EXTENDS FiniteSets, Naturals

## CONSTANTS

- P the set of processes
- B the set of malicious processes
- tAdv the time it takes for a malicious process to produce a message
- tWB the time it takes for a well-behaved process to produce a message

Assume  $B \subseteq P$  malicious processes are a subset of all processes  $W \stackrel{\triangle}{=} P \setminus B$  the set of well-behaved processes

 $Tick \stackrel{\triangle}{=} Nat$  a tick is a real-time clock tick  $Round \stackrel{\triangle}{=} Nat$  a round is just a tag on a message

Processes build a DAG of messages. The message-production rate of well-behaved processes is of 1 message per tWB ticks, and that of malicious processes is of 1 message per tAdv ticks. We require that, collectively, well-behaved processes produce messages at a rate strictly higher than that of malicious processes.

Assume Cardinality(W) \* tAdv > Cardinality(B) \* tWB

 $MessageID \triangleq Nat$ 

A message consists of a unique ID, a round number, and a pointer to a set of previous messages:  $Message \stackrel{\triangle}{=} [id : MessageID, round : Round, pred : SUBSET MessageID]$ 

We will need the intersection of a set of sets:

RECURSIVE Intersection(\_)

 $Intersection(Ss) \triangleq$ 

CASE
$$Ss = \{\} \to \{\}$$

$$\square \exists S \in Ss : Ss = \{S\} \to \text{CHOOSE } S \in Ss : Ss = \{S\}$$

$$\square \text{ OTHER } \to$$

$$\text{LET } S \triangleq (\text{CHOOSE } S \in Ss : \text{TRUE})$$

$$\text{IN } S \cap Intersection(Ss \setminus \{S\})$$

A set of messages is consistent when the intersection of the sets of predecessors of each message is a strict majority of the predecessors of each message.

 $ConsistentSet(M) \triangleq$ 

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LET I \stackrel{\triangle}{=} Intersection(\{m.pred : m \in M\})
IN \forall m \in M : 2 * Cardinality(I) > Cardinality(m.pred)
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A consistent chain is a subset of the messages in the DAG that potentially has some dangling pointers (i.e. messages that have predecessors not in the chain) and that satisfies the following recursive predicate:

<sup>\*</sup> Any set of messages which all have a round of 0 is a consistent chain.

\* A set of messages C with some non-zero rounds and maximal round r is a consistent chain when, with Tip being the set of messages in the chain that have round r and Pred being the set of messages in the chain with round r-1, Pred is a strict majority of the set of predecessors of each message in Tip and  $C \setminus Tip$  is a consistent chain. (Note that this implies that Tip is a consistent set)

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\begin{aligned} \mathit{Max}(X, \mathit{Leq}(\_, \_)) &\triangleq \\ &\quad \mathsf{CHOOSE} \ m \in X : \forall \, x \in X : \mathit{Leq}(x, \, m) \\ &\quad \mathsf{RECURSIVE} \ \mathit{ConsistentChain}(\_) \\ &\quad \mathit{ConsistentChain}(M) &\triangleq \\ &\quad \mathsf{IF} \ \mathit{M} = \{\} \\ &\quad \mathsf{THEN} \ \mathsf{FALSE} \\ &\quad \mathsf{ELSE} \ \ \mathsf{LET} \ r &\triangleq \mathit{Max}(\{m.round : m \in M\}, \, \leq) \mathsf{IN} \\ &\quad \lor \ r = 0 \\ &\quad \lor \ \ \mathit{LET} \ \mathit{Tip} &\triangleq \{m \in M : m.round = r\} \\ &\quad \mathit{Pred} &\triangleq \{m \in M : m.round = r - 1\} \\ &\quad \mathsf{IN} \quad \land \ \forall \, m \in \mathit{Tip} : \\ &\quad \land \ \mathit{Pred} \subseteq m.\mathit{pred} \\ &\quad \land \ \mathit{ConsistentChain}(M \setminus \mathit{Tip}) \end{aligned}
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Given a message DAG, the heaviest consistent chain is a consistent chain in the DAG that has a maximal number of messages.

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HeaviestConsistentChain(M) \stackrel{\Delta}{=}
    LET r \triangleq Max(\{m.round : m \in M\}, \leq)

Cs \triangleq \{C \in SUBSET M : ConsistentChain(C)\}
    IN
         If Cs = \{\} Then \{\}
          ELSE Max(Cs, LAMBDA C1, C2 : Cardinality(C1) \leq Cardinality(C2))
 VARIABLES
    , wellBehavedMessages \setminus * the set of message IDs produced by well-behaved processes
 , pendingCoffer \setminus * coffer on which the VDF is being computed
 , tick \setminus * number of elapsed ticks
 \ \ * TODO: PlusCal?
 TypeOK \stackrel{\triangle}{=}
     \land messages \in Subset Message
     \land wellBehavedMessages \in \text{Subset } MessageID
 Init \stackrel{\triangle}{=}
     \land messages = {}
     \land wellBehavedMessages = \{\}
     \wedge \  \, {\rm tick} \, \, = 0
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Next \stackrel{\triangle}{=} 
 \land CASE 
 \text{tick } \% \ tWB = 0 \rightarrow 
 \text{LET } r \stackrel{\triangle}{=} \text{tick } \div tWB\text{IN} 
 \exists M \in \text{SUBSET messages}: 
 \land wellBehavedMessages \subseteq M 
 \land pendingCoffer' = \{m \in HeaviestConsistentChain(M) : m.round = r\} 
 \Box \text{tick } \% \ tWB = tWB - 1 \rightarrow 
 \text{messages'} = \text{messages} \cup \{[id \mapsto tick, round \mapsto tick \div tWB, pred \mapsto pendingCoffer]}\} 
 \text{ELSE TRUE} 
 \land \text{tick'} = \text{tick} + 1
```