

Reflecting upon my draft for Software Studies

I'm writing about the AV1 robot and how it can affect long-term sick children and have a critical standpoint towards the pros and cons of the small robot and furthermore dealing with presence. I feel like it's a theme that really captures my interest, because it relates to children and touches upon their psychology. That is something I find important to consider when developing software specified for young people. Furthermore, I think it also could be a hot topic in Software Studies, but it seems like we didn't touch upon that theme for our syllabus. I think my strengths lies within writing about people in relation to technology and not dealing with hardcore code and analyzing out from that.

I'm still considering whether this example with the AV1 robot rightly covers the questions I want answered. The AV1 robots mission is to eliminate loneliness within people and in this coincidence children. A theme that's very emotional and heartfelt. And to combine the technological aspect what something so human as loneliness is a good perspective I think. But, I'm also a bit worried I might move too far away from "the Software Studies field". And therefore, I'm not a completely satisfied with my questions and the issues I put forward in my assignment, so I still need to consider my approach for the assignment and make sure that's there's a good balance between the psychology and software studies. In this case I think it could help me a lot, to find my own sources for the assignment to improve my knowledge and reflection about this theme and therefore my writing skills in the end.

My peers thought that the theme overall was very interesting, and it started a discussion about children and technology, which my peers and our generation can relate to very easily, because we've grown up in that environment. My worries, about being too far away from Software Studies didn't seem to be an issue and they reminded me, that Software Studies is an interdisciplinary course and combining it with sociology and/or psychology is not a problem. Quite the opposite. On the other hand, I should be aware of using the "Real-Time Streams" text and using time as a source for this assignment, because the comparison between time and presence is a bit too vague, which again made me sure that I wanted to find more of my own sources. So, I can have more knowledge about it.

I think, it's a good exercise to "force" to think creatively about the approach and theme you want to write about. You can have a vague idea about it for a long time, but not research thoroughly, so you don't figure out if the issue is worth writing about. In my opinion, it's a skill to get different ideas and approaches to create an interesting assignment.

Brainstorming and getting the outline for your exam is always the hardest and most important part in writing a good exam. I must admit I'm not completely sure of my exam and the approach, but I'm so much further than before Easter, because I took the time to reflect for myself for some days and later reflected upon my assignment with my peers to get new input. That way, my constantly improving my exam-paper and the result.