCol = 5
           iRow = 5
Output:
                            d
                b
                      С
                                 е
                 2
                      3
                            4
                                 5
           1
                b
                      С
                            d
           а
                                 е
                                 5
                      3
           1
                 2
                            4
                b
                      С
                            d
           а
                                 e
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
{
     // Logic
}
int main() /
     int iValue1 = 0, iValue2 = 0;
     printf("Enter number of rows and columns");
     scanf("%d %d",&iValue1, &iValue2);
     Pattern(iValue1, iValue2);
     return 0;
}
```



```
Input:
                           iCol = 5
           iRow = 5
Output:
                                 5
           1
                 2
                      3
                -2
                      -3
                                 -5
           -1
                           -4
                      3
                                 5
           1
                2
                           4
                      -3
                                 -5
                -2
           -1
                           -4
           1
                 2
                            4
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
{
     // Logic
}
int main() /
     int iValue1 = 0, iValue2 = 0;
     printf("Enter number of rows and columns");
     scanf("%d %d",&iValue1, &iValue2);
     Pattern(iValue1, iValue2);
     return 0;
```

}



```
Input:
                           iCol = 4
          iRow = 4
Output:
                           4
                2
                     4
                           5
           2
                3
          3
                     5
                           6
                4
                5
                           7
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
     printf("Enter number of rows and columns");
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}
```