Narayan Acharya

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Education

Stony Brook University *Stony Brook, NY*

Master of Science in Computer Science, Graduating Dec 2020, GPA: 3.85/4.0 *Aug 2019 – **Present***

- Data Science, Natural Language Processing, Computer Vision, Big Data, Probability & Statistics.
- Teaching Assistant: Programming Abstractions (Fall '19), Software Engineering (Spring '20, Fall '21).

University of Mumbai *Mumbai, India*

Bachelor of Engineering in Information Technology; GPA: 3.9/4.0 *Aug 2011 – May 2015*

- Data Structures & Algorithms, Discrete Maths, Software Engineering, Data Mining, Operating Systems

Publications

Querying Across Genres for Medical Claims in News *Nov 2020*

Empirical Methods in Natural Language Processing (EMNLP 2020)

Projects

- **Comment Toxicity Detection**: Achieved an AUC score of 0.98+ with creative pre-processing techniques coupled with Bi-GRU & BERT for multi-class classification of toxicity levels in Wikipedia comments.
- **Sentence Representations**: Understood sentence representations using Perturbation Analysis on sentiment analysis task with IMDb movie reviews using neural networks, DAN and GRU.
- **Summarizing Gameplay**: Leveraged Transformers & NLTK to summarize gameplay comments & sentiment analysis to inform e-sports players of crowd sentiment as feedback for immersive gameplay experience.
- **Video Action Classification**: Compared LSTM v/s SVM for action classification task on the UCF101 dataset. Leveraged Transfer Learning to compute features for 60000 video frames with limited compute resources.
- **Chess Rating Prediction**: Evaluated Random Forests, Gradient Boosting over novel features extracted from moves in 100k chess games to predict Elo ratings. Feature extraction run on distributed nodes using OpenMP for 15x speed.
- **Understanding Infant Mortality**: Applied Linear Regression to suggest priority actions to reduce Infant Mortality Rate based on 16.8GB of health & social records of 3M women using Dask & Apache Spark for parallel computation.

Experience

PlayStation, *Software Engineer Intern* *May 2020 – Aug 2020*

- Built Deep Learning pipeline to improve perceived video quality by enhancing regions with text. Reduced inference time by ∼75% for text detection under challenging constraints without reducing precision & recall. Evaluated multiple lightweight backbone networks and techniques like quanitzation, post-processing optimization to improve inference speed by 2x-4x.
- Developed a web dashboard using Flask, HTML & JavaScript, to help identify incorrect annotations which helped increase precision & recall of text detection by 1-2%.

JP Morgan Chase & Co., *Associate Software Engineer* *May 2017 – Jul 2019*

- Redesigned server-side services to support web-based client & streaming of real-time data using WebSockets. Improved app performance via ∼70% reduction in payload size & boosted reliability using micro-services architecture with Spring Cloud.
- Developed non-intrusive ways to gather, store, visualize and analyze metrics using Elastic, Logstash & Kibana for latency, in the order of 100ms, across micro-services to identify bottlenecks and performance improvement options.

LiveFiesta, *Lead Android Developer* *Jun 2016 – Jan 2017*

- Led a team of 4 in the design & development of an Android application with an average rating of 4.5+ for customers to book tickets to events. Leveraged MVP architecture, Dependency Injection & TDD using RxJava, Dagger & Espresso.
- Reduced customer entry time to events by 50%, shortened queue lengths & cut losses due to fake ticket duplication & untracked re-entrants by developing a utility Android application to redeem tickets and track entrants.

TechGenium, *Software Developer & Partner* *Jun 2015 – May 2016*

Technical Skills

- **Languages**: Proficient in Python & Java, Familiar with C & C++, JavaScript, SQL
- **Frameworks & Libraries**: TensorFlow, PyTorch, scikit-learn, NLTK, NumPy, pandas, Spring, Android, Docker
- **Build Tools**: Git, Gradle, Maven, Jenkins, Bash, Linux, Google Cloud Platform(GCP)