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1. What is Python and why is it called an interpreted language?
  - A. Python is a high-level, general-purpose programming language created to emphasize code readability and simplicity. It was designed with clear syntax and a philosophy that allows programmers to express concepts in fewer lines of code compared to languages like C++ or Java. Python is called an interpreted language because its code is executed line by line by an interpreter rather than being compiled into machine code beforehand. When a Python script runs, the Python interpreter converts each line into bytecode and then executes it in a virtual machine. This makes it cross operating systems as it doesn't require compilation for each platform. Despite this simplicity, readability, and strong ecosystem of libraries make it an excellent choice for beginners and professionals working in areas like data science, web development.
2. What are the key features of Python that make it popular for beginners and professionals?
  - A. Python's popularity comes from its simplicity, flexibility, and powerful capabilities. One of its key features is its readable and concise syntax, which resembles natural language, making it beginner-friendly. Python supports multiple programming paradigms, including procedural, object-oriented and functional programming, offering flexibility for various project types. It is also open source and cross-platform, meaning it runs on Windows, macOS, and Linux without modification. Python's extensive standard library and vast third-party ecosystems allow developers to perform complex tasks - such as data analysis, machine learning and web development. Dynamic typing: No need to declare variable types explicitly. Python's interpreted nature enables rapid development and debugging, while tools like virtual environments help manage dependencies easily.
3. What is the difference between Python 2 and Python 3?
  - A. Python 2 and Python 3 are two major versions of the language, with Python 3 being the modern and officially supported version.

print function:

→ Python 2 → print 'Hello'

→ Python 3 → print("Hello")

Integer Division:

→ Python 2 →  $5/2 = 2$

→ Python 3 →  $5/2 = 2.5$

→ Most new libraries are developed for Python 3 only.

→ unified exception syntax using a keyword.

4. What are Python's application in real-world projects?

A → Frameworks like Django, Flask, and Fast API.

→ Data Science: Libraries like Numpy, Pandas and Matplotlib.

→ Machine Learning & AI: Tensorflow, Scikit-Learn, PyTorch.

→ Python is used in a wide variety of real-world applications.

→ Scientific Computing use SciPy and SymPy for research purpose.

→ Internet of Things (IoT) devices often use Python for control logic.

5. What is PEP 8 and why is it important in Python programming?

A → PEP 8 stands for Python Enhancement Proposal 8, which

serves as the official style guide for Python code. It

provides guidelines on how Python code should be formatted for maximum readability and consistency across projects.

→ uses four spaces per indentation level.

→ keep each line under 79 characters.

→ keep each line that code is easy to read and writing Python code.

→ Tools like Pylint, Flake8, Black enforce PEP 8 rules.

6. Who developed Python and in which year was it released?

A. → Developer : Guido van Rossum

→ Country : The Netherlands

→ First Release : Python 1.0 released in February 1991.

→ Design goal : To create an easy, readable, and efficient Scripting language.

→ Major versions :

→ Python 2.0 (2000) → garbage collection

→ Python 3.0 (2008) → unicode & Syntax

7. What do you mean by "dynamically typed" Python?

A. Variable types are decided during runtime, not before execution.

→ You don't need to specify data types explicitly.

→ ex:  $x = 10$  → integer

$x = \text{'Hello'}$  → string

→ Same variable can store different data types during program execution.

→ Reduces code complexity for beginners.

→ Opposite of statically typed languages like Java or C++.

8. What is the difference between a compiler and an interpreter, and which does Python use?

A. Compiler : Translates entire source code into machine code before execution.

Interpreter : executes code by line at runtime.

Output : Compiler creates an executable file, interpreter does not.

Speed : Compiled programs run faster; interpreted ones are slower.

Error handling : Compiler reports all errors after translation; interpreter stops at the first error.

Ex: Compiler language : C, C++

Interpreter language : Python, Ruby, JavaScript