

# On the Latent Space of Deep Generative Models

## Honors Thesis Presentation

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# Outline

- 1 Introduction
  - Deep Generative Models Overview
  - Terms
  - Main Claim
- 2 Theory
  - Assumptions
  - Main Result
  - Relationship to Diversity
  - Proofs
  - Potential Implications
- 3 Experiments
  - VAE Modification
  - Experimental Setup
  - Results

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# Deep Generative Models

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- Sample noise from distribution (draw a latent vector), pass through a function (typically a neural net), and get meaningful output (some image)

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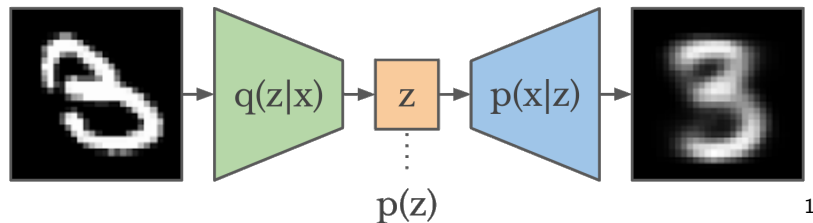
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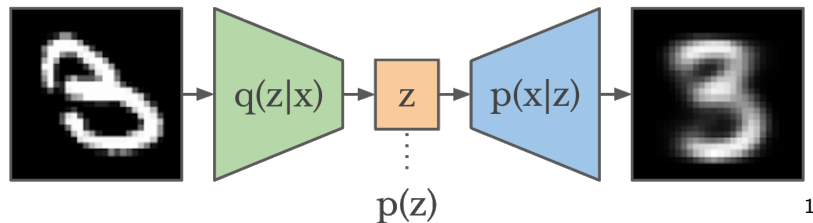
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- Reconstruction error
  - On average, how lossy is the compression that the VAE is performing?
  - Use  $\ell_2$  distance between two images

# VAE Architecture



<sup>1</sup>Diagram courtesy of Danijar Hafner.

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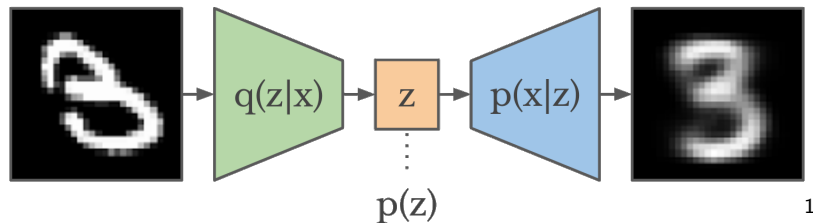


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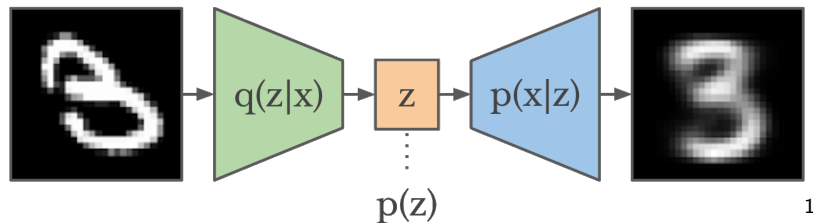
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- Formulated as min-max game

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Generally, **theoretical understanding of deep generative models is still lacking.**

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# Deep Generative Model

## Definition (Deep Generative Model)

A *deep generative model* is a (possibly randomized) function, denoted  $g$ , that accepts some vector  $z \in \mathbb{R}^d$  for some  $d$  as input and outputs some image  $I \in \mathcal{I}$ , where  $\mathcal{I}$  represents the space of images.

# Encoder

## Definition (Encoder)

An *encoder* is a (possibly randomized) function, denoted  $f$ , that accepts some input image  $I \in \mathcal{I}$  (where, again  $\mathcal{I}$  is the space of images) and outputs some vector  $z \in \mathbb{R}^d$ .

# Class

## Definition (Class)

Suppose we are given a classifier into  $K$  classes  $c : \mathcal{I} \rightarrow [K]$  that accepts as input an image and outputs a class label which is an integer index in  $[K] := \{i\}_{i=1}^K$ . Then, the *class* of an image  $I$  under  $c$  is given by:

$$K_{c(I)} := \{z' \mid c(g(z')) = c(I)\}$$

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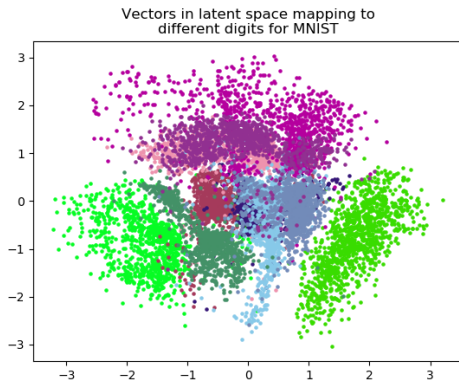
In words,  $K_i$  is the subset of the latent space that is classified into label  $i$  when a point  $z \in K_i$  is passed through  $g$  and subsequently classified by  $c$ .

# Latent Hole

## Definition (Latent Hole)

A *hole* is a point  $z \in \mathbb{R}^d$  such that there does not exist an image  $I$  in the data manifold for which  $f(I) = z$ .

# Examples





# Class Radius

## Definition (Class Radius)

Consider the probability vector  $p \in \mathbb{R}^K$  such that:

$$p_i \propto \nu(K_i)$$

Then, the *class radius* is the expected distance from a random point  $z \sim p$  in some class to the closest point in a different class. Specifically, define  $r(z)$  below, and let  $c(g(z)) = i$ :

$$r(z) := \inf_{z' \in \bigcup_{j \neq i} K_j} \|z - z'\|$$

Then the class radius is simply:

$$\mathbb{E}_{z \sim p} [r(z)]$$

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# Assumptions

## Probability Decay

$$\|p\|_{\infty} \leq \min \left( \frac{1}{5}, h(K) \in \left[ \Omega \left( \frac{1}{K} \right), o(1) \right] \right)$$

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## Partition of Latent Space

$$\bigcup_{i=1}^K K_i = \mathbb{R}^d$$

- Every latent vector maps to some image in the data manifold

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# Class Radius to Diversity

## Theorem

*Under the aforementioned assumptions, we have the following regarding the expected class radius of each image in the latent space of our generative model:*

$$\mathbb{E}[r(z)] \leq \frac{\log\left(4\pi \log\left(1/\|p\|_2^2\right)\right)}{\sqrt{2 \log\left(1/\|p\|_2^2\right)}}$$

- Upper bound depends *only* on  $\|p\|_2^2$

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# $\|p\|_2^2$ as a Measure of Diversity

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- $\sum p_i^2 = \|p\|_2^2$

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## Definition ( $\alpha$ -order Rényi Entropy)

$$H_\alpha(p) = \frac{1}{1-\alpha} \log \left( \sum_{i=1}^K p_i^\alpha \right)$$

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## Special Case: Collision Entropy

$$H_2(p) = -\log \left( \sum p_i^2 \right) = \log \left( \frac{1}{\|p\|_2^2} \right)$$



# $\|p\|_2^2$ as a Measure of Diversity

## Fact (Maximum Entropy Distribution)

*For all  $\alpha$ , the distribution maximizing the  $\alpha$ -order Rényi Entropy is the uniform distribution, yielding:*

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$$\mathbb{E}[r(z)] \leq \frac{\log(4\pi \log(K))}{\sqrt{2 \log(K)}}$$

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# Some Details

(Slightly rewritten) Result from Fawzi et al. (2018)

$$\mathbb{E}[r(z)] \leq \sum_{i=1}^K \Phi^{-1}(p_i) \cdot p_i + \frac{e^{-\Phi^{-1}(p_i)^2/2}}{\sqrt{2\pi}}$$

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Rewrite some:

$$\sum_{i=1}^K \Phi^{-1}(p_i) \cdot p_i + \frac{e^{-\Phi^{-1}(p_i)^2/2}}{\sqrt{2\pi}} \leq \sum_{i=1}^K p_i \left( \frac{\log(4\pi \log(1/p_i))}{\sqrt{2 \log(1/p_i)}} \right)$$

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Then Jensen:

$$\mathbb{E}[r(z)] \leq g\left(\sum_{i=1}^K p_i \cdot p_i\right) = g\left(\|p\|_2^2\right) = \frac{\log\left(4\pi \log\left(1/\|p\|_2^2\right)\right)}{\sqrt{2 \log\left(1/\|p\|_2^2\right)}}$$

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Unfortunately, computing  $\mathbb{E}[r(z)]$  might be more difficult than computing  $\|p\|_2^2$  unless  $K$  is extremely large

# Adversarial Examples

- Recall:

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- If  $g$  is  $L$ -Lipschitz, then on average, you don't have to perturb too much in image space:

$$L \cdot \frac{\log \left( 4\pi \log \left( 1 / \|p\|_2^2 \right) \right)}{\sqrt{2 \log \left( 1 / \|p\|_2^2 \right)}}$$

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- Under the probability decay assumption, above approaches 0 as the number of classes  $K$  grows arbitrarily large

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  - Results



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*Regularize with  $\omega(\cdot, \cdot)$  summed over many pairs of images. To force  $\omega$  to be low, enforce Lipschitz constant via network weight clipping.*

# Outline

- 1 Introduction
  - Deep Generative Models Overview
  - Terms
  - Main Claim
- 2 Theory
  - Assumptions
  - Main Result
  - Relationship to Diversity
  - Proofs
  - Potential Implications
- 3 Experiments
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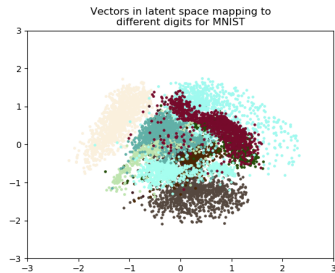
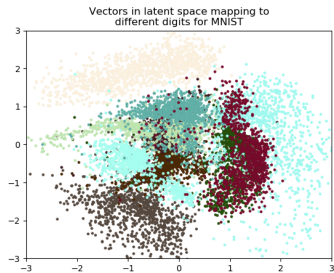
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- Clip weights to  $[-0.3, 0.3]$

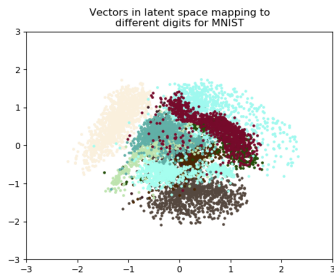
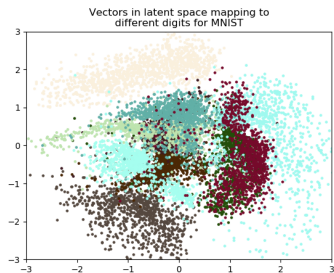
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# Geometric Implications



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Conclusion: Modified VAE makes classes come closer to one another but decreases probability mass of space covered

# Sample Quality



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Conclusion: Modified VAE does not change quality of generated samples noticeably



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*For future: Devise an optimization objective that favors both closer classes and better coverage of the latent space.*

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- Test generative models for diversity
- **Meta-Problem**: Theoretically understand generative models better

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