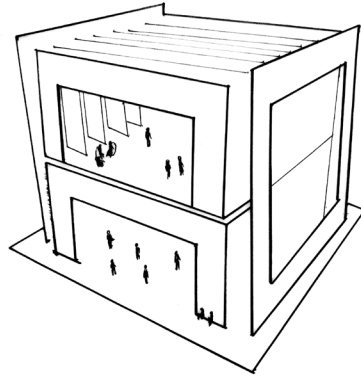


THRESHOLD

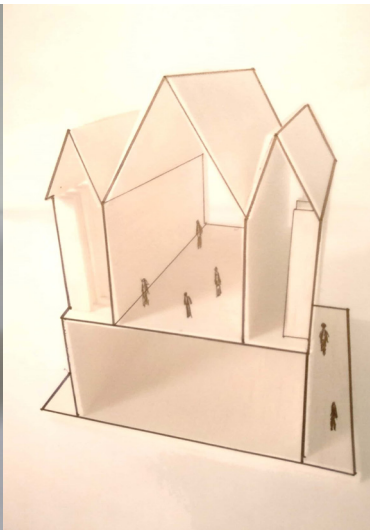
(Aaron Saggu)

MODEL 6 PROPOR.



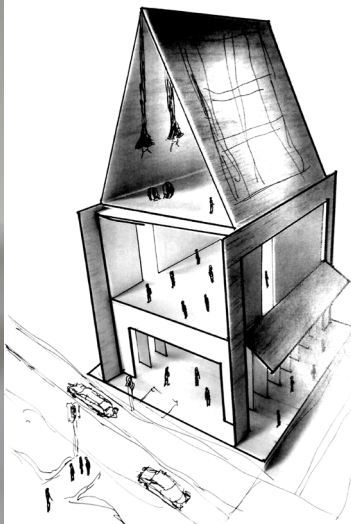
The remake of the model showed a more literal and conceptual interpretation of the building. The addition of columns throughout and exterior cladding represents both structural components. The aim of the model was to create a combination of all elements found within the structural integrity of the wharf. The Threshold evident is between upper and ground floor. However and factor to consider is the exterior contrasting with interior of the building, due to combination of different factors. The back-scale to 1:200 allowed a sense interaction to be restored between individuals and the structure. The implementation of an upper communal area was added.

MODEL 8 SHIFT



The remake of model 6 shows an aspect of compression through more proportional means. The surrounding structural elements have been included to detail the interior and exterior aspects. The upper floor displays a conceptualised version of the wharf, showing the entrance reception then the large extended body of the wharf opening up. This model is a more compact detailed model showing the spatial elements of the wharf, being the large open spaces within and large middle body. The open 1:200 render displays figures moving through the spatial density freely.

MODEL 10 MATERIAL



The material shift evident within model 8 displays the interior wood centre being replaced by white card. The material shift allows for an interesting composition where the lack of grain and colour allows for a further exaggeration of aspects of spatial dimensions. Although appearing larger, the model itself is the same dimensions. Added exterior shade covers and interchangeable triangular roof further adds physical aspects to the design. The addition of context, render, added communal space and people allows for a sense of space to establish itself, further representing reality.