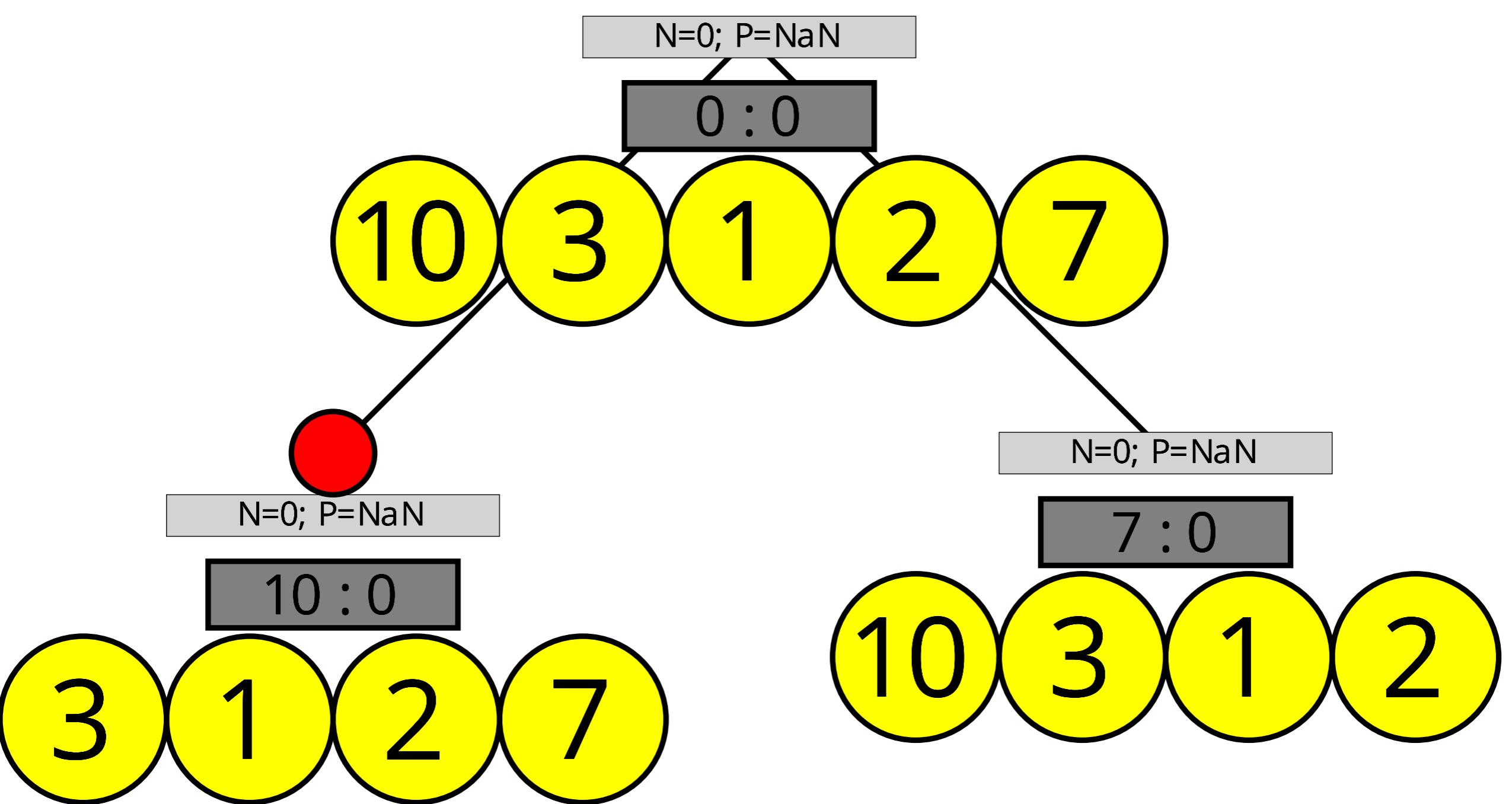


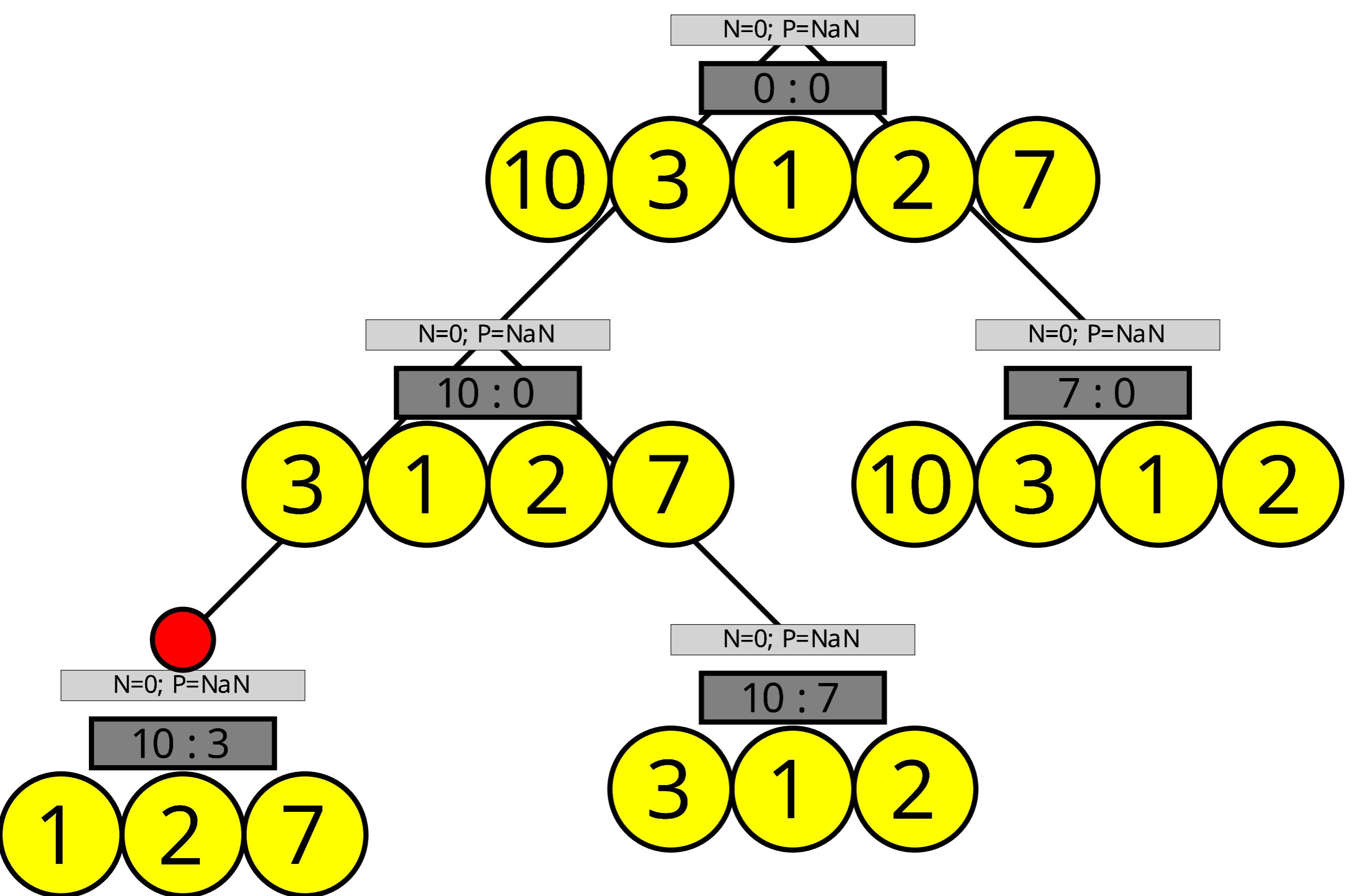
Iteration 1

Expansion: draw ~ 1, 1



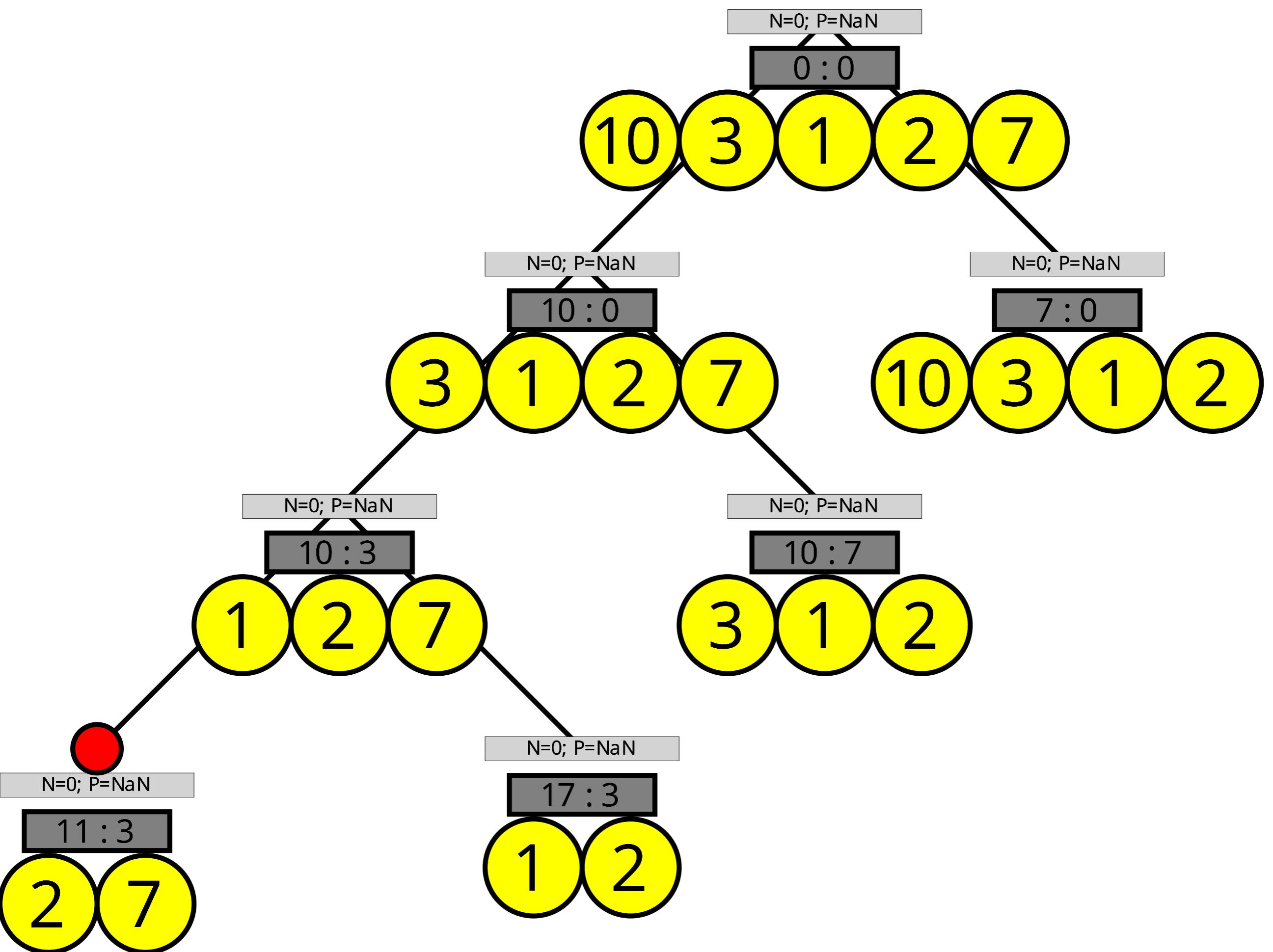
Iteration 1

Expansion: draw ~ 1, 1



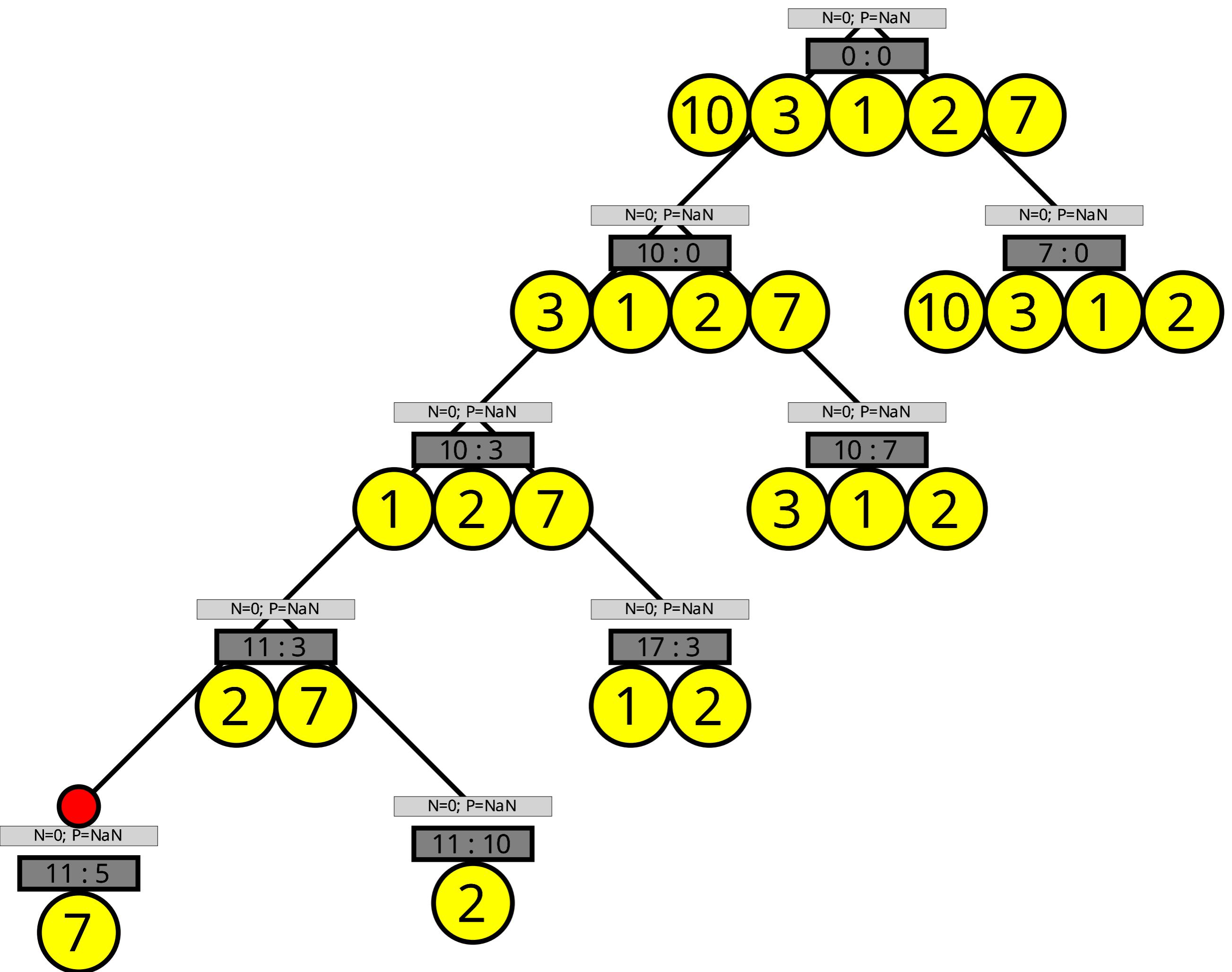
Iteration 1

Expansion: draw ~ 1, 1



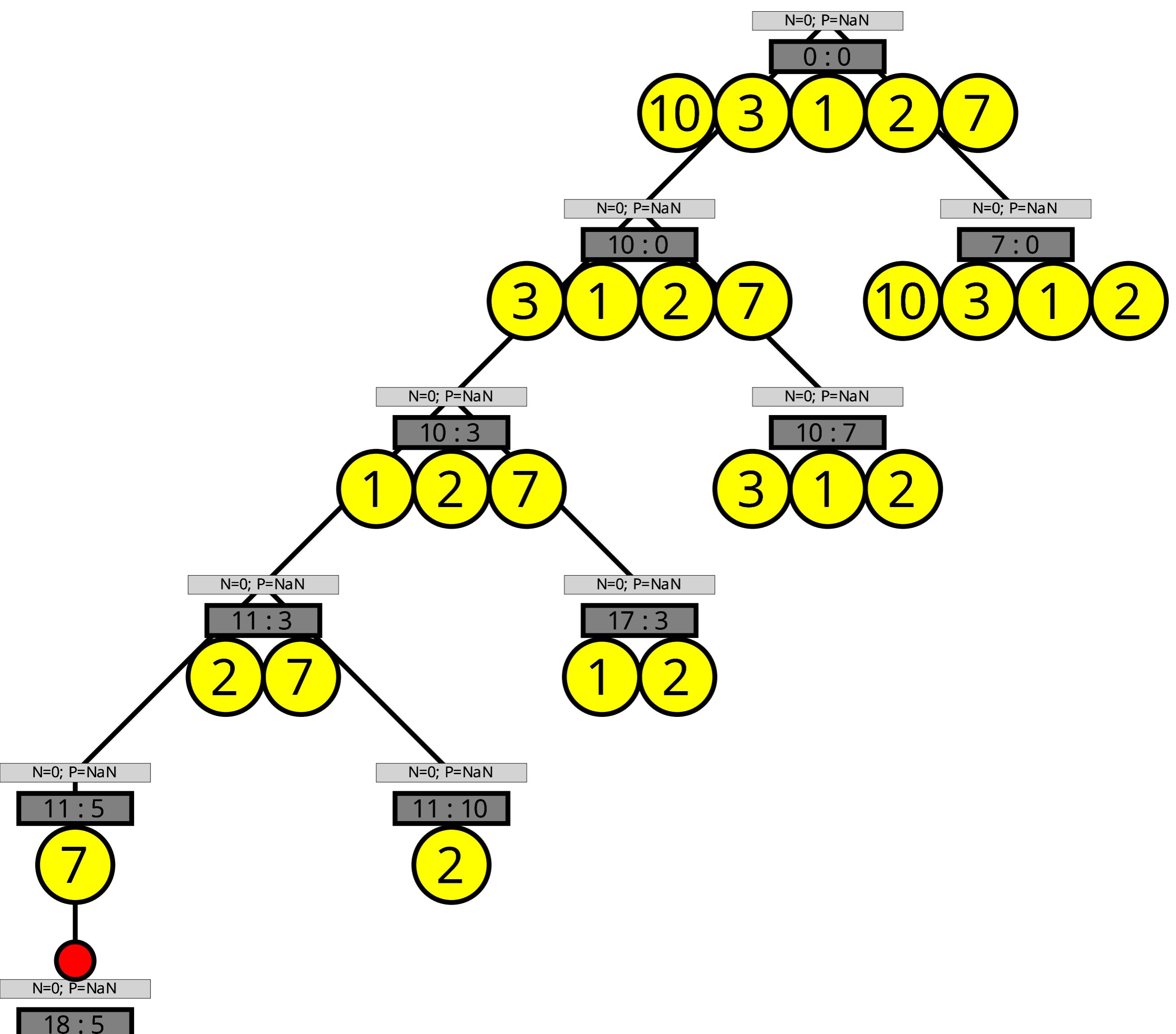
Iteration 1

Expansion: draw ~ 1, 1



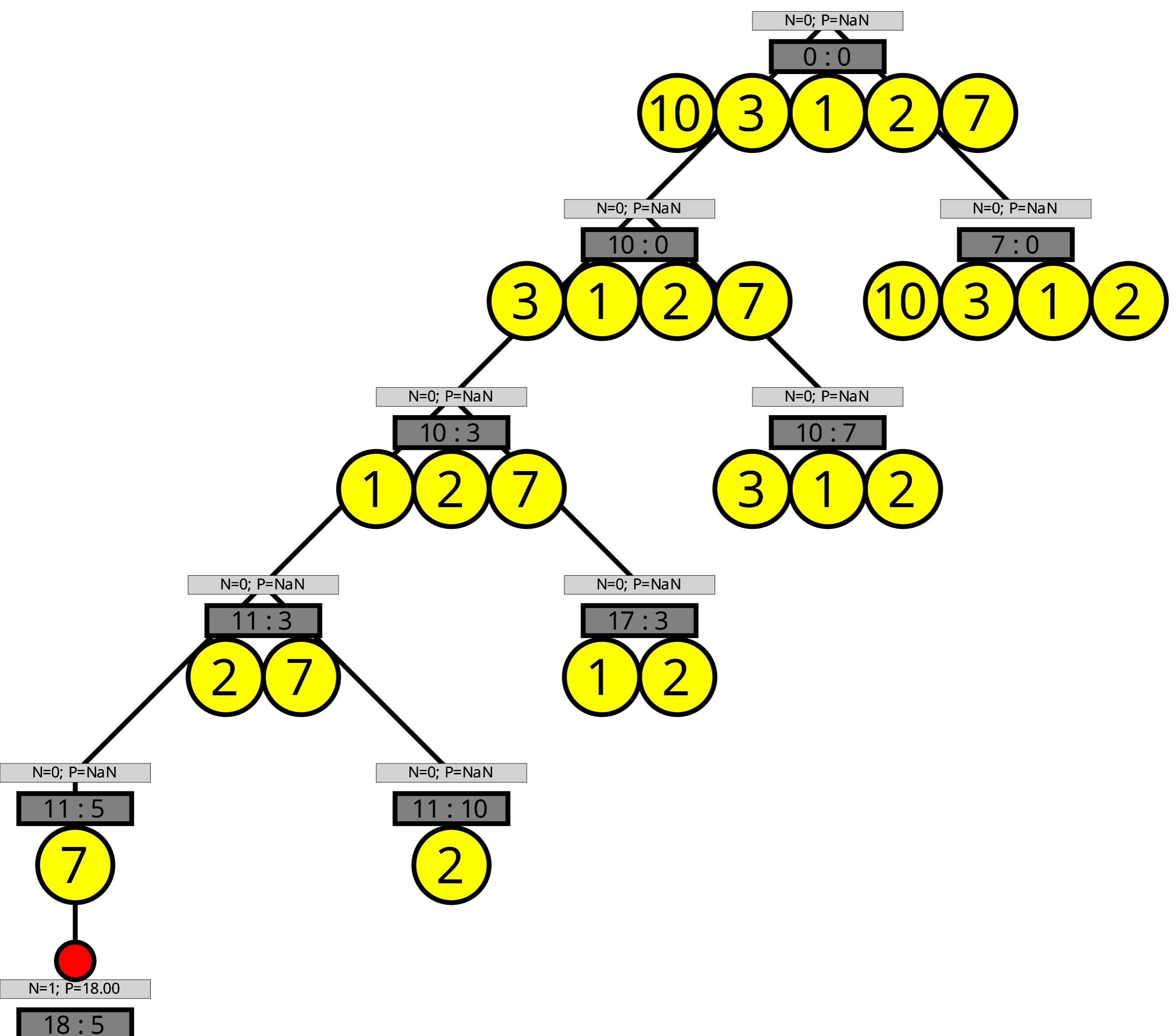
Iteration 1

Expansion: draw ~ 1



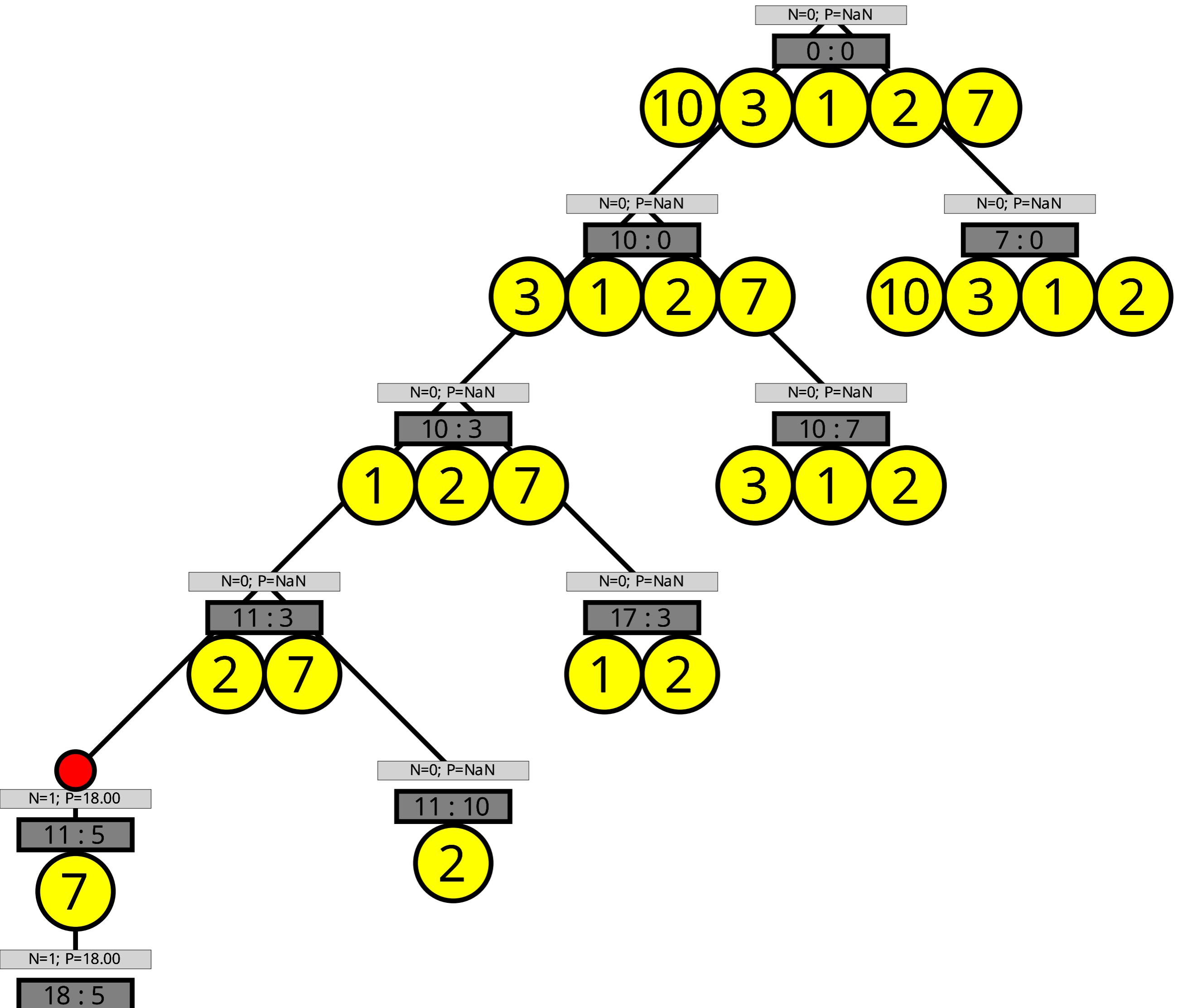
Iteration 1

Evaluation: Payout = 18.0



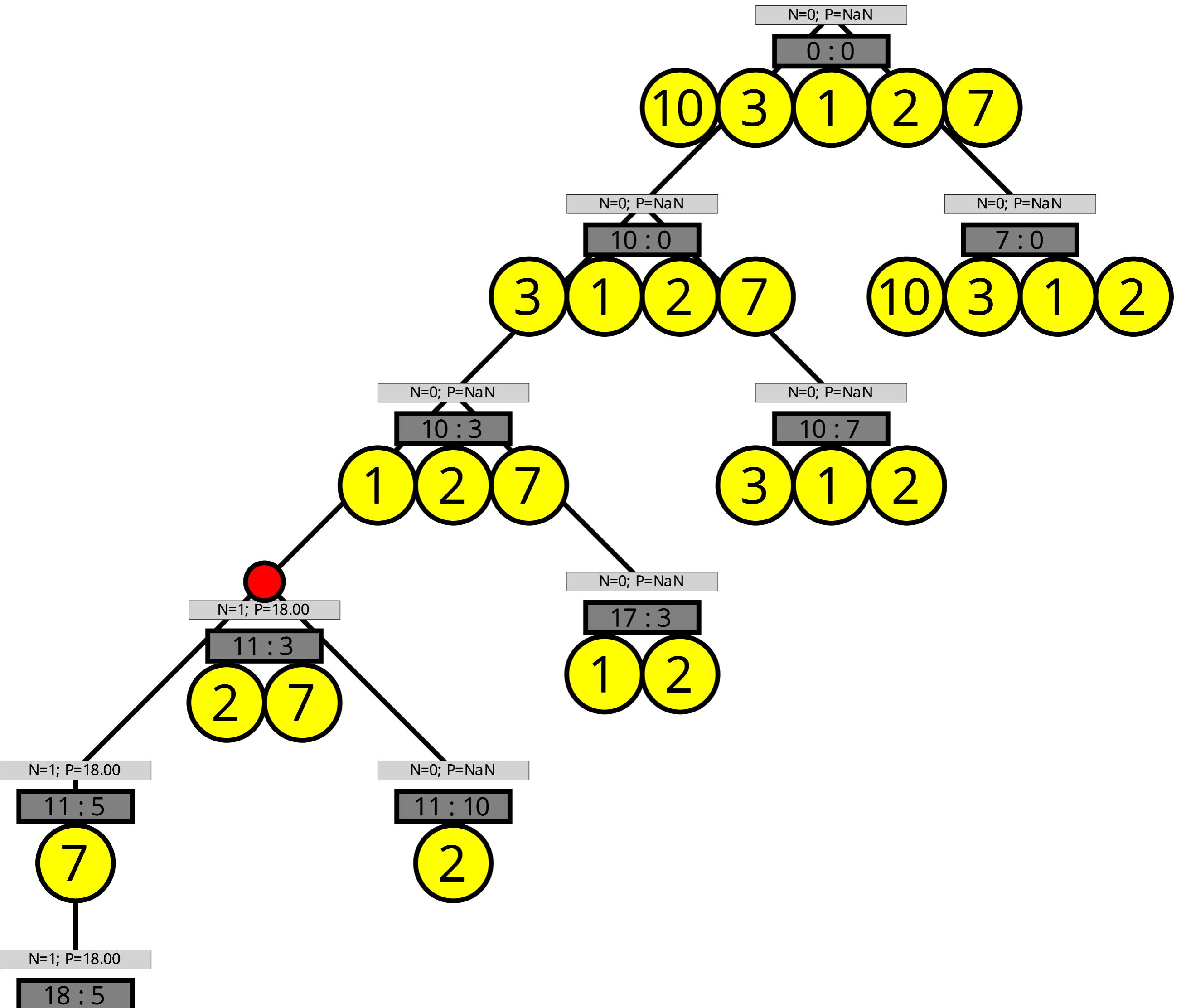
Iteration 1

Backup: Accumulated Payout = 0.0 + 18.0



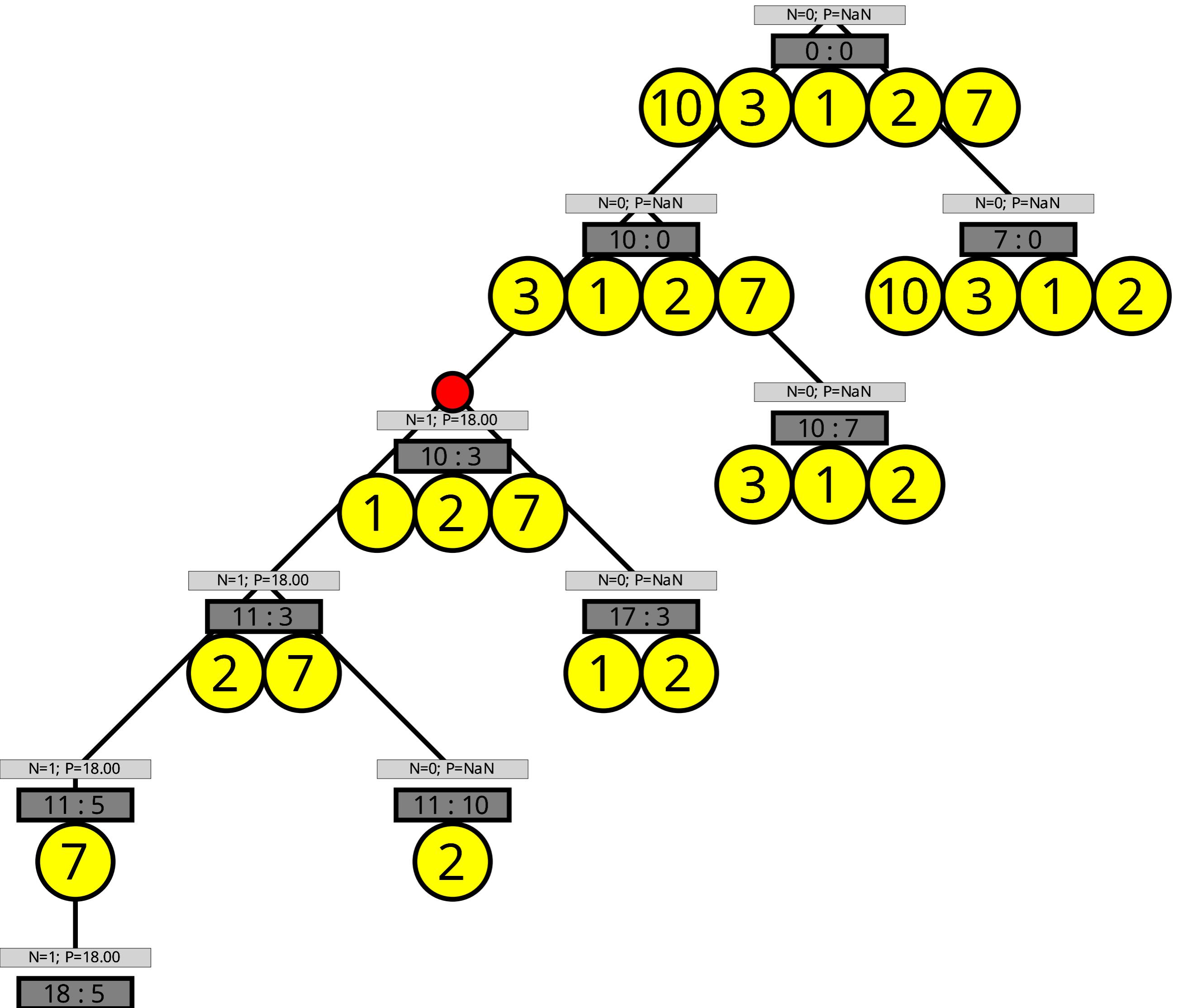
Iteration 1

Backup: Accumulated Payout = 0.0 + 18.0



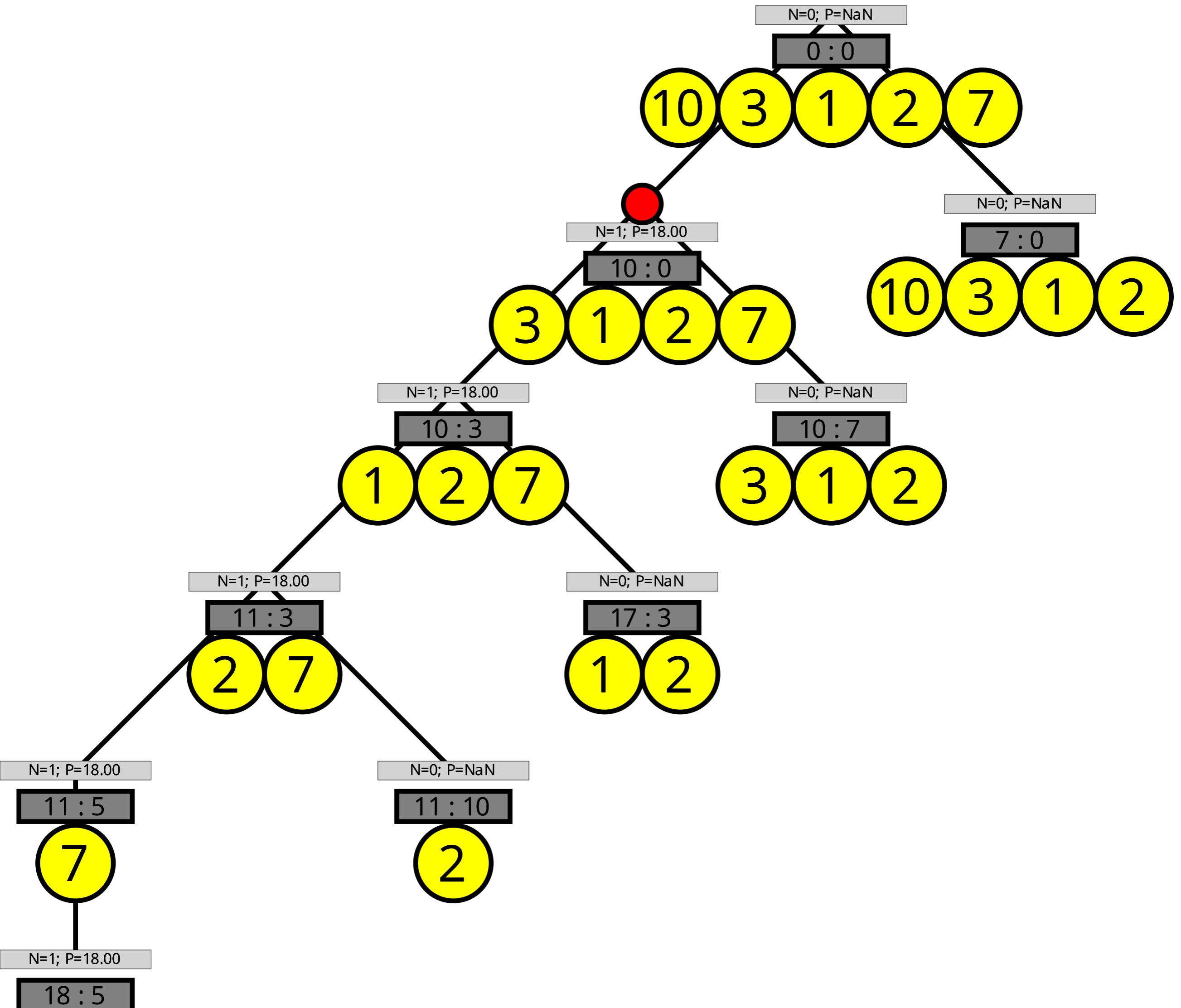
Iteration 1

Backup: Accumulated Payout = 0.0 + 18.0



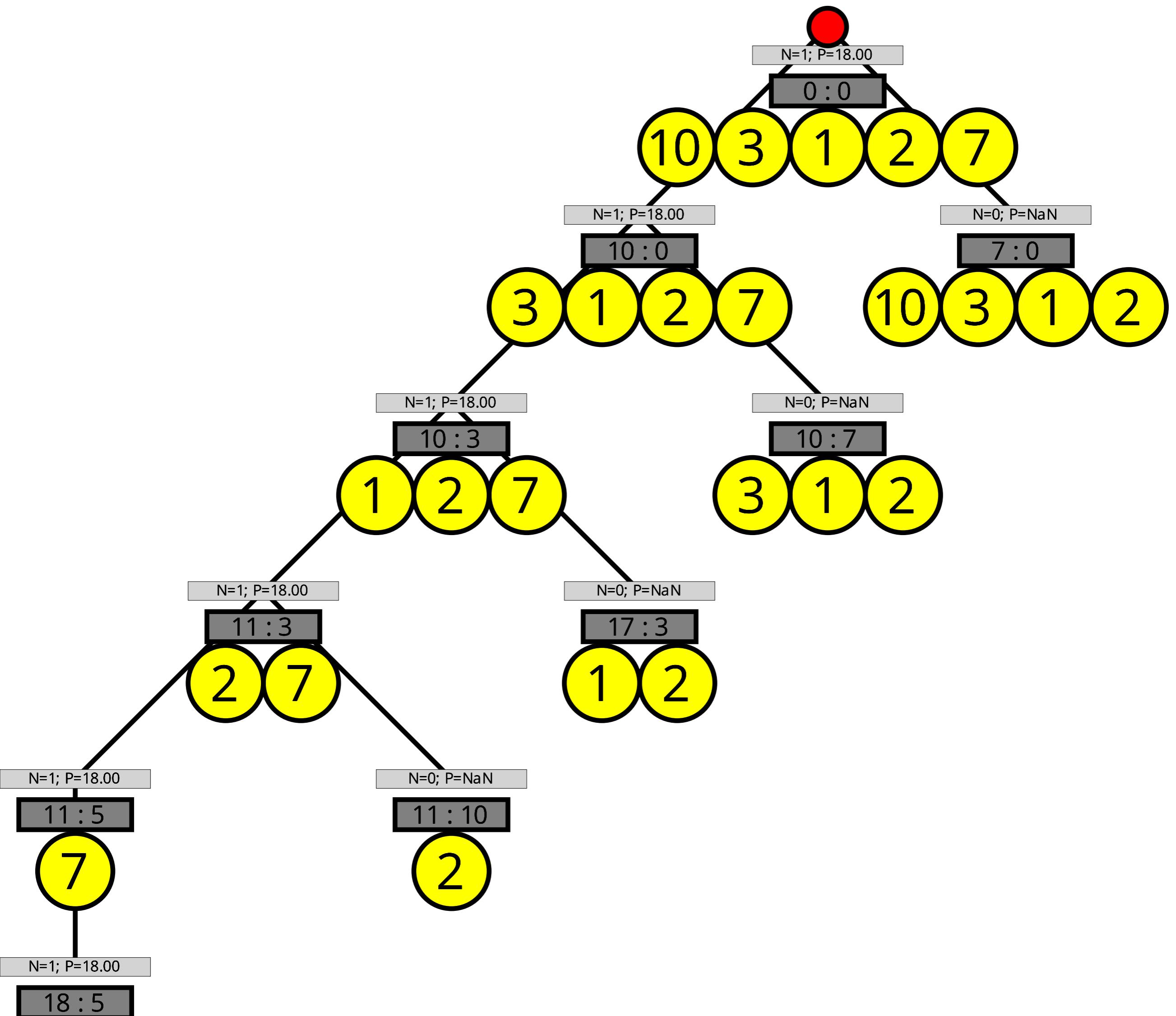
Iteration 1

Backup: Accumulated Payout = 0.0 + 18.0



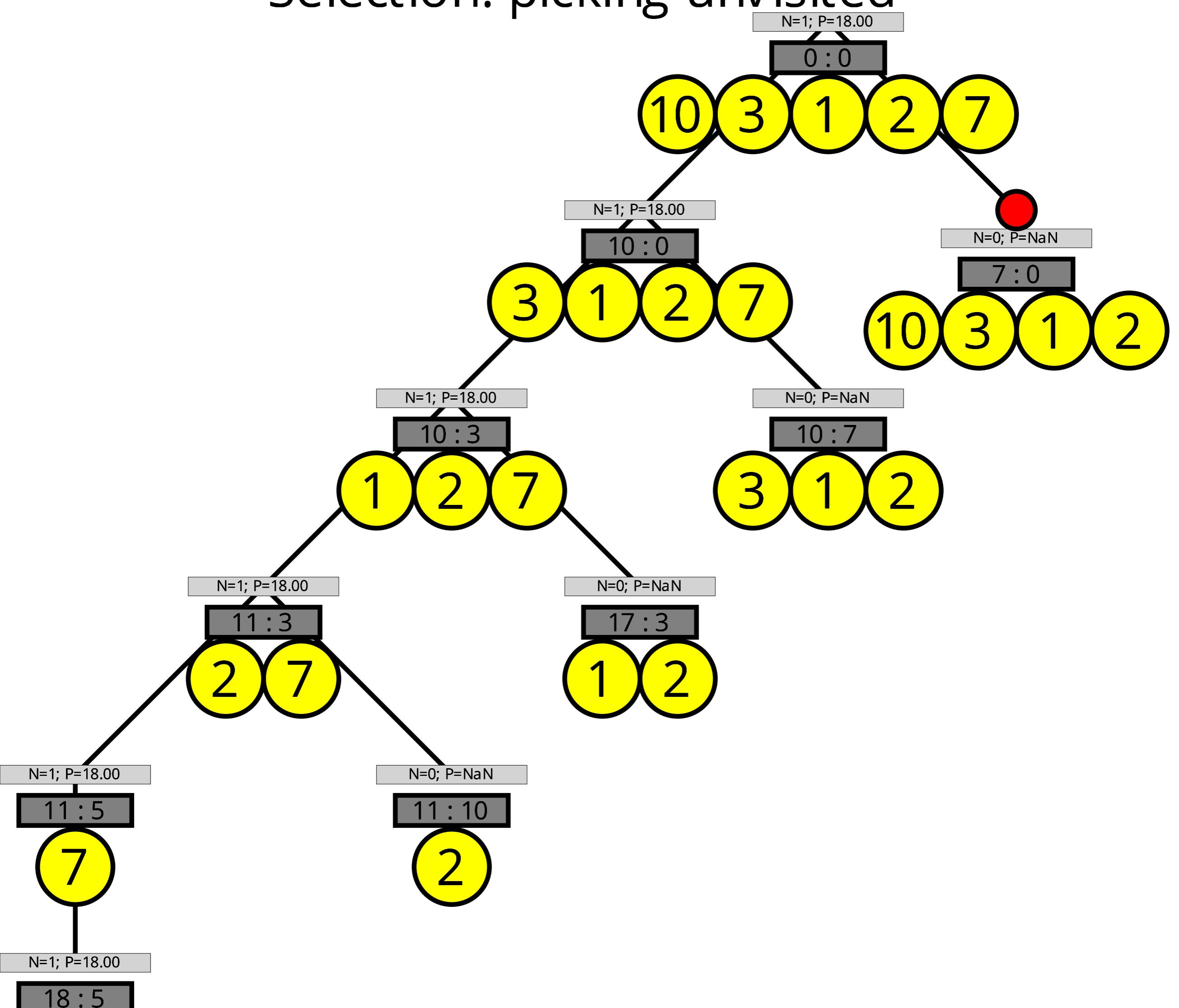
Iteration 1

Backup: Accumulated Payout = 0.0 + 18.0



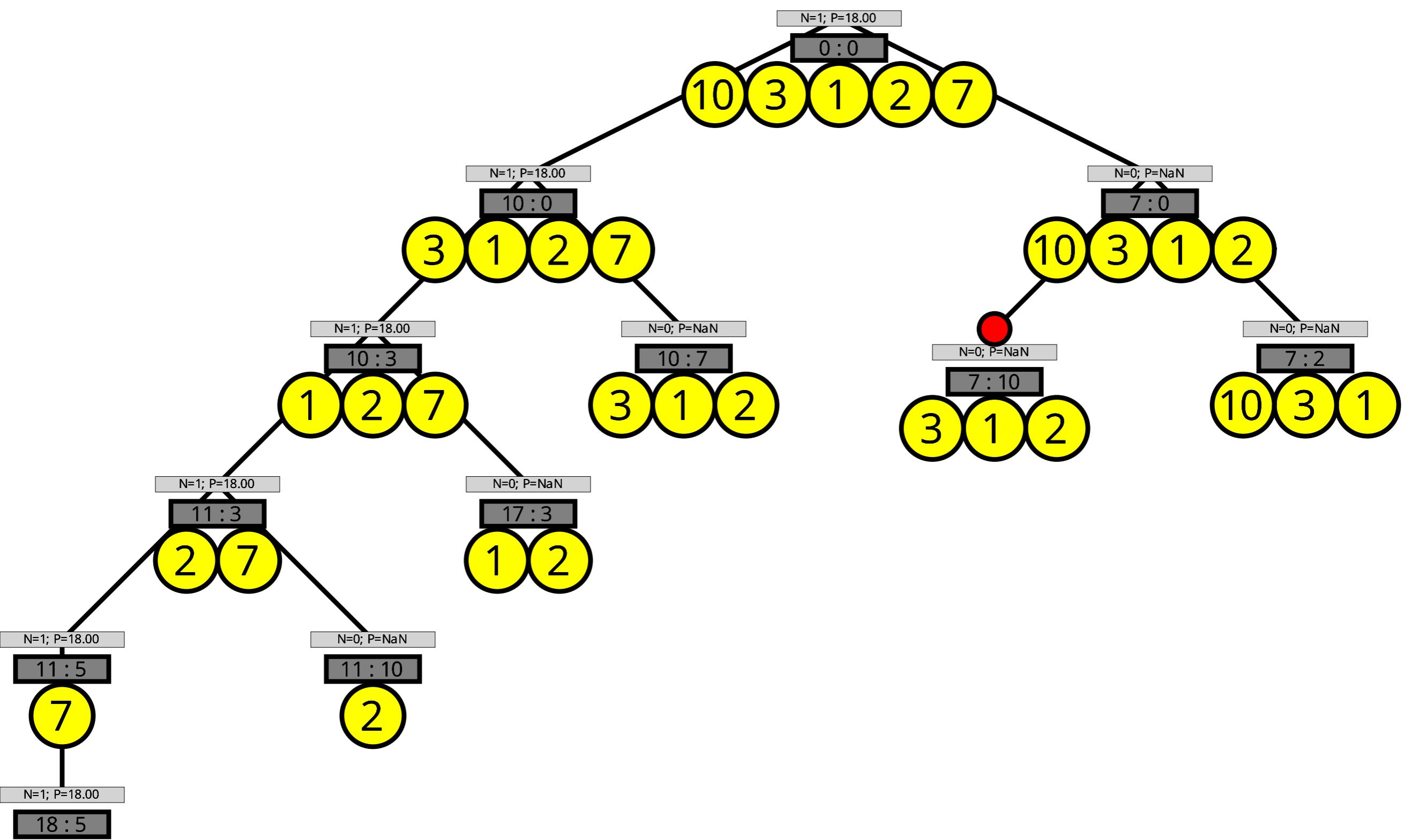
Iteration 2

Selection: picking unvisited



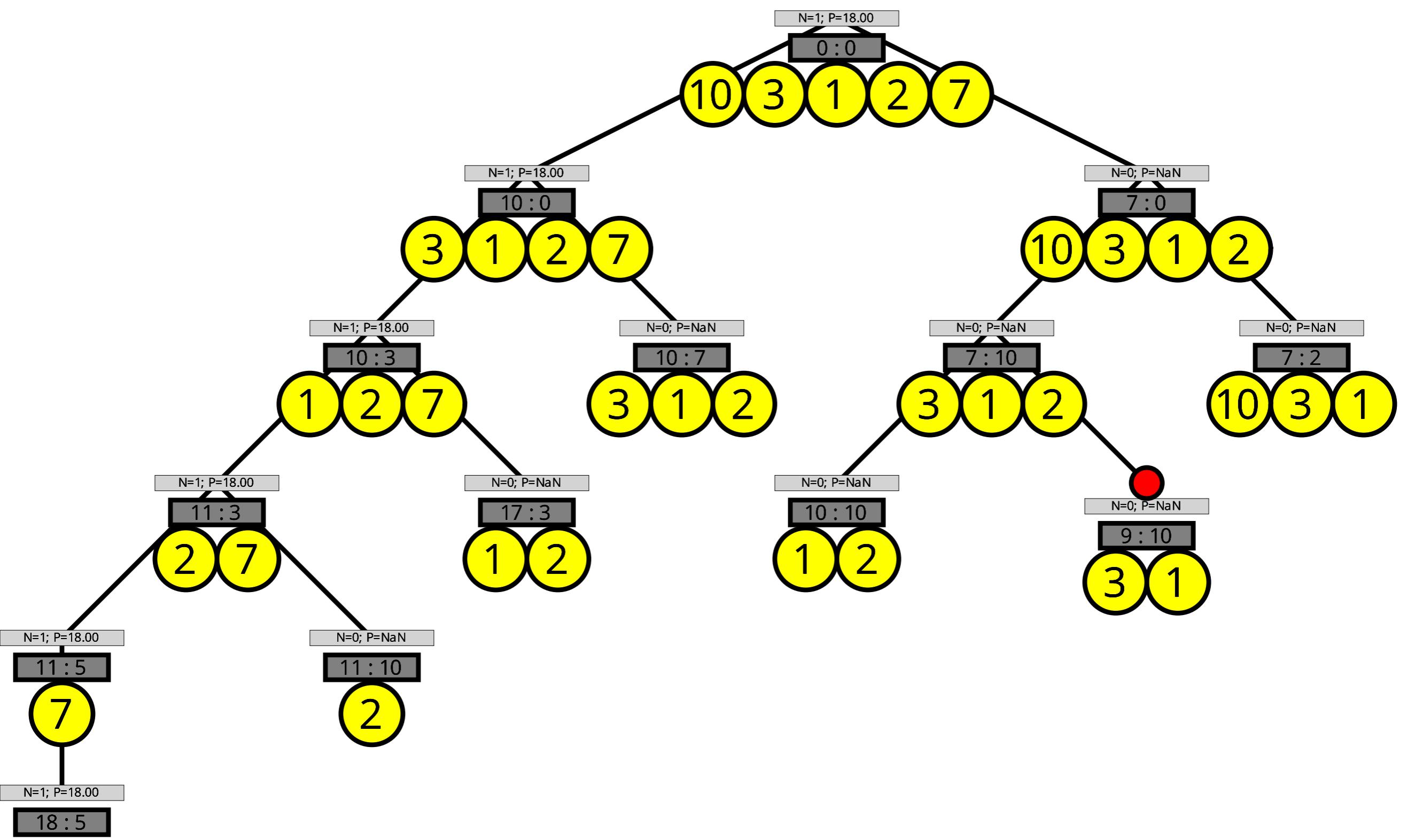
Iteration 2

Expansion: draw ~ 1, 1



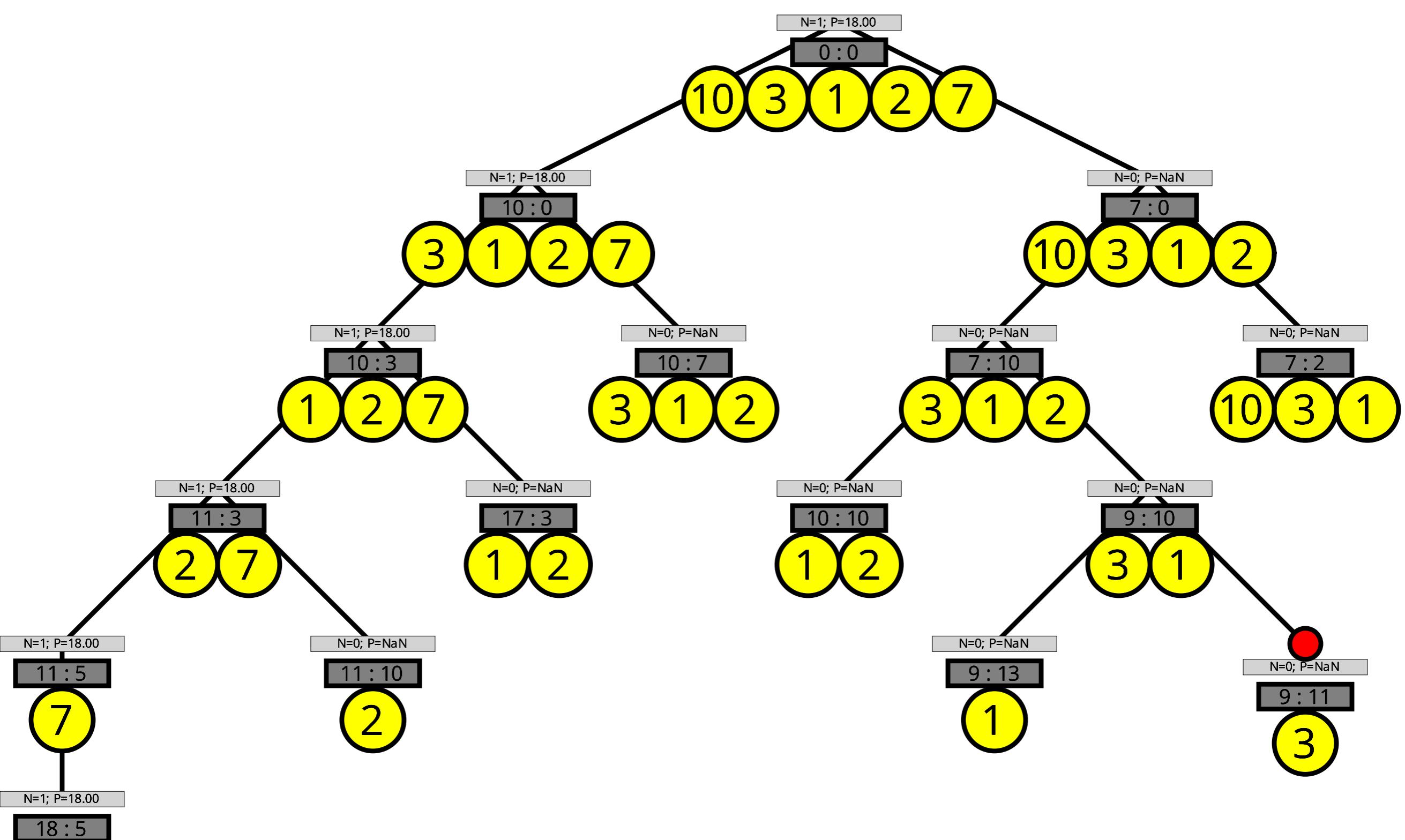
Iteration 2

Expansion: draw ~ 1, 1



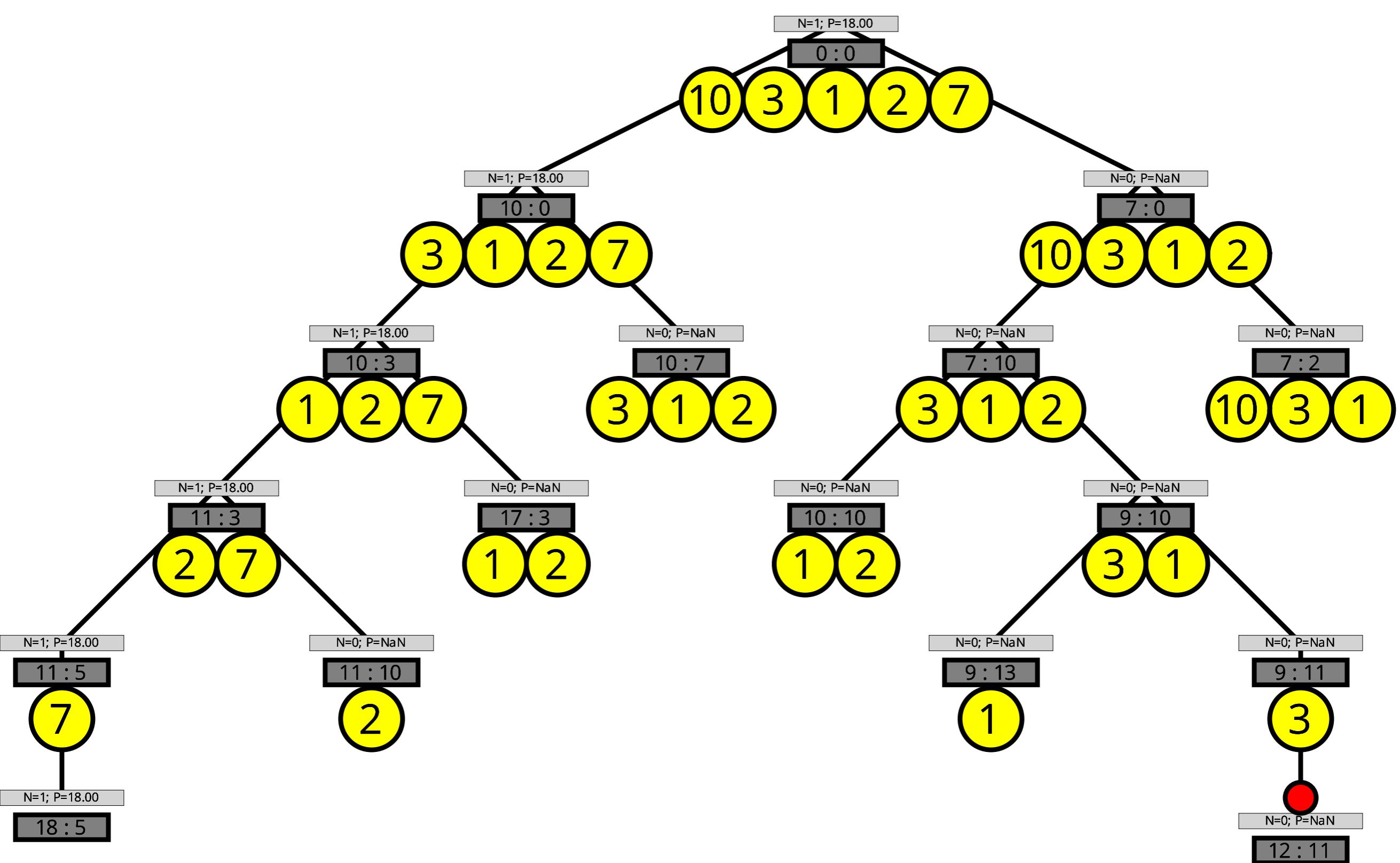
Iteration 2

Expansion: draw ~ 1, 1



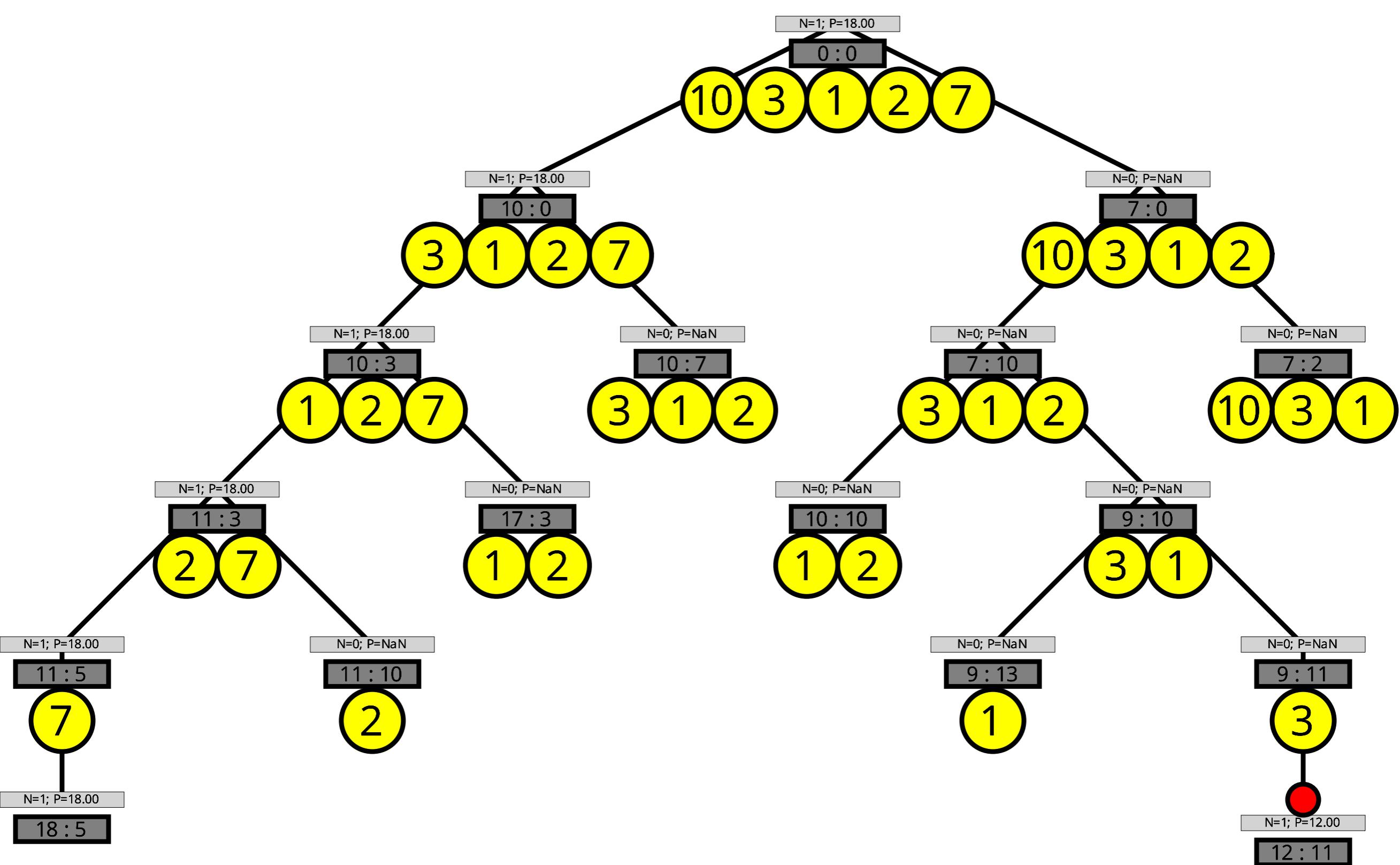
Iteration 2

Expansion: draw ~ 1



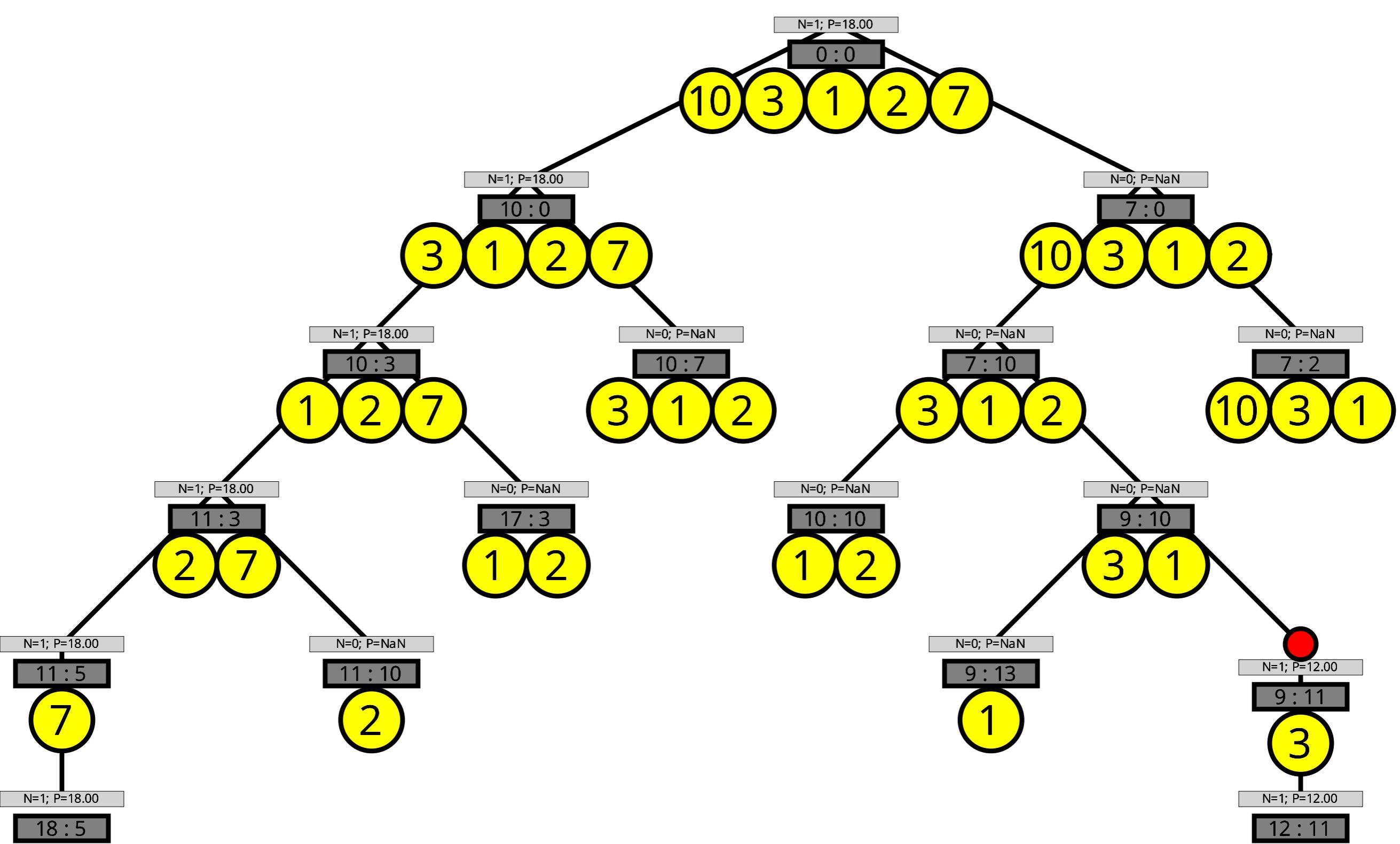
Iteration 2

Evaluation: Payout = 12.0



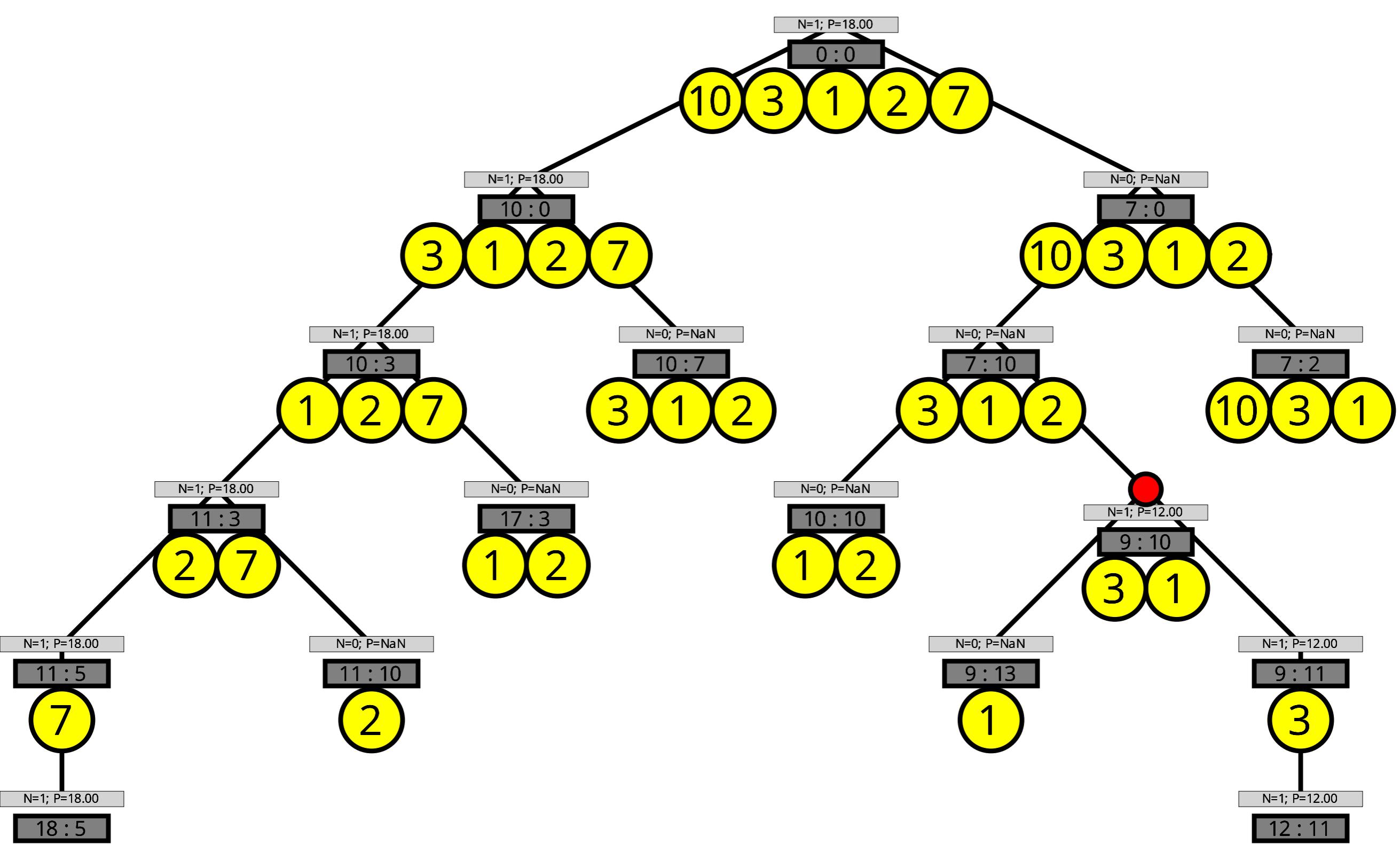
Iteration 2

Backup: Accumulated Payout = 0.0 + 12.0



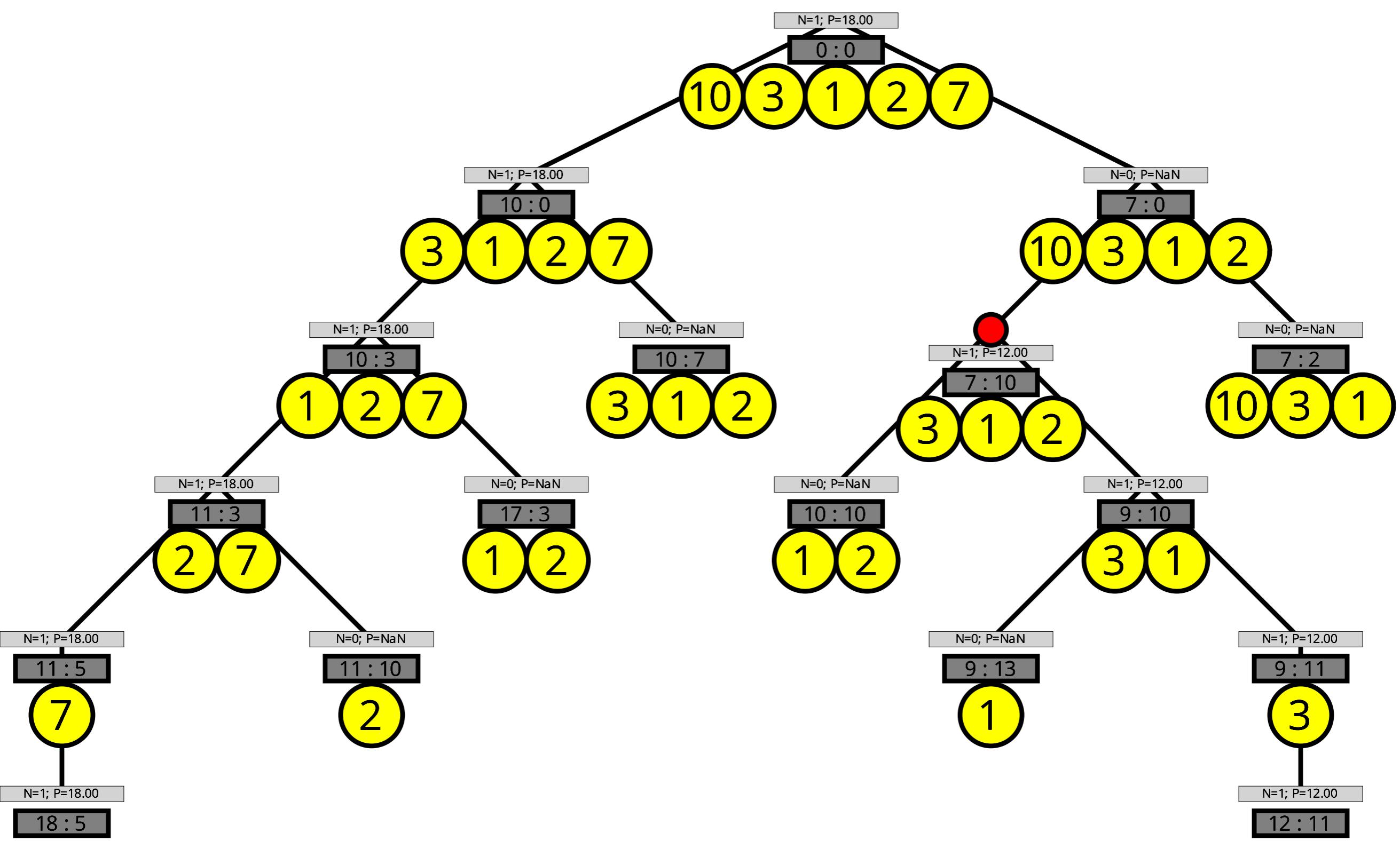
Iteration 2

Backup: Accumulated Payout = 0.0 + 12.0



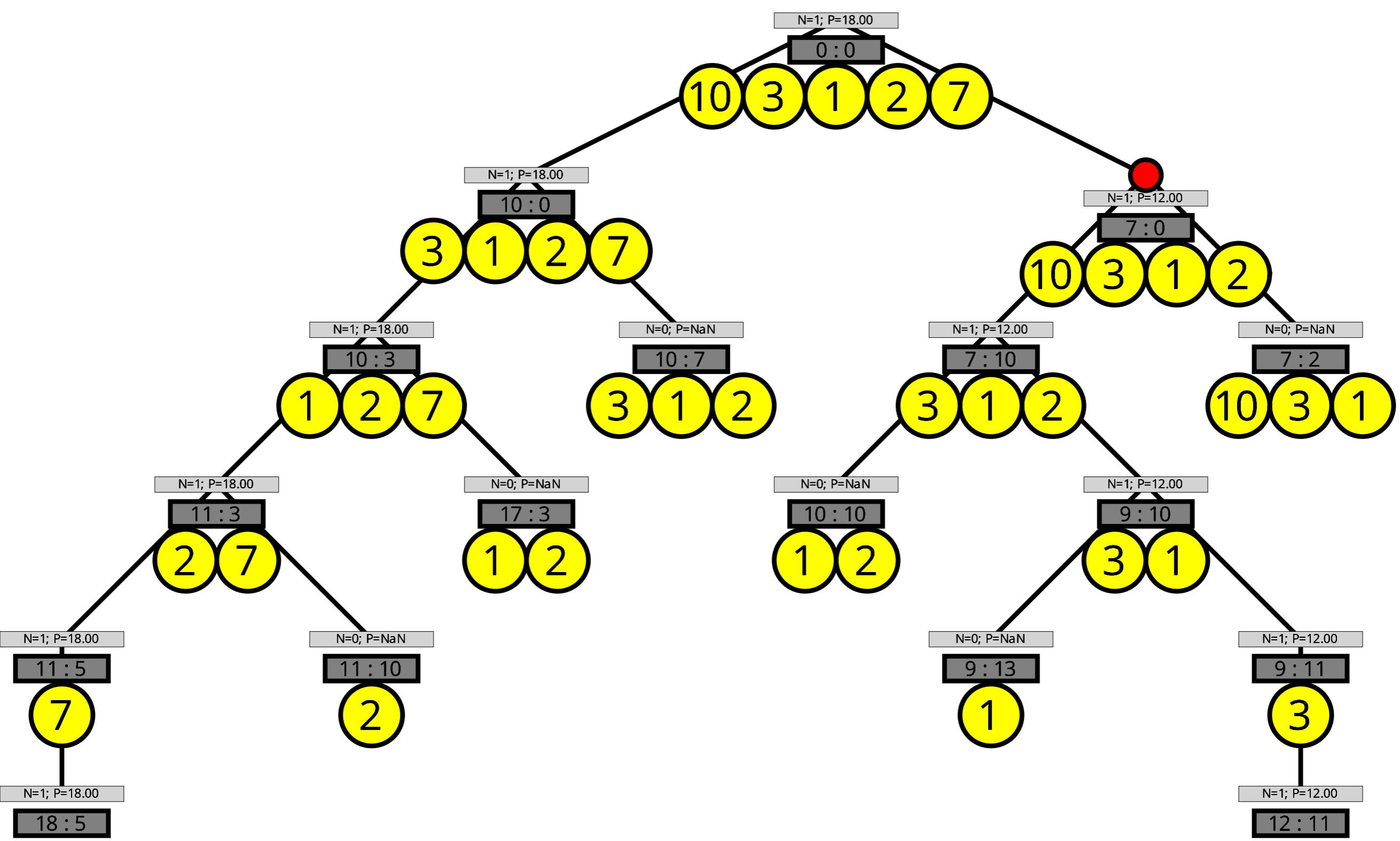
Iteration 2

Backup: Accumulated Payout = 0.0 + 12.0



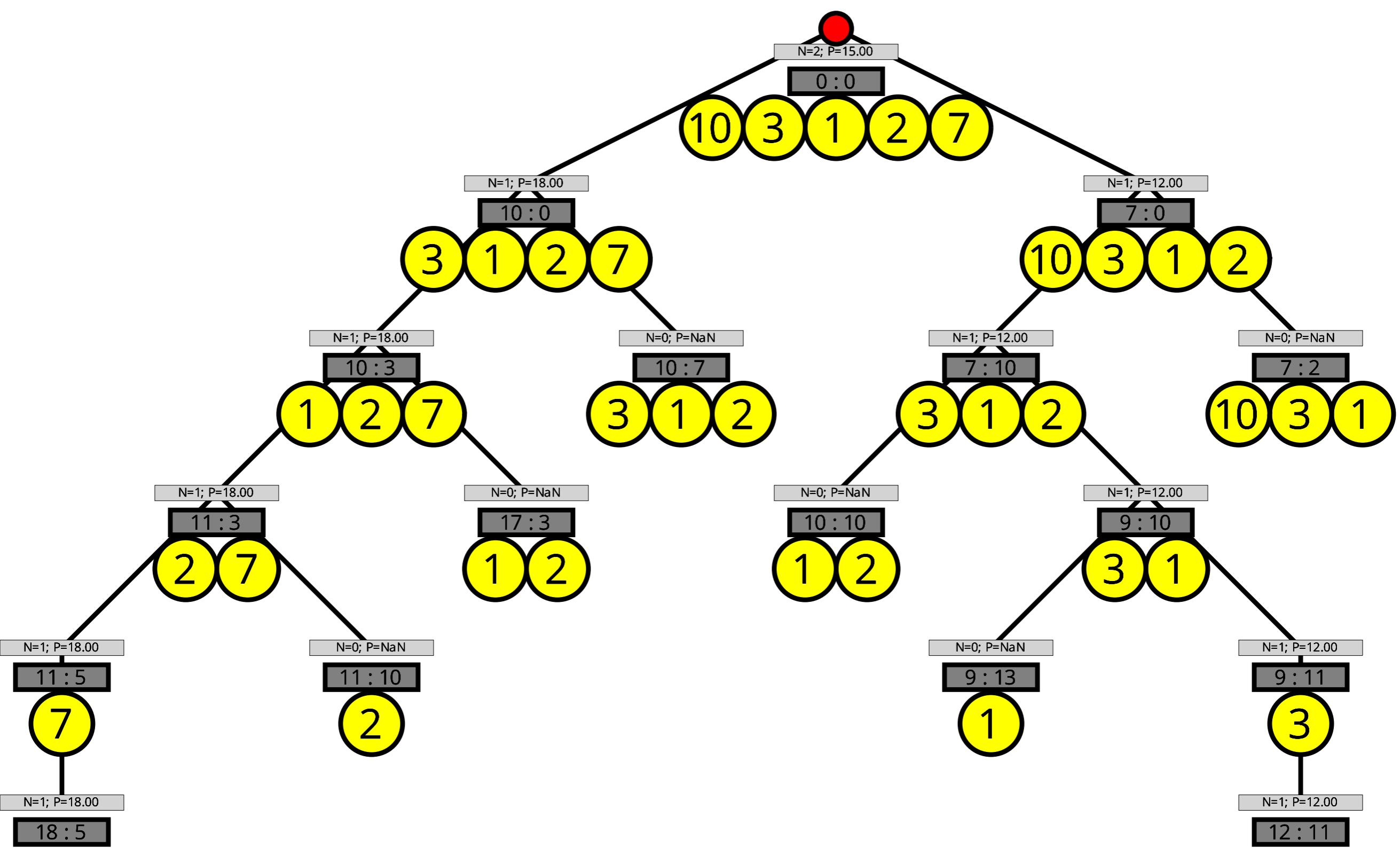
Iteration 2

Backup: Accumulated Payout = 0.0 + 12.0

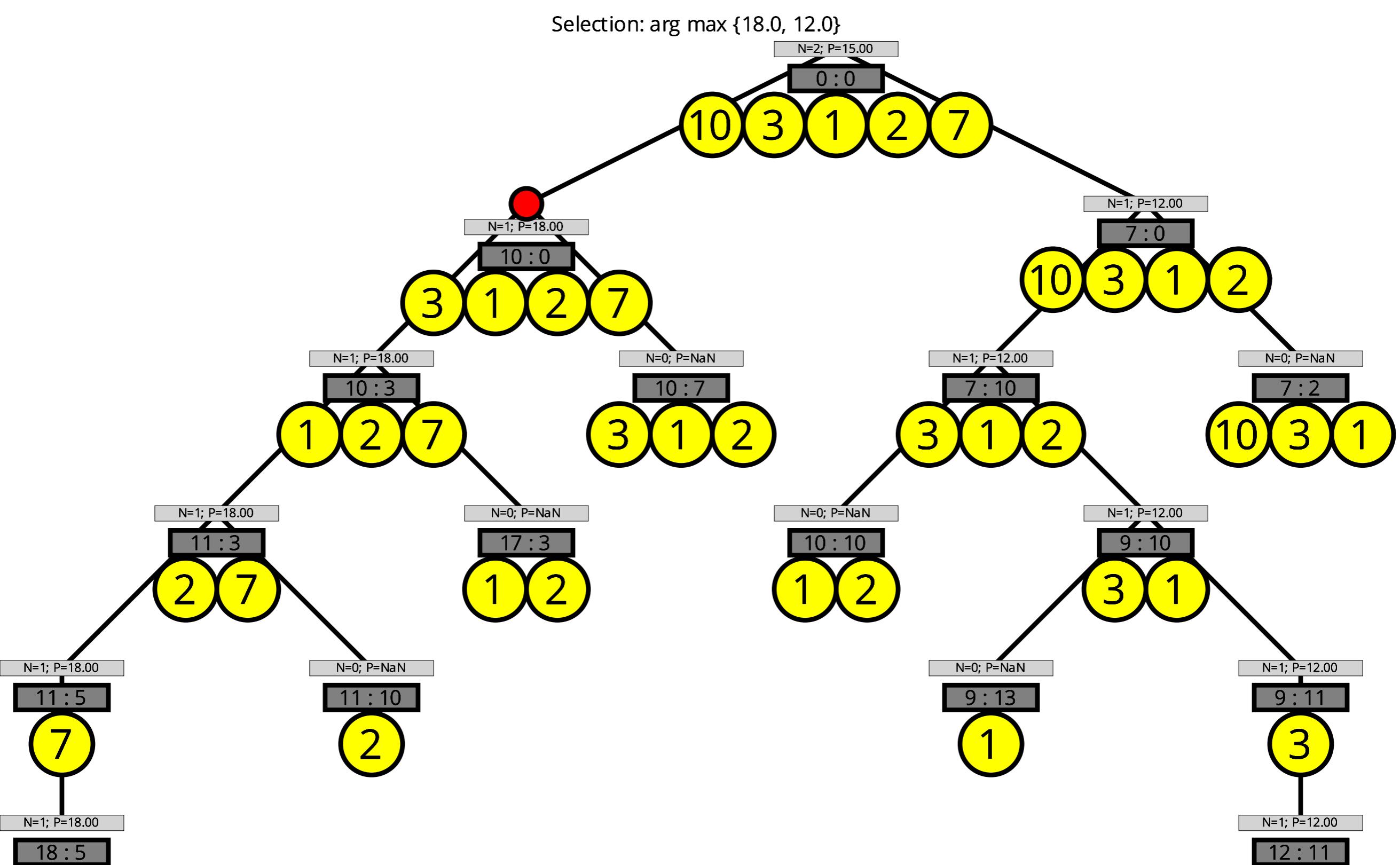


Iteration 2

Backup: Accumulated Payout = 18.0 + 12.0

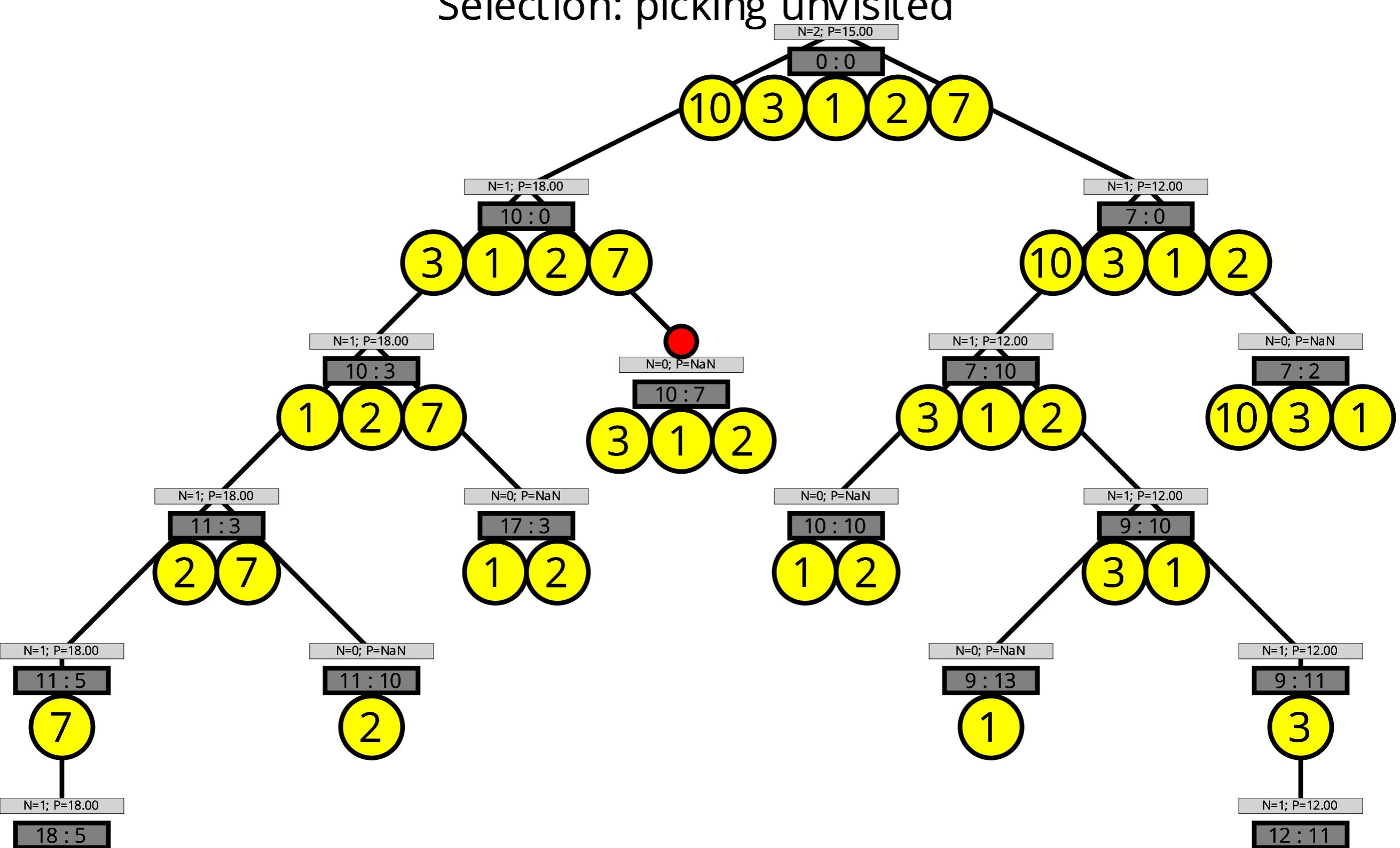


Iteration 3



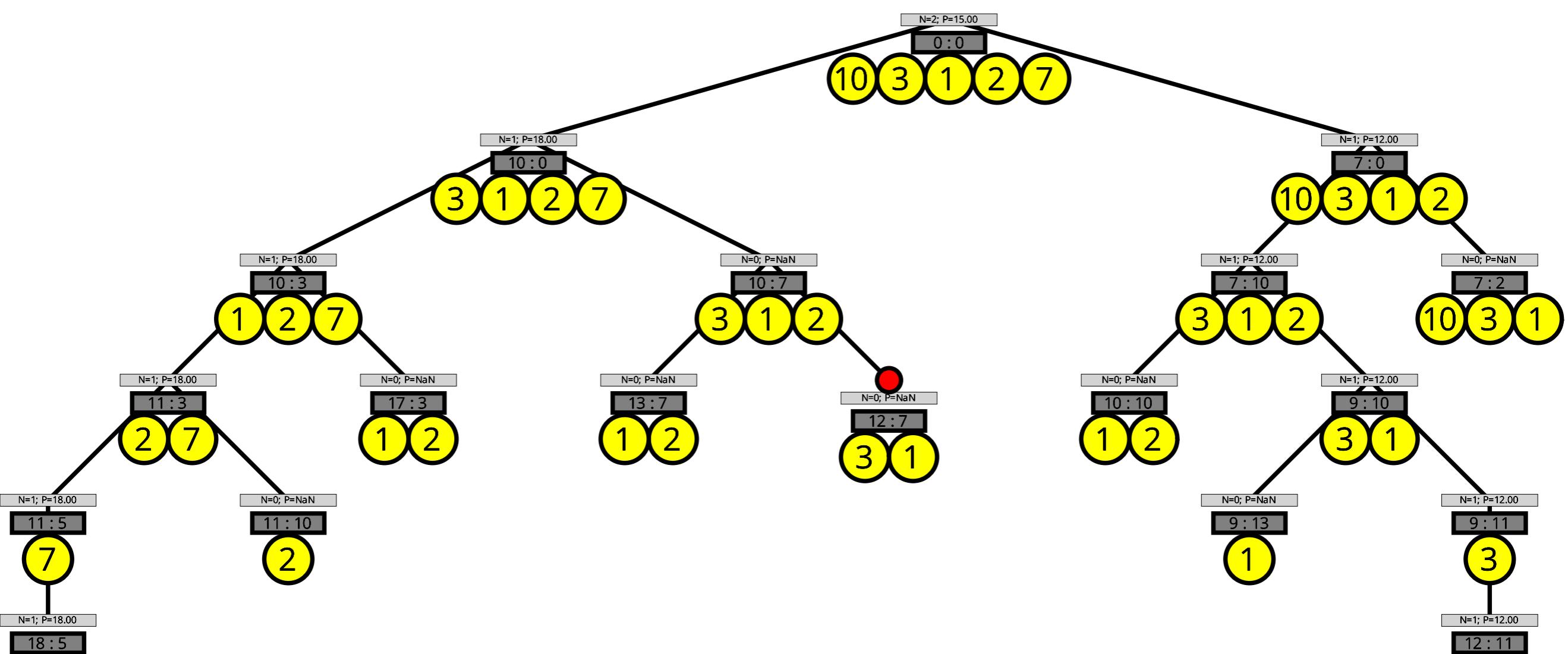
Iteration 3

Selection: picking unvisited



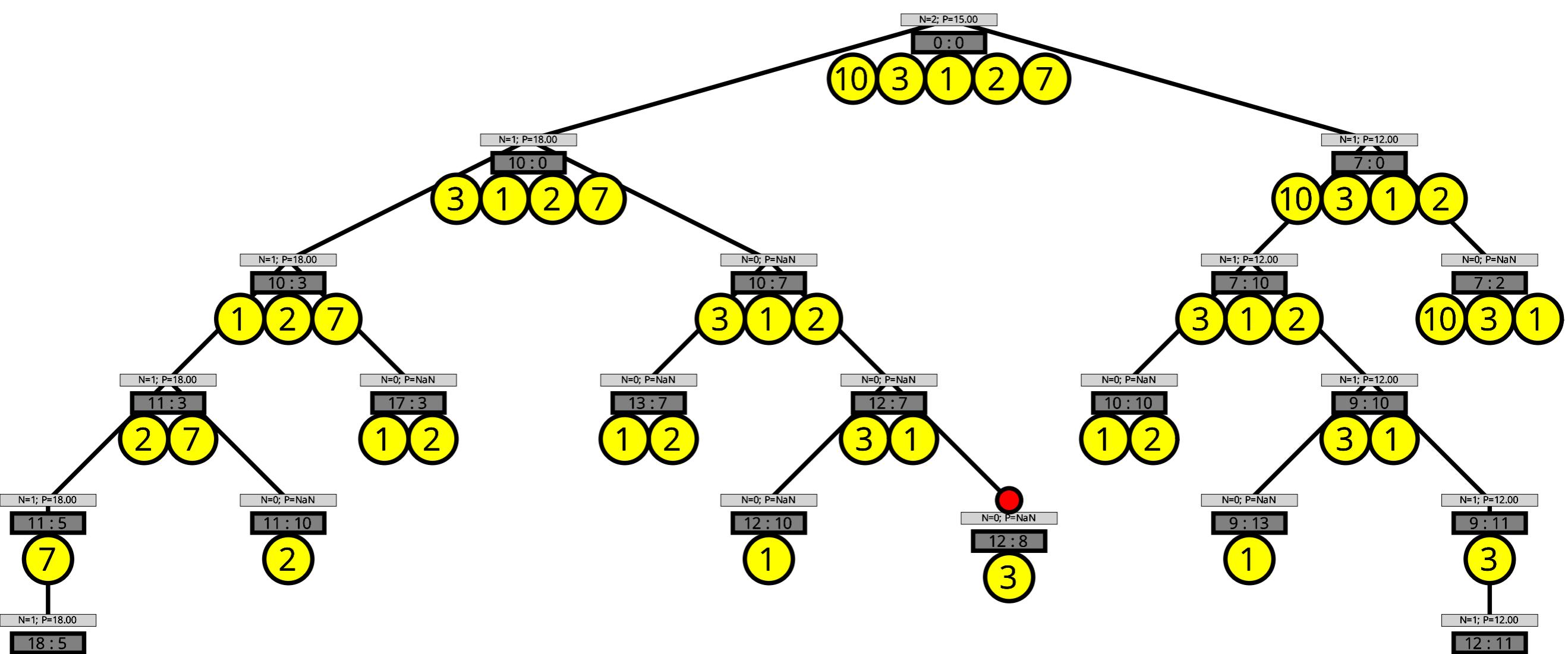
Iteration 3

Expansion: draw ~ 1, 1



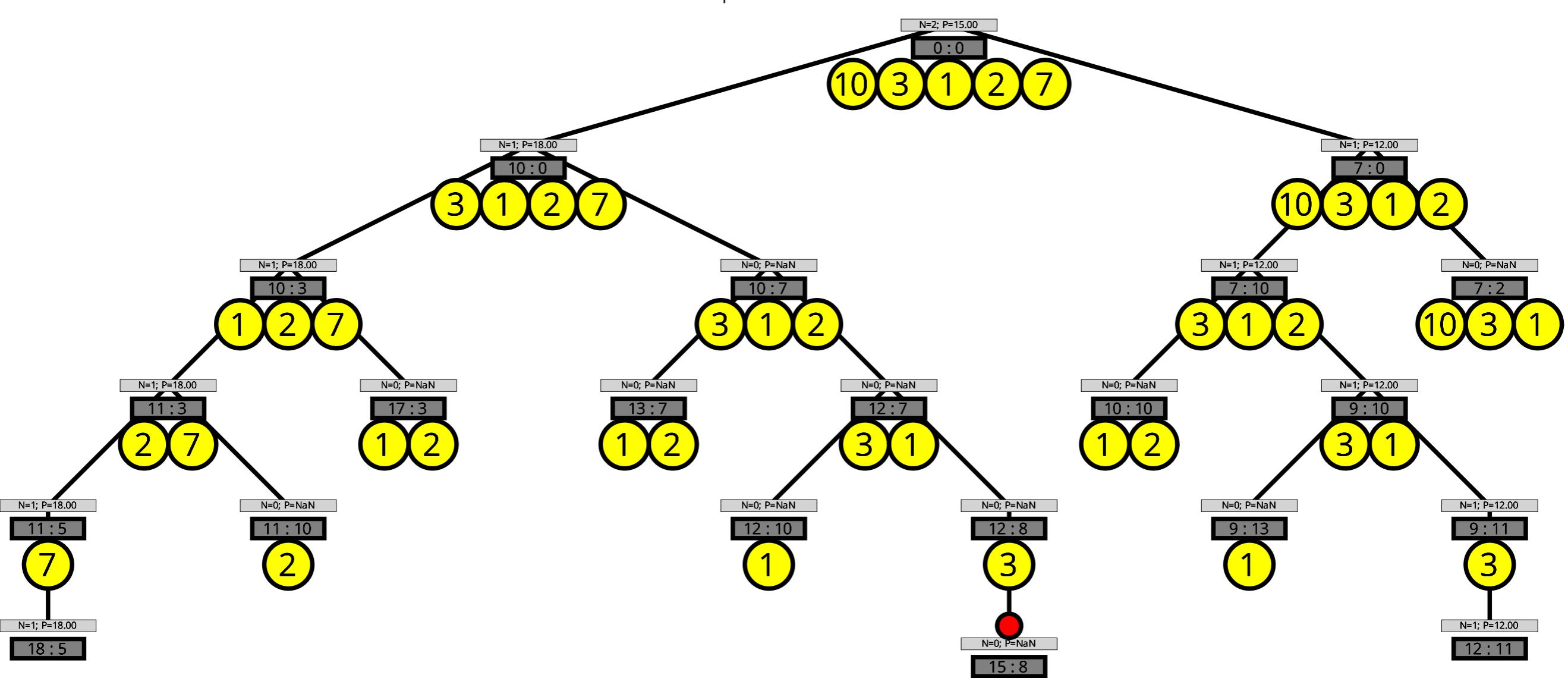
Iteration 3

Expansion: draw ~ 1, 1



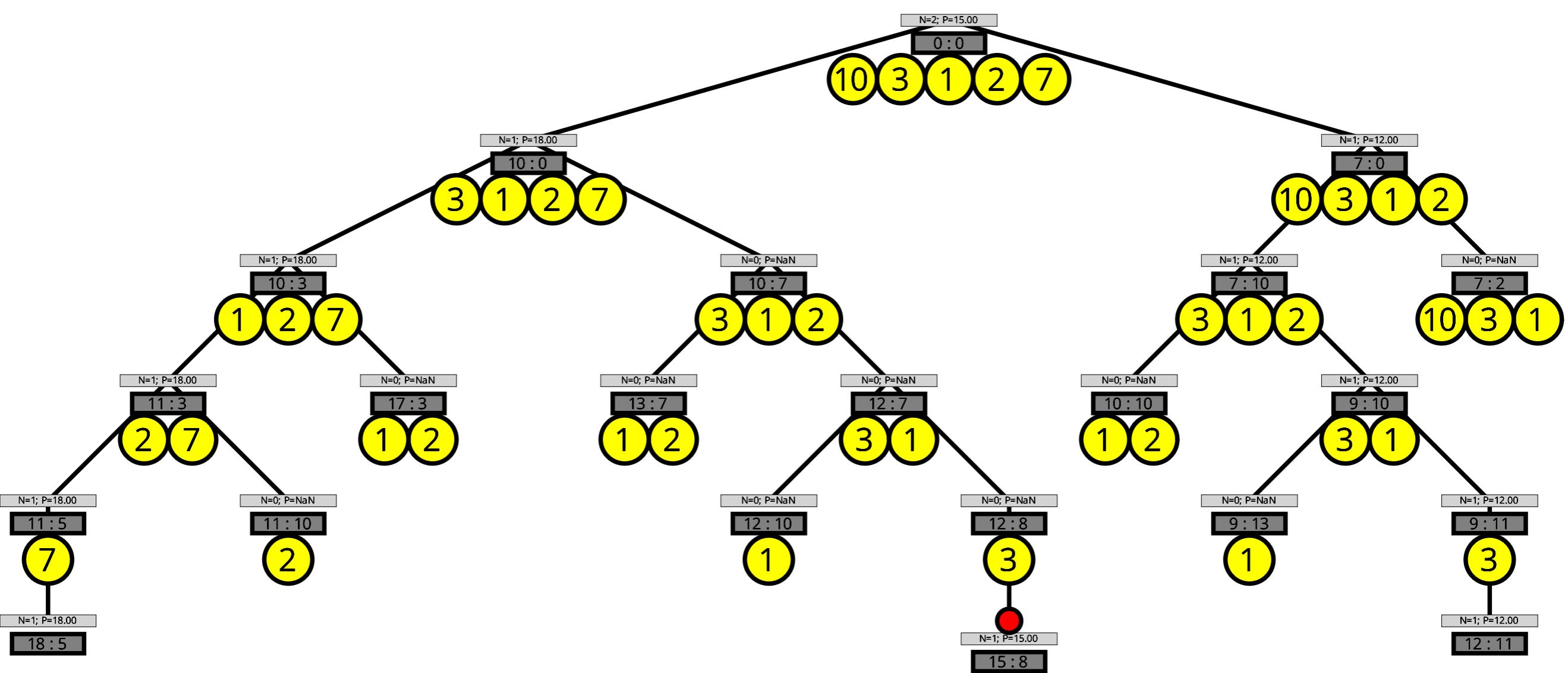
Iteration 3

Expansion: draw ~ 1



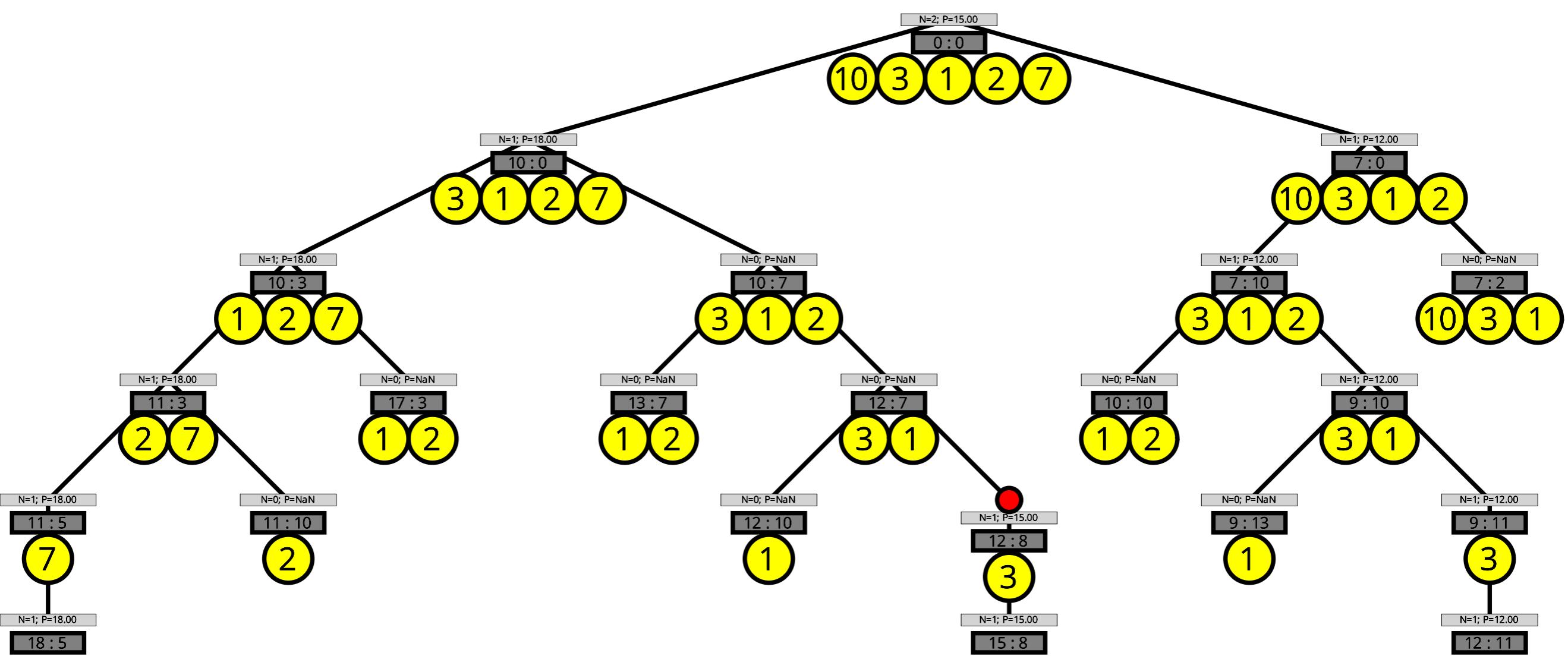
Iteration 3

Evaluation: Payout = 15.0



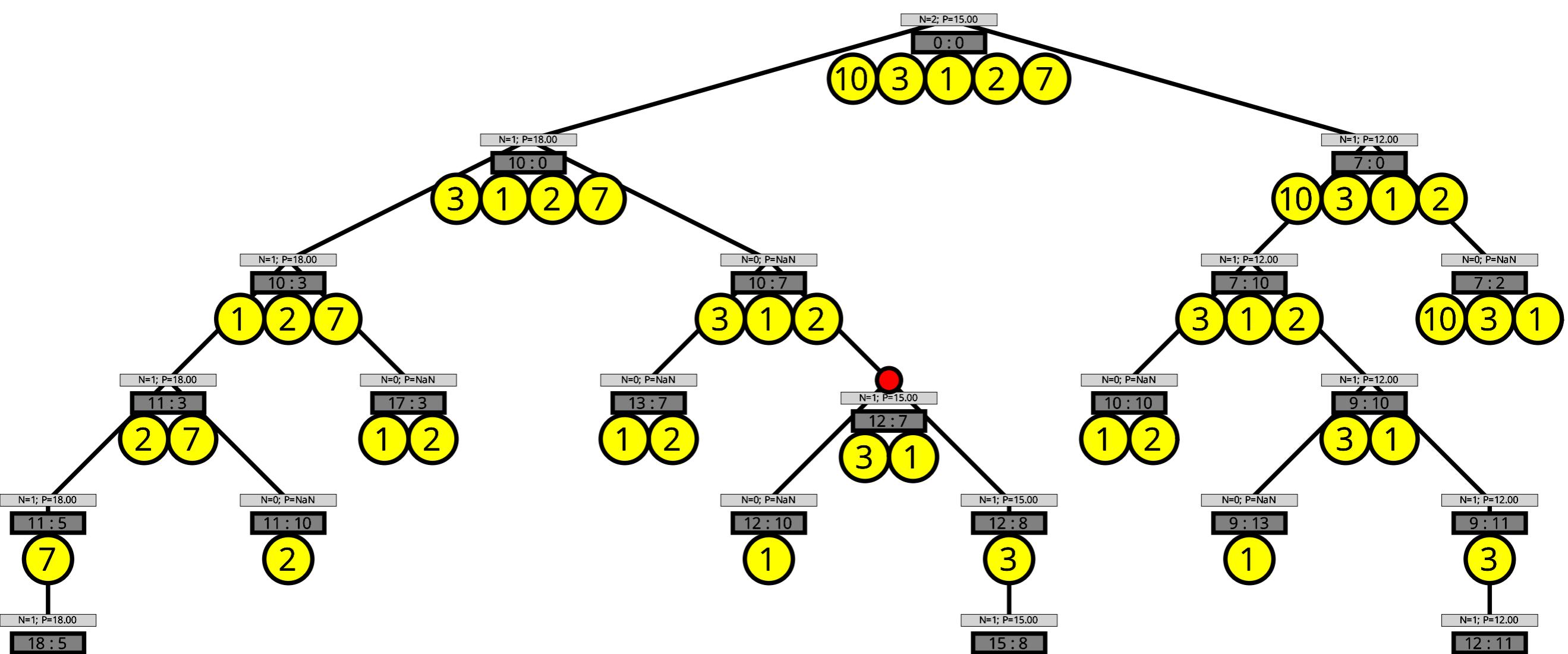
Iteration 3

Backup: Accumulated Payout = 0.0 + 15.0



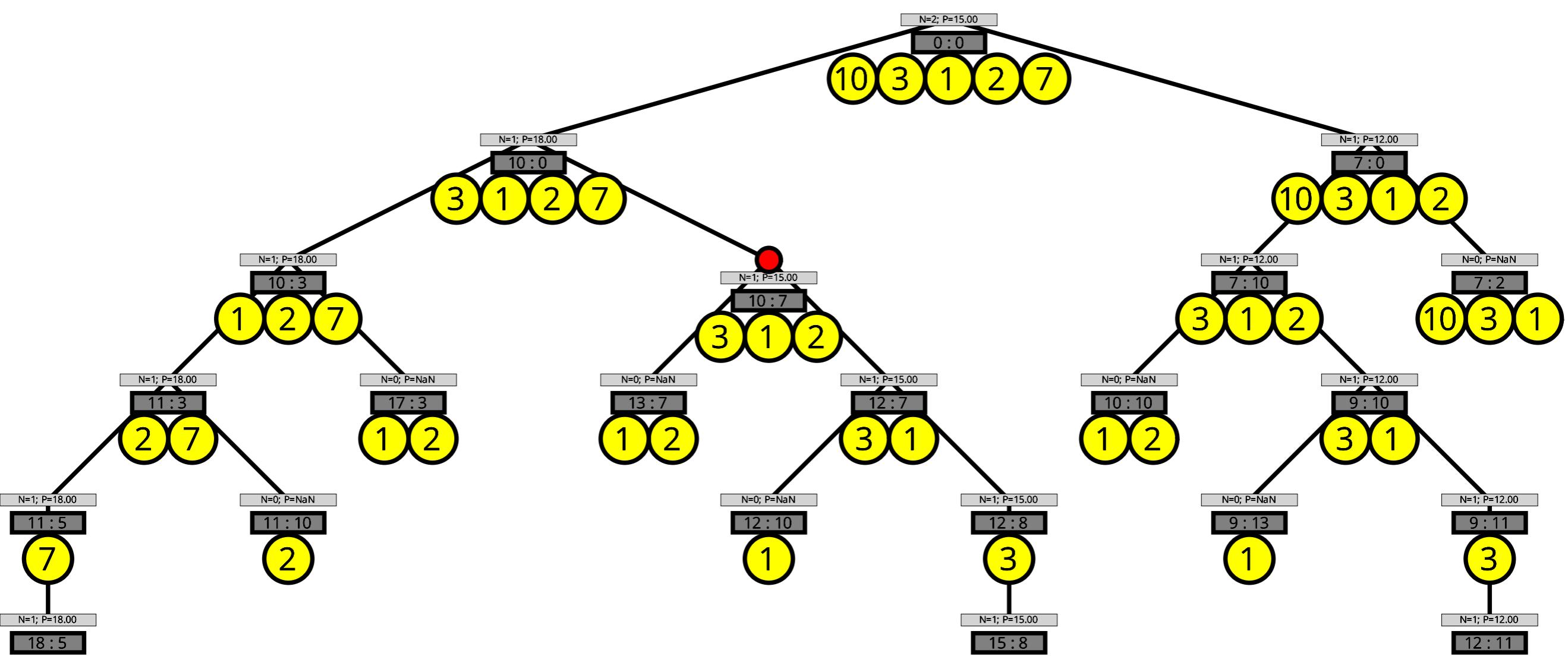
Iteration 3

Backup: Accumulated Payout = 0.0 + 15.0



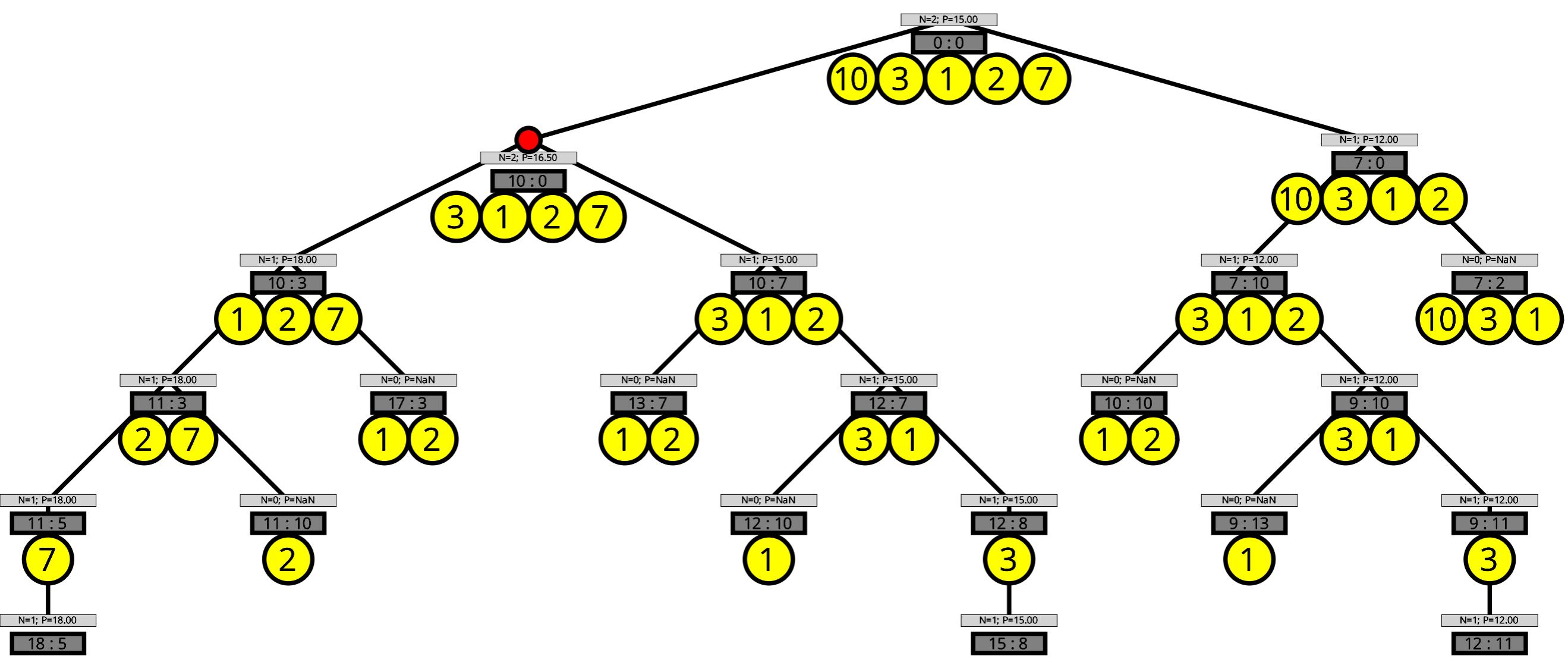
Iteration 3

Backup: Accumulated Payout = 0.0 + 15.0



Iteration 3

Backup: Accumulated Payout = 18.0 + 15.0



Iteration 3

Backup: Accumulated Payout = 30.0 + 15.0

