

OBJECT QUICK REFERENCE

Technique	Code
Create an object	<code>let obj = {}</code>
Set an object property	<code>obj.name = "objecto"</code>
Get an object property (bracket notation)	<code>let name = obj.name;</code>
Prevent new properties from being added	<code>Object.seal(obj);</code>
Prevent properties from changing	<code>Object.freeze(obj)</code>
Iterate through object properties	<code>for (var prop in obj) {...}</code>