

Session 16

PERFORMANCE EN FINANCEMENT DE L'INNOVATION



Node embedding techniques

- Auto-encoder Shallow encoder + dot-product decoder
- Random Walk embeddings- Node2Vec, DeepWalk
- Graph Auto-encoder, Graph VAE

Graph Classification ness Engineering = Commerce -Science Brance · Espagne · Royaume-Uni · Portugal · Belgique · Italie · Canada · Brésil › Chili · Colombie



Graph Classification

- Goal· Assign a label/class to an entire graph
- Example of classification molecular graphs (drug likeliness, toxicity prediction)
- Two stage graph classification
 - Pretrain node embeddings using techniques like Node2Vec and compute graph representation using a readout function (global sum/max/mean) on pre-trained graph embeddings
 - Predict graph label by applying an MLP on the graph embeddings
- End-to-end approach
 - Perform node representation + graph classification jointly using GNNs
 - Node representation
 - Graph-level representation
 - Prediction using an MLP
 - Compute loss
 - Optimize loss using SGD

$$H = GNN(X, A)$$
 (GCN, GAT, SAGECONV, ...)

$$\hat{y} = MLP(s)$$

$$L(\hat{y}, y) = CE(\hat{y}, y)$$



Graph classification with pytorch + pyG

Scaling GNN

Based on (Graph Deep leaning book, Ma & Tang, chapiter 7), (Lecture 17 CS224W, Leskovec 2021)





Limitation of vanilla GNN

$$H^{(l)} = \sigma(\hat{A}H^{(l-1)}\mathbf{W}^{(l)}), \text{ for } l = 1, ..., L$$

• During the forward pass, the representations for all nodes and all the parameters need to be stored in memory (for backprop)

```
• \hat{A}   O(|E|)   => storing edge indexes

• H^{(l)}   O(L|V|d)   => memory for all the intermediate node embeddings

• W^{(l)}   O(Ld^2)   => memory for all weight matrices

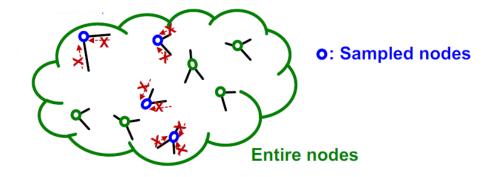
• Total   O(|E| + L|V|d + Ld^2) \sim O(L|V|d + Ld^2)
```

- When the size of the graph is large (i.e |E| or |V| are large), it becomes impossible to fit them into the memory (social networks, youtube, amazon, ...)
- Solution- Use Stochastic Gradient Descent (SGD) or Mini-batch SGD



Random node sampling

Sample a mini-batch of M (<<|V|) nodes independently



- Sampled nodes tend to be isolated from each other
- Recall. GNN generate node embeddings by aggregating neighboring node features.
 - GNN does not access to neighboring nodes within the mini-batch
- Standard SGD (iid assumption) cannot effectively train GNNs

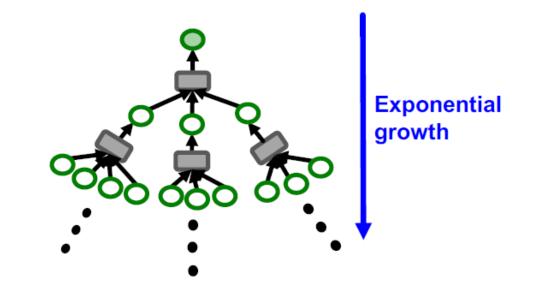
Memory complexity $O(L M d + L d^2)$



L-hop neighbors

- Idea- for a GNN of L layers, to compute embedding of a single node, all we need is the L-hop neighborhood
- let's consider the following training strategy
 - Randomly sample M (<<|V|) nodes
 - For each sampled node v
 - Get L-Hop neighborhood
 - Compute v's embedding
 - Compute average loss for M nodes
 - Perform SGD
- Problems.
 - Does not scale the number of neighbors grow exponentially
 - Need to aggregate lot of information just to compute one node embedding

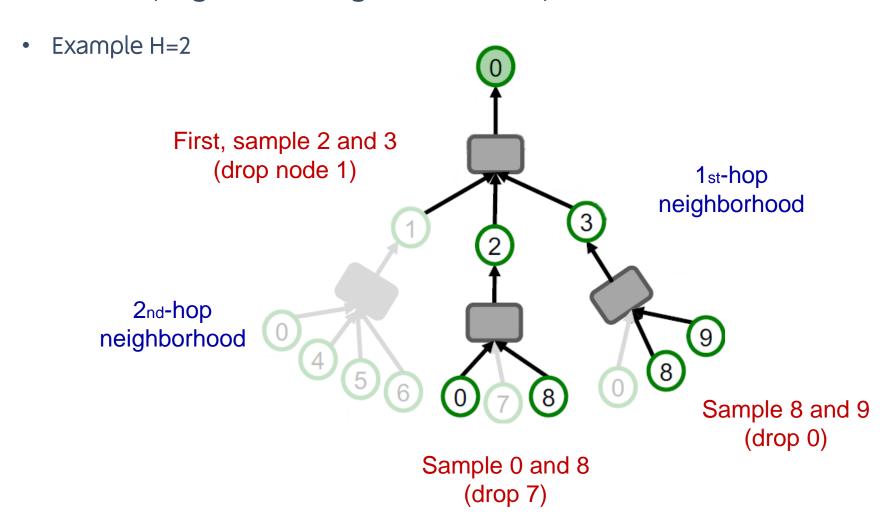
Memory complexity $O(d^L M d + L d^2)$ where d is the average degree of each nodes





GraphSage neighbor sampling

Idea- sampling at most H neighbors at each hop





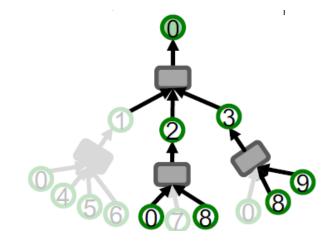
Neighbor sampling for L-layer GNN

- For l=1, ..., L
 - For each node in k-hop neighborhood
 - (Randomly) sample at most H_l neighbors

1st-hop neighborhood

2nd-hop neighborhood Sample $H_1 = 2$ neighbors

Sample $H_2 = 2$ neighbors



- Trade-off- Smaller H leads to more efficient neighbor aggr. but larger variance
- Modern GNN librairies already provide efficient implementation of Neighbor sampling (pytorch geometric, DGL, ...)

Memory complexity $O(H^L M d + L d^2)$, H is the number of sampled neighbors per node.



GraphSAGE + Neighbor sampling for node classification on pytorch + pyG

```
Input : Graph SAGE embedding generation (i.e., forward propagation) algorithm

Input : Graph \mathcal{G}(\mathcal{V},\mathcal{E}); input features \{\mathbf{x}_v, \forall v \in \mathcal{V}\}; depth K; weight matrices \mathbf{W}^k, \forall k \in \{1,...,K\}; non-linearity \sigma; differentiable aggregator functions AGGREGATE_k, \forall k \in \{1,...,K\}; neighborhood function \mathcal{N}: v \to 2^{\mathcal{V}}

Output: Vector representations \mathbf{z}_v for all v \in \mathcal{V}

1 \mathbf{h}_v^0 \leftarrow \mathbf{x}_v, \forall v \in \mathcal{V}; | Initial node features

2 for k = 1...K do

3 | for v \in \mathcal{V} do

4 | \mathbf{h}_{\mathcal{N}(v)}^k \leftarrow \text{AGGREGATE}_k(\{\mathbf{h}_u^{k-1}, \forall u \in \mathcal{N}(v)\}); | Sample + Aggregate neighbors

5 | \mathbf{h}_v^k \leftarrow \sigma\left(\mathbf{W}^k \cdot \text{CONCAT}(\mathbf{h}_v^{k-1}, \mathbf{h}_{\mathcal{N}(v)}^k)\right) | Update node representation

6 | end

7 | \mathbf{h}_v^k \leftarrow \mathbf{h}_v^k / \|\mathbf{h}_v^k\|_2, \forall v \in \mathcal{V}

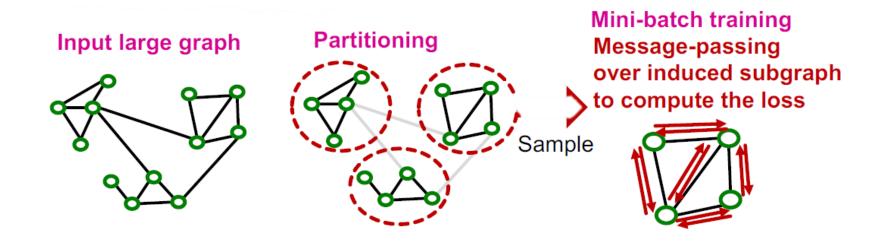
8 end

9 \mathbf{z}_v \leftarrow \mathbf{h}_v^K, \forall v \in \mathcal{V} | Final node representation
```



Cluster-GCN

- Given a large graph, partition it into groups of nodes or subgraphs (using scalable methods such as METIS) => avoid exponential neighborhood expansion
- Sample one node group at a time
- Apply GNN on the subgraph

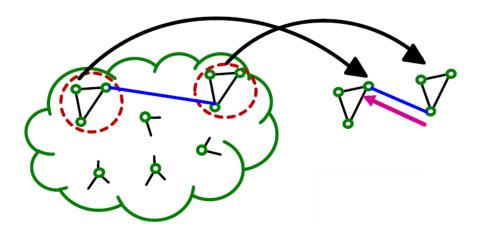


Memory complexity $O(LMd + L d^2)$, M the batch size (subgraphs size)



Cluster-GCN

- Problems of Cluster-GCN-
 - Induced subgraph removes between group links which can hurt performance
 - Sampled nodes are not diverse enough to be represent the entire graph structure => bad estimation of the gradient (high variance) => slow convergence
- Solution-
 - Partition graph into small groups and
 - Aggregate multiple node groups per mini-batch (the links between the chosen clusters are added back)
 - => this make make the variance across batches smaller => improve convergence





• Cluster-GCN for node classification with pytorch + pyG



GraphSAINT random walk sampler

- Given a large graph, sample subgraph using a Random walk sampler (starting from r randomly samples nodes)
- Apply GNN on the subgraph

```
function RW(\mathcal{G},r,h) ▷ Random walk sampler \mathcal{V}_{\text{root}} \leftarrow r root nodes sampled uniformly at random (with replacement) from \mathcal{V} \mathcal{V}_s \leftarrow \mathcal{V}_{\text{root}} for v \in \mathcal{V}_{\text{root}} do u \leftarrow v for d = 1 to h do u \leftarrow \text{Node} sampled uniformly at random from u's neighbor \mathcal{V}_s \leftarrow \mathcal{V}_s \cup \{u\} end for end for \mathcal{G}_s \leftarrow \text{Node} induced subgraph of \mathcal{G} from \mathcal{V}_s end function
```

Memory complexity $O(LMd + L d^2)$, M the batch size (subgraphs size)



• GraphSaint for node classification with pytorch + pyG



Summary

- Full batch training
 - Pro- best in term of gradient estimation
 - Con. Slow training, large graphs does not fi to GPU
 - Mem complexity $O(L |V|d + L d^2)$
- Mini-batch Random node sampling
 - Pro-scale
 - Con- spasity, poor estimation of the gradient
 - Mem complexity $O(L Md + L d^2)$
- Mini-batch L-hop neighbors
 - Pro- good estimation of the gradient
 - Con- does not scale (exponential neighborhood expansion)
 - Mem complexity $O(d^L M d + L d^2)$
- Neighbor sampling
 - Trade-off- Smaller H leads to more efficient neighbor aggr. but larger variance
 - Mem complexity $O(H^L Md + L d^2)$
- Cluster-GCN & GraphSAINT
 - Pro-Scale
 - Con· Lack of node diversity => poor estimation of the gradient
 - Mem complexity $O(LMd + L d^2)$



Scalable GNN in the real world

- Food recommendation at UBER EATS.
 - Blogpost https://eng.uber.com/uber-eats-graph-learning/
 - Use 2-layer GraphSAGE with Neighbor Sampling

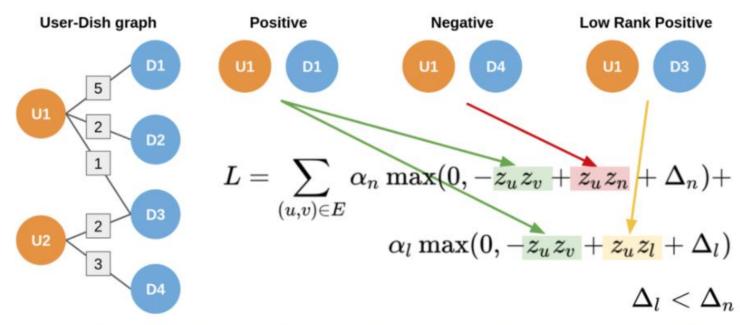


Figure 4: Our Uber Eats recommendation system leverages max-margin loss augmented with low rank positives.



Example of scalable GNN in the real world

- Product recommendation
 - Alibaba product recsys · https://arxiv.org/abs/1803.02349
 - Amazon product recsys: https://dl.acm.org/doi/pdf/10.1145/3340531.3412732
- Facebook. <u>Graph embeddings for fake account detection</u>
- Pinterest's Pinsage GNN for visual similarity
- See <u>Sergey Ivanov 's blogpost</u> for a review