Surefire Report

Summary

[Summary] [Package List] [Test Cases]

Tests	Errors	Failures	Skipped	Success Rate	Time
18	0	0	0	100%	1.202

Note: failures are anticipated and checked for with assertions while errors are unanticipated.

Package List

[Summary] [Package List] [Test Cases]

Package	Tests	Errors	Failures	Skipped	Success Rate	Time
	18	0	0	0	100%	1.202

Note: package statistics are not computed recursively, they only sum up all of its testsuites numbers.

	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
✓	PlayerTest	4	0	0	0	100%	0.037
✓	ItemTest	7	0	0	0	100%	0.001
✓	EnemyTest	2	0	0	0	100%	0.253
✓	GameTest	5	0	0	0	100%	0.911

Test Cases

[Summary] [Package List] [Test Cases]

PlayerTest

	testInventory	0.008
	testEquality	0
	testHealth	0
	testHidden	0

ItemTest

	GenericItemTest	0
	HiderItemTest	0
	ClueItemTest	0
	CloneTest	0
	StarTest	0
	NoteTest	0
	ItemContainerTest	0

EnemyTest

	testMove	0.251
	testDeepCopy	0.001

GameTest

	undoTest	0.202

	ItemsTest	0.2
	winTest	0.182
	playerDirectionChange	0.16
	playerMove	0.166