

# ARRAYS

PROF. DAVID ROSSITER

# AFTER THIS PRESENTATION

- You'll understand and use the array data structure
- You'll be able use some common array functions

# ARRAY FUNCTIONS

[ ]	push()	concat()
-----	--------	----------

---

length	shift()
--------	---------

---

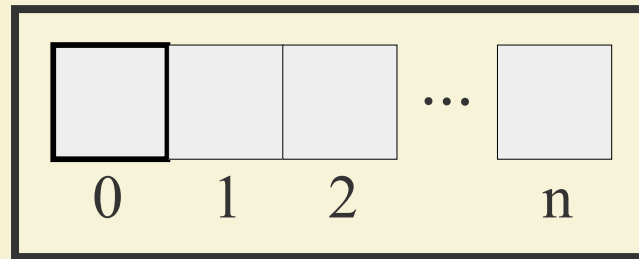
join()	pop()
--------	-------

---

unshift()
-----------

# ARRAY

- An array is a linear continuous storage



- You can think array as a group of boxes
- Each box has a unique identity, which is called an *index*
- The *index* of the first box is **0**

# CREATING AN ARRAY

- Here is how you create a new array with 3 boxes:

```
var pets = ["Dog", "Cat", "Rabbit"];
```

- You can create a new array with 10 boxes without any element inside the boxes like this:

```
var pets = new Array(10);
```

- You can put anything in an array
- Any element can be any data type

# JOIN()

- Use *array.join(separator)* to convert *array* into string:

```
var pets = ["Dog", "Cat", "Rabbit"];  
alert(pets.join(" and "));  
// This shows "Dog and Cat and Rabbit"
```

- *separator* is by default *","*

```
var pets = ["Dog", "Cat", "Rabbit"];  
alert(pets.join());  
// This shows "Dog,Cat,Rabbit"
```

# GETTING SOMETHING

- With this array:

```
var pets = ["Dog", "Cat", "Rabbit"];
```

- You can retrieve something like this:

```
alert(pets[2]); // This shows "Rabbit"
```

# CHANGING SOMETHING

- With this array:

```
var pets = ["Dog", "Cat", "Hamster"];
```

- You can change something stored in the array like this:

```
pets[2] = "Rabbit";  
// Now pets is ["Dog", "Cat", "Rabbit"]
```



# ARRAY SIZE

- You can know the size of an array (i.e. how many boxes it has) using `array.length`:

```
var pets = ["Dog", "Cat", "Rabbit"];  
alert(pets.length); // This shows 3
```

# ADDING TO THE END

- Add a new element to the end of an array with *array.push()*:

```
var pets = ["Dog", "Cat", "Rabbit"];  
pets.push("Hamster");  
// Now pets is  
// ["Dog", "Cat", "Rabbit", "Hamster"]
```

- The *index* are automatically updated

# ADDING TO THE FRONT

- Add a new element to the front with `array.unshift()`:

```
var pets = ["Dog", "Cat", "Rabbit"];  
pets.unshift("Hamster");  
// Now pets is  
// ["Hamster", "Dog", "Cat", "Rabbit"]
```

- The *index* are automatically updated

# REMOVING FROM THE BACK

- To remove an element from the end, use *array.pop()*:

```
var pets = ["Dog", "Cat", "Rabbit"];  
var result = pets.pop();  
// Now pets is ["Dog", "Cat"]
```

- *pop()* returns the removed element, so *result* is "Rabbit"

# REMOVING FROM THE FRONT

- `array.shift()` removes an element from the front:

```
var pets = ["Dog", "Cat", "Rabbit"];  
var result = pets.shift();  
// Now pets is ["Cat", "Rabbit"]
```

- `shift()` returns the removed element, so *result* is "Dog"
- The *index* are automatically updated

# COMBINING TWO ARRAYS

- Use `array1.concat(array2)` to combine two arrays into one:

```
var pets = ["Dog", "Cat", "Rabbit", "Hamster"];  
var primes = [2, 3, 5, 7, 11];  
var result = pets.concat(primes);  
// result is ["Dog", "Cat", "Rabbit", "Hamster",  
//           2, 3, 5, 7, 11]
```