
nappydevelopment

Nappy, the ingenious
Use-Case Specification: View Instruction

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| Nappy, the ingenious | Version: 1.1 |
| Use-Case Specification: View Instruction | Date: 30/11/2015 |

Revision History

| Date | Version | Description | Author |
|------------|---------|---------------|---------------------|
| 21/11/2015 | 1.0 | First Version | Mehmet Ali Incekara |
| 30/11/2015 | 1.1 | Add SikuliX | Mehmet Ali Incekara |
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Use-Case Specification: View Instruction

1. Use-Case View Instruction

1.1 Brief Description

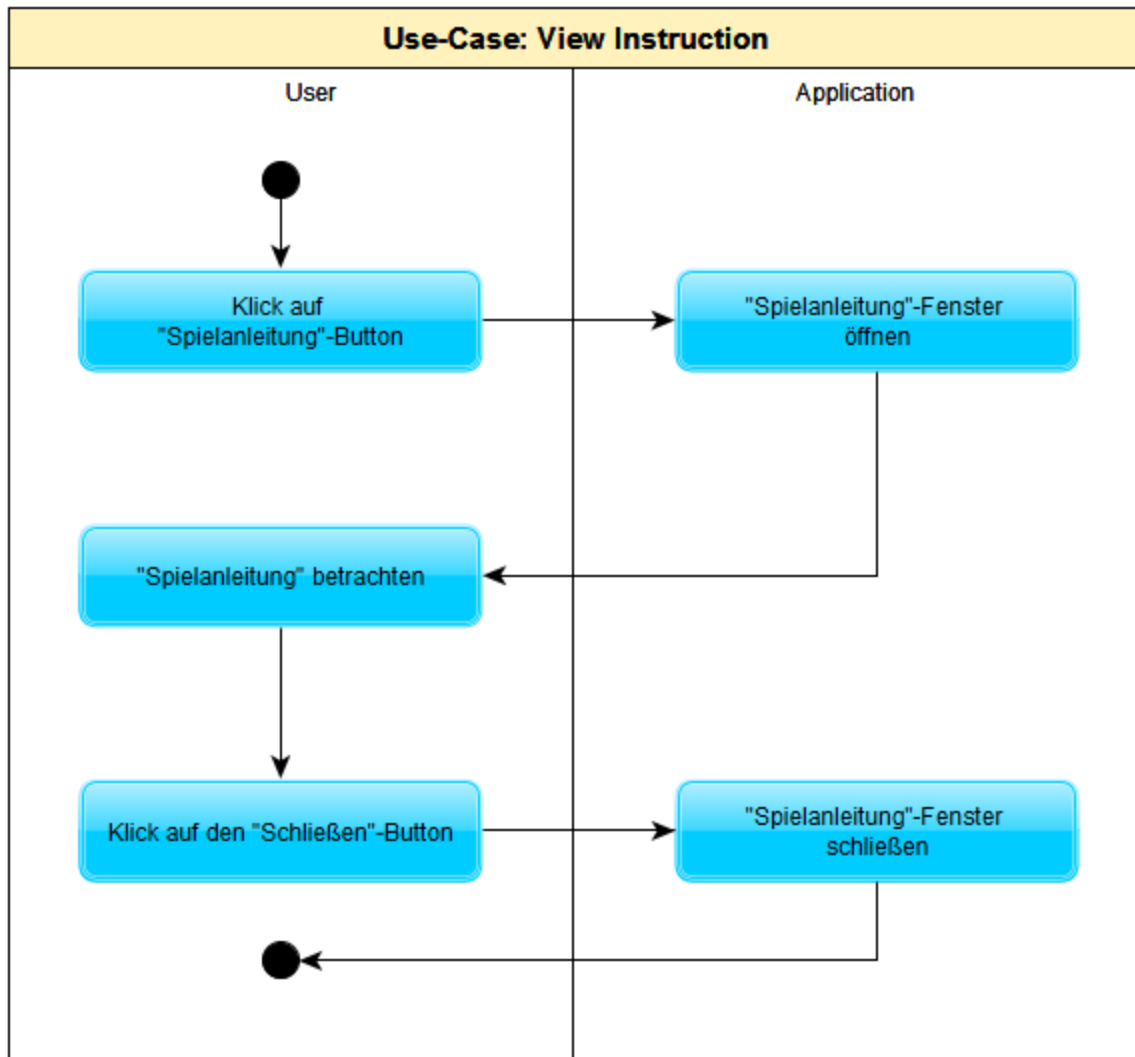
The Use-Case “View Instruction” allows the user to read an instruction which explains how to play the game.



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2. Flow of Events

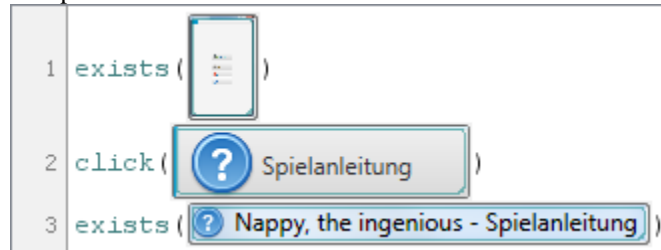
2.1 Basic Flow



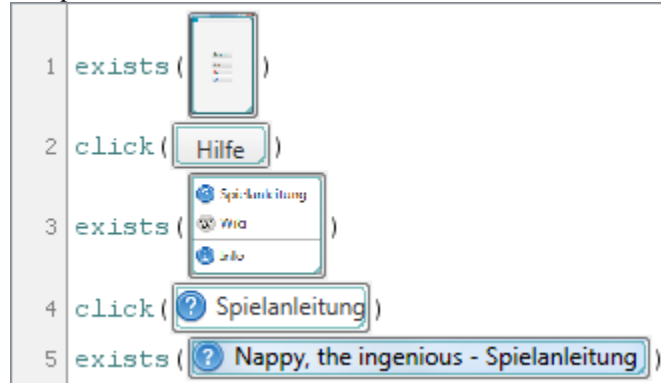
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Cucumber is not supported for desktop applications. We are using SikuliX 1.1.0 for our user tests.

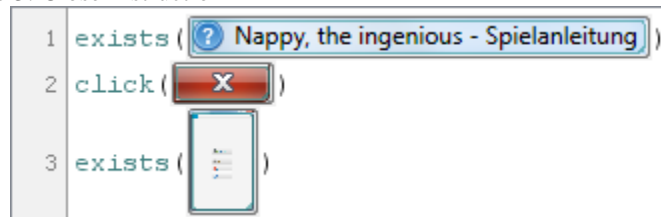
Scenario 1: Open Instruction on the main screen



Scenario 2: Open Instruction in the menu



Scenario 3: Close Instruction



SikuliX-Directory: <https://github.com/nappydevelopment/docs/tree/master/sikulix>

2.2 Alternative Flows

2.2.1 Open instruction in the menu

The user can use the button “Instruction” in the menu “Hilfe”.

3. Special Requirements

(n/a)

4. Preconditions

(n/a)

5. Postconditions

(n/a)

6. Extension Points

(n/a)