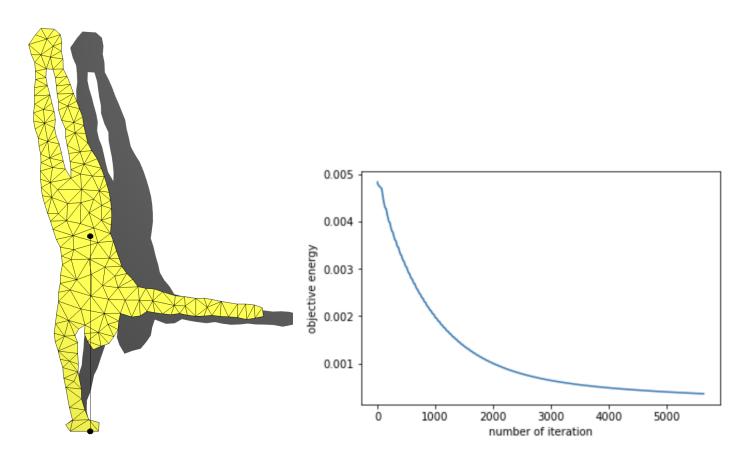
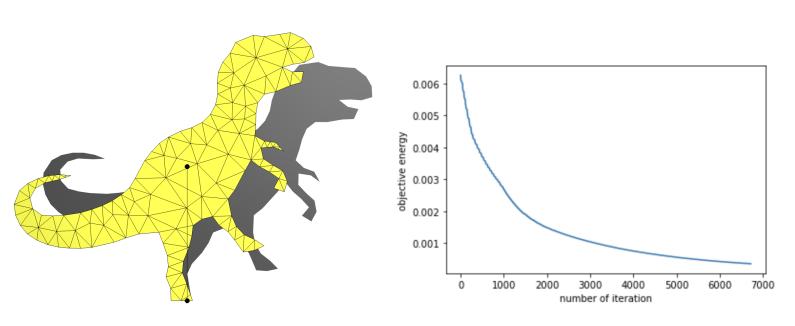
## **Gradient Descent with backtrack line search**

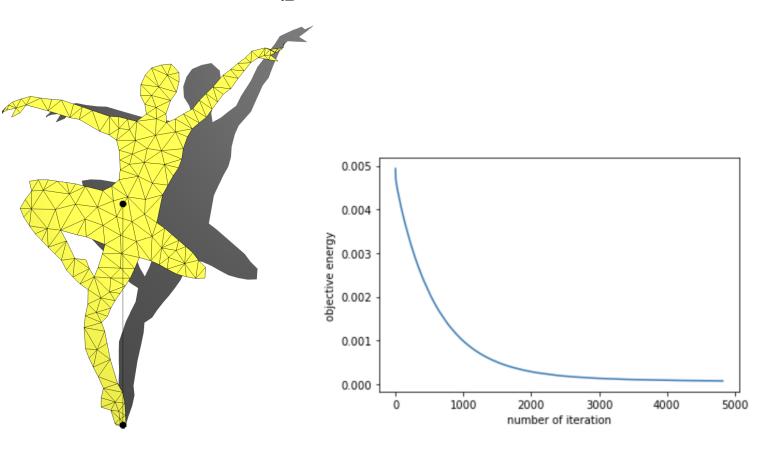
Parameters: w=2, obj\_tol = 1E-8, theta = 1.0, beta = 0.5, c = 0.01, iter = 10000



Parameters: w=2, obj\_tol = 1E-8, theta = 1.0, beta = 0.5, c = 0.01, iter = 10000

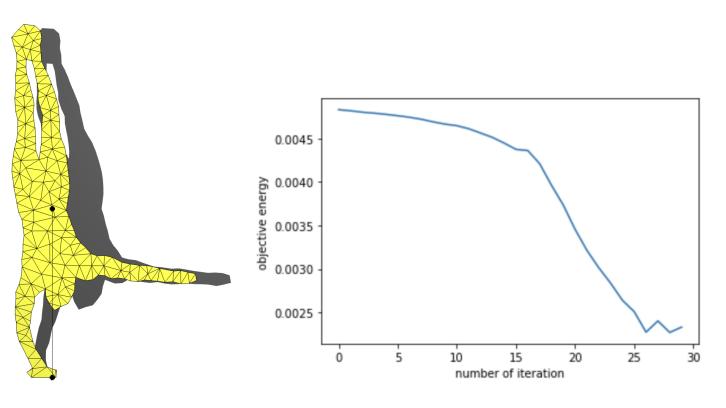


Parameters: w=2, obj\_tol = 1E-8, theta = 1.0, beta = 0.5, c = 0.3, iter = 10000

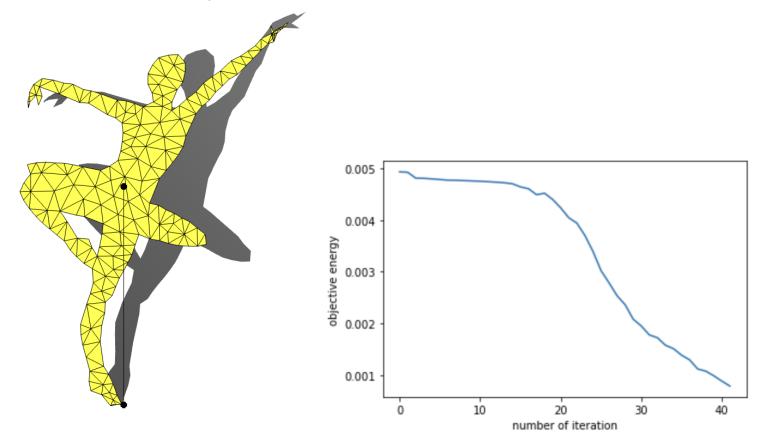


## BFGS with backtrack line search

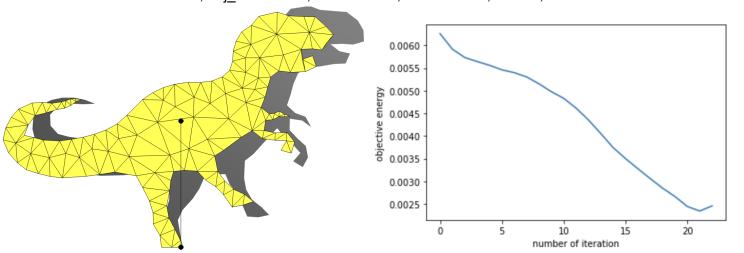
w=8, obj\_tol = 1E-8, theta = 1.0, beta = 0.8, c = 0.01, iter = 10000



w = 2, obj\_tol = 1E-8, theta = 0.5, beta = 0.9, c = 0.001, iter = 10000

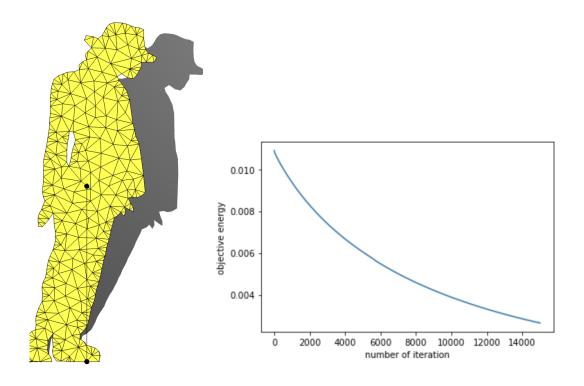


w = 2, obj\_tol = 1E-10, theta = 1000, beta = 0.855, c = 0.6, iter = 10000

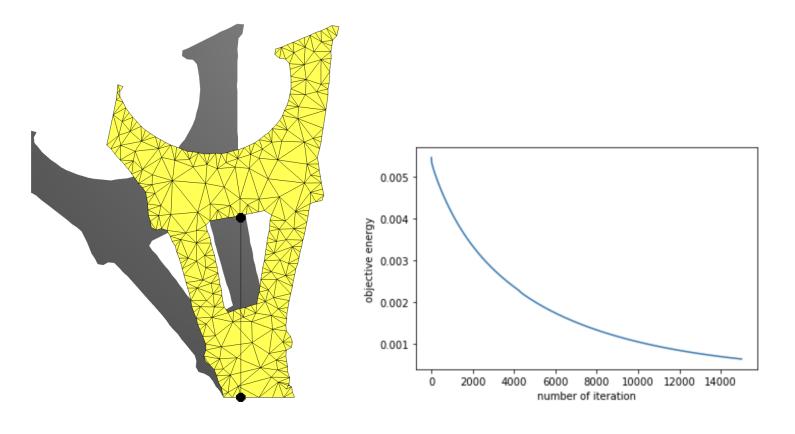


## My shapes

gradient\_descent\_with\_line\_search w = 10, obj\_tol = 1E-9, theta = 1.0, beta = 0.9, c = 0.1, iter = 15000)



gradient\_descent\_with\_line\_search w = 10, obj\_tol = 1E-9, theta = 1.0, beta = 0.9, c = 0.1, iter = 15000)



gradient\_descent\_with\_line\_search w = 8, obj\_tol = 1E-8, theta = 1.0, beta = 0.8, c = 0.8, iter = 10000

