# SimpleAMM v2 Documentation

## **Architectural Overview**

## **Core Components**

#### 1. SimpleAMMV2 (Main Contract)

- Implements core AMM functionality using constant product formula (x\*y=k)
- Handles liquidity provision, swaps, and emergency functions
- Uses eternal storage pattern for upgradability
- Implements role-based access control

### 2. EternalStorage

- Pure storage contract that persists data across upgrades
- Implements access control to restrict data access
- Stores primitive types (uint256, string, address, bool, bytes, int256)
- SimpleAMMV2 uses EternalStorageAccessLibrary to access EternalStorage

## 3. EmergencyMultiSig

- Multi-signature wallet for emergency withdrawals
- o Implements time-bound proposals
- Requires multiple approvals for execution

#### 4. LPToken

- ERC20-compliant token representing liquidity provider shares
- o Minted when liquidity is added
- Burned when liquidity is removed

## 5. Migration Scripts

- o Deploy a new contract and upgrade the storage contract
- See Migration\_Guide.pdf

#### **Core Features**

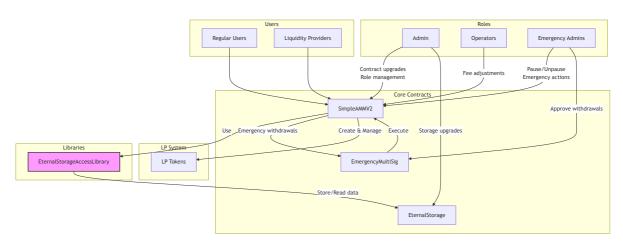
#### 1. Token Support

- Supports ETH and any standard ERC20 tokens
- Multiple token pairs (ETH-Token pools)
- Constant product formula (x\*y=k) for price discovery

#### 2. Pool Management

- Automated market making
- Fee earning for liquidity providers
- Dynamic pricing based on pool reserves
- Anti-manipulation mechanisms (minimum liquidity)

## **System Architecture**



#### **Role Permissions:**

## 1. Admin (DEFAULT\_ADMIN\_ROLE)

- Upgrade contract implementations
- Manage roles (grant/revoke)
- Initialize contracts

## 2. Operators (OPERATOR\_ROLE)

Adjust trading fees

## 3. Emergency Admins (EMERGENCY\_ROLE)

- Pause/unpause contracts
- Propose emergency withdrawals
- Approve emergency actions

#### **Contract Interactions:**

### 1. SimpleAMMV2

- Core AMM logic
- Interacts with EternalStorage for data persistence with EternalStorageAccessLibrary
- Creates and manages LP tokens directly
- Executes emergency actions through EmergencyMultiSig

#### 2. EternalStorage

- Stores all contract state
- Controlled by admin
- Accessed through EternalStorageAccessLibrary
- o only logic contract can set data

### 3. EmergencyMultiSig

- Requires multiple approvals
- Time-locked proposals
- Executes through SimpleAMMV2

## 4. LPToken System

- Factory creates unique tokens per pool
- ERC20-compliant tokens
- Managed by SimpleAMMV2

# **Design Rationale**

## 1. Upgradability Pattern

The system uses the eternal storage pattern for upgradability:

## Why Eternal Storage?

- Separates storage from logic
- o Allows contract logic upgrades without data migration
- Maintains consistent storage layout across versions
- Simpler than proxy patterns

## 2. Security Features

Multiple security layers are implemented:

#### Role-Based Access Control

- DEFAULT\_ADMIN\_ROLE: Contract administration
- OPERATOR\_ROLE: Fee management
- EMERGENCY\_ROLE: Emergency operations

### • Emergency Controls

- Multi-sig requirement for emergency actions
- Pausable functionality
- Emergency withdrawal mechanism

### Safety Checks

- Slippage protection
- Price impact limits
- Maximum trade size limits
- Deadline checks
- Zero address/value checks
- Maximum trade size limited to 50% of pool
- Maximum allowed slippage of 20%
- 24-hour timelock on emergency proposals

## 3. AMM Design

The AMM implements a constant product formula with several optimizations:

## Pool Management

- Dynamic pool creation
- o Minimum liquidity requirement
- Core invariant: Reserve ratio

### Trading

- Configurable fees
- Price impact calculation and slippage protection

## **User Guide**

## **For Liquidity Providers**

### 1. Adding Liquidity

function addLiquidity(address tokenAddress, uint250

- Approve token spending first
- Send ETH along with the transaction
- Receive LP tokens representing your share

### 2. Removing Liquidity

```
function removeLiquidity(
   address tokenAddress,
   uint256 shares,
   uint256 minEthOut,
   uint256 minTokensOut,
   uint256 deadline
)
```

- Specify minimum output amounts
- Set reasonable deadline
- Burn LP tokens to receive underlying assets

### **For Traders**

## 1. ETH to Token Swaps

```
function swapETHForTokens(
    address tokenAddress,
    uint256 minTokensOut,
    uint256 maxSlippage,
    uint256 deadline
)
```

- Set max slippage
- Set deadline

#### 2. Token to ETH Swaps

```
function swapTokensForETH(
    address tokenAddress,
    uint256 tokenAmount,
    uint256 minEthOut,
    uint256 maxSlippage,
    uint256 deadline
)

o Set max slippage
o Set deadline
```

# **Developer Guide**

## **Contract Deployment**

1. Deploy Storage

```
forge script script/Deploy.s.sol:DeployScript --rp
```

- 2. Upgrade & Migration
  - See Migration\_Guide.pdf

## **Integration Guide**

1. Pool Integration

```
// Get pool information
(uint256 tokenReserve, uint256 ethReserve, uint256

// Get spot price
uint256 price = amm.getSpotPrice(tokenAddress);

// Get swap information
(uint256 amountOut, uint256 priceImpact) = amm.getSpotPriceImpact)
```

#### 2. Event Monitoring

event LiquidityAdded(address indexed provider, address indexed provider, acevent LiquidityRemoved(address indexed provider, acevent TokenSwap(address indexed token, uint256 token)

## **Emergency Procedures**

1. Pausing the System

```
// Only EMERGENCY_ROLE
amm.pause();
```

### 2. Emergency Withdrawal

```
// Requires multi-sig approval
multiSig.proposeWithdrawal(token, recipient, amoun-
multiSig.approveWithdrawal(proposalId);
multiSig.executeWithdrawal(proposalId);
```

#### 3. Rollback Procedure

forge script script/migration/Rollback.s.sol:Rollback.s.sol

# **Out of Scope Features**

- Not Support werid ERC20 tokens, e.g. different decimals, fee-ontransfer, etc.
- Cancellation of multi-sig proposals
- Adding/revoking signers, operators, emergency admins, etc.

# **Contract Security**

- Avoid Reentrancy Attacks
  - Follow the CEI pattern(Check-Effect-Interaction)
  - Use ReentrancyGuardTransient

- Overflow/Underflow
  - No need to check since soliditVy version >= 0.8.0
- Denial of Service (DoS)
  - Not Found
- Vault inflation attack
  - Avoid by sending a small amount of reserves to address(1)
- Self-destruct attack
  - Due to time limit, I didn't implement this.
  - Need to add a skim function to skim the reserves to the admin
- Static Analysis
  - use slither to analyze the code, config in slither.config.json
  - use aderant to analyze the code, see report.md
- Formal Verification
  - Due to time limit, I didn't implement this.

## **Tests**

- Unit Tests
  - see ./test directory
- Fuzz Tests
  - see ./test/fuzz directory
- Handler-based invariant(property-based) tests
  - AddLiquidity/RemoveLiquidity: the ratio of tokenReserve/ethReserve should be the same as the initial value
    - see test/invariant/LiquidityInvariant.t.sol
  - swapETHForTokens/swapTokensForETH: the reserve product should be a bit greater than the last value considering the fee(100% < product < 105%)</li>
    - see test/invariant/SwapInvariant.t.sol
  - Other invariants
    - see test/invariant/SimpleAMMV2.invariant.t.sol

Note: Due to limited time, only important tests are implemented. The coverage is not 100%.

► Click to see test results

# **Gas Optimization**

## **Key Optimization Techniques**

### 1. Storage Access Optimization

Cached storage variables to avoid multiple SLOAD operations

```
// Before
if (store.getPoolLPTokenWithAddress(tokenAddress):
    // do something
}

// After
address lpTokenAddr = store.getPoolLPTokenWithAddre
if (lpTokenAddr == address(0)) {
    // do something
}
```

- Batched storage updates to minimize SSTORE operations
- Used memory variables instead of storage where possible

## 2. Computation Optimization

Used unchecked blocks for safe arithmetic operations

```
// Before
uint256 tokensAmountBasedOnEth = (ethAmount * token
// After
unchecked {
    uint256 tokensAmountBasedOnEth = (ethAmount * 1)
}
```

Combined calculations to reduce intermediate variables

Cached frequently used values like msg.value

#### 3. Gas-Efficient Patterns

- Reordered operations to minimize state changes
- Performed all checks at the start of functions
- Used custom errors instead of require statements

```
// Before
require(msg.value > 0, "Zero ETH amount");

// After
if (msg.value == 0) revert SimpleAMM__ZeroETHAmoun-
```

#### 4. Memory Management

Minimized memory expansion costs

```
// Before
function getPoolInfo() returns (uint256, uint256, uint256 tokenReserve = store.getPoolTokenReserve uint256 ethReserve = store.getPoolEthReservesWouint256 totalShares = lpToken.totalSupply();
    return (tokenReserve, ethReserve, totalShares)
}

// After
function getPoolInfo() returns (uint256 tokenReserve (tokenReserve, ethReserve, address lpTokenAddrice) totalShares = LPToken(lpTokenAddrice).totalSupply();
}
```

- Avoided unnecessary memory copies
- Used calldata for read-only function parameters

## 5. Event Optimization

Used indexed parameters efficiently for cheaper event filtering

## 6. Reentrancy Protection

 use ReentrancyGuardTransient instead of traditional ReentrancyGuard\*\*

```
// Transient storage costs less gas than permanent
contract SimpleAMMV2 is ReentrancyGuardTransient {
    function withdraw() external nonReentrant {
        // Protected against reentrancy
    }
}
```

#### 7. Constant and Immutable Variables

• use constant or immutable instead of storage

## **Gas Savings Breakdown**

Operation	Gas Saved
SLOAD optimization	~2100
SSTORE optimization	~5000
Memory vs Storage	~2000
Unchecked arithmetic	~35
Custom errors	~50
ReentrancyGuardTransient	~15000

## **Function-Specific Optimizations**

## 1. addLiquidity

- Cached pool data to single SLOAD
- Combined proportional calculations
- Used unchecked for safe math

## 2. swapETHForTokens

- Cached msg.value
- Combined fee calculations
- Optimized reserve updates

## 3. removeLiquidity

- Batched reserve updates
- Cached LP token data

• Optimized share calculations

# **Considerations**

### 1. Trade-offs

- o Some optimizations may reduce code readability
- Unchecked math requires careful auditing
- o Complex optimizations increase audit complexity