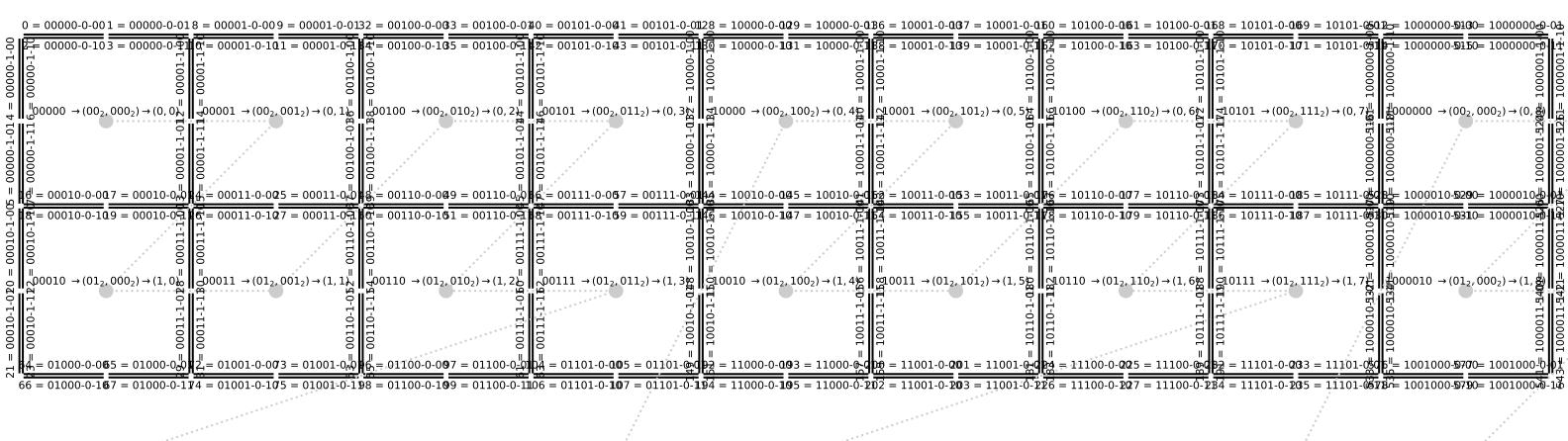
Encoding 2×9 baselevel using Morton codes and bit flips



 $01000 \rightarrow (10_2, 000_2) \rightarrow (2, 0) \qquad 01001 \rightarrow (10_2, 001_2) \rightarrow (2, 1) \qquad 01100 \rightarrow (10_2, 010_2) \rightarrow (2, 2) \qquad 01101 \rightarrow (10_2, 011_2) \rightarrow (2, 3) \qquad 11000 \rightarrow (10_2, 101_2) \rightarrow (2, 5) \qquad 11100 \rightarrow (10_2, 111_2) \rightarrow (2, 6) \qquad 11101 \rightarrow (10_2, 111_2) \rightarrow (2, 7) \qquad 1001000 \rightarrow (10_2, 000_2) \rightarrow (2, 8)$