

Debugging a learning algorithm

You've implemented regularized linear regression on housing prices

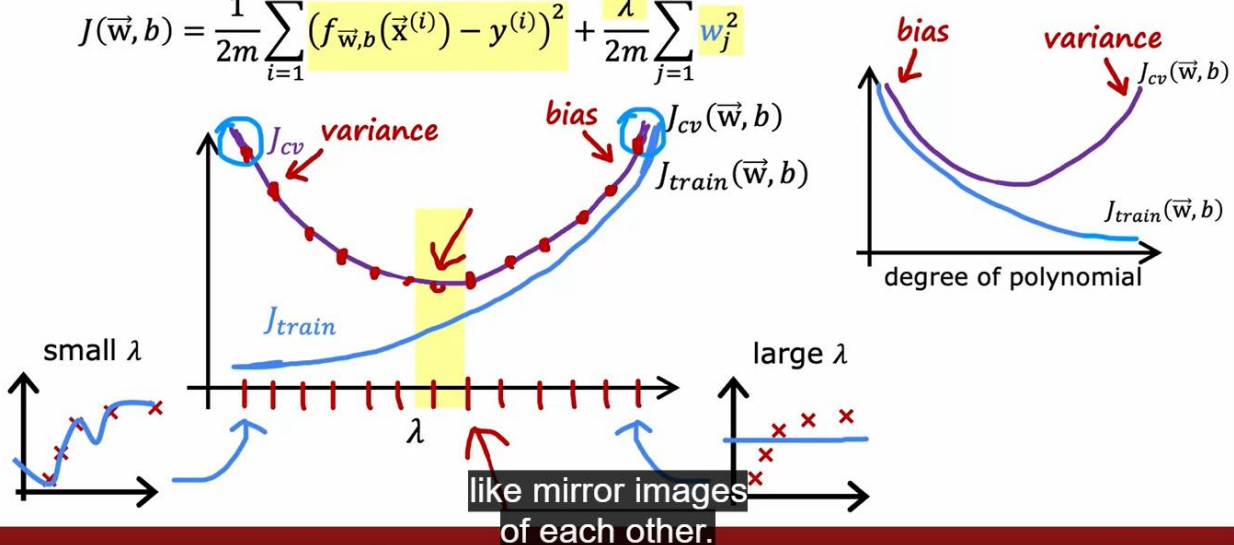
$$\rightarrow J(\vec{w}, b) = \frac{1}{2m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})^2 + \frac{\lambda}{2m} \sum_{j=1}^n w_j^2$$

But it makes unacceptably large errors in predictions. What do you try next?

- Get more training examples
 - Try smaller sets of features
 - Try getting additional features
 - Try adding polynomial features ($x_1^2, x_2^2, x_1 x_2$, etc)
 - Try decreasing λ
 - Try increasing λ
- and some of these things not fruitful.

Bias and variance as a function of regularization parameter λ

$$J(\vec{w}, b) = \frac{1}{2m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})^2 + \frac{\lambda}{2m} \sum_{j=1}^n w_j^2$$

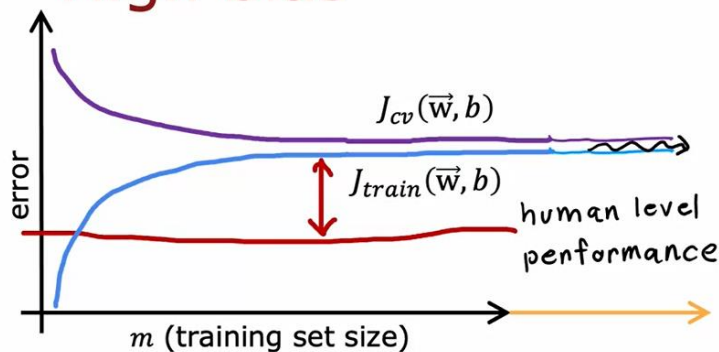


Bias/variance examples

Baseline performance	: 10.6%	0.2%	10.6%	4.4%	10.6%	4.4%
Training error (J_{train})	: 10.8%	15.0%	15.0%	15.0%	15.0%	15.0%
Cross validation error (J_{cv})	: 14.8%	15.5%	15.5%	19.7%	19.7%	19.7%
		high variance	high bias	high bias	high bias	high variance

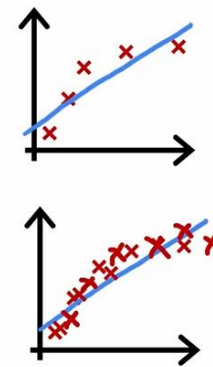
although hopefully
this won't happen

High bias



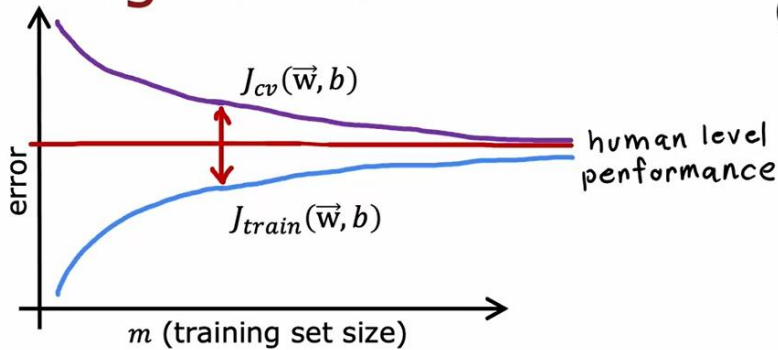
if a learning algorithm suffers from high bias,
getting more training data will not (by itself)
help much.

$$f_{\vec{w},b}(x) = w_1x + b$$



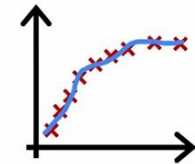
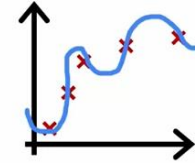
high bias, because if it does,

High variance



$$f_{\vec{w}, b}(x) = w_1x + w_2x^2 + w_3x^3 + w_4x^4 + b$$

(with small λ)



If a learning algorithm suffers from high variance, getting more training data is likely to help.

then you can just get a better fourth order

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$$J(\vec{w}, b) = \frac{1}{2m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})^2 + \frac{\lambda}{2m} \sum_{j=1}^n w_j^2$$

But it makes unacceptably large errors in predictions. What do you try next?

- Get more training examples
- Try smaller sets of features $x, x^2, x^3, x^4, x^5, \dots$
- Try getting additional features
- Try adding polynomial features ($x_1^2, x_2^2, x_1x_2, \text{etc}$)
- Try decreasing λ
- Try increasing λ

If that's the case, the main fixes

fixes high variance
fixes high variance
fixes high bias
fixes high bias
fixes high bias
fixes high variance

The bias variance tradeoff

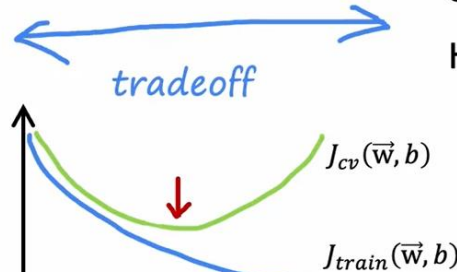
$$f_{\vec{w},b}(x) = w_1x + b$$

Simple model
High bias

$$f_{\vec{w},b}(x) = w_1x + w_2x^2 + b$$

$$f_{\vec{w},b}(x) = w_1x + w_2x^2 + w_3x^3 + w_4x^4 + b$$

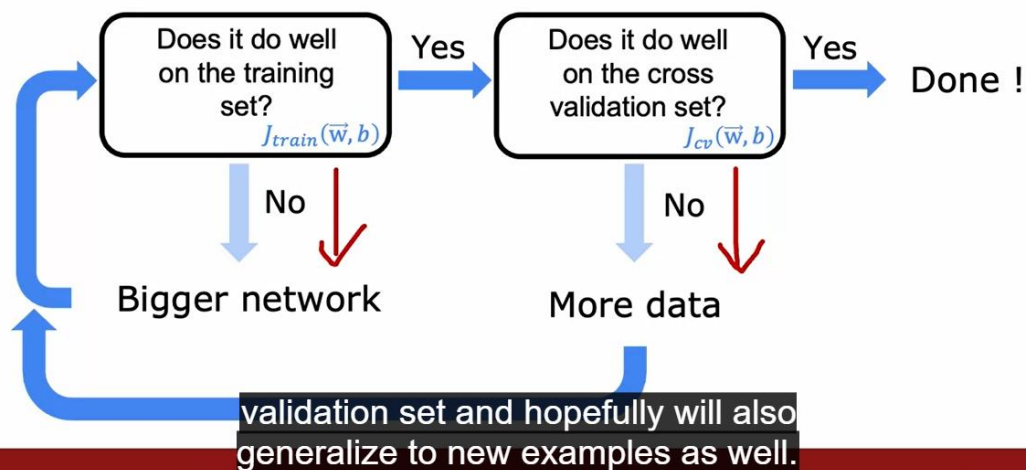
Complex model
High variance



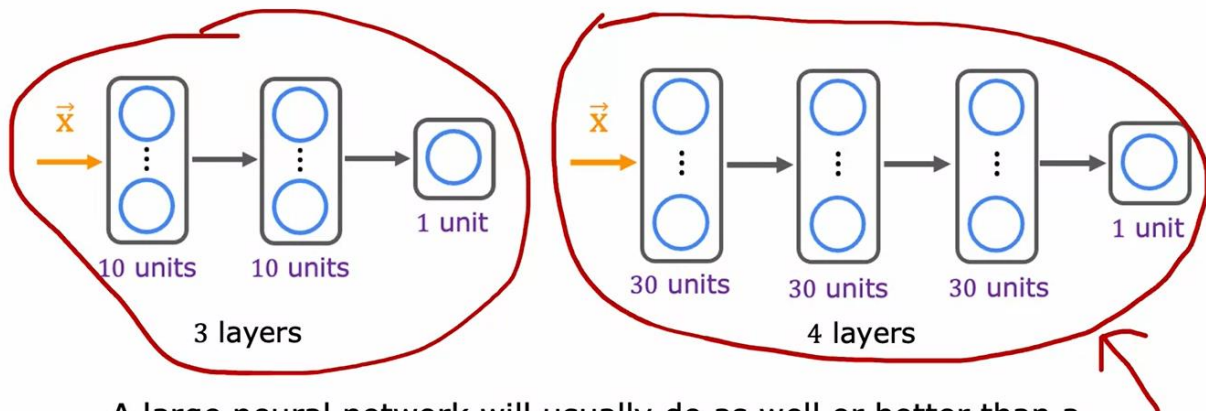
which you have to balance the complexity
that is the degree of polynomial.

Neural networks and bias variance

Large neural networks are low bias machines



Neural networks and regularization



A large neural network will usually do as well or better than a smaller one so long as regularization is chosen appropriately.

So the main way it hurts,
it will slow down your training and

Neural network regularization

$$J(\mathbf{W}, \mathbf{B}) = \frac{1}{m} \sum_{i=1}^m L(f(\vec{x}^{(i)}), y^{(i)}) + \frac{\lambda}{2m} \sum_{\text{all weights } \mathbf{W}} (w^2) \quad b$$

Unregularized MNIST model

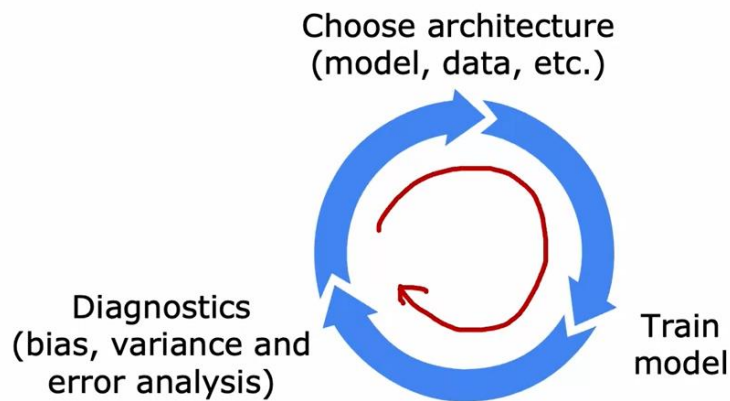
```
layer_1 = Dense(units=25, activation="relu")
layer_2 = Dense(units=15, activation="relu")
layer_3 = Dense(units=1, activation="sigmoid")
model = Sequential([layer_1, layer_2, layer_3])
```

Regularized MNIST model

```
layer_1 = Dense(units=25, activation="relu", kernel_regularizer=L2(0.01))
layer_2 = Dense(units=15, activation="relu", kernel_regularizer=L2(0.01))
layer_3 = Dense(units=1, activation="sigmoid", kernel_regularizer=L2(0.01))
model = Sequential
```

lets you choose different values of
lambda for different layers although for

Iterative loop of ML development



and it will often take
multiple iterations through

Building a spam classifier

Supervised learning: \vec{x} = features of email
 y = spam (1) or not spam (0)

Features: list the top 10,000 words to compute $x_1, x_2, \dots, x_{10,000}$

$$\vec{x} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ \vdots \end{bmatrix} \begin{matrix} a \\ andrew \\ buy \\ deal \\ discount \\ \vdots \end{matrix}$$

From: cheapsales@buystufffromme.com
To: Andrew Ng
Subject: Buy now!

Deal of the week! Buy now!
Rolex w4tchs - \$100
Medicine (any kind) - £50
Also low cost M0rgages
available.

predict y given
these features x .

Error analysis

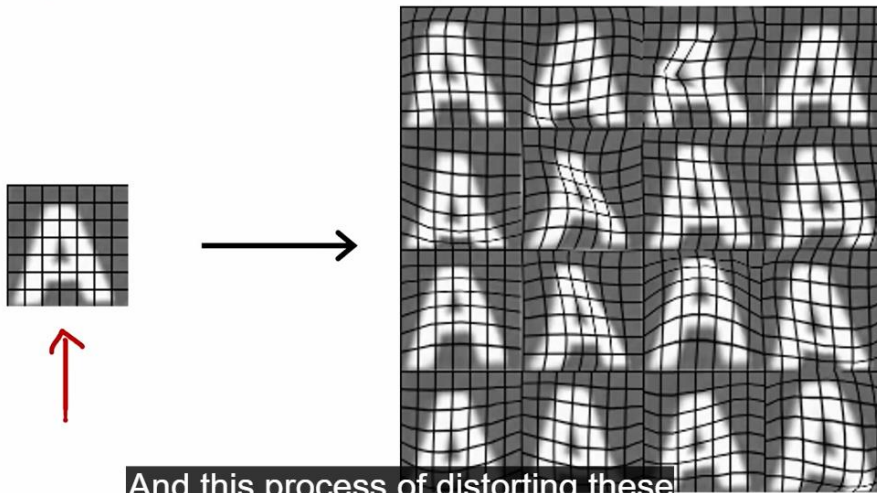
$m_{cv} =$ ~~500~~⁵⁰⁰⁰ examples in cross validation set.

Algorithm misclassifies ~~100~~¹⁰⁰⁰ of them.

Manually examine ~~100~~¹⁰⁰⁰ examples and categorize them based on common traits.

- Pharma: 21 more data features
- Deliberate misspellings (w4tches, med1cine): 3
- Unusual email routing: 7
- Steal passwords (phishing): 18 more data features
- Spam messages aren't worth as much of your time to try to fix: 5





Data augmentation by introducing distortions



And this process of distorting these examples then has turned one image

Data augmentation for speech

Speech recognition example

-  Original audio (voice search: "What is today's weather?")
-  + Noisy background: Crowd
-  + Noisy background: Car
-  + Audio on bad cellphone connection

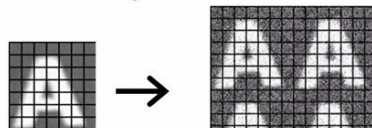
And it turns out that if you take these two audio clips,

Data augmentation by introducing distortions

Distortion introduced should be representation of the type of noise/distortions in the test set.



Usually does not help to add purely random/meaningless noise to your data.

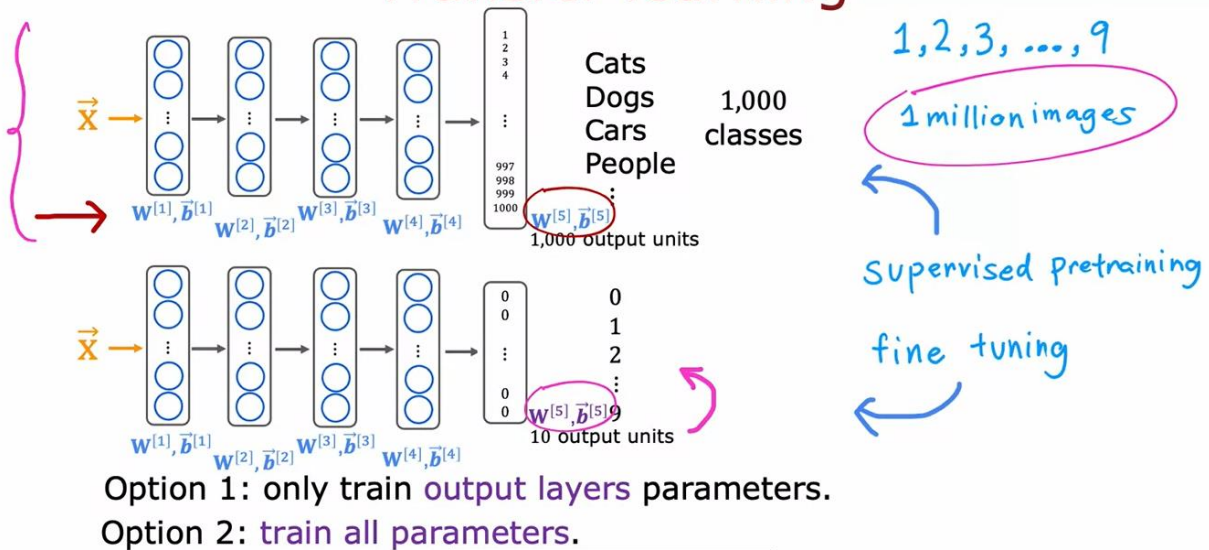


x_i = intensity (brightness) of pixel i
 $x_i \leftarrow x_i + \text{random noise}$

[Adam Coates and Tao Wang]

the test set because you don't often get images like this in the test

Transfer learning



Option 1: only train output layers parameters.
 Option 2: train all parameters.

and will have posted

Transfer learning summary

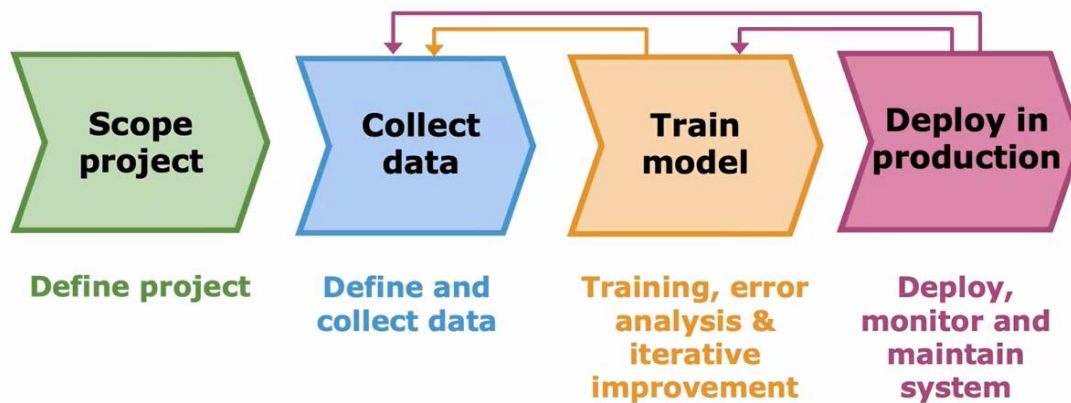
1. Download neural network parameters pretrained on a large dataset with same input type (e.g., images, audio, text) as your application (or train your own).
2. Further train (fine tune) the network on your own data.

1000 images

50 images

any single person
by themselves can.

Full cycle of a machine learning project



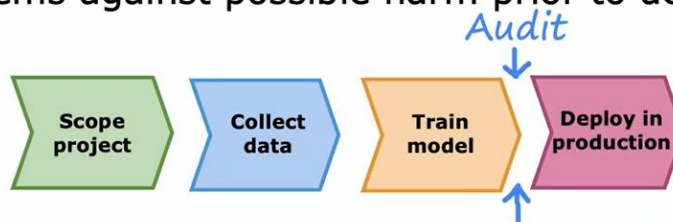
Now, I think you
have a sense of what

Guidelines

Get a diverse team to brainstorm things that might go wrong, with emphasis on possible harm to vulnerable groups.

Carry out literature search on standards/guidelines for your industry.

Audit systems against possible harm prior to deployment.



Develop mitigation plan (if applicable), and after deployment, then only scramble after the fact to figure out what to do.

Precision/recall

$y = 1$ in presence of rare class we want to detect.

		Actual Class	
		1	0
Predicted Class	1	True positive 15	False positive 5
	0	False negative 10	True negative 70
		↓ 25	↓ 75

Precision:

(of all patients where we predicted $y = 1$, what fraction actually have the rare disease?)

$$\text{Precision} = \frac{\text{True positives}}{\text{\#predicted positive}} = \frac{\text{True positives}}{\text{True pos} + \text{False pos}} = \frac{15}{15 + 5} = 0.75$$

Recall:

(of all patients that actually have the rare disease, what fraction did we correctly detect as having it?)

$$\text{Recall} = \frac{\text{True positives}}{\text{\#actual positive}} = \frac{\text{True positives}}{\text{True pos} + \text{False neg}} = \frac{15}{15 + 10} = 0.6$$

print() that hopefully helps reassure you that

Trading off precision and recall

Logistic regression: $0 < f_{\vec{w},b}(\vec{x}) < 1$

- Predict 1 if $f_{\vec{w},b}(\vec{x}) \geq 0.5$ (0.7, 0.9, 0.3)
- Predict 0 if $f_{\vec{w},b}(\vec{x}) < 0.5$ (0.7, 0.9, 0.3)

Suppose we want to predict $y = 1$ (rare disease) only if very confident.

higher precision, lower recall

Suppose we want to avoid missing too many case of rare disease (when in doubt predict $y = 1$)

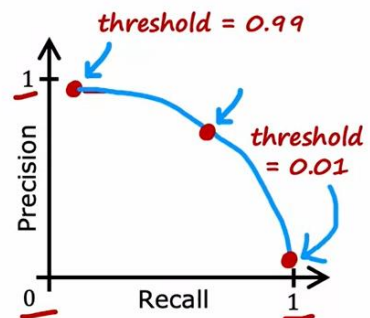
lower precision, higher recall

More generally predict 1 if: $f_{\vec{w},b}(\vec{x}) \geq \text{threshold}$

cross-validation because it's up

$$\text{precision} = \frac{\text{true positives}}{\text{total predicted positive}}$$

$$\text{recall} = \frac{\text{true positives}}{\text{total actual positive}}$$



F1 score

How to compare precision/recall numbers?

	Precision (P)	Recall (R)	Average	F ₁ score
Algorithm 1	0.5	0.4	0.45	0.444
Algorithm 2	0.7	0.1	0.4	0.175
Algorithm 3	0.02	1.0	0.501	0.0392

`print("y=1")`

Harmonic mean

~~Average = $\frac{P+R}{2}$~~

$$F_1 \text{ score} = \frac{1}{\frac{1}{2} \left(\frac{1}{P} + \frac{1}{R} \right)} = 2 \frac{PR}{P+R}$$

But for the purposes of this class,