

## 7. Minimum Time to Collect All Apples in a Tree

Given an undirected tree consisting of  $n$  vertices numbered from 0 to  $n-1$ , which has some apples in their vertices. You spend 1 second to walk over one edge of the tree. Return the minimum time in seconds you have to spend to collect all apples in the tree, starting at vertex 0 and coming back to this vertex.

The edges of the undirected tree are given in the array `edges`, where `edges[i] = [ai, bi]` means that exists an edge connecting the vertices `ai` and `bi`. Additionally, there is a boolean array `hasApple`, where `hasApple[i] = true` means that vertex `i` has an apple; otherwise, it does not have any apple.

Code:

```
def minTimeToCollectApples(n,edges,hasApple):
```

```
    graph = {i:[] for i in range(n)}
```

```
    for u, v in edges:
```

```
        graph[u].append(v)
```

```
        graph[v].append(u)
```

```
    def dfs(node,parent):
```

```
        time=0
```

```
        for neighbor in graph[node]:
```

```
            if neighbor !=parent:
```

```
                time+=dfs(neighbor, node)
```

```
        if hasApple[node] or time>0:
```

```
            return time+2
```

```
        return 0
```

```
    return max(0,dfs(0,-1)-2)
```

```
n = 7
```

```
edges=[[0,1],[0,2],[1,4],[1,5],[2,3],[2,6]]
```

```
hasApple=[False,True,False,False,True,True,False]
```

```
print(minTimeToCollectApples(n,edges,hasApple))
```

```
n=7
```

```
edges=[[0,1],[0,2],[1,4],[1,5],[2,3],[2,6]]
```

```
hasApple=[False,True,False,False,False,False,False]
```

```
print(minTimeToCollectApples(n,edges,hasApple))
```

output:

```
PS C:\Users\karth>
PS C:\Users\karth> & C:/Users/karth/AppData/Local/Programs/Python/Python312/python.exe c:/Users/karth/OneDrive/Desktop/daa.py
6
2
PS C:\Users\karth> █
```

Time complexity:

$F(N) = O(\log n)$