



Outline

- ▶ History of Git
- ▶ Distributed V.S Centralized Version Control
- ▶ Getting started
- ▶ Branching and Merging
- ▶ Working with remote
- ▶ Summary

Introductions

Who are you?

► Introductions

- Name
- What do you do for money?
 - How long
- Favorite food

► Technology Stack

- Servers
- Languages
- Middleware
- Persistence

Who am I?

► Name

- Location
- Background

An abstract graphic design featuring a white rectangular area with the word "Logistics" in green. This area is framed by a black border. Outside the white area, there are several overlapping, semi-transparent green geometric shapes, including triangles and polygons, in various shades of green, creating a modern, layered effect.

Logistics

Logistics

- Stop/Start Time?



- Break every hour



- Ask questions anytime



Module 1

Git Introduction

A Brief History of Git

- ▶ Linus uses BitKeeper to manage Linux code
- ▶ Ran into BitKeeper licensing issue
 - ▶ Liked functionality
 - ▶ Looked at CVS as how not to do things
- ▶ April 5, 2005 - Linus sends out email showing first version
- ▶ June 15, 2005 - Git used for Linux version control

Git is Not an SCM

Never mind merging. It's not an SCM, it's a distribution and archival mechanism. I bet you could make a reasonable SCM on top of it, though. Another way of looking at it is to say that it's really a content-addressable filesystem, used to track directory trees.

Linus Torvalds, 7 Apr 2005

<http://lkml.org/lkml/2005/4/8/9>



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Centralized Version Control

- ▶ Traditional version control system
 - ▶ Server with database
 - ▶ Clients have a working version
- ▶ Examples
 - ▶ CVS
 - ▶ Subversion
 - ▶ Visual Source Safe
- ▶ Challenges
 - ▶ Multi-developer conflicts
 - ▶ Client/server communication

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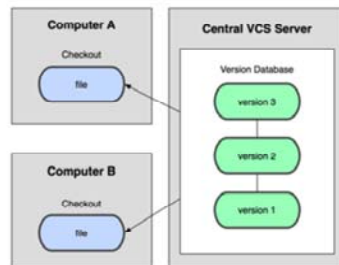
Distributed Version Control

- ▶ Authoritative server by convention only
- ▶ Every working checkout is a repository
- ▶ Get version control even when detached
- ▶ Backups are trivial
- ▶ Other distributed systems include
 - ▶ Mercurial
 - ▶ BitKeeper
 - ▶ Darcs
 - ▶ Bazaar

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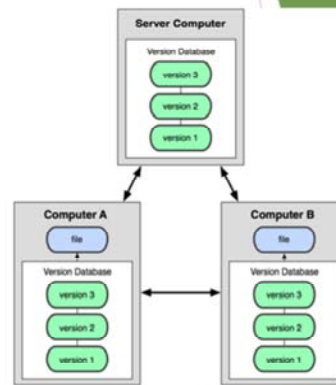
Git uses a distributed model

Centralized Model



(CVS, Subversion, Perforce)

Distributed Model



(Git, Mercurial)

Result: Many operations are local

<http://git-scm.com/book/en/Getting-Started-About-Version-Control>

Git Advantages

- ▶ Resilience
 - ▶ No one repository has more data than any other
- ▶ Speed
 - ▶ Very fast operations compared to other VCS (I'm looking at you CVS and Subversion)
- ▶ Space
 - ▶ Compression can be done across repository not just per file
 - ▶ Minimizes local size as well as push/pull data transfers
- ▶ Simplicity
 - ▶ Object model is very simple
- ▶ Large userbase with robust tools

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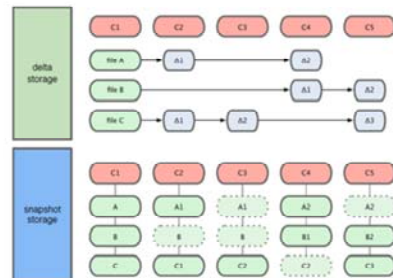
Some GIT Disadvantages

- ▶ Definite learning curve, especially for those used to centralized systems
 - ▶ Can sometimes seem overwhelming to learn
 - ▶ Conceptual difference
 - ▶ Huge amount of commands

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Getting Started

- Users have their own copies of the repository
 - The full repository could get overwhelming large so the differences are maintained
- Git uses "snapshot storage"



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Git uses checksums

- ▶ In Subversion each modification to the central repo incremented the version # of the overall repo.
- ▶ How will this numbering scheme work when each user has their own copy of the repo, and commits changes to their local copy of the repo before pushing to the central server?????
- ▶ Git generates a unique SHA-1 hash - 40 character string of hex digits, for every commit. Refer to commits by this ID rather than a version number. Often we only see the first 7 characters:

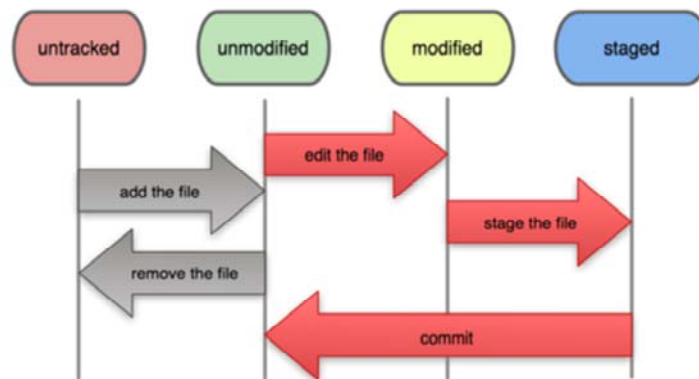
1677b2d Edited first line of readme

258efa7 Added line to readme

0e52da7 Initial commit

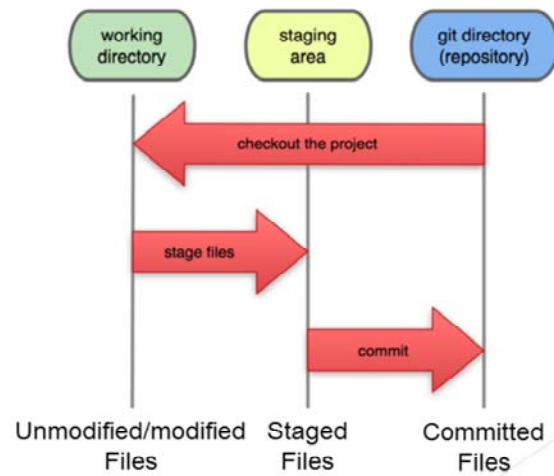
Git file lifecycle

File Status Lifecycle



A Local Git project has three areas

Local Operations



Note: working directory sometimes called the "working tree", staging area sometimes called the "index".

Basic Git commands

command	description
<code>git clone <i>url</i> [<i>dir</i>]</code>	copy a git repository so you can add to it
<code>git add <i>files</i></code>	adds file contents to the staging area
<code>git commit</code>	records a snapshot of the staging area
<code>git status</code>	view the status of your files in the working directory and staging area
<code>git diff</code>	shows diff of what is staged and what is modified but unstaged
<code>git help [<i>command</i>]</code>	get help info about a particular command
<code>git pull</code>	fetch from a remote repo and try to merge into the current branch
<code>git push</code>	push your new branches and data to a remote repository
others: <code>init</code> , <code>reset</code> , <code>branch</code> , <code>checkout</code> , <code>merge</code> , <code>log</code> , <code>tag</code>	

Get ready to use Git!

- ▶ Set the name and email for Git to use when you commit:

```
$ git config --global user.name "Bugs Bunny"
```

```
$ git config --global user.email
```

```
bugs@gmail.com
```

- ▶ You can call `git config --list` to verify these are set.
- ▶ These will be set globally for all Git projects you work with.
- ▶ You can also set variables on a project-only basis by not using the `--global` flag.
- ▶ You can also set the editor that is used for writing commit messages:

```
$ git config --global core.editor emacs
```

 (it is vim by default)

Create a local copy of a repo

Two common scenarios: (only do one of these)

- a) To clone an already existing repo to your current directory:

```
$ git clone <url> [local dir name]
```

This will create a directory named *local dir name*, containing a working copy of the files from the repo, and a `.git` directory (used to hold the staging area and your actual repo)

Create a local copy of a repo

Two common scenarios: (only do one of these)

- b) To create a Git repo in your current directory:

```
$ git init
```

This will create a .git directory in your current directory.

Then you can commit files in that directory into the repo:

```
$ git add file1.java
```

```
$ git commit -m "initial project version"
```

Lab 1

- Open your lab guide and proceed through Lab Exercise #1

Getting Started

- ▶ A basic workflow
 - ▶ (Possible init or clone) Init a repo
 - ▶ Edit (creating or changing..) files
 - ▶ Stage the changes (not necessarily all files..)
 - ▶ Review your changes (git status ??)
 - ▶ Commit the changes (git commit)

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Getting Started

- Init a repository
- Git init

```
zachary@zachary-desktop:~/code/gitdemo$ git init
Initialized empty Git repository in /home/zachary/code/gitdemo/.git/
```

```
zachary@zachary-desktop:~/code/gitdemo$ ls -l .git/
total 32
drwxr-xr-x 2 zachary zachary 4096 2011-08-28 14:51 branches
-rw-r--r-- 1 zachary zachary  92 2011-08-28 14:51 config
-rw-r--r-- 1 zachary zachary  73 2011-08-28 14:51 description
-rw-r--r-- 1 zachary zachary  23 2011-08-28 14:51 HEAD
drwxr-xr-x 2 zachary zachary 4096 2011-08-28 14:51 hooks
drwxr-xr-x 2 zachary zachary 4096 2011-08-28 14:51 info
drwxr-xr-x 4 zachary zachary 4096 2011-08-28 14:51 objects
drwxr-xr-x 4 zachary zachary 4096 2011-08-28 14:51 refs
```

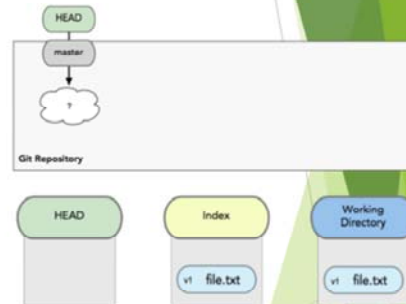
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Getting Started

► A basic workflow

- Edit files
- **Stage the changes**
- Review your changes
- Commit the changes

► Git add filename



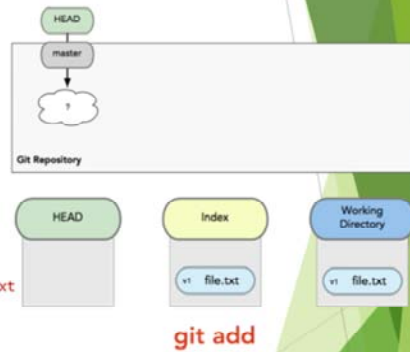
```
zachary@zachary-desktop:~/code/gitdemo$ git status
# On branch master
#
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#       modified:   hello.txt
#
no changes added to commit (use "git add" and/or "git commit -a")
```

git add

Getting Started

- ▶ A basic workflow
 - ▶ Edit files
 - ▶ Stage the changes
 - ▶ **Review your changes**
 - ▶ Commit the changes
- ▶ Git status

```
zachary@zachary-desktop:~/code/gitdemo$ git add hello.txt
zachary@zachary-desktop:~/code/gitdemo$ git status
# On branch master
# Changes to be committed:
#   (use "git reset HEAD <file>..." to unstage)
#
#       modified:   hello.txt
#
```



Getting Started

- ▶ A basic workflow
 - ▶ Edit files
 - ▶ Stage the changes
 - ▶ Review your changes
 - ▶ **Commit the changes**
- ▶ git commit
- ▶ git commit 'My Message'



git commit

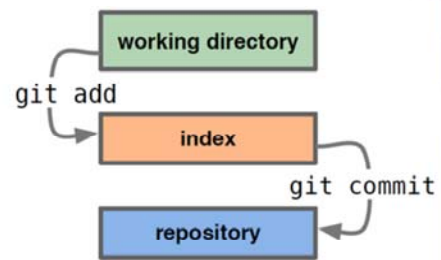
```
# Please enter the commit message for your changes. Lines starting
# with '#' will be ignored, and an empty message aborts the commit.
# On branch master
# Changes to be committed:
#   (use "git reset HEAD <file>..." to unstage)
#
#       modified:   hello.txt
#
```

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Getting Started

- ▶ A basic workflow

- ▶ Edit files
- ▶ Stage the changes
- ▶ Review your changes
- ▶ Commit the changes



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Lab 2

- Open your lab guide and proceed through Lab Exercise #2

Getting Started

- ▶ View changes
- ▶ Git diff
 - ▶ Show the difference between **working directory** and **staged**
- ▶ Git diff --cached
 - ▶ Show the difference between **staged** and **the HEAD**

- ▶ View history
- ▶ Git log

```
zachary@zachary-desktop:~/code/gitdemo$ git log
commit efb3aeae66029474e28273536a8f52969d705d04
Author: Zachary Ling <zac1ing@gmail.com>
Date: Sun Aug 28 15:02:08 2011 +0800
```

Add second line

```
commit 453914143eae3fc5a57b9504343e2595365a7357
Author: Zachary Ling <zac1ing@gmail.com>
Date: Sun Aug 28 14:59:13 2011 +0800
```

Initial commit

Getting Started

- Revert changes (Get back to a previous version)

- Git checkout commit_hash

```
zachary@zachary-desktop:~/code/gitdemo$ git log
commit efb3aeae66029474e28273536a8f52969d705d04
Author: Zachary Ling <zacling@gmail.com>
Date: Sun Aug 28 15:02:08 2011 +0800
```

```
    Add second line
```

```
commit 453914143eae3fc5a57b9504343e2595365a7357
Author: Zachary Ling <zacling@gmail.com>
Date: Sun Aug 28 14:59:13 2011 +0800
```

```
Initial commit
zachary@zachary-desktop:~/code/gitdemo$ git checkout 4539
Note: checking out '4539'.
```

You are in 'detached HEAD' state. You can look around, make experimental changes and commit them, and you can discard any commits you make in this state without impacting any branches by performing another checkout.

If you want to create a new branch to retain commits you create, you may do so (now or later) by using `-b` with the checkout command again. Example:

```
git checkout -b new_branch_name
```

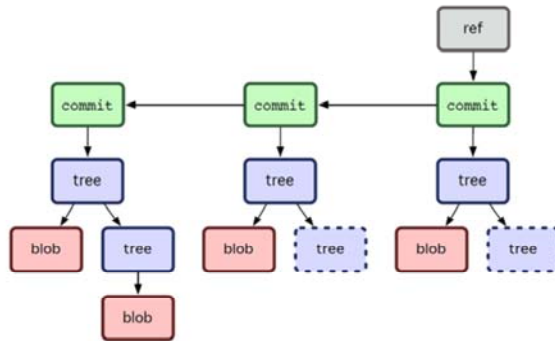
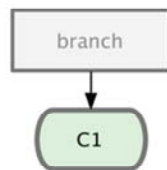
```
HEAD is now at 4539141... Initial commit
```

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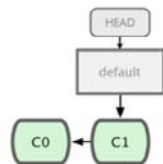
Branching

- ▶ Git sees commit this way...
- ▶ Branch annotates which commit we are working on

lightweight, movable
pointers to a commit

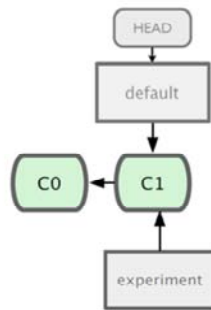


Branching



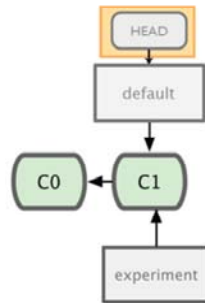
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Branching



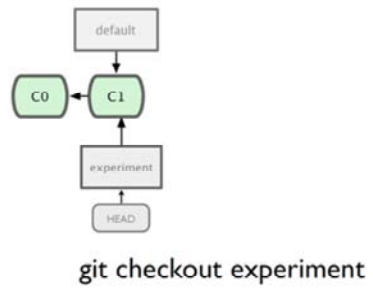
git branch experiment

Branching



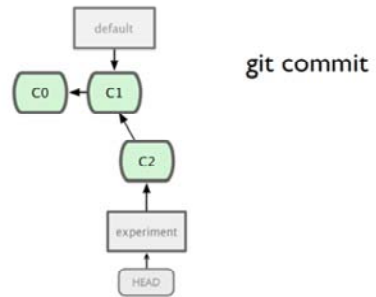
```
$ git branch
* default
  experiment
```

Branching

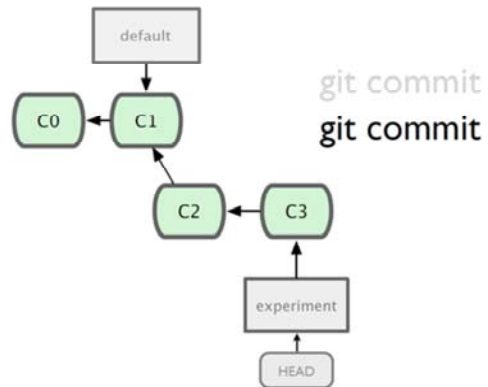


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Branching

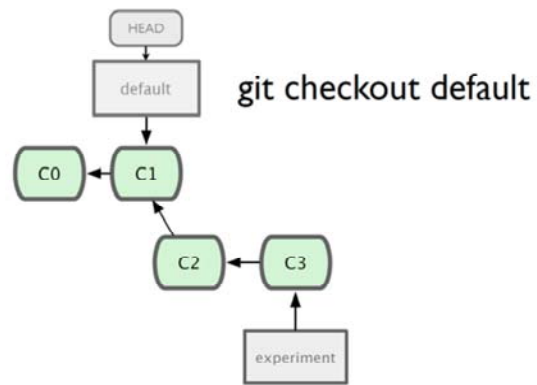


Branching



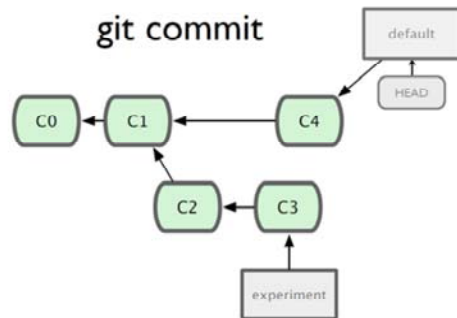
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Branching

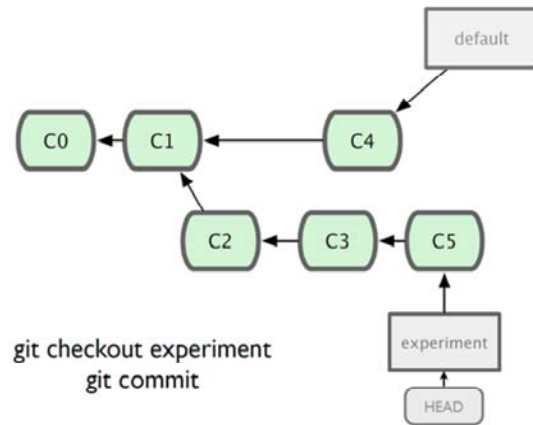


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Branching



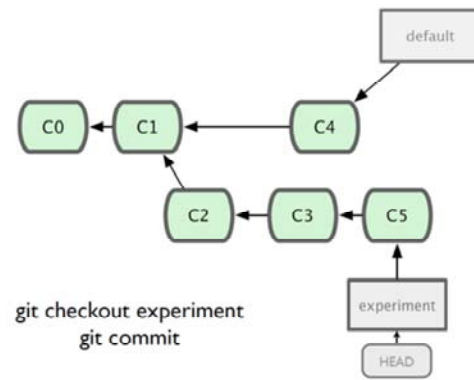
Branching



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Merging

- What do we do with this mess?
 - Merge them



Lab 3

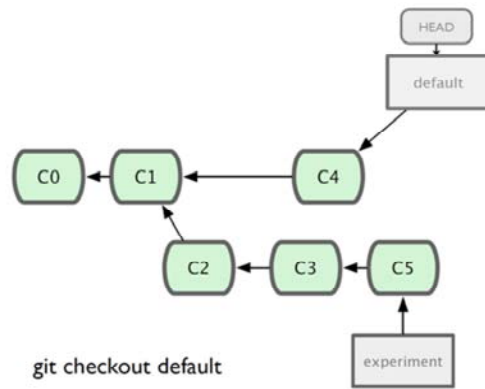
- Open your lab guide and proceed through Lab Exercise #3

Merging

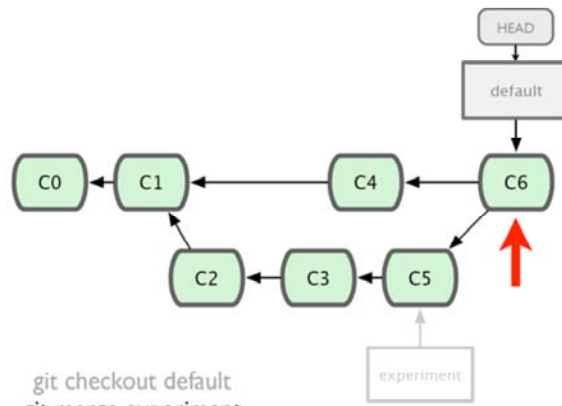
- ▶ Steps to merge two branch
 - ▶ Checkout the branch you want to merge **onto**
 - ▶ Merge the branch you want to merge

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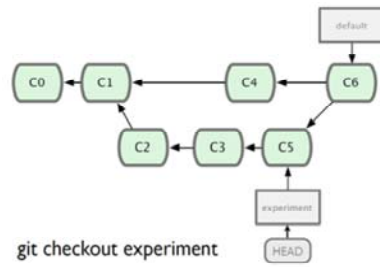
Merging



Merging

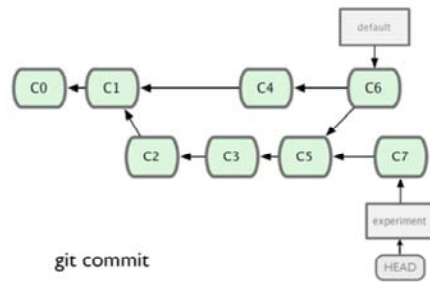


Merging

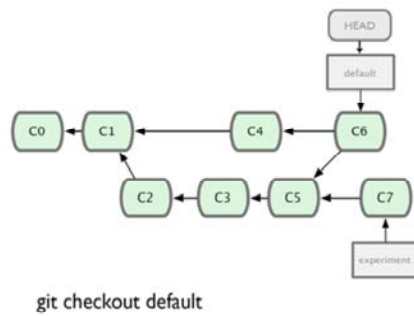


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Merging

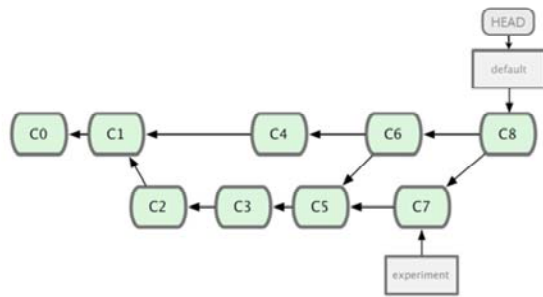


Merging



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Merging



git merge experiment

Branching and Merging

- Why this is cool?

- Non-linear development
clone the code that is in production
create a branch for issue #53 (iss53)
work for 10 minutes
someone asks for a hotfix for issue #102
checkout 'production'
create a branch (iss102)
fix the issue
checkout 'production', merge 'iss102'
push 'production'
checkout 'iss53' and keep working

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Working with remote

- ▶ Use git clone to replicate repository
 - ▶ Get changes with
 - ▶ git fetch
 - ▶ git pull (fetches and merges)
 - ▶ Propagate changes with
 - ▶ git push
- ▶ Protocols
 - ▶ Local filesystem (file://)
 - ▶ SSH (ssh://)
 - ▶ HTTP (http:// https://)
 - ▶ Git protocol (git://)

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Working with remote Local filesystem

► Pros

- Simple
- Support existing access control
- NFS enabled

► Cons

- Public share is difficult to set up
- Slow on top of NFS

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Lab 4

- Open your lab guide and proceed through Lab Exercise #4

Working with remote SSH

► Pros

- Support authenticated write access
- Easy to set up as most system provide ssh toolsets
- Fast
 - Compression before transfer

► Cons

- No anonymous access
 - Not even for read access

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Working with remote GIT

► Pros

- Fastest protocol
- Allow public anonymous access

► Cons

- Lack of authentication
- Difficult to set up
- Use port 9418
 - Not standard port
 - Can be blocked

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Working with remote HTTP/HTTPS

- ▶ Pros
 - ▶ Very easy to set up
 - ▶ Unlikely to be blocked
 - ▶ Using standard port
- ▶ Cons
 - ▶ Inefficient

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Working with remote

- ▶ One person project
 - ▶ Local repo is enough
 - ▶ No need to bother with remote
- ▶ Small team project
 - ▶ SSH write access for a few core developers
 - ▶ GIT public read access

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Aside: So what is github?

- ▶ [GitHub.com](https://github.com) is a site for online storage of Git repositories.
- ▶ Many open source projects use it, such as the [Linux kernel](https://www.kernel.org/).
- ▶ You can get free space for open source projects or you can pay for private projects.

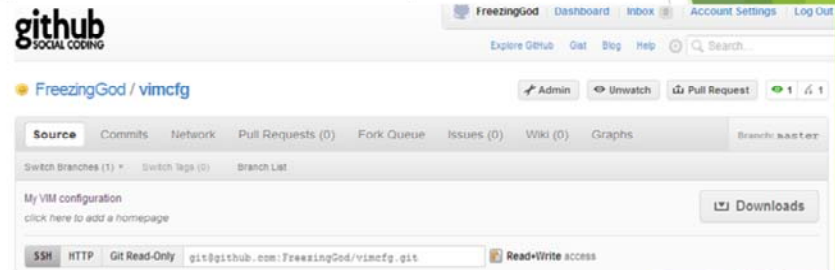
Question: Do I have to use github to use Git?

Answer: No!

- ▶ you can use Git completely locally for your own purposes, or
- ▶ you or someone else could set up a server to share files, or
- ▶ you could share a repo with users on the same file system(as long everyone has the needed file permissions).

Working with remote

- Use git remote add to add an remote repository



```
Git remote add origin git@github.com:FreezingGod/vimcfg.git
zachary@zachary-desktop:~/vim_runtime$ git remote
origin
```

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Pulling and Pushing

Good practice:

1. Add and Commit your changes to your local repo
2. Pull from remote repo to get most recent changes (fix conflicts if necessary, add and commit them to your local repo)
3. Push your changes to the remote repo

To fetch the most recent updates from the remote repo into your local repo, and put them into your working directory:

```
$ git pull origin master
```

To push your changes from your local repo to the remote repo:

```
$ git push origin master
```

Notes: **origin** = an alias for the URL you cloned from

master = the remote branch you are pulling from/pushing to,
(the local branch you are pulling to/pushing from is your current branch)

```
$ git remote -v
```

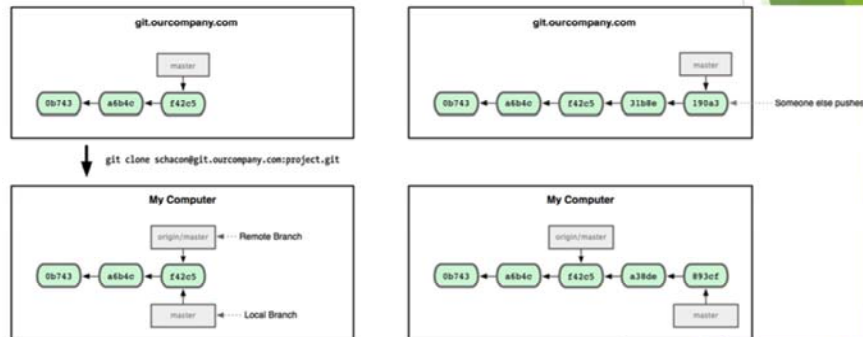
```
origin https://github.com/abc123/santalist.git (fetch)
```

```
origin https://github.com/abc123/santalist.git (push)
```


Working with remote

- ▶ Remote branching

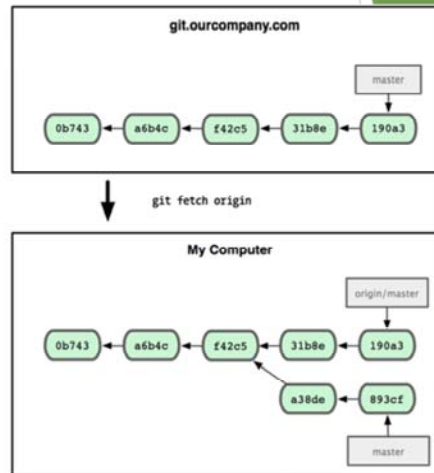
- ▶ Branch on remote are different from local branch



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Working with remote

- Remote branching
 - Branch on remote are different from local branch
 - Git fetch origin to get remote changes
 - Git pull origin try to fetch remote changes and merge it onto current branch



Lab 5

- Open your lab guide and proceed through Lab Exercise #5

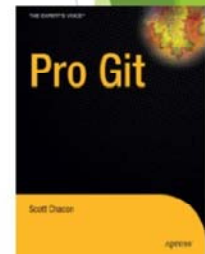
Summary

- ▶ We covered fundamentals of Git
 - ▶ Three trees of git
 - ▶ HEAD, INDEX and working directory
 - ▶ Basic work flow
 - ▶ Modify, stage and commit cycle
 - ▶ Branching and merging
 - ▶ Branch and merge
 - ▶ Remote
 - ▶ Add remote, push, pull, fetch
 - ▶ Other commands
 - ▶ Revert change, history view

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Summary

- ▶ However, this is by no means a complete portrayal of git, some advanced topics are skipped:
 - ▶ Rebasing
 - ▶ Commit amend
 - ▶ Distributed workflow
- ▶ For more information, consult
 - ▶ Official document
 - ▶ Pro Git
 - ▶ Free book available at <http://progit.org/book/>



Q&A

► Any questions?

References

- ▶ Some of the slides are adopted from “Introduction to Git” available at <http://innovationontherun.com/presentation-files/Introduction%20to%20GIT.ppt>
- ▶ Some of the figure are adopted from Pro GIT by Chacon, which is available at <http://progit.org/book/>
- ▶ Some of the slides are adopted from “Git 101” available at <http://assets.en.oreilly.com/1/event/45/Git%20101%20tutorial%20Presentation.pdf>