

## **Creating a new workspace**

1. mkdir -p ~/ros2\_ws/src
2. cd ~/ros2\_ws
3. colcon build
4. source install/setup.bash

## **Creating a new package**

1. cd ~/ros2\_ws/src
2. ros2 pkg create --build-type ament\_python my\_package  
#Replace my\_package with our package name
3. In package.xml, Add dependencies  

```
<depend>rclpy</depend>
<depend>geometry_msgs</depend>
<depend>turtlesim</depend>
```
4. cd ~/ros2\_ws
5. colcon build
6. source install/setup.bash

```
my_package/
├── package.xml      # Package metadata (name, version, dependencies)
├── setup.py         # Build/setup instructions
├── setup.cfg
├── resource/
│   └── my_package
└── my_package/
    └── __init__.py   # Where you'll put your Python nodes
    └── test/
```

## Creating a publisher

1. cd ros2\_ws/src/turtle\_controller/turtle\_controller
2. nano turtle\_publisher.py

3. Write

```
import rclpy
from rclpy.node import Node
from geometry_msgs.msg import Twist

class TurtlePublisher(Node):
    def __init__(self):
        super().__init__('turtle_publisher')
        # Publisher on /turtle1/cmd_vel
        self.publisher_ = self.create_publisher(Twist, '/turtle1/cmd_vel', 10)
        # Publish every 0.5 seconds
        self.timer = self.create_timer(0.5, self.publish_velocity)
        self.get_logger().info("Turtle publisher started!")

    def publish_velocity(self):
        msg = Twist()
        msg.linear.x = 2.0    # forward speed
        msg.angular.z = 1.0   # turning speed
        self.publisher_.publish(msg)
        self.get_logger().info(f"Publishing: linear.x={msg.linear.x}, angular.z={msg.angular.z}")

def main(args=None):
    rclpy.init(args=args)
    node = TurtlePublisher()
    rclpy.spin(node)
    node.destroy_node()
    rclpy.shutdown()

    if __name__ == '__main__':
        main()
```

4. cd ~/ros2\_ws/src/turtle\_controller

5. nano setup.py

6. Add

```
entry_points={
    'console_scripts': [
        'turtle_pub = turtle_controller.turtle_publisher:main',
    ],
},
```

7. cd ~/ros2\_ws

8. colcon build

## Creating a subscriber

1. cd ros2\_ws/src/turtle\_controller/turtle\_controller
2. nano turtle\_subscriber.py
3. Write

```
import rclpy
from rclpy.node import Node
from turtlesim.msg import Pose # message type for turtle position

class TurtleSubscriber(Node):
    def __init__(self):
        super().__init__('turtle_subscriber')
        # subscribe to /turtle1/pose
        self.subscription = self.create_subscription(
            Pose, # message type
            '/turtle1/pose', # topic name
            self.pose_callback, # callback function
            10 # QoS queue size
        )
        self.get_logger().info("Turtle subscriber started, listening to /turtle1/pose")

    def pose_callback(self, msg: Pose):
        # print turtle position & orientation
        self.get_logger().info(
            f"Turtle position: (x={msg.x:.2f}, y={msg.y:.2f}), "
            f"theta={msg.theta:.2f}, "
            f"linear_velocity={msg.linear_velocity:.2f}, angular_velocity={msg.angular_velocity:.2f}"
        )

def main(args=None):
    rclpy.init(args=args)
    node = TurtleSubscriber()
    rclpy.spin(node) # keep node alive
    node.destroy_node()
    rclpy.shutdown()

if __name__ == '__main__':
    main()
```

4. cd ~/ros2\_ws/src/turtle\_controller

5. nano setup.py

6. Add

```
entry_points={
    'console_scripts': [
        'turtle_sub = turtle_controller.turtle_subscriber:main',
    ],
},
```

7. cd ~/ros2\_ws

8. colcon build

## Running all nodes

1. Opening 3 terminals
2. For each terminal, run  
cd ros2\_ws  
source install/setup.bash
3. In first terminal, ros2 run turtlesim turtlesim\_node
4. In second terminal, ros2 run turtle\_controller turtle\_pub
5. In third terminal, ros2 run turtle\_controller turtle\_sub

### Constructing Twist() msg

```
msg = Twist()  
msg.linear.x = 2.0  
msg.angular.z = 1.0  
print(msg)
```

```
linear:  
  x: 0.0  
  y: 0.0  
  z: 0.0  
  
angular:  
  x: 0.0  
  y: 0.0  
  z: 0.0
```

### Constructing Pose() msg

```
pose = Pose()  
pose.x = 5.5  
pose.y = 5.5  
pose.theta = 1.57  
pose.linear_velocity = 2.0  
pose.angular_velocity = 1.0
```

```
x: 5.5  
y: 5.5  
theta: 1.57  
linear_velocity: 2.0  
angular_velocity: 1.0
```

```

import math
import rclpy
from rclpy.node import Node
from geometry_msgs.msg import Twist

class TurtleWalk(Node):
    def __init__(self):
        super().__init__('turtle_walk')

        # Publisher to turtlesim velocity topic
        self.publisher_ = self.create_publisher(Twist, '/turtle1/cmd_vel', 10)

        # Choose shape: "circle" or "triangle"
        self.declare_parameter("shape", "circle")
        self.shape = self.get_parameter("shape").get_parameter_value().string_value

        # Timer for publishing
        self.timer_period = 0.1 # seconds
        self.timer = self.create_timer(self.timer_period, self.timer_callback)

        # Triangle parameters
        self.side_length = 2.0      # meters per side
        self.forward_speed = 1.0    # m/s
        self.turn_speed = 1.5       # rad/s
        self.turn_angle = 2 * math.pi / 3 # 120 degrees in radians

        # State variables for triangle
        self.state = "forward"
        self.distance_traveled = 0.0
        self.angle_turned = 0.0
        self.side_count = 0

    def timer_callback(self):
        msg = Twist()

        if self.shape == "circle":
            # Circle motion: forward + angular velocity
            msg.linear.x = 1.0
            msg.angular.z = 1.0

        elif self.shape == "triangle":
            if self.state == "forward":
                msg.linear.x = self.forward_speed
                msg.angular.z = 0.0
                self.distance_traveled += self.forward_speed * self.timer_period

                if self.distance_traveled >= self.side_length:
                    self.state = "turn"
                    self.distance_traveled = 0.0
                    self.angle_turned = 0.0

            elif self.state == "turn":
                msg.linear.x = 0.0
                msg.angular.z = self.turn_speed
                self.angle_turned += self.turn_speed * self.timer_period

                if self.angle_turned >= self.turn_angle:
                    self.side_count += 1
                    if self.side_count >= 3:
                        self.get_logger().info("Triangle complete!")
                        msg.linear.x = 0.0
                        msg.angular.z = 0.0
                        self.publisher_.publish(msg)
                        rclpy.shutdown()
                        return
                    self.state = "forward"
                    self.distance_traveled = 0.0

        # Publish velocity command
        self.publisher_.publish(msg)

def main(args=None):
    rclpy.init(args=args)
    node = TurtleWalk()
    rclpy.spin(node)
    node.destroy_node()
    rclpy.shutdown()

if __name__ == '__main__':
    main()

```

```

import sys
import math
import rclpy
from rclpy.node import Node
from geometry_msgs.msg import Twist
from turtlesim.msg import Pose


class TurtleLetter(Node):
    def __init__(self, letter):
        super().__init__('turtle_letter')
        self.letter = letter.upper()

    # ROS interfaces
    self.pose = None
    self.sub = self.create_subscription(Pose, '/turtle1/pose', self.pose_callback, 10)
    self.pub = self.create_publisher(Twist, '/turtle1/cmd_vel', 10)
    self.timer = self.create_timer(0.1, self.control_loop)

    # Waypoints for letters
    self.targets = self.get_waypoints(self.letter)
    self.current_target_index = 0
    self.state = "align" # "align" or "move"

    # Control gains
    self.k_linear = 1.5
    self.k_angular = 4.0
    self.dist_tol = 0.05
    self.ang_tol = 0.05

    def get_waypoints(self, letter):
        """Define waypoints for each letter (N and C)."""
        if letter == "N":
            return [
                (5.5, 8.0), # Up
                (7.0, 5.5), # Diagonal Right-Down
                (7.0, 8.0), # Up
            ]
        elif letter == "C":
            return [
                (3.0, 5.5), # Left
                (3.0, 2.5), # Down
                (5.5, 2.5) # Right
            ]
        else:
            self.get_logger().error("Unsupported letter, defaulting to C")
            return [(3.0, 5.5), (3.0, 2.5), (5.5, 2.5)]

    def pose_callback(self, msg):
        self.pose = msg

    def control_loop(self):
        if self.pose is None or self.current_target_index >= len(self.targets):
            return

        target_x, target_y = self.targets[self.current_target_index]
        dx = target_x - self.pose.x
        dy = target_y - self.pose.y
        distance = math.sqrt(dx**2 + dy**2)

        angle_to_goal = math.atan2(dy, dx)
        angle_error = angle_to_goal - self.pose.theta
        # Normalize
        angle_error = math.atan2(math.sin(angle_error), math.cos(angle_error))

        twist = Twist()

        if self.state == "align":
            if abs(angle_error) > self.ang_tol:
                twist.angular.z = self.k_angular * angle_error
            else:
                # alignment done → switch to moving
                self.state = "move"

        elif self.state == "move":
            if distance > self.dist_tol:
                twist.linear.x = self.k_linear * distance
                twist.angular.z = self.k_angular * angle_error
            else:
                # reached target → stop and go to next
                self.current_target_index += 1
                self.state = "align"
                twist.linear.x = 0.0
                twist.angular.z = 0.0

        self.pub.publish(twist)

```

```

def main(args=None):
    rclpy.init(args=args)
    if len(sys.argv) < 2:
        print("Usage: ros2 run <pkg> draw_letters_pose <N|C>")
        return

    letter = sys.argv[1]
    node = TurtleLetter(letter)
    rclpy.spin(node)
    node.destroy_node()
    rclpy.shutdown()

if __name__ == "__main__":
    main()

```