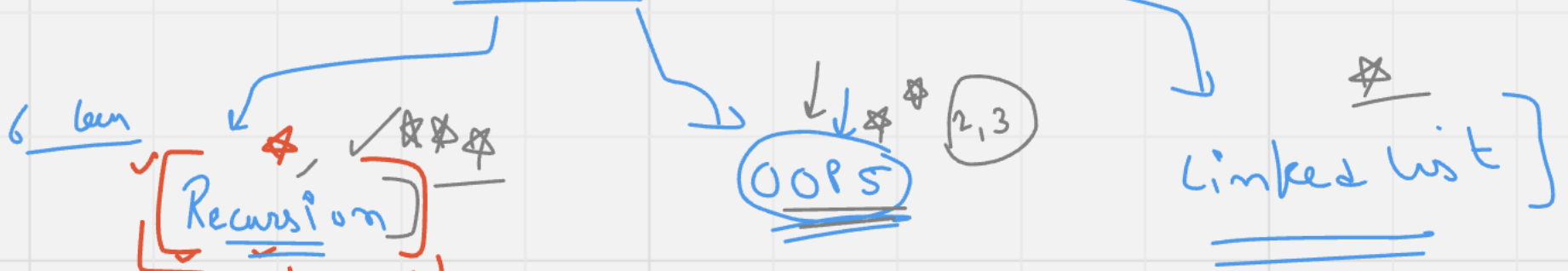
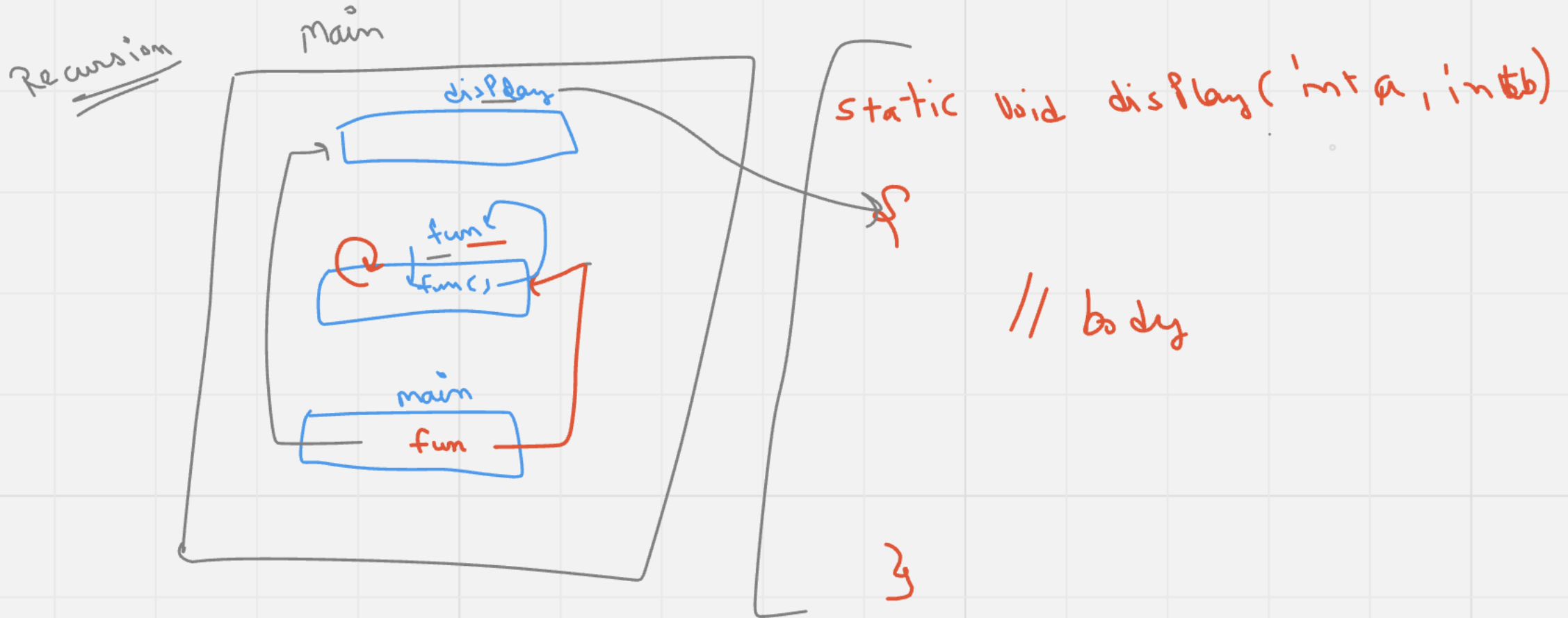


DSA-2

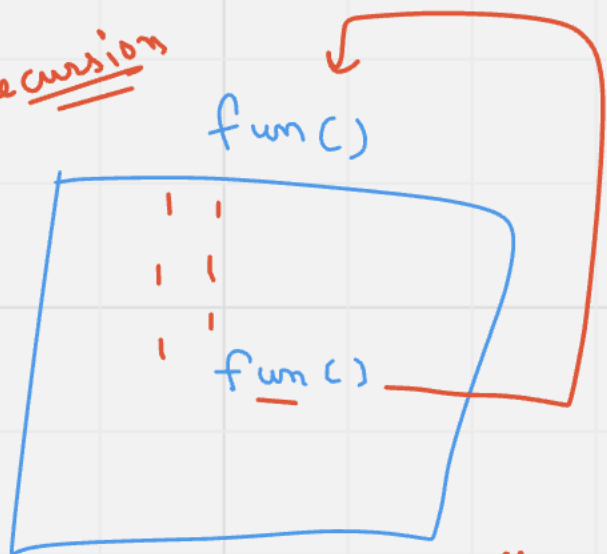


Backtracking Tree DP Graph

Recursion } function calls
itself again again



recursion

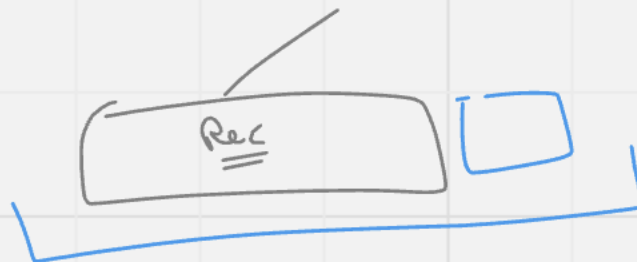


Base Case

Rec Ans*

my Ans*

Recursion



Solution

Base Case

$$\Sigma 1 = 1$$

$$\Sigma S = 1 + 2 + 3 + 4 + 5 = 15$$

$$\Sigma S = \underbrace{\Sigma 4}_{10} + 5 = 15$$

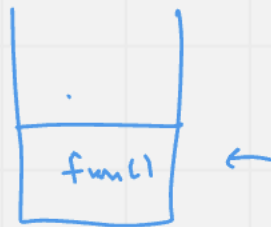
$$\Pi_1 \rightarrow 1$$

$$\Pi = 1 * 2 * 3 * 4 * 5 = 120$$

$$\Pi_s = \underbrace{\Pi_4}_{24} * 5 = 120$$

↓
call function

↓
stored into a stack



ES

```
static int fun(int n) {
```

```
// base case
```

```
if(n == 1) {
```

```
    return 1;
```

```
}
```

```
// rec Ans
```

```
int recAns = fun(n-1);
```

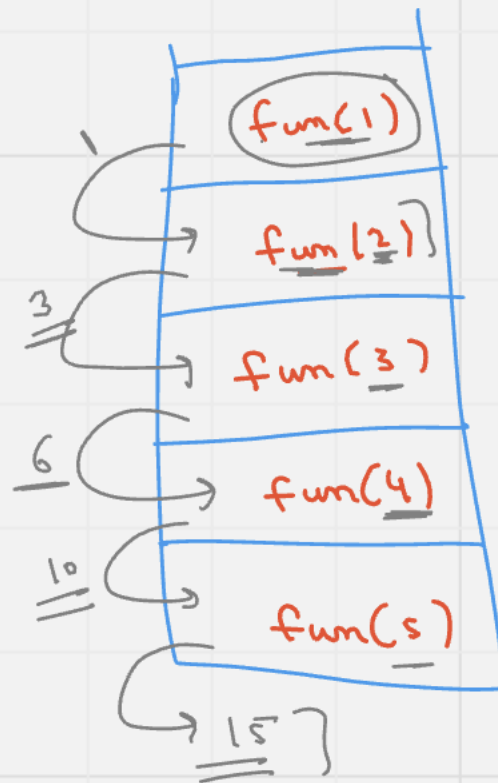
```
// my Ans
```

```
int myAns = recAns + n;
```

```
return myAns;
```

```
}
```

return i

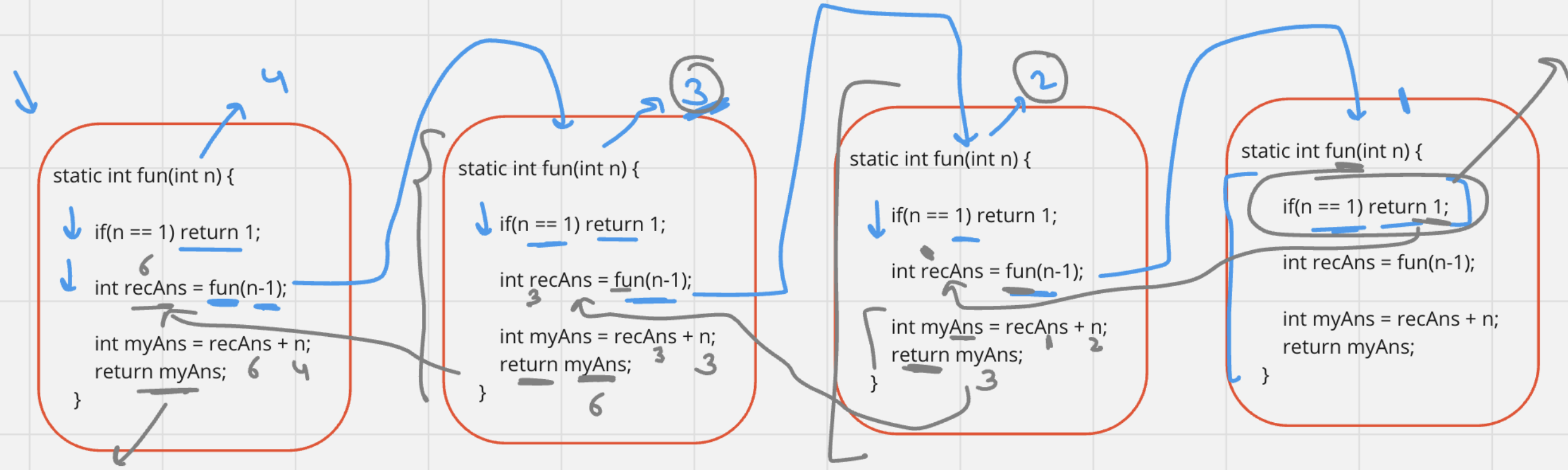


stack

get out from stack
return

function finish

~~Time~~



10

7 10

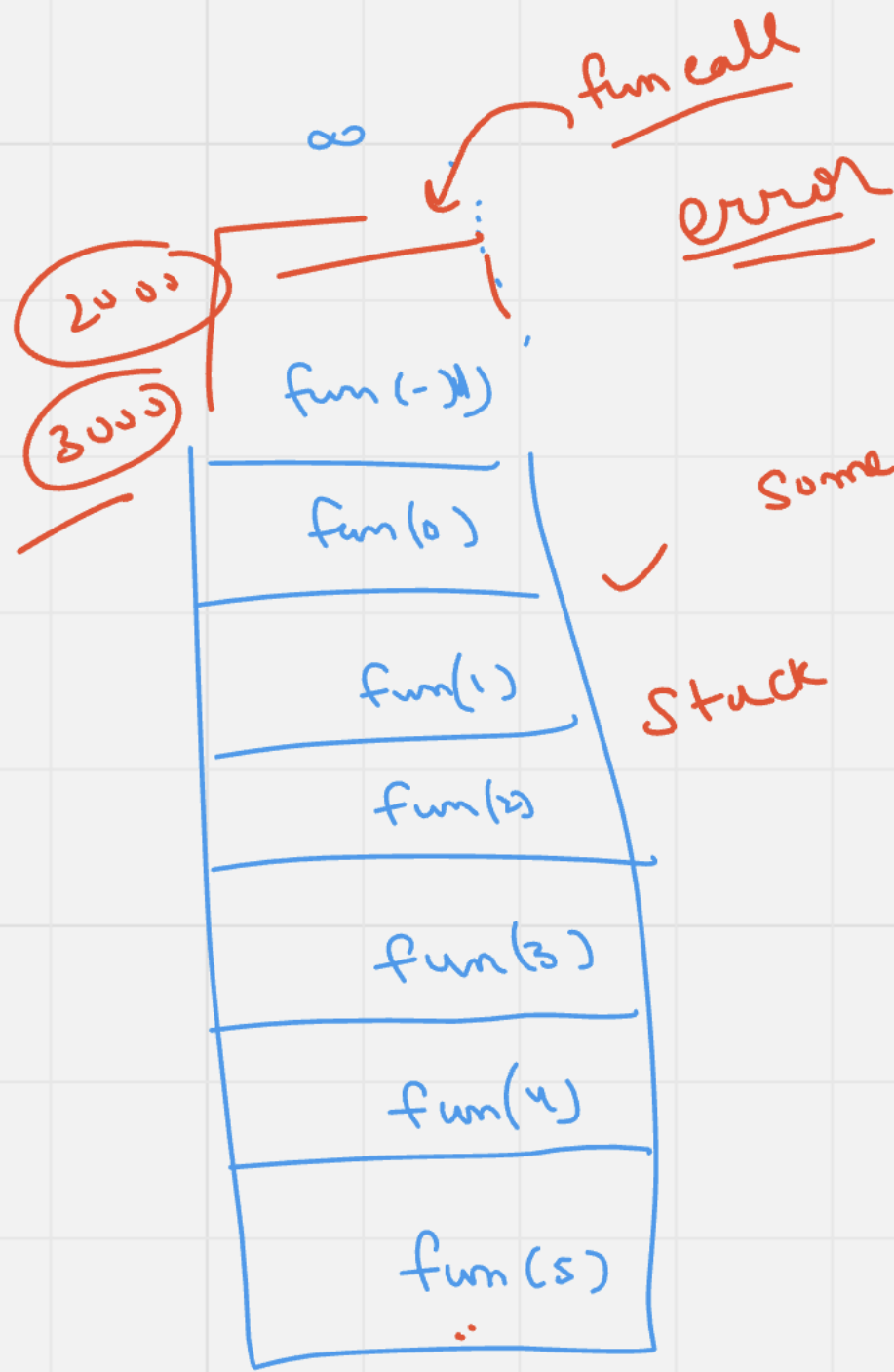
```

static int fun(int n) {
    // base case
    if(n == 1) {
    }

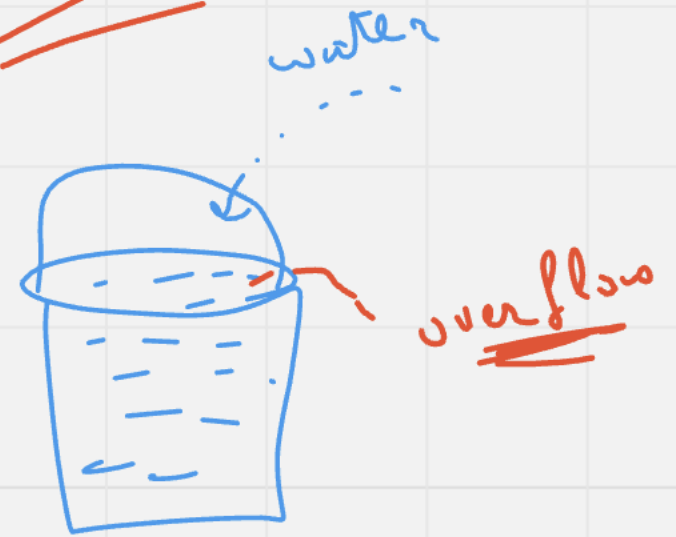
    // rec Ans
    int recAns = fun(n-1);

    // my Ans
    int myAns = recAns + n;
    return myAns;
}

```



Some fixed size



Display

N
→ 5]

5
4
3
2
1

using

prob

N → S

void

Box

~~(n-1)~~

~~1~~

return;

rec

n-1
fun (4)

1
2
3
4

my

System.out.println(n);

5 4 2
2 1

$$\frac{b}{\left[\right]}$$


— 利

- 1
- 2
- 3
- 4
- 5

Point (2)

print(v)

$$\text{print}(\underline{\bar{y}})$$

Stack

static int addNum(int n) {

if(n == 1){

return 1;

}

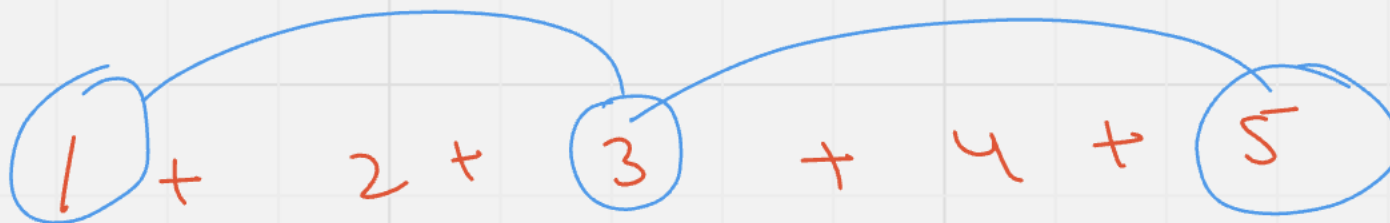
int recAns = addNum(n-2);

int myAns = recAns + n;

return myAns;

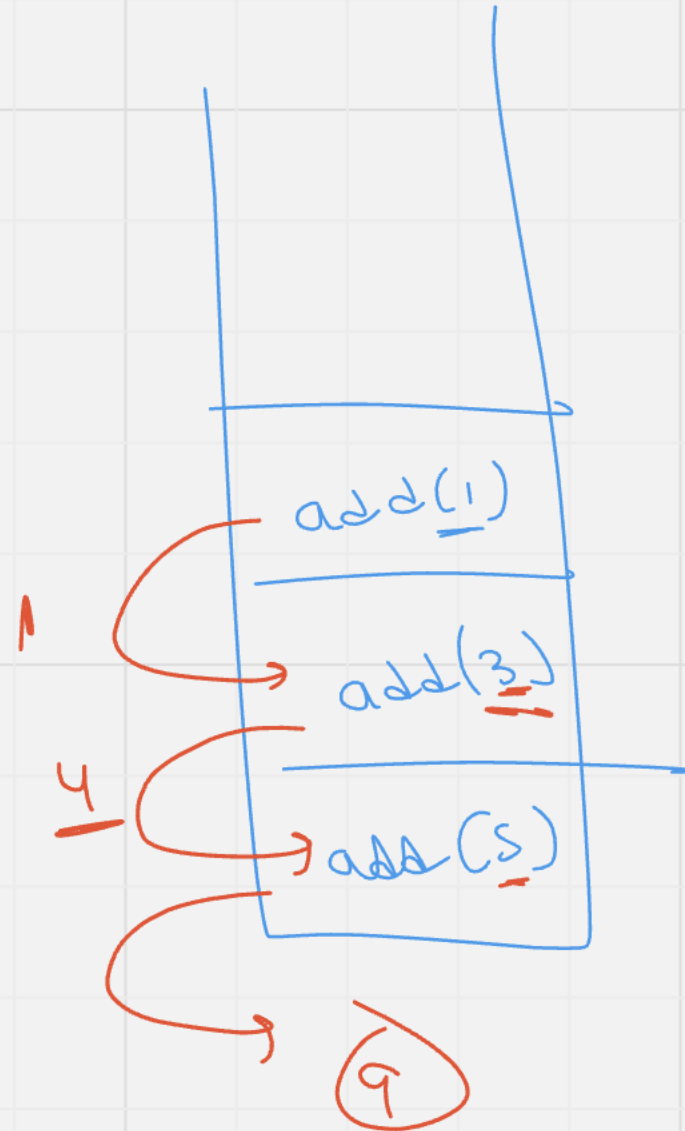
}

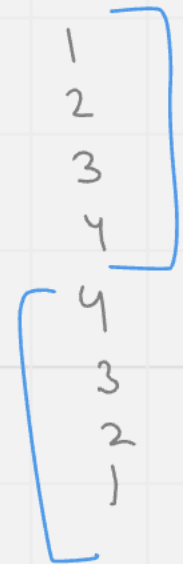
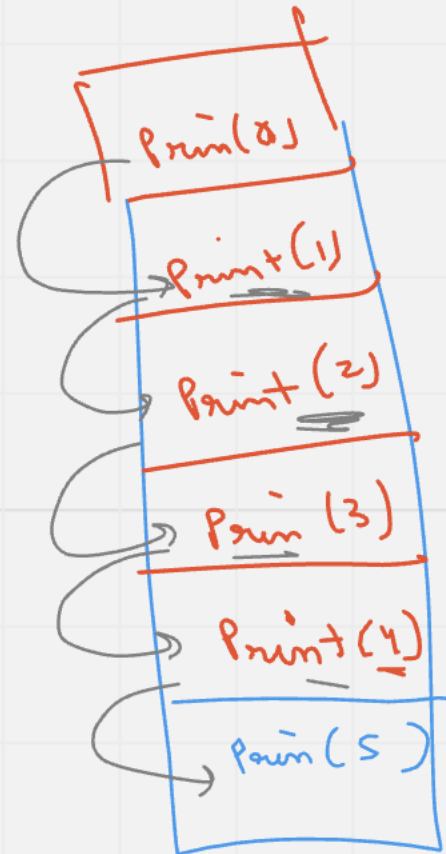
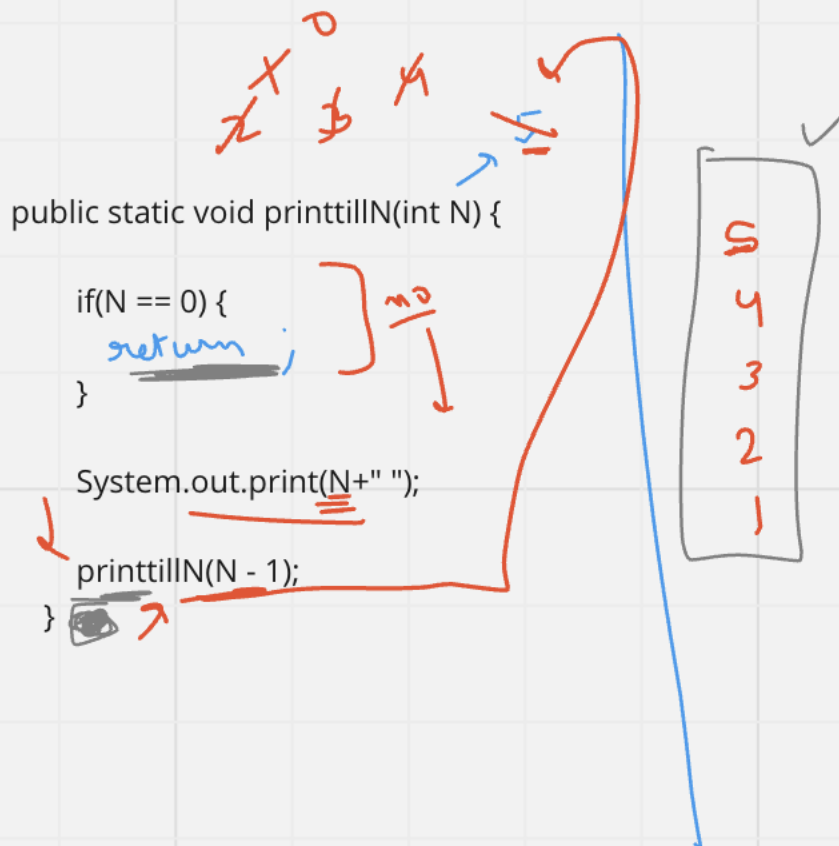
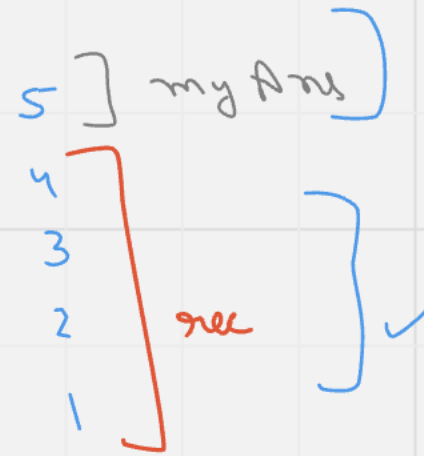
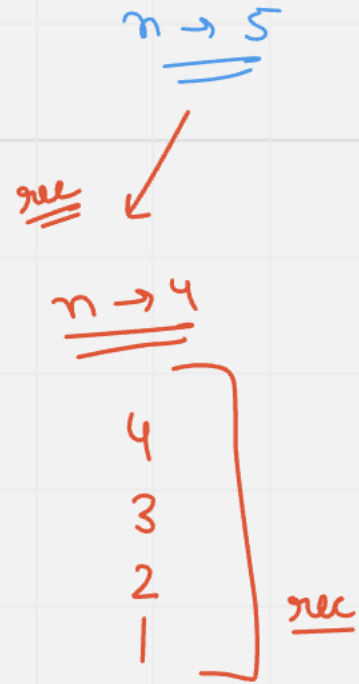
Correct



9

[find Sum of odd num
1 to n





Doubts

fun

2ⁿ

3ⁿ

4ⁿ

O(n)

fun

fun

fun

fun