

Online algorithms for two problems in high-dimensional convex geometry

Naren Sarayu Manoj (<https://nsmanoj.com>)

TTIC

2023 Nov 06

Modern input concerns for algorithmic data science

My goal – design and analyze algorithms for more realistic input scenarios.

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https://narenmanoj.github.io/nsm_statement.pdf

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Streaming Algorithms for Ellipsoidal Approximation of Convex Polytopes

Conference of Learning Theory (COLT) 2022

Yury Makarychev, *NSM*, Max Ovsiankin

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Given a convex body X , find an ellipsoid \mathcal{E} such that $\mathcal{E}/\alpha \subseteq X \subseteq \mathcal{E}$ for a small α .

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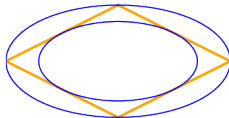


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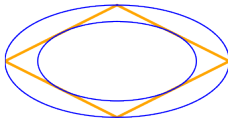


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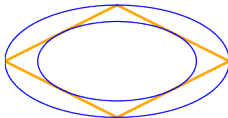


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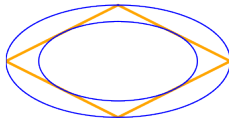
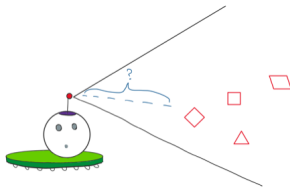


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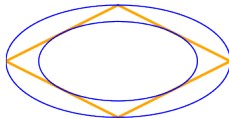
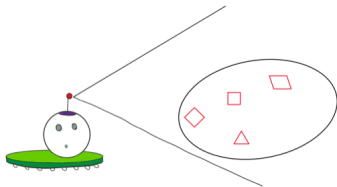


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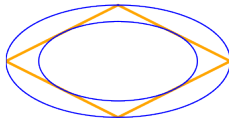
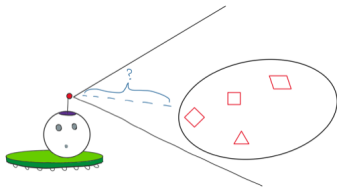


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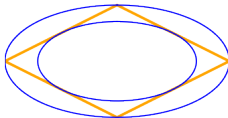
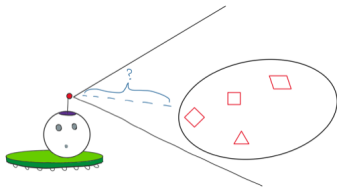


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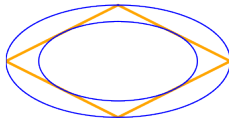
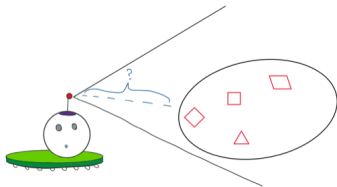


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Such an \mathcal{E} has many uses, including...

- ▶ Obstacle detection in robotics [RB97]
- ▶ Online learning and optimization [LLS19]
- ▶ Succinctly representing a convex body (d^2 floats)



Offline solution

Symmetric ellipsoidal approximation – offline

Given a symmetric convex body $X \subseteq \mathbb{R}^d$, compute an ellipsoid \mathcal{E} with $\mathcal{E}/\alpha \subseteq X \subseteq \mathcal{E}$ that minimizes α . Let α be \mathcal{E} 's *approximation factor*.

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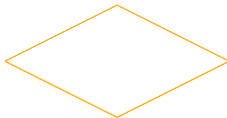


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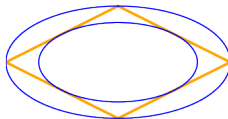


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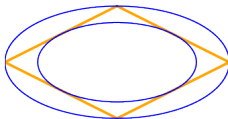


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Theorem of John [Joh48]

If \mathcal{E} is the minimum volume ellipsoid covering X , then we can always achieve $\alpha \leq \sqrt{d}$.

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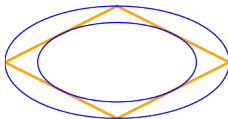


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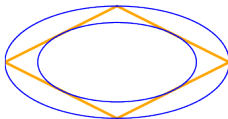


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There exists X for which the approximation factor \sqrt{d} is tight for *any* ellipsoidal approximation for X (e.g. cross polytope, hypercube). For symmetric polytopes with n linear constraints, John's Ellipsoid can be approximated in time $\tilde{O}(nd^2)$ [CCLY19].

Streaming/online ellipsoidal approximations

Problem

Given a symmetric convex body $X = \text{conv}(\pm x_1, \dots, \pm x_n)$ as a stream of points, find an ellipsoid \mathcal{E} with $\mathcal{E}/\alpha \subseteq X \subseteq \mathcal{E}$ that minimizes α .

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 - ▶ Update time in each iteration must be fast.

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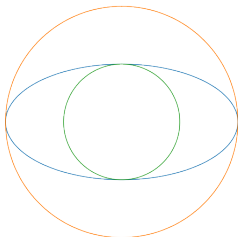


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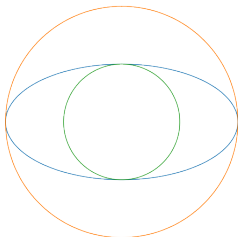
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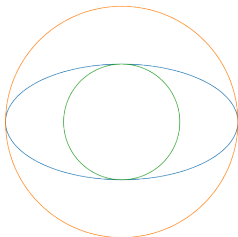
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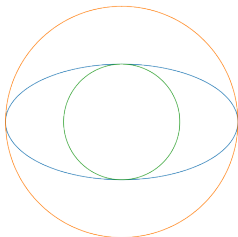


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Greedy algorithm

Assumption

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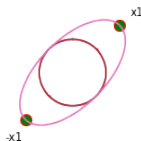
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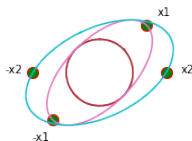
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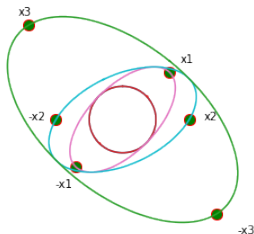
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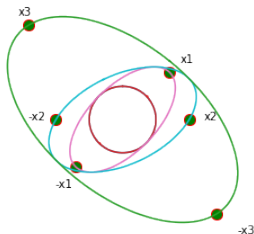
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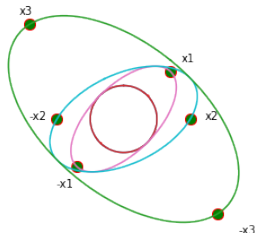
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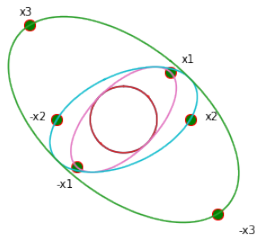
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Optimality:

- ▶ Compared to the optimal offline solution, we lose only an excess $O(\sqrt{\log(R/r + 1)})$ factor.
- ▶ We have strong evidence to suggest that the $\sqrt{\log(R/r + 1)}$ extra loss is necessary.

Proof strategy

\mathcal{E} is an α -approximation if $\mathcal{E}/\alpha \subseteq \text{conv}(\pm \mathbf{x}_1, \dots, \pm \mathbf{x}_n) \subseteq \mathcal{E}$.

Define:

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Consider an ellipsoid $\mathcal{E}^* \supseteq X$ such that $\kappa(\mathcal{E}^*) \leq R/r$. Pick a matrix \mathbf{J}^* such that $\mathcal{E}^* = \{\mathbf{x} : \|\mathbf{J}^* \mathbf{x}\| \leq 1\}$.

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Upshot – it's sufficient to show that $\sigma_{\max}(\mathbf{J}^* \cdot \mathbf{A}_n^{-1}) \lesssim \sqrt{d \log(R/r + 1)}$.

Part 2 – Potential functions

Goal – Identify some useful $\Phi(\mathcal{E}_t)$ and claim that

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Interpretation – the singular values of $\mathbf{J}^* \cdot \mathbf{A}_t^{-1}$ correspond to the lengths of the axes of $\mathbf{J}^* \cdot \mathcal{E}_t$. Thus, $\Phi_{\mathbf{J}^*}(\mathcal{E}_n) \gtrsim \sigma_{\max}(\mathbf{J}^* \cdot \mathbf{A}_n^{-1})^2$.

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Suffices to control the RHS.

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This is enough!

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Let J be the minimum volume outer ellipsoid covering X .

Every one-pass algorithm that must output a sequence of ellipsoids \mathcal{E}_i satisfying $\mathcal{E}_i \subseteq \mathcal{E}_j$ for all $i \leq j$ must have a \sqrt{d} -approximation factor *with respect to* J .

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Upshot – No “monotone” one-pass algorithm can have an output close to the true minimum-volume outer ellipsoid for every sequence of inputs.

Hard Instance – Outline

Hadamard basis

For a dimension d , we say there exists a Hadamard basis for \mathbb{R}^d if we can find a collection of d vectors $\{\mathbf{v}_1, \dots, \mathbf{v}_d\}$ such that $\mathbf{v}_i \in \{\pm 1\}^d$ and for all $i \neq j$, we have $\langle \mathbf{v}_i, \mathbf{v}_j \rangle = 0$.

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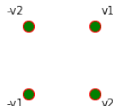
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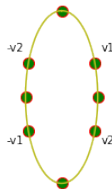
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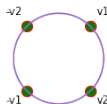
Phase 2

The instance selects $i \in [d]$ and $\varepsilon \in (0, d-1)$. Let $\mathbf{w}_i = \mathbf{e}_i \cdot 1/\sqrt{d-\varepsilon}$ and $\mathbf{w}_j = \mathbf{e}_j \cdot \sqrt{d-1/\varepsilon}$, for all $j \neq i$. Give the points $\mathbf{w}_1, \dots, \mathbf{w}_d$.



Hard Instance – Analysis Outline

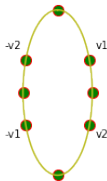
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- ▶ At the end of Phase 1, the minimum volume outer ellipsoid is B_2^d .
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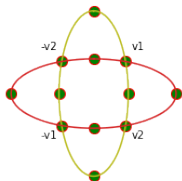


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Key observation – it is not possible to output an ellipsoid at the end of Phase 1 such that all outcomes of Phase 2 yield approximation factor $< \sqrt{d-\varepsilon}$.



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Dueling convex optimization with a monotone adversary

under conference review

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Preference-based feedback

Consider a *recommendation* problem – we give a user some items and ask them to choose their favorite. Over time, we want to learn their preferences.

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Original problem (without the monotone adversary) was studied by Jamieson, Nowak, and Recht [JNR12] and Saha, Koren, and Mansour [SKM22].

Challenges with out-of-list feedback

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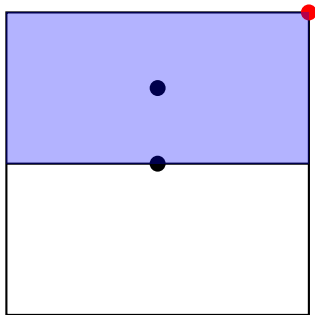
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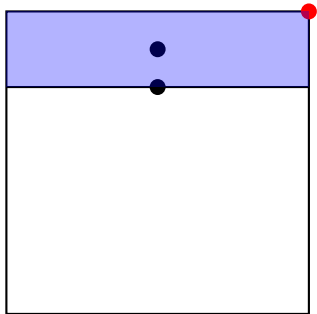
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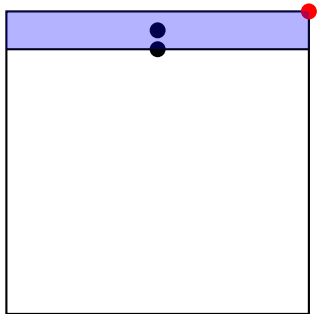
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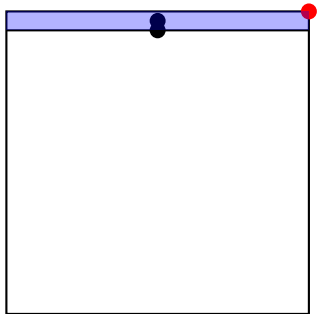
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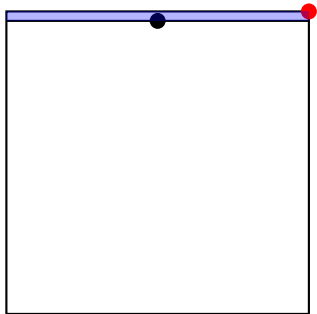
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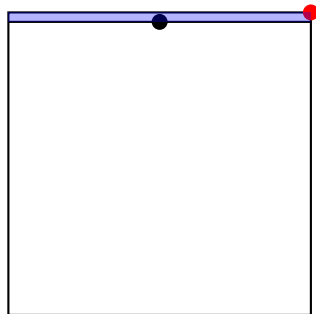
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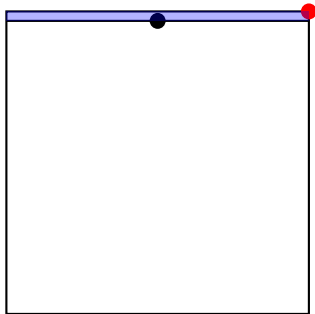
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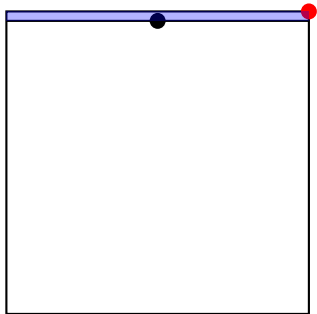


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There is a *simple, fast* algorithm that can handle the out-of-list feedback for dueling optimization for certain natural functions that, with high probability:

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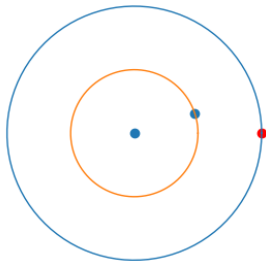
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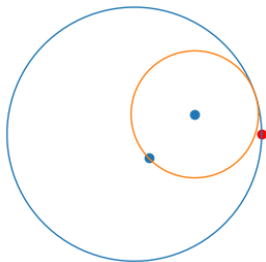
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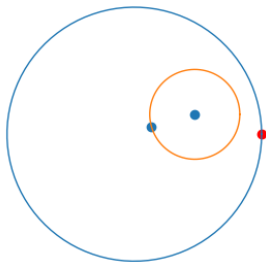
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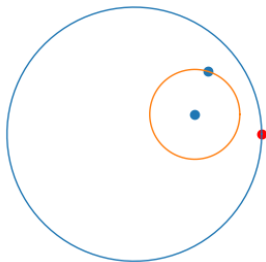
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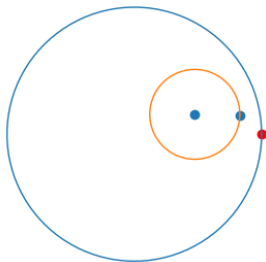
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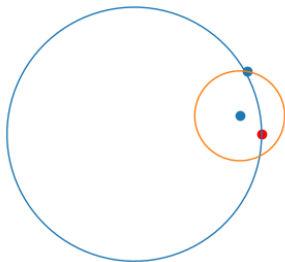
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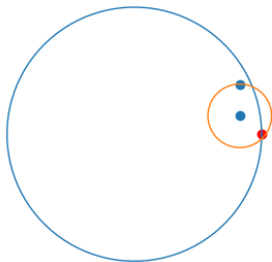
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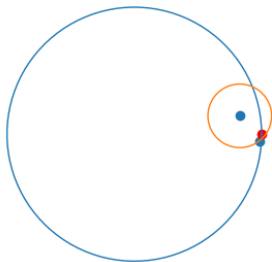
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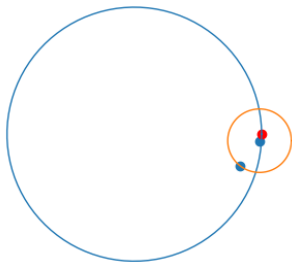
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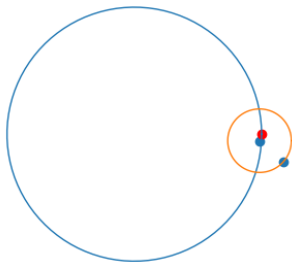
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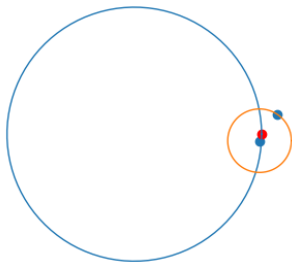
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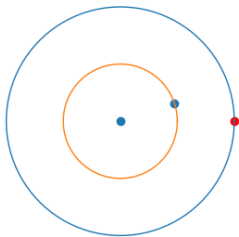
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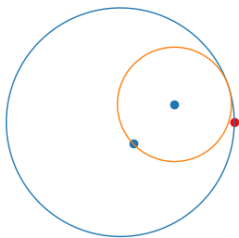
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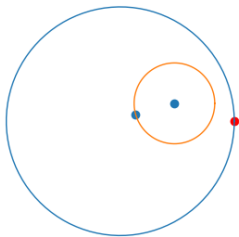
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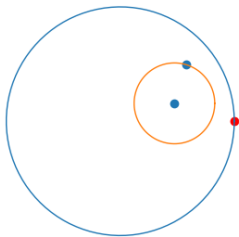
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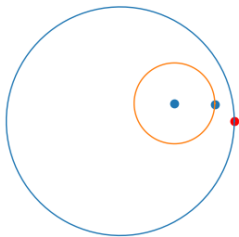
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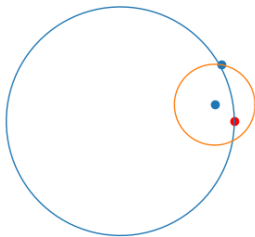
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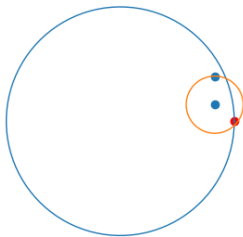
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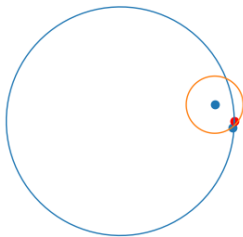
Let $\mathbf{g} \sim \text{Unif}(\mathbb{S}_2^{d-1})$ and let $\mathbf{y} \in \mathbb{S}_2^{d-1}$ be fixed. Then $\Pr_{\mathbf{g}} \left[\langle \mathbf{g}, \mathbf{y} \rangle \geq \frac{1}{2\sqrt{d}} \right] \geq \frac{1}{8}$.

Let $\mathbf{y} = \nabla f(\mathbf{x}_t)$. Then, with constant probability, we choose a step that is vaguely aligned with $-\frac{\nabla f(\mathbf{x}_t)}{\|\nabla f(\mathbf{x}_t)\|_2} = \frac{\mathbf{x}^* - \mathbf{x}_t}{\|\mathbf{x}^* - \mathbf{x}_t\|_2}$.

1. Using a step size of $\sim \frac{1}{\sqrt{d}}$, with constant probability, we get

$$\|\mathbf{x}^* - \mathbf{x}_{t+1}\|_2^2 \leq \left(1 - \frac{C}{d}\right) \|\mathbf{x}^* - \mathbf{x}_t\|_2^2.$$

2. After $\sim d$ such “successful steps,” we have decreased our cost by a constant factor.
3. Once we are confident we have run enough “successful steps”, decay ε_t and continue ad infinitum.



How do we make progress?

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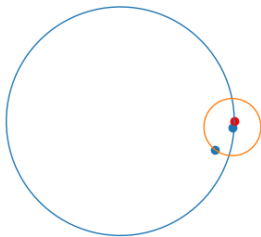
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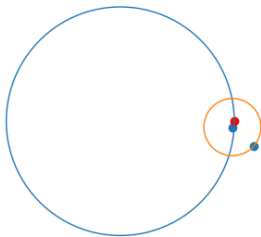
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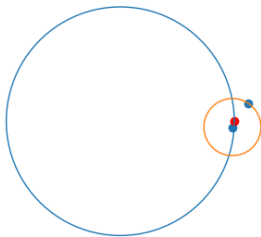


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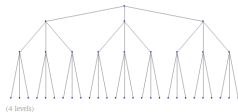
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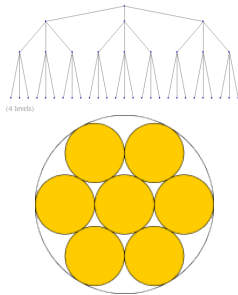
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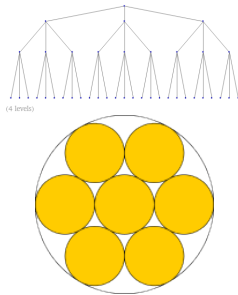
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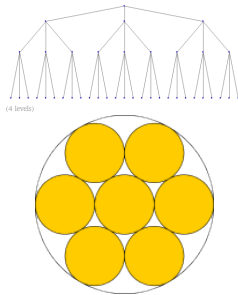
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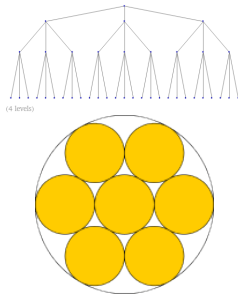
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Upshot – our algorithm is **optimal**.

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- ▶ arXiv forthcoming! (or email me for the manuscript)

Modern input concerns for algorithmic data science

My goal – design and analyze algorithms for more realistic input scenarios.

Unwieldy input

- ▶ Approximating convex polytopes in a stream (Makarychev, Manoj, and Ovsiankin [MMO22; MMO23], COLT 2022/under submission).
- ▶ Approximating large convex objective functions (Manoj and Ovsiankin [MO23], under submission).
- ▶ Explaining classifier predictions on large inputs (Gupta and Manoj [GM23], SOSA 2023).

Unexpected input

- ▶ Robust machine learning under backdoor poisoning attacks (Manoj and Blum [MB21], NeurIPS 2021).
- ▶ Learning from out-of-list feedback (Blum, Gupta, Li, Manoj, Saha, and Yang [BGLMSY23], under submission).
- ▶ Generalization of short-program interpolators (Manoj and Srebro [MS23], COLT 2023).

- ▶ Research statement –

https://narenmanoj.github.io/nsm_statement.pdf

- ▶ Publication list – https://narenmanoj.github.io/nsm_publist.pdf

Questions?

Thank you!!

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