

Who are we?

Jakub Římal

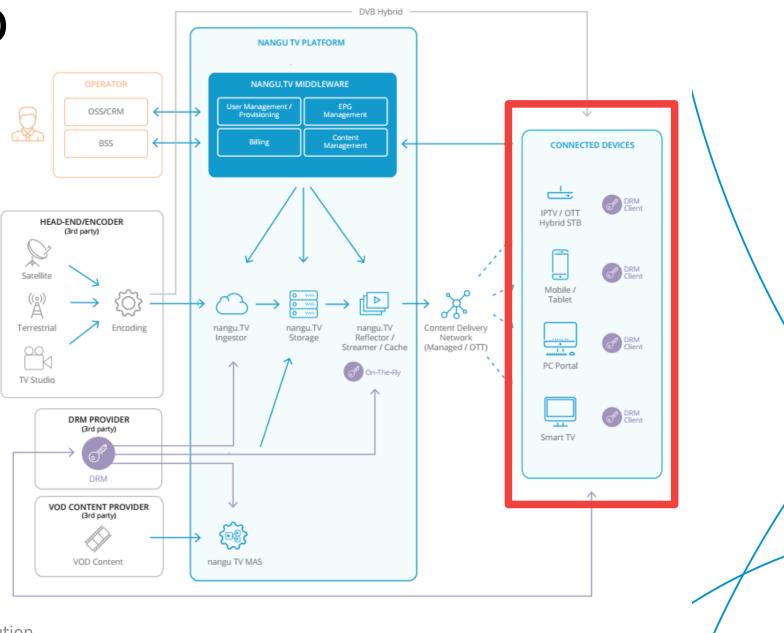
- frontend team leader (web-based)
- web, Smart TVs, set-top boxes

— Matej Čepil

- frontend team leader (mobile & native)
- Android, iOS, Apple TV, Android TV



What do we do?

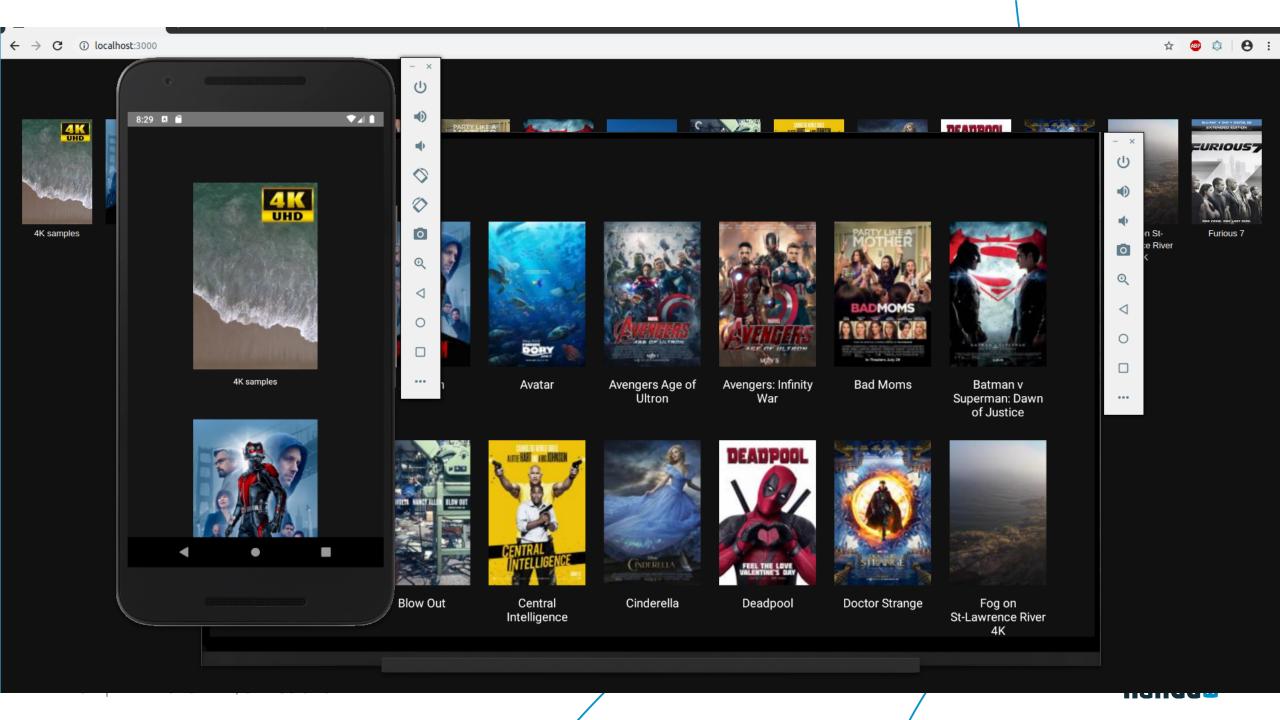


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Our plan for today

Create multi-platform app which runs on web, mobile and TV





Our plan for today

- 1. Create simple React project
- 2. Add React Native to an existing React project
- Implement a bit more complicated (add styles, more components) version of the app for web only
- 4. Add primitives
- 5. Use existing styles for native
- 6. Finalize styles and behavior so it looks and behave the same on both platforms
- 7. Create mobile layout and use it for both (native mobile app and web app running on mobile device)
- 8. (Optional) Add some animations



1. Create simple React project

```
yarn create react-app my-reactive-workshop
cd my-reactive-workshop
yarn && yarn start
```



Create simple React Native project

```
npx react-native init myNativeReactiveWorkshop
cd myNativeReactiveWorkshop
yarn start #keep_this_terminal_running
Now run your emulator (e.g. with Android Studio)
npx react-native run-android
```



2. Add React Native to an existing React project

(see http://facebook.github.io/react-native/docs/integration-with-existing-apps.html)

- 1. add script "start-native": "react-native start" to your package.json file
- 2. copy "android" folder from the project created with react-native init and paste it to the project root
- 3. copy "app.json" file from the project created with react-native init and paste it to the project root
- 4. merge ".gitignore" file from the project created with react-native init with the one in the current project (probably copy everything except node.js section)
- 5. (optional) unify app/package name



2. Add React Native to an existing React project (2)

- 7. copy "App.js" file from the project created with react-native init and paste it to the project root
- 8. copy "index.js" file from the project created with react-native init, paste it to the project root and rename it to "index.native.js"
- 9. rename src/index.js file to src/index.web.js
- 10rename all files containing web components from *.js to *.web.js
- 11 yarn add react-native

Now you should be able to start both React (with yarn start) and React native (with yarn start-native) apps but in fact it is just two different apps inside one project, see the rest of the workshop to have the real multi-platfrom app. :)

Clone the repository

In your workspace (next to your already existing projects):

```
git clone https://github.com/nangutv/reactive-workshop.git
cd reactive-worshop
git checkout step-1-basic-react-app
yarn && yarn start
```



Explore the project and ...

```
git checkout step-2-basic-react-native-app
yarn && yarn start-native #keep_this_terminal_running
Now run your emulator (e.g. with Android Studio)
npx react-native run-android
```



3. Implement a bit more complicated (add styles, more components) version of the app **for web only**

git checkout step-3-complete-web-app



4. Add primitives5. Use existing styles for native

git checkout step-4-native-app-is-able-to-run



6. Finalize styles and behavior so it looks and behave the same on both platforms

```
git checkout step-5-native-app-works-completely git checkout step-6-correct-styling-everywhere
```



7. Create mobile layout and use it for both (native mobile app and web app running on mobile device)

git checkout step-7-special-style-for-mobile



8. (Optional) Add some animations



And what about adding React to an existing React Native project?

See the "start-from-native" git branch for more:

git checkout start-from-native



Summary

- 1. Abstraction (for component)
- 2. Abstraction (for styles)
- 3. Abstraction (for everything where you need something platform-specific)

Thank you

