

BCSE101E

Computer Programming: Python

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*Module – 4 Collections in Python
(List, Tuple, Dictionary, Set)*

Dictionary in Python

Problem

Write a kids play program that prints the capital of a country given the name of the country.

PAC For Quiz Problem

Input	Processing	Output
A set of question/ answer pairs and a question	Map each question to the corresponding answer. Find the answer for the given question	Answer for the question

Pseudocode

```
READ num_of_countries
FOR i=0 to num_of_countries
    READ name_of_country
    READ capital_of_country
    MAP name_of_country to capital_of_country
END FOR
READ country_asked
GET capital for country_asked
PRINT capital
```

Dictionary

Imagine that you **want to find the definition** of the word "**python**". **What do you do?**

You go to a **dictionary** and look up "python".

Now that you have found "python", do you know what a python is?

Dictionary - Introduction

- Pair of items.
- Each pair has **key** and **value**.
- **Keys** should be **unique**
- **Key** and **value** are **separated by :**
- **Each pair** is **separated by ,**

Example:

```
dict = {'Alice' : 1234, 'Bob' : 1235}
```


Dictionary

A **dictionary** has two parts,

a **key** ("python")

a **value** ("the best darn programming language ever
invented")

Properties of Dictionaries

- unordered **mutable collections**
- items are **stored** and **fetched by key**
- **Accessed by key, not by offset position**
- **Unordered collections of arbitrary objects**
- **Variable-length, heterogeneous, and arbitrarily nestable.**

Creating a Dictionary

- Creating an EMPTY dictionary

`dictname = {}`

Example:

`Dict1 = {}`

`MyDict = {}`

`Books = {}`

- Creating a dictionary with items

`dict = {key1:val1, key2:val2,....}`

Example:

`MyDict = { 1 : 'Chocolate',
 2 : 'Icecream' }`

`MyCourse = { 'MS' : 'Python', 'IT' : 'C',
 'CSE' : 'C++', 'MCA' : 'Java' }`

`MyCircle = { 'Hubby':9486028245,
 'Mom':9486301601 }`

Accessing Values

- Using keys within square brackets

```
>>> print (MyDict[1])  
      'Chocholate'
```

```
>>> print (MyCourse['CSE'])  
      'C++'
```

Updating Elements

- update by adding a new item (key-value) pair
- modify an existing entry

```
>>>MyDict[1] = 'Pizza'
```

```
>>>MyCourse['MCA'] = 'UML'
```

Deleting Elements

- **remove an element** in a dictionary **using** the **key**

```
>>>del MyCourse['IT']
```

- **remove all** the elements

```
>>>MyCourse.clear()
```

- **delete** the dictionary

```
>>>del MyCourse
```

Basic Operations

```
>>> len(D)
```

```
# Number of entries in dictionary
```

```
3
```

```
>>> 'ham' in D
```

```
# Key membership test alternative
```

```
True
```

```
>>> list(D.keys())
```

```
# Create a new list of D's keys
```

```
['eggs', 'spam', 'ham']
```


Basic Operations

```
>>> D = {'spam': 2, 'ham': 1, 'eggs': 3}
```

```
>>> list(D.values())
```

```
[3, 2, 1]
```

```
>>> list(D.items())
```

```
[('eggs', 3), ('spam', 2), ('ham', 1)]
```

```
>>> D.get('spam')           # A key that is there
```

```
2
```

```
>>> print(D.get('toast'))   # A key that is missing
```

```
None
```

```
>>> D.get('toast', 88) # Key is assigned a value if given
```

```
88
```


Update Method

```
>>> D {'eggs': 3, 'spam': 2, 'ham': 1}
>>> D2 = {'toast': 4, 'muffin': 5}
# Lots of delicious scrambled order here
>>> D.update(D2)
>>> D
{'eggs': 3, 'muffin': 5, 'toast': 4, 'spam': 2, 'ham': 1}
```

Pop Method

pop a dictionary **by key**

```
>>> D {'eggs': 3, 'muffin': 5, 'toast': 4, 'spam': 2, 'ham': 1}
```

```
>>> D.pop('muffin')
```

```
5
```

```
>>> D.pop('toast')    # Delete and return from a key
```

```
4
```

```
>>> D {'eggs': 3, 'spam': 2, 'ham': 1}
```

List vs Dictionary

```
>>> L = []
```

```
>>> L[99] = 'spam'
```

```
Traceback (most recent call last): File "<stdin>", line 1, in ?  
    IndexError: list assignment index out of range
```

```
>>> D = {}
```

```
>>> D[99] = 'spam'
```

```
>>> D[99] 'spam'
```

```
>>> D {99: 'spam'}
```

Nesting in dictionaries

```
>>> rec = {}  
>>> rec['name'] = 'Bob'  
>>> rec['age'] = 40.5  
>>> rec['job'] = 'developer/manager'  
>>> print(rec['name'])  
Bob
```

Nesting in dictionaries

```
>>> rec = {'name': 'Bob',  
...       'jobs': ['developer', 'manager'],  
...       'web': 'www.bobs.org/~Bob',  
...       'home': {'state': 'Overworked', 'zip': 12345}}
```

- A list can be within a dictionary and dictionary within dictionary

Nesting in dictionaries

```
>>> rec['name']
```

```
'Bob'
```

```
>>> rec['jobs']
```

```
['developer', 'manager']
```

```
>>> rec['jobs'][1]
```

```
'manager'
```

```
>>> rec['home']['zip']
```

```
12345
```


Other Ways to Make Dictionaries

`{'name': 'Bob', 'age': 40}` # Traditional literal expression

`D = {}` # Assign by keys dynamically

`D['name'] = 'Bob'`

`D['age'] = 40`

dict keyword argument form

`dict(name='Bob', age=40)`

dict key/value tuples form

`dict([('name', 'Bob'), ('age', 40)])`

Comprehensions in Dictionaries

```
>>> D = {k: v for (k, v) in zip(['a', 'b', 'c'], [1, 2, 3])}
```

```
>>> D {'b': 2, 'c': 3, 'a': 1}
```

```
>>> D = {x: x ** 2 for x in [1, 2, 3, 4]}
```

```
# Or: range(1, 5)
```

```
>>> D
```

```
{1: 1, 2: 4, 3: 9, 4: 16}
```

```
>>> D = {c: c * 4 for c in 'SPAM'}
```

```
# Loop over any iterable
```

```
>>> D
```

```
{ 'S': 'SSSS', 'P': 'PPPP', 'A': 'AAAA', 'M': 'MMMM' }
```

Comprehensions in Dictionaries

```
>>> D = {c.lower(): c + '!' for c in ['SPAM', 'EGGS', 'HAM']}
```

```
>>> D {'eggs': 'EGGS!', 'spam': 'SPAM!', 'ham': 'HAM!'}
```

Initializing Dictionaries

Initialize dict from keys

```
>>> D = dict.fromkeys(['a', 'b', 'c'], 0)
```

```
>>> D {'b': 0, 'c': 0, 'a': 0}
```

Same, but with a comprehension

```
>>> D = {k:0 for k in ['a', 'b', 'c']}
```

```
>>> D {'b': 0, 'c': 0, 'a': 0}
```

Initializing Dictionaries

Other iterables, default value

```
>>> D = dict.fromkeys('spam')
```

```
>>> D {'s': None, 'p': None, 'a': None, 'm': None}
```

Comprehension

```
>>> D = {k: None for k in 'spam'}
```

```
>>> D {'s': None, 'p': None, 'a': None, 'm': None}
```

Dictionary methods

- `<dict>.items()`
 - displays the items in the dictionary (pair of keys and values)
- `<dict>.keys()` / `<dict>.viewkeys()`
 - display the keys in the dictionary
- `<dict>.values()` / `<dict>.viewvalues()`
 - displays the values in the dictionary
- `<dict>.pop()`
 - removes the last item from the dictionary
- `<dict2> = <dict1>.copy()`
 - copies the items from dict1 to dict2
- `<dict>.clear()`
 - removes all the items from the dictionary

Other methods

- `str(dict)`
 - produces printable string representation of a dictionary
- `len(dict)`
 - returns the number of items in the dictionary

Dictionaries can replace **elif ladder/switch-case**
choice = 3

```
print ({1:'one',2:'two',3:'three',4:'four',5:'five'}  
[choice])
```

Prints 'three'

Exercise 1:

Write a program to maintain a **telephone directory of the employees** of an organization. **If the employee has more than one number** store all the numbers. Write a program to print the mobile numbers given full or part of the name of the employee.

Eg: Given name of the employee as '**John**' the program must print phone numbers of 'John Paul' and 'Michel John'.

Exercise 2:

Write a program to **store the name of the players against each of a 20-20 cricket team**. The program should print the name of the players given the team name.