Chp 6 → Decision Trees

* Entropy

$P = [P_1, P_2 \dots P_k]$

$P_i \geq 0$

$\sum P_i = 1$

$$\text{entropy}(P) = -\sum_{i=1}^{k} P_i \cdot \log_k P_i$$

↳ non negative number

- 0 ← single entry with $P_j = 1$
- 1 ← evenly distributed $\left[\frac{1}{k} \dots \frac{1}{k}\right]$

14 Points

$P = \left[\frac{9}{14}, \frac{5}{14}\right]$

↓ Yes's ↳ No's

entropy of a feature

Outlook

Sunny → how many have Yes and No

↓ ↓

2 3

5

$\left(\frac{2}{5}, \frac{3}{5}\right)$

→ Entropy(D | Outlook = Sunny) = E(P1)

→ Entropy (D | Outlook = Rain) = E(P2)

→ Entropy (D | Outlook = Overcast) = E(P3)

avg entropy

$$E(\text{outlook}) = \frac{5}{14} E(P_1) + \frac{5}{14} E[P_2] + \frac{4}{14} E(P_3)$$

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all features.

E[outlook	0.7
E[temperature]	0.2 → smallest → becomes first question
E[humidity]	0.3
E[wind.]	0.6

Hyperparameter

Entropy (P) $P = [P_1 \dots P_n]$

↳ gini index(p)

① $\text{gini}(p) = 1 - \sum_{i=1}^{n} p_i^2$] $1 - \frac{1}{k^2}$ } max value } default

0

whenever we have high gini index ↓

It's a good feature

② when to stop asking question?

Good to ask not too many questions.

10k days → Large

10 days → Overcast (very small subset)

↓

doesn't have much value

↓

if we ask questions about it doesn't make sense

→ Small SubDataset — Size of min dataset

→ Depth of the tree (we can restrict it)

if reach dept x → stop

*Regression

Calculate mean of numerical →

Variance/MSE → $\sum_{j=1}^{n} (y_j - \bar{y})^2/n$

$MSE(D) = 0 \mid y_j = \bar{y}$ → arg

↙ entire Dataset (how good?)

↙ labels

labels in output - same

↳ Stop asking QS

* Trees on numerical features

$-100^{0} \ldots\ldots 100^{10}$ | human intuition

bucketisation | automatic

↘ hyperparameter or decided by algorithm

num feature → k binary feature

i: X_i — [0, . . . 1]

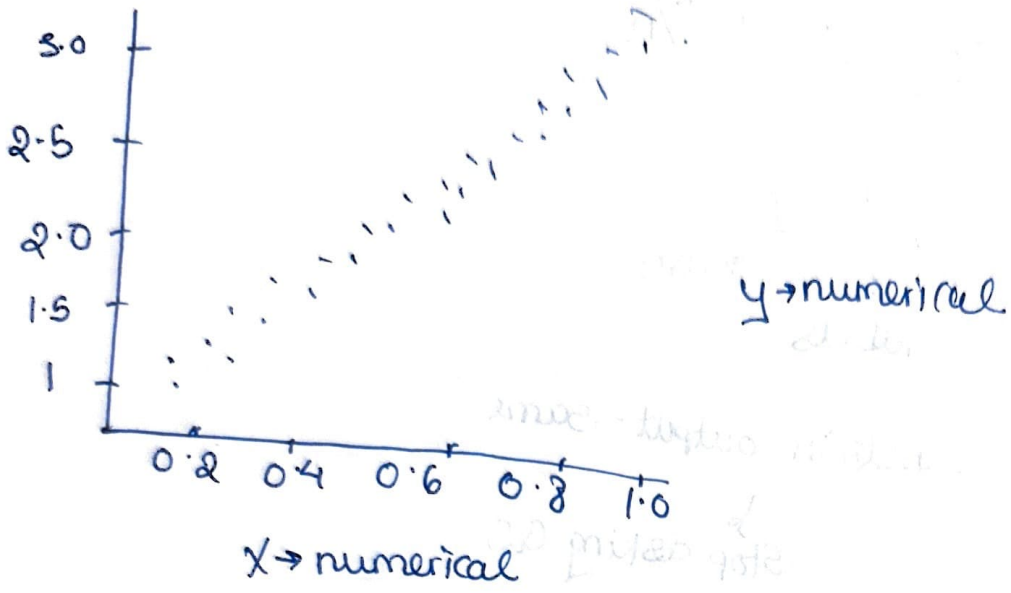
0·33 0·66

divide into sub interval

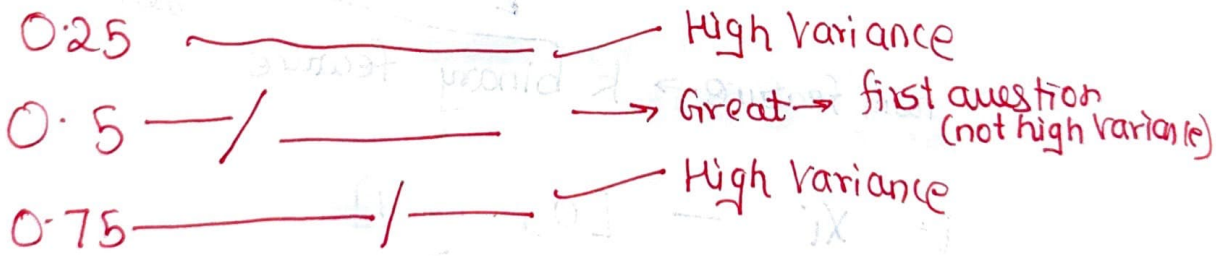
thresholds { $(X_i > 0{\cdot}33)$ $(X_i > 0{\cdot}66)$ } if 0·5 which is numerical example ↓ convert to 1

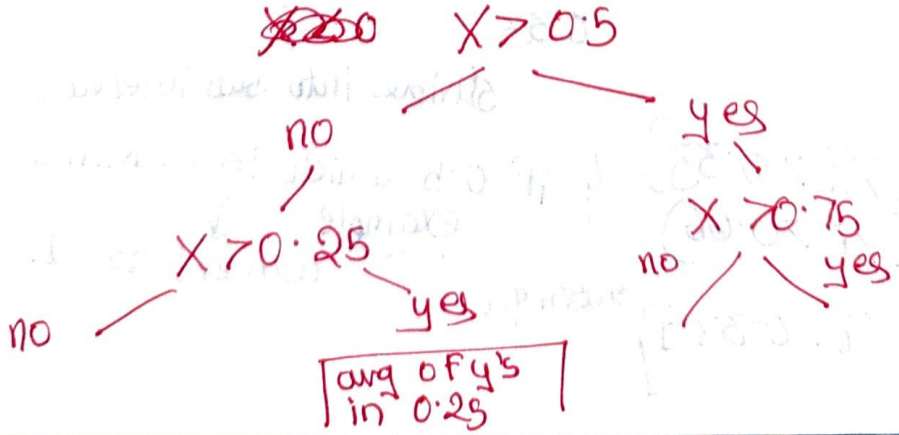
if $X_i > 0{\cdot}33$ 1 → assign

Example → fully numerical.



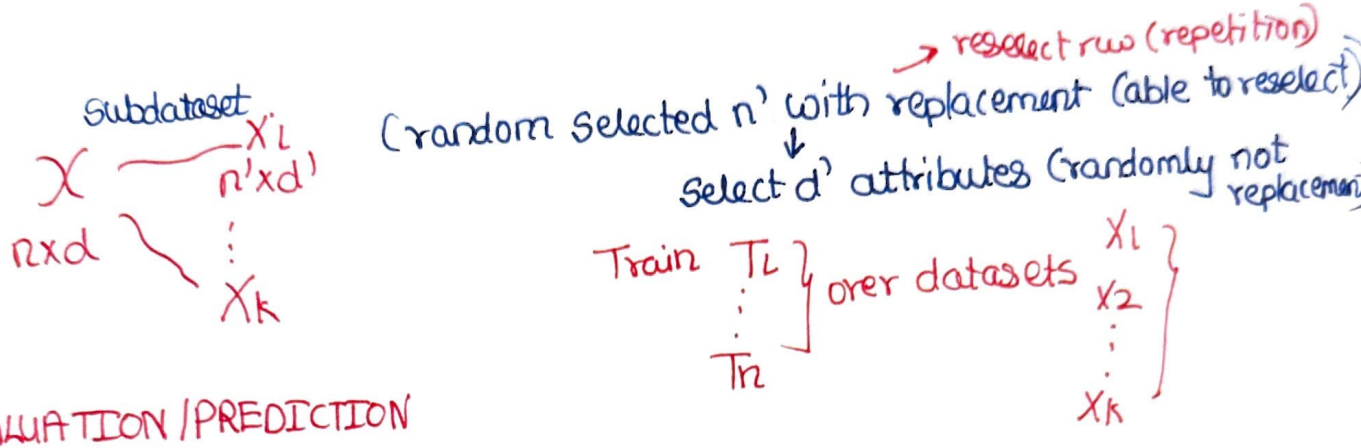
X > 0.25
X > 0.5 → X > 0.5 → first question
0 > 0.75



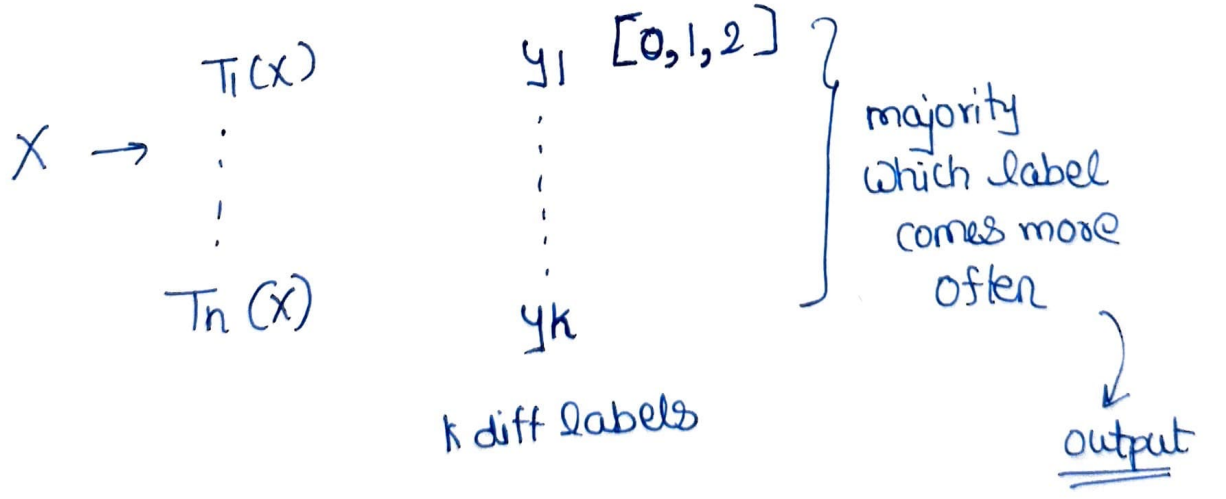


Random Forests — forest (multiple decision trees)

TRAINING



EVALUATION / PREDICTION



Early Stopping questions] 10 decisio trees → 10 protocols

↓ overfitting will cancel out.