Beacons →

⇒ Packet where the end user activity is stored &
sent to DT end.

Key Performance Metrics → It will calculate on the basis of
how much time, it will take open/load
the page.

→ Satisfied user → [lessthan 3s]

Tolerating user → [3s < 12s]

Frustrated user, → [> 12s]

Real User Action → RUM

Bot that will send the req. to the server → Synthetic Monitory

① Browser. → Simulate the user Impact

② Http → Hit the URL & Get object in json whether URL loads, or Not...

③ Network Availability → N/W. Ping, ICMP

Two type App. →

→ Active gate for private synthetic Monitory,

① Internal App. → within N/w.

② Public App. → Accessible from the internet

Http Method :-

① Get → fetch the data.
② Post → Insert the data in json format.
③ Put → Modification of data
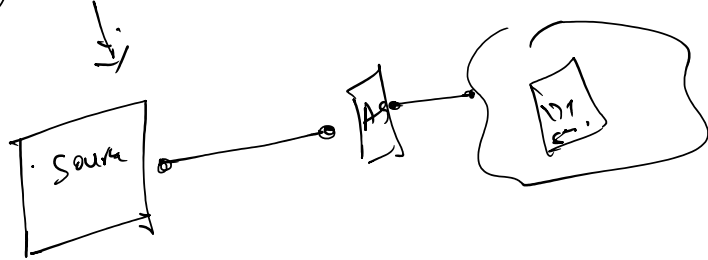④ Delete → Delete the config
⑤ Patch → Partially update the resource.

① Http Req.
② Failing → conditions → error code.
③ SSL Certificate validation.

③ **Network Availability :-**

① Active Gate → Packt. TCMP

* Dynatrace → SLO creation.

SLI - Service level Indication $[CPU = 50\%]$ $[Disk = 80\%]$
       Aggregation, T/F

SLO - Service level objective → within the team (99.7% up)

SLA - Service level Agreement → (99.5%) → Violation | fine
                      legal.

Error Budget :- $(100 - 99.7\%)$ → 0.3% time.

Toil — Repetition

SLO :-

④ Synthetic SLO.
    Metric Step SLO

SLO :-

1. Service level Availability → 4. Synthetic

5. Synthetic Step SLO

2. Single Request -

3. Response time level.

1. Service level Availability :- Define the SLO on the service level.

Pushy toward the release of the feature

Dev + Operation + Devops. + Stability/Reliability

Hold on !!! Stability & the way feedback

Bridge

SRE