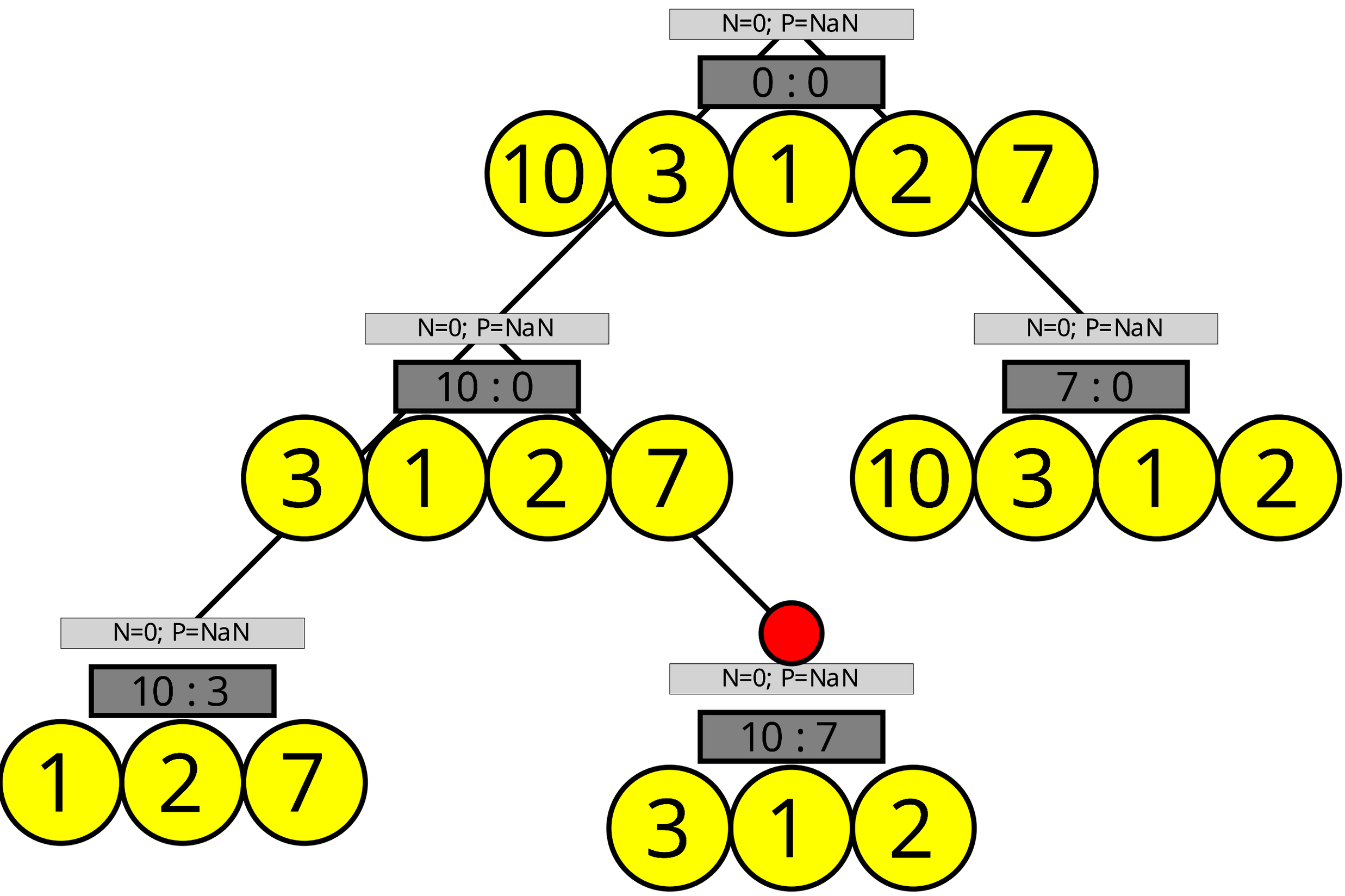
# Iteration 1

Expansion: draw ~ 1, 1