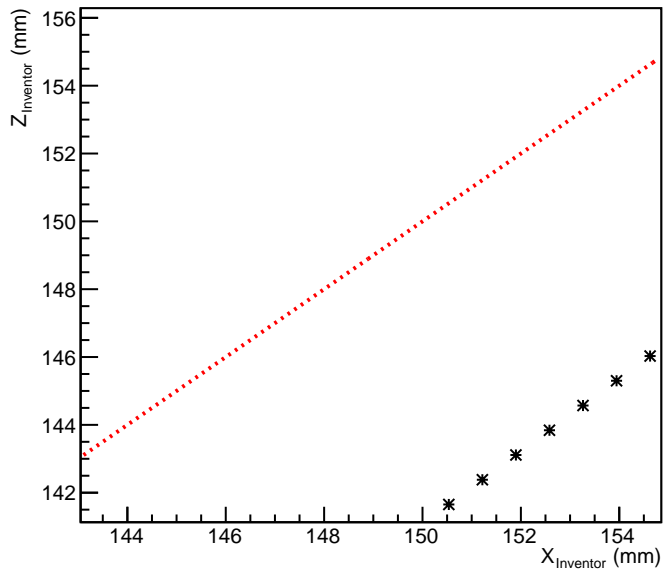


# Trajectory in ZX View



# Trajectory in XY View

