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Specification of a very simple DAG-based BFT consensus protocol.
Model-checking with TLC seems intractable beyond 4 rounds.
EXTENDS FiniteSets, Integers
CONSTANTS
    N The set of nodes
    R set of rounds
    Quorum The set of quorums
    Leader(_) operator mapping each round to its leader
Assume \exists n \in R : R = 0 \dots n
 DAG vertices are just pairs consisting of a node and a round:
V \triangleq N \times R
Node(v) \triangleq v[1]
Round(v) \triangleq v[2]
 A digraph is just a set of edges:
IsDigraph(digraph) \triangleq \forall e \in digraph :
     \wedge e = \langle e[1], e[2] \rangle
     \land \{e[1], e[2]\} \subseteq V
Vertices(digraph) \triangleq UNION \{\{e[1], e[2]\} : e \in digraph\}
Children(v, digraph) \triangleq
    \{c \in V : \langle v, c \rangle \in digraph\}
RECURSIVE Reachable(-, -, -)
Reachable(v1, v2, dag) \stackrel{\Delta}{=}
     \vee v1 = v2
     \lor \exists c \in Children(v1, dag) : Reachable(c, v2, dag)
Parents(v, digraph) \stackrel{\triangle}{=}
    \{e[1]:e\in\{e\in\mathit{digraph}:e[2]=v\}\}
  --algorithm DAGConsensus{
    variables
         vs = \{\}, the vertices of the DAG
         es = \{\} the edges of the DAG
    define {
         Committed(v) \triangleq
              \land v \in vs
              \land Node(v) = Leader(Round(v))
              \land Round(v)\%2 = 0
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 $\land \{Node(p) : p \in Parents(v, es)\} \in Quorum$

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Correctness \triangleq
              \forall v1, v2 \in vs:
                  \land Committed(v1)
                  \land Committed(v2)
                  \land \  \, Round(v1) \leq Round(v2)
                  \Rightarrow Reachable(v2, v1, es)
    process (node \in N)
         variables
              round = 0; current round
              delivered = \{\}; delivered DAG vertices
l0:
         while ( TRUE )
         either {
               deliver a vertice
              with ( v \in vs \setminus delivered )
              delivered := delivered \cup \{v\}
          }
         or {
                create a new vertice
              if (round = 0)
                    vs := vs \cup \{\langle self, round \rangle\}
              else with ( prev = \{v \in delivered : Round(v) = round - 1\} ) {
                   when (\{Node(p): p \in prev\} \in Quorum);
                   with ( v = \langle self, round \rangle ) {
                        vs := vs \cup \{v\};
                        es := es \cup \{\langle v, p \rangle : p \in prev\}
                    }
               } ;
              round := round + 1
      }
TypeOK \triangleq
     \land vs \subseteq V
     \wedge \ \ \forall \ e \in \mathit{es} :
             \wedge e = \langle e[1], e[2] \rangle
             \land \{e[1], e[2]\} \subseteq V
             \land Round(e[1]) > Round(e[2])
     \land \forall n \in N:
         \land round[n] \in Nat
          \land delivered[n] \subseteq vs
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Model-checking stuff:

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To define leaders, let's first order the nodes arbitrarily: NodeSeq \triangleq \text{CHOOSE } s \in [1 \dots Cardinality(N) \to N]: \\ \forall i,j \in 1 \dots Cardinality(N): i \neq j \Rightarrow s[i] \neq s[j] \\ \text{Example assignment of leaders to rounds (changes every 2 rounds):} \\ ModLeader(r) \triangleq NodeSeq[((r \div 2)\%Cardinality(N)) + 1] \\ StateConstraint \triangleq \\ \text{LET } Max(S) \triangleq \text{CHOOSE } x \in S: \forall y \in S: y \leq x \text{IN} \\ \forall n \in N: round[n] \in 0 \dots (Max(R) + 1) \\ Falsy1 \triangleq \neg(\\ \exists v1, v2 \in vs: \\ \land v1 \neq v2 \\ \land Committed(v1) \\ \land Committed(v2) \\ ) \\ Falsy2 \triangleq \neg(\\ \exists v \in vs: Round(v) \neq 0 \land Committed(v) \\ ) \\ )
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