Here is an example of how to use sub-files in LaTeX

XAM NOSLIW

March 8, 2017

Table 1: People in the Group

Name	ID
Naqeeb Malik	psynm3
Marie Ribeiro	4263489

1 Shared Part

This could be the Shared Part of the document. It is designed to be written by all members of the team.

Each member should ideally write their details in the table of contributors in the Shared Part of the document.

1.1 Comments from the second student

This is the first subsection. Do not forget to include the best parts about the module as well as what you did not like about Max Wilson during the term.

1.2 Comments from the third student

This is the first subsection. Do not forget to include the best parts about the module as well as what you did not like about Max Wilson during the term.

1.3 Comments from the forth student

This is the first subsection. Do not forget to include the best parts about the module as well as what you did not like about Max Wilson during the term.

1.4 Table of Contributors

If you want to move a table around you will need to put some parameters in square brackets, if you want it exactly where it is positioned in the text editor just uncomment the [h] below, just after begintable

This is the table of contributors (Table 1):

2 First Member

This is the section dedicated to one of the team members, and it should be written individually . It can include a range of things; first subsection is a space for you to point out the strengths and weaknesses of the module, including complaints about the module coordinator Max Wilson. The second section should have a selfie image with Max! The last part of it is the most important one. You will need to write a paragraph about what you have learned in this module. You can write it in **Bold** if you want or you can use other fonts.

Please do not forget:

- First paragraph should have your comments about the module

- Second one, a picture img of Max

- Last one, what you learned in this module.

2.1 Comments about the module

Hello my name is NAQEEB and i have learnt a bit in this module. Max is ok.

2.2 Picture of Max

Figure 1: Max Wilson (googled him)

My Picture of Max is in Figure 1.

2.3   What I have learned in this module

About

- Personas,

- UML Diagrams,

- Software Engineering,

- Google,

- Apple,

- Max's dress sense,

- How to put images into LateX projects,

- How to set up a GitHub profile and start a git project.

3 Second Member

This is the section dedicated to one of the team members, and it should be written individually . It can include a range of things; first subsection is a space for you to point out the strengths and weaknesses of the module, including complaints about the module coordinator Max Wilson. The second section should have a selfie image with Max! The last part of it is the most important one. You will need to write a paragraph about what you have learned in this module. You can write it in **Bold** if you want or you can use other fonts.

Please do not forget:

- First paragraph should have your comments about the module

- Second one, a selfie img with Max

- Last one, what you learned in this module.

3.1 Comments about the module

This is the first subsection. Do not forget to include the best parts about the module as well as what you did not like about Max Wilson during the term.

3.2 Selfie with Max

To include an image, you will need to remove the comments from the code below, place an image in the main folder, and do not forget to put the name of the image instead of ImgName.

You can then use the label of the figure to reference it later with the command $\backslash ref$. you can comment out the next line to see an example of how it works.

3.3 What I have learned in this module

This is some random text.

4 Third Member

This is the section dedicated to one of the team members, and it should be written individually . It can include a range of things; first subsection is a space for you to point out the strengths and weaknesses of the module, including complaints about the module coordinator Max Wilson. The second section should have a selfie image with Max! The last part of it is the most important one. You will need to write a paragraph about what you have learned in this module. You can write it in **Bold** if you want or you can use other fonts.

Please do not forget:

- First paragraph should have your comments about the module

- Second one, a selfie img with Max

- Last one, what you learned in this module.

4.1 Comments about the module

This module has been quite enjoyable with the practical aspects of it. It is also helpful that practise exam questions have been given. The module is however very fast paced with a lot of content to go through each lecture.

4.2 Selfie with Max

Figure 2: Selfie with Max

My selfie with Max is in Figure 3.

4.3   What I have learned in this module

Interesting to learn about the different types of UML and how they are used. Learnt about the different stages of the software engineering process. I've understood the difference between requirements and specifications and how to use UML to differentiate between the two. Also learnt about LaTeX and how to create stylish documents!

5   Fourth Member

This is the section dedicated to one of the team members, and it should be written individually . It can include a range of things; first subsection is a space for you to point out the strengths and weaknesses of the module, including complaints about the module coordinator Max Wilson. The second section should have a selfie image with Max! The last part of it is the most important one. You will need to write a paragraph about what you have learned in this module. You can write it in **Bold** if you want or you can use other fonts.

Please do not forget:

- First paragraph should have your comments about the module
- Second one, a selfie img with Max
- Last one, what you learned in this module.

5.1   Comments about the module

The labs have quickly become the best part of the module, since they give us a chance to put what we have learnt into practice. It is also helpful to know that what we are studying is applicable and even essential to the real world of software engineering. The module is well taught and Max provides us with lots of resources.

5.2   Selfie with Max

Figure 3: My Selfie with Max

5.3   What I have learned in this module

I have learned that the successful development of a system does not require solely on the quality of code written but also the foundation on which it was built; such as whether it has been planned properly, meets the requirements of the stakeholders and has been tested effectively. This is especially essential because the cost of making changes to code increases exponentially with development.