

Python 2 and 3 Compatibility



In a single code base

About Me



- Software Engineer
- FOSS contributor
- Aeronautical Eng. Student
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Ceph



Qutebrowser

One more thing

I love Python

Recent excitements around pypy, static typing and other stuff.

Also

Javascript, Not that Much

Python 2 and 3 Compatibility



In a single code base

Python 2.x

- In October 2000 , python 2.0 was released.
- With many prime features and everything.
- Later became public and community backed.
- Evolved to many versions aka 2.x.

Python 3.x

- In December 2008 python 3 (3k , 3000) was released.
- It was very backwards incompatible.
- Improved major design shortcomings in the language.
- Some feature improvements necessitated a major version number for the language (According to the core team).

Some of the Reactions!!!!!!



Python 3 is killing Python

The Python community should fork Python 2.

With time



The future of python 2

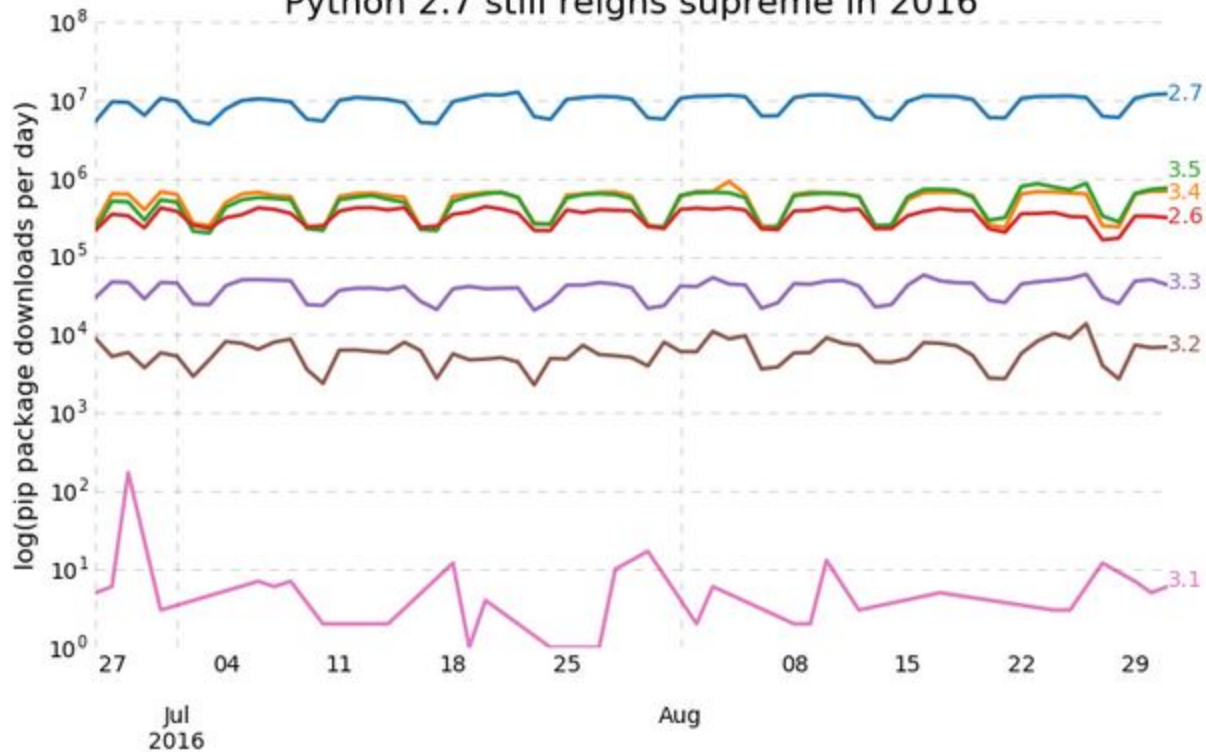
Python 2.x is legacy, Python 3.x is the present and future of the language.

PSF Stand

The Dilemma

Python 3 is already the future, but python 2 is still in use and will continue to be used for sometime

Python 2.7 still reigns supreme in 2016



Author: Randy Olson (@randal_olson / randalolson.com)
Source: <https://bigquery.cloud.google.com/table/the-psf-pypi.downloads20160903>

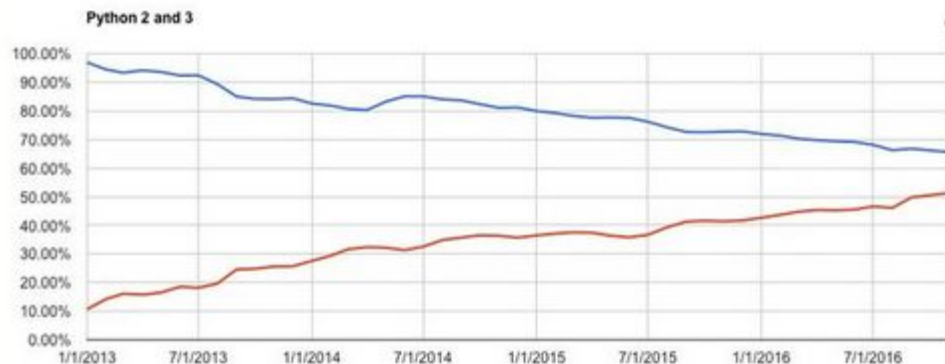


Hynek Schlawack 🇿🇼

@hynek

Follow

I found some Python 2 code in Zimbabwe!



Andrey Vlasovskikh

@vlasovskikh

 Follow

#Python 3: 50%, 2: 65% (overlap), 3 outgrows 2 by 2017-12
(source: @PyCharm stats) contrary to @zedshaw claims in
learnpythonthehardway.org/book/nopython3...

12:34 PM - Nov 24, 2016

 13  111  112

The Dilemma

Assuming that all your existing python 2 users will instantly switch to python 3 is unrealistic.

In view of this

Support both python 2 and 3 for legacy systems and libraries.

To the Rescue

- Python-future
 - `pip install future`
- Six
 - `pip install six`

Print

Print

Python 2:

```
Import sys
```

```
print >> sys.stderr, 'echo Lima golf'  
print 'say again'  
print 'I say again', 'echo Lima golf'  
print 'Roger',
```

Python 3:

```
import sys
```

```
print ('echo lima golf', file=sys.stderr)  
print ('say again')  
print ('I say again', 'echo lima golf')  
print ( 'Roger', end='')
```

Use `__future__` import

```
from __future__ import print_function  
import sys
```

```
print ('echo lima golf', file=sys.stderr)  
print ('say again')  
print ('I say again', 'echo lima golf')  
print ( 'Roger', end='')
```

Use `six.print_`

```
import six
import sys
```

```
six.print_('echo lima golf', file=sys.stderr)
six.print_('say again')
six.print_('I say again', 'echo lima golf')
six.print_('Roger', file=sys.stdout, end='')
```

The `__future__` import is special and must be imported before anything else in the module/file.

Numbers

Numbers : Integer Inspection

Python 2:

```
y = 3
```

```
if isinstance (y, long):  
    print ("y is a long Integer")  
else:  
    print ("y is not a long integer")
```

Python 3:

```
y = 3  
if isinstance (y, int):  
    print ("y is an Integer")  
else:  
    print ("y is not an integer")
```


Use int from future's builtins module

```
from builtins import int
```

```
y = 3
```

```
if isinstance (y, int):
```

```
    print (“y is an Integer”)
```

```
else:
```

```
    print (“y is not an integer”)
```

Six : integer_types constant

```
import six
```

```
y = 3
```

```
if isinstance(y, six.integer_types):  
    print ("y is an Integer")  
else:  
    print ("y is not an integer")
```

Numbers :True Division

Python 2:

```
x, y = 5.0, 2  
result = x / y  
assert result == 2.5
```

Python 3:

```
x, y = 5, 2  
result = x / y  
assert result == 2.5
```

__future__ : division

```
from __future__ import division
```

```
x, y = 5, 2
```

```
result = x / y
```

```
assert result == 2.5
```

Exceptions

Raising Exceptions

Python 2:

```
def func(value):  
    traceback = sys.exc_info()[2]  
    raise ValueError, "funny value", traceback
```

Python 3:

```
def func(value):  
    traceback = sys.exc_info()[2]  
    raise ValueError("funny value").with_traceback(traceback)
```

Python-future : raise_

```
from future.utils import raise_
```

```
def func(value):  
    traceback = sys.exc_info()[2]  
    raise_ (ValueError, "funny value", traceback)
```

Six : raise_

```
from six import raise_
```

```
def func(value):  
    traceback = sys.exc_info()[2]  
    raise_ (ValueError, "funny value", traceback)
```


Catching Exceptions

Python 2:

```
(x,y) = (5,0)
```

```
try:
```

```
    z = x/y
```

```
except ZeroDivisionError, e:
```

```
    print e
```

Python 3:

```
(x,y) = (5,0)
```

```
try:
```

```
    z = x/y
```

```
except ZeroDivisionError as e:
```

```
    z = e
```

```
    print z
```

For compatibility

Use the `as` keyword instead of a comma.

```
(x,y) = (5,0)
```

```
try:
```

```
    z = x/y
```

```
except ZeroDivisionError as e:
```

```
    z = e
```

```
print z
```

Package Imports

Renamed Modules : use optional imports

```
try:  
    from http.client import responses  
except ImportError:  
    from httplib import responses
```

Relative Imports

Python 2:

```
import constants  
from cop import SomeCop
```

Python 3

```
from . import constants  
from . cop import SomeCop
```

For compatibility : turn off implicit relative imports

```
from __future__ import absolute_import
```

```
from . import constants
```

```
from . cop import SomeCop
```

Setting Metaclasses

Setting Metaclasses

Python 2:

```
class MyBase (object):  
    pass
```

```
class MyMeta (type):  
    pass
```

```
class MyClass (MyBase):  
    __metaclass__ = MyMeta  
    pass
```


Setting Metaclasses ...

Python 3

```
class MyBase (object):  
    pass
```

```
class MyMeta (type):  
    pass
```

```
class MyClass (MyBase, metaclass=MyMeta):  
    pass
```

Python-future : with_metaclass

```
from future.utils import with_metaclass
```

```
class MyBase (object):  
    pass
```

```
class MyMeta (type):  
    pass
```

```
class MyClass (with_metaclass(MyMeta), MyBase):  
    pass
```

Six : with_metaclass

```
from six import with_metaclass
```

```
class MyMeta(type):  
    pass
```

```
class MyBase(object):  
    pass
```

```
class MyClass(with_metaclass(MyMeta, MyBase)):  
    pass
```

Six : @add_metaclass()

```
import six
```

```
class MyMeta(type):  
    pass
```

```
@add_metaclass(MyMeta)  
class Klass(object):  
    pass
```

Strings and Bytes

Strings and bytes

Python 2:

```
Name = 'Captain'
```

Python 3:

```
Name = u'Captain'
```

```
Name = b'Captain'
```

Use the prefixes for compatibility

Name = u'Captain'

Name = b'Captain'

Six : u and b

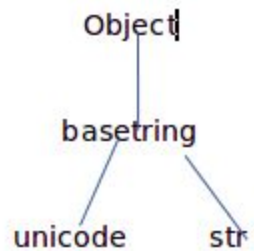
```
import six
```

```
Name = six.u('Captain')
```

```
Name = six.b('Captain')
```


BaseString

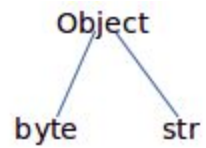
Python 2



```
string1 = "echo"  
string2 = u "lima"  
isinstance(string1, str)      #True  
isinstance(string2, str)      #False  
isinstance(string1, unicode)  #False  
isinstance(string2, unicode)  #True  
isinstance(string1, basestring)#True  
isinstance(string2, basestring)#True
```

BaseString ..

Python 3



python-future

```
from past.builtins import basestring
```

```
string1 = “echo”
```

```
string2 = u “lima”
```

```
isinstance(string1, basestring)#True
```

```
isinstance(string2, basestring)#True
```



```
import six
```

```
string1 = "echo"
```

```
string2 = u "lima"
```

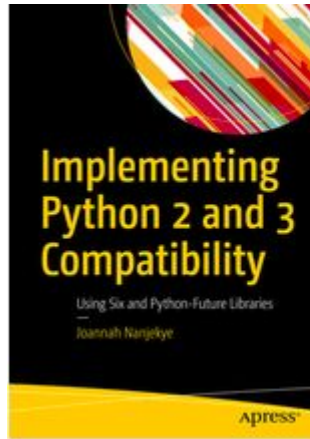
```
isinstance(string1, six.string_types)
```

```
isinstance(string2, six.string_bytes)
```

Conclusion

- Python 3 was not a mistake. New projects should use as default.
- Python 2 is still in use and will still be even after 2020.
- Libraries should be hybrid to wider reach.

The book



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Python 2 and 3 Compatibility With Six and Python-Future

Authors: Nanjekye, Joannah

Thank You

Resources

Ed Schofield , Cheat Sheet: Writing Python 2-3 compatible code

Benjamin Peterson, Six: Python 2 and 3 Compatibility Library

<http://www.randalolson.com/2016/09/03/python-2-7-still-reigns-supreme-in-pip-installs/>