


HealthSystem.TakeDamage



```
graph LR; A[HealthSystem.TakeDamage] --> B[HealthSystem.Dead]; B --> C[HealthSystem.Respawn];
```

A horizontal flowchart with three rectangular boxes. The first box on the left is dark gray and contains the text 'HealthSystem.TakeDamage'. A blue arrow points from this box to the second box in the middle, which is white and contains 'HealthSystem.Dead'. Another blue arrow points from the second box to the third box on the right, which is white and contains 'HealthSystem.Respawn'. All boxes have a thin black border.

HealthSystem.Dead

HealthSystem.Respawn