

Karun Narayan

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Objective:

Highly motivated Computer Science student seeking job, internship or other educational experience with tech companies located in the Bay Area. Determined to learn about software engineering from a professional perspective.

Education:

Bachelor's of Science, Computer Science | **University of California, DAVIS** | Expected Graduation - June 2019

Skills:

Software: C, C++, Java, Python, Rust, Currently learning PHP, C#

Operating Systems/ Programs: Windows, macOS, Linux, Unity

Relevant Coursework:

- Object Oriented Programming
- Data Structures and Algorithms
- Machine Dependent Programming
- Algorithm design
- Computer Architecture
- Operating Systems

Projects:

Website for Freelancers, Summer 2018 - Present

- A website in development using MySQL, PHP, and Javascript
- In charge of handling user data, to and from the main database

Zombie Game, Summer 2017

- Developed a first-person shooter game with a collaborator using Unity
- Wrote scripts in C# to create zombie interactions with the environment

Intern Bot, Spring 2016

- Application developed through Python to look for Internship advice on Reddit
- Used the Reddit API and the Google API to collect and record data

Experience:

Math Tutor, Leadership Public Schools- Hayward, Summer 2016

- Helped pass six summer school students in Algebra, Geometry, and Calculus
- Graded assessments and monitored improvements throughout summer school

Organizations/Clubs:

Computer Science Club, UC Davis, October 2017 – Present

Video Game Development Club, UC Davis, October 2016 – June 2017

Personal Website: <https://narayank97.github.io/>