

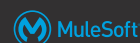


Wrapping up the course



1

In this module, you will



- Take the class survey
- Learn where to go from here
- Learn how to get practice applying the knowledge learned in class
- Learn about the certification exam
- Learn how to prepare for the certification exam

2

Take the class survey

3

Class survey



- Please take the course survey by selecting the button at the bottom of the course overview page
- **Please fill the survey out now!**
 - We want your feedback!

Anypoint Platform Development: Fundamentals (Mule 4)

Overview Resources

Get started with Anypoint Platform with hands-on experience building APIs and integrations.

Session Overview

Start	End
02	06
09:00 PST	05:00 PST
2020	2020

Seats: 25

Presenter/Author: Jeanette Stallons

Meeting ID: 3333333333

Meeting Password: L3arnMuleSoft

Date	Time	Session
Jan 02	09:00 PST	Anypoint Platform Development: Fundamentals (Mule 4) - Day 1
Jan 03	09:00 PST	Anypoint Platform Development: Fundamentals (Mule 4) - Day 2
Jan 04	09:00 PST	Anypoint Platform Development: Fundamentals (Mule 4) - Day 3
Jan 05	09:00 PST	Anypoint Platform Development: Fundamentals (Mule 4) - Day 4
Jan 06	09:00 PST	Anypoint Platform Development: Fundamentals (Mule 4) - Day 5

Class Survey

Start: 06 Jan 2020 9:00 AM PST
End: 20 Jan 2020 5:00 PM PST
Type: Survey (InProgress)
Total Questions: 7

[Start Survey](#)

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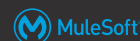
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Where to go from here



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Review and reinforce course content



- Take advantage of the **self-paced course assets**
- Watch the **videos** and review the **course slides**
- Step through the **walkthroughs** on your own
- Complete the **DIY exercises**
- Complete the **practice exam**

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Enrollments

Self-paced Instructor-led

Anypoint Platform Development: Fundamentals (Mule 4)

Join Date: 10 Jul 2020 5:23 PM PDT
ANYPOINT STUDIO

0%

Anypoint Platform Development: Fundamentals (Mule 4)

Launch Resources

DIY 3-1: Create an API specification with RAML

Introducing the Course
Introducing Application Network
Introducing Anypoint Studio
Designing APIs
Design in
Reviewing the options for design
API 3-1: Use API Designer to
Testing API design without i
API 3-2: Use the building b
Using RAML to define spec
API 3-3: Add request and re
Engaging with users (API)
API 3-4: Add an API to Any
Drawing APIs (API)
API 3-5: Share an API
Summary (API)
Create API
API 3-5: Create an API spec

DIY Exercise 3-1: Create an API specification

Time estimate: 1 hour

Objectives

In this exercise, you create an API spec. Appropriately name the API and appropriately define API parameters. Properly provide relevant tags.

Success

Your company needs to expose a new application. The first step is to create an API specification in Anypoint Studio. The next step is to create an API specification in Anypoint Studio. The next step is to create an API specification in Anypoint Studio.

Create the API specification

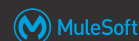
In Design Center, create a RAML spec.

- The API has a resource called /users.
- All client requests must include an API key in the request header.
- The resource returns a list of users that are active.
- The GET method for the API returns a list of users.

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Take additional MuleSoft training courses



- Anypoint Platform:
 - Flow Design
 - API Design
- Anypoint Platform Development:
 - DataWeave
 - Production-Ready Development Practices
 - Production-Ready Integrations
- Anypoint Platform Operations:
 - CloudHub
 - Runtime Fabric
 - Customer-Hosted Runtimes
 - API Management
- Anypoint Platform Architecture:
 - Application Networks
 - Integration Solutions



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Take Production-Ready Development Practices



At the end of this course, students should be able to use best practices to:

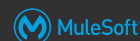
- Interactively provision API-related artifacts and secure access to APIs
- Enhance data protection using HTTPS
- Configure Mule applications succinctly and securely for different deployment environments
- Automate the building, unit testing, and deployment of Mule applications using Maven-based tooling
- Write unit tests for Mule flows using MUnit that is optimized for reuse and maintainability
- Improve monitorability of Mule applications through healthchecks and operational logging
- Share assets and resources including code, connector configurations, and more between projects

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Take Production-Ready Integrations



At the end of this course, students should be able to use best practices to:

- Invoke REST APIs and SOAP web services using various client components taking into consideration the non-functional properties of API invocations
- Pass messages asynchronously reliably between Mule flows and Mule applications
- Use various modules and techniques to implement message validation across Mule flows and Mule applications
- Apply essential Enterprise Integration Patterns to orchestrate multiple Mule applications and API invocations
- Use various techniques and Anypoint Platform components to store and manage state in an application network to increase performance and resilience
- Identify and extract reusable Mule application code into different Mule runtime extensions

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MuleSoft Accelerators



Accelerate the delivery of common integration use cases

Definition

A collection of **technical assets** and **documentation** to accelerate implementation of multiple use cases addressing a **larger business or industry problem**

Call to Action

Learn more on
[Anypoint Exchange!](#)

Provided assets



APIs



Integration Templates



Reference
Architecture



Additional
technical assets

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Learn and build on your own



- Read more
 - Documentation: developer.mulesoft.com/docs
 - Support knowledge base: help.mulesoft.com/s/support
 - Blog: blogs.mulesoft.com
- See more code
 - Templates: www.mulesoft.com/exchange
- Report and track issues
 - Mule kernel JIRA: www.mulesoft.org/jira/browse/MULE
 - Mule: Submit through the support portal

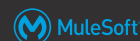


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Interact with the community



- Ask questions
 - Forums:
 - help.mulesoft.com/s/forum – general forum
 - training.mulesoft.com/help/apdev-fundamentals4 – course-specific forum
 - StackOverflow: stackoverflow.com/search?q=mule
- The MuleSoft Help Center: help.mulesoft.com
 - Forum – ask questions
 - Discussion Groups – browse topics
 - Resources – get technical resources
 - Training – expand your expertise
 - Support – support and subscriptions
 - Community – network with your peers

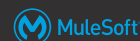


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Keep current



- Conferences and events: www.mulesoft.com/events
- Blog: blogs.mulesoft.com
- Webinars: www.mulesoft.com/webinars
- Roadmap webinar
 - Get invited by selecting roadmap in email preferences
resources.mulesoft.com/preference-customers.html
- Facebook: www.facebook.com/mulesoft
- Twitter: twitter.com/mulesoft

Customer Email Preference Center

Email Address *

Receive customized content based on your industry and title:

Industry Job Role

Tell us what you're interested in:

Product Updates

Roadmap & Releases ☐

Security ☐

Marketing Notifications

Webinars ☐

Newsletters ☐

Events ☐

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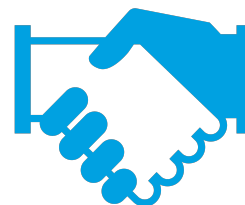
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Influence MuleSoft's roadmap



- Attend quarterly customer roadmap webinars
- Fill out customer surveys
- Leave feedback (ratings and comments) on documentation pages
- Open customer support that can result in enhancement requests

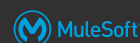


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MuleSoft's Product Team wants to hear from you!



Join the **Anypoint Platform Insiders Community** to:

- Connect directly with the Product Team
- Share your experience with Anypoint Platform
- Provide feedback on new features
- Influence product decisions
- No minimum time commitment required



JOIN TODAY!

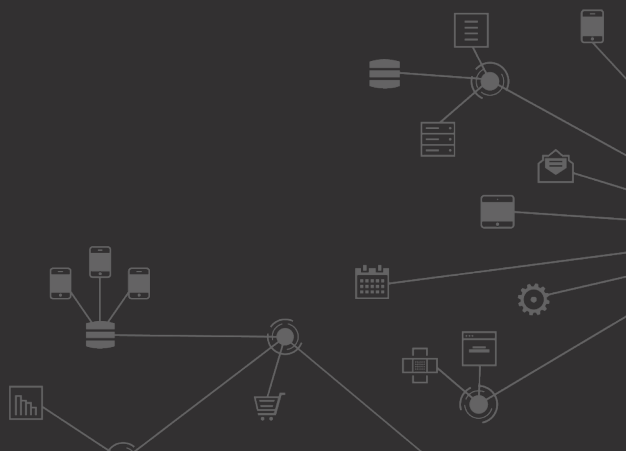
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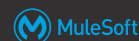
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Get certified!



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MuleSoft Certification program



- Offers multiple types of professional accreditation for **developers** and **architects**
- **Why get certified?**
 - To confirm you have mastery of the knowledge and skills required to perform your job role and tasks
 - To obtain recognized industry certification
 - To differentiate yourself in the marketplace
- **With each certification, you get**
 - A downloadable certificate
 - A digital badge for your communications

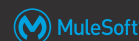


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MuleSoft Certified Developer – Level 1 exam



- **Validates a developer has the basic skills and knowledge to work on MuleSoft projects with guidance & supervision and can**
 - Use MuleSoft-hosted Anypoint Platform to design, build, deploy, manage, and govern basic APIs
 - Use Anypoint Studio to build, test, and debug basic integrations and API implementations
 - Connect to a range of resources including databases, files, web services, SaaS applications, and JMS queues, and more
 - Perform basic data transformations using DataWeave 2
 - Control event flow and handle errors
 - Process batch records
- **Is proctored, closed-book, 60 multiple-choice, 120 minutes**



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Go schedule your exam now!



- This class includes two attempts for the exam
 - You were auto-enrolled in the MCD – Level 1 (Mule 4) exam at the end of class

Enrollments

Self-paced Instructor-led Certification Exams



MuleSoft Certified Developer (MCD) - Level 1 Exam

Schedule

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Preparing for the MCD - Level 1 exam



- **Review the exam topics**
 - training.mulesoft.com/certification/developer-mule4-level1
- **Make sure you have mastered the content in this course before taking the exam**
 - Watch all the **course videos**
 - Complete all the module **walkthroughs** and **quizzes**
 - Apply your knowledge by completing the **DIY exercises**
 - Take the **MCD - Level 1 practice exam**
 - **Same exam topics and number of questions as the proctored exam**



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