

Nappy, the ingenious
Use-Case Specification: Extend Settings

Nappy, the ingenious	Version: 1.0
Use-Case Specification: Extend Settings	Date: 06/04/2016

Revision History

Date	Version	Description	Author
06/04/2016	1.0	First Version	Mehmet Ali Incekara

Nappy, the ingenious	Version: 1.0
Use-Case Specification: Extend Settings	Date: 06/04/2016

Table of Contents

1.	Use-Case Name	4
1.1	Brief Description	4
2.	Flow of Events	5
2.1	Basic Flow	5
2.2	Alternative Flows	6
2.2.1	Order of changes	6
3.	Special Requirements	6
4.	Preconditions	6
4.1	Main screen	6
5.	Postconditions	6
5.1	Main screen	6
6.	Extension Points	6

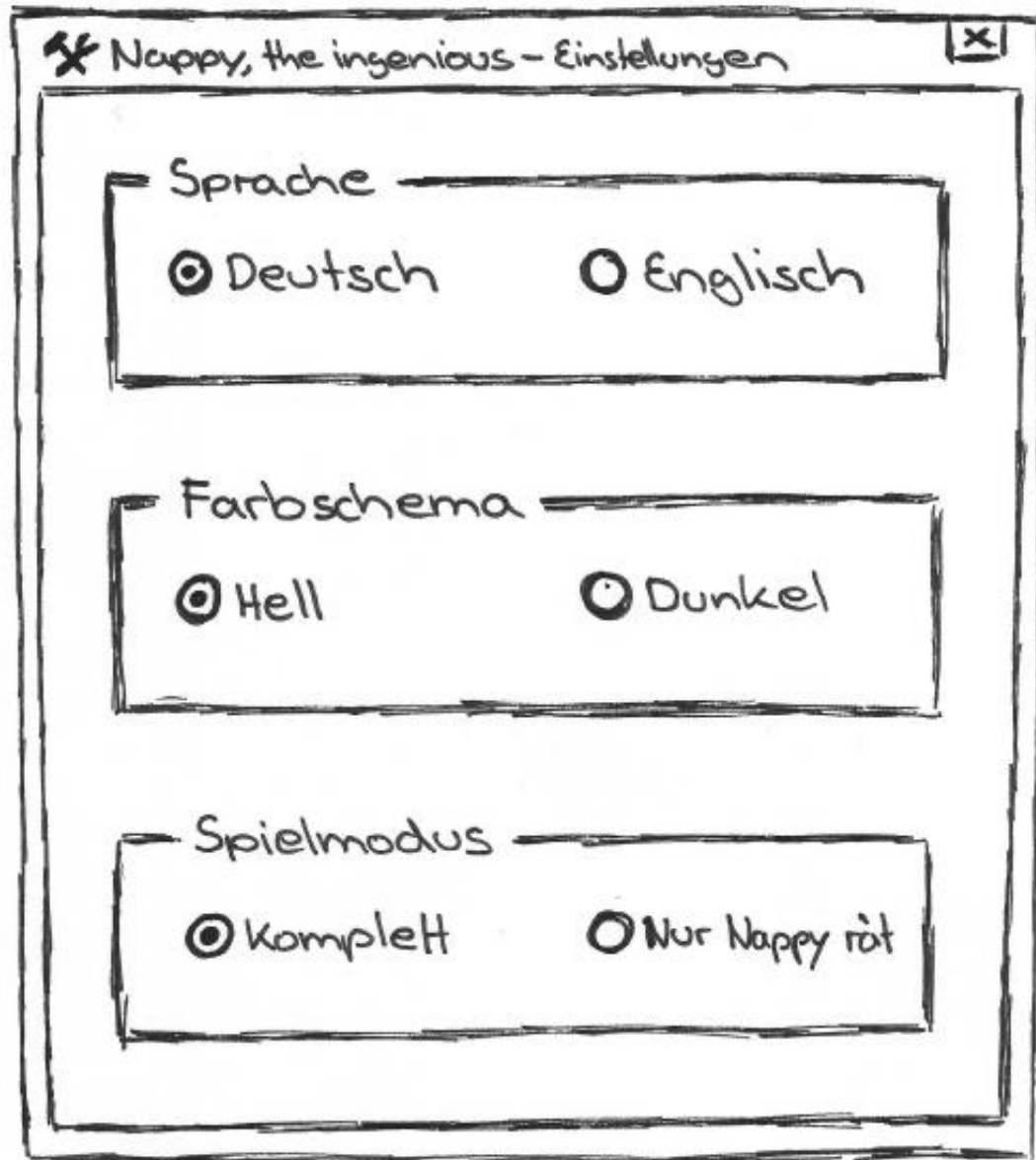
Nappy, the ingenious	Version: 1.0
Use-Case Specification: Extend Settings	Date: 06/04/2016

Use-Case Specification: Change Settings

1. Use-Case Name

1.1 Brief Description

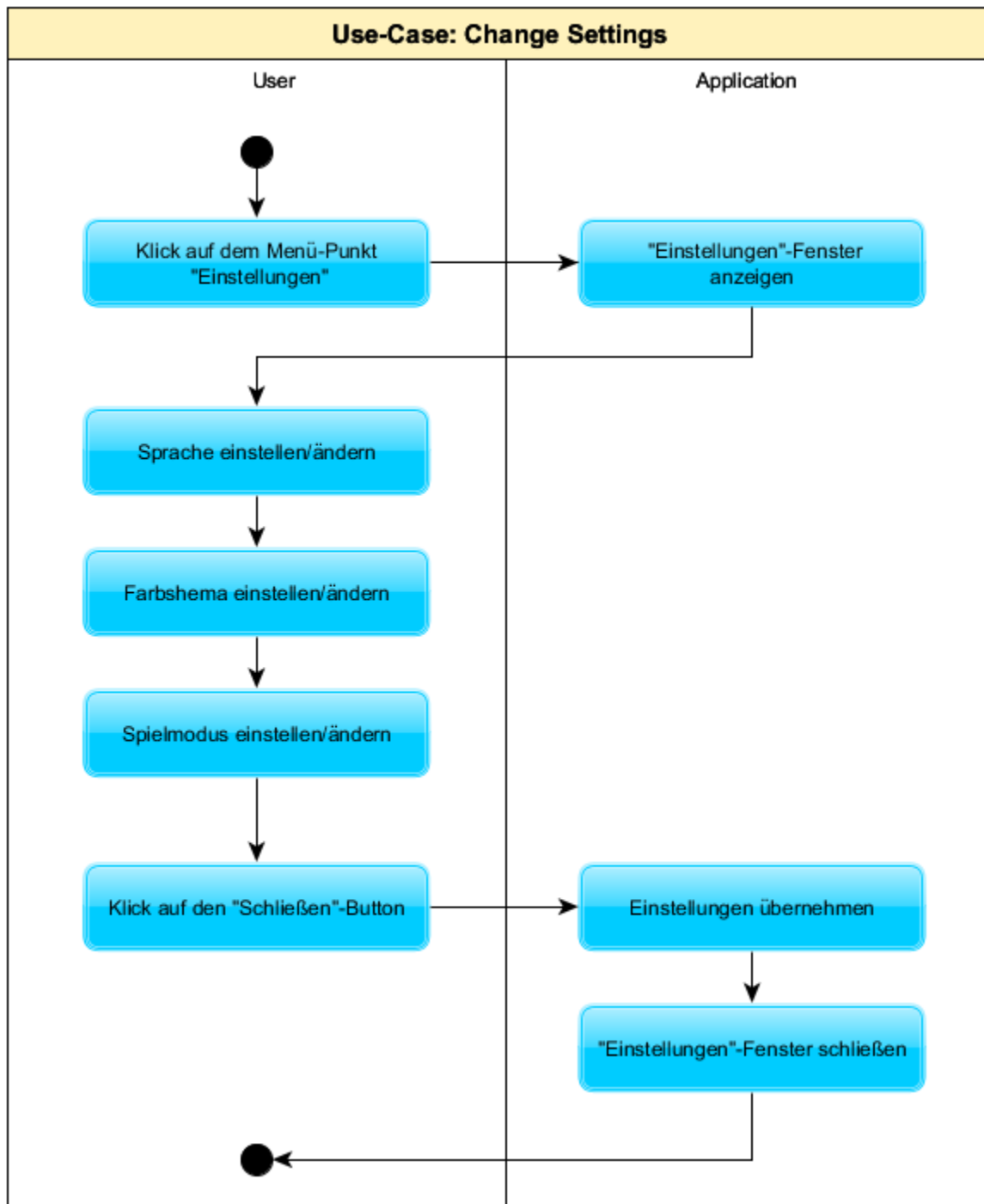
The Use-Case "Extends Settings" allows the user to change the color theme and the active game modes.



Nappy, the ingenious	Version: 1.0
Use-Case Specification: Extend Settings	Date: 06/04/2016

2. Flow of Events

2.1 Basic Flow



Nappy, the ingenious	Version: 1.0
Use-Case Specification: Extend Settings	Date: 06/04/2016

2.2 Alternative Flows

2.2.1 Order of changes

There isn't a straight order how the user has to interact. He can just change one setting or all in the order he wants.

3. Special Requirements

(n/a)

4. Preconditions

4.1 Main screen

The user can open the settings if he on the main screen and there isn't an active game.

5. Postconditions

5.1 Main screen

After the user finishes the adjust the user will forwarded to the main screen.

6. Extension Points

(n/a)