```
1 package javapractice;
 2interface Animal111{
 3 abstract void sound();
4 }
 5class Horse implements Animal111{
6 public void sound() {
7 System.out.println("woof-woof");
8 }
9 }
10class Tiger implements Animal111{
11 public void sound() {
12 System.out.println("T-t");
13 }
14 }
15
16 public class Interface {
17
18 public static void main(String[] args) {
19 Horse h=new Horse();
20 h.sound();
21 Tiger t=new Tiger();
22 t.sound();
23 }
24
25 }
26
```