

Farrago C 2.0

Name:
Roll no:
Class:

- You will be given just 45 minutes to attempt the exam.
- Tick the option you think is correct.
- Any double tick will be assumed as incorrect

1. The keyword used to transfer control from a function back to the calling statement:
- switch
 - goto
 - go back
 - return

2. A pointer is:
- A keyword used to create variables
 - A variable that stores address of an instruction
 - A variable that stores address of other variable
 - All of the above

3. How many times will the while loop run if size of short int is 2 bytes.

```
#include<stdio.h>
int main()
{
    int j=1;
    while(j <= 255)
    {
        printf("%c %d\n", j, j);
        j++;
    }
    return 0;
}
```

- Infinite times
 - 255 times
 - 256 times
 - 254 times
4. Which of the following is not a logical operator?
- &
 - &&
 - ||
 - !

5. The modulus cannot be used with a long double operator.
- True
 - False

6. The operator used to get values at address stored in a pointer variable is
- *
 - &
 - &&
 - ||

7. Point out the compile time error in the given program:

```
#include<stdio.h>

int main()
{
    int *x;
    *x=100;
    return 0;
}
```

- Error: invalid assignment for x
- Error: suspicious pointer conversion
- No error
- None of the above

8. In the following program add a statement in the function fun() such that address of 'a' gets stored in 'j'.

```
#include<stdio.h>
int main()
{
    int *j;
    void fun(int**);
    fun(&j);
    return 0;
}

void fun(int **k)
{
    int a=10;
    /* Add a statement here */
}
```

- a. `**k=a;`
- b. `k= &a;`
- c. `*k=&a;`
- d. `&k=*a;`

9. To print out a and b given below, which of the following 'printf()' statements will be used?

```
#include<stdio.h>

float a=3.14;
double b=3.14;
```

- a. `printf("%f %lf", a, b);`
- b. `printf("%Lf %f", a, b);`
- c. `printf("%Lf %Lf", a, b);`
- d. `printf("%f %Lf", a, b);`

10. Minimum number of variables required to swap two variables is three.

- a. True
- b. False

11. Use of function

- a. Helps to avoid repeating set of statements
- b. Enhances the logical clarity of the program
- c. Makes debugging easier
- d. All of the above

12. Determine output

```
main()
{
    int i = abc(10);
    printf("%d", --i);
}
int abc(int i)
{
    return(i++);
}
```

- a. 10
- b. 9
- c. 11
- d. None of above

13. Functions have...

- a. Local scope
- b. Block scope
- c. File scope
- d. No scope at all

14. `scanf()` returns...

- a. Actual values read for each argument
- b. Number of successful read input values
- c. Ascii value of input read
- d. 1

15. Declare the following statement?

"A pointer to an array of three chars"

- a. `char *ptr[3]();`
- b. `char (*ptr)*[3];`
- c. `char (*ptr[3])();`
- d. `char (*ptr)[3];`

16. What will you do to treat the constant 3.14 as a long double?

- a. use 3.14LD
- b. use 3.14L
- c. use 3.14DL
- d. use 3.14LF

17. Binary equivalent of 5.375 is?

- a. 101.101110111
- b. 101.011
- c. 101011
- d. none of the above

18. Predict output of the following code?

```
include <stdio.h>
```

```
int main()
{
    char str[10] = "hello";
    char *p = strrchr(str, 'l');
    printf("%c\n", *(++p));
}
```

- a. 1
- b. 0
- c. e
- d. compilation error

19. `Cos(x)` returns

- a. sine of x where x is in radians
- b. sine of x where x is in degrees
- c. cosine of x where x is in degrees
- d. cosine of x where x is in radians

20. Output of this code?

```
#include <stdio.h>
struct student
{
    int no = 5;
    char name[20];
};
void main()
{
    struct student s;
    s.no = 8;
    printf("hello");
}
```

- a. nothing
- b. Compile time error
- c. hello
- d. Varies

21. Which part of the program address space is p stored in, in the program below?

```
#include <stdio.h>
int *p = NULL;
int main()
{
    int i = 0;
    p = &i;
    return 0;
}
```

- a. Code/test segment
- b. Data segment
- c. Bss segment
- d. Stack

22. Which of the following operators have the same precedence?

P. "!=", Q. "+=", R. "<=>"

- a. P and Q
- b. Q and R
- c. P and R
- d. P,Q and R

23. Predict the output of the code?

```
#include <stdio.h>
union p
{
```

```
    int x;
    char y;
}k = {.y = 97};
int main()
{
    printf("%d\n", k.y);
}
```

- a. compile time error
- b. 97
- c. a
- d. depends on the standard

24. Which of these conversions is not accepted?

- a) from char to int
- b) from float to char pointer
- c) from negative int to char
- d) from double to char

25. After allocating a space using calloc(), which of the following is used to deallocate that memory?

- a. free()
- b. realloc()
- c. dealloc()
- d. malloc()

Q. Write a program to convert a decimal number to roman number.

Input: One Integer **N**

Constraint: **1 <= N <= 899**

Output: One String Containing Roman Letters Equivalent to **N**

Roman Numbers Reference

SYMBOL	VALUE
---------------	--------------

I	1
----------	----------

IV	4
-----------	----------

V	5
----------	----------

IX	9
-----------	----------

X	10
----------	-----------

XL	40
-----------	-----------

L	50
----------	-----------

XC	90
-----------	-----------

C	100
----------	------------

CD	400
-----------	------------

D	500
----------	------------