

CONTACT

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PROFILE

I'm studying Computer Science at KMITL. I'm writing to apply for working. I'm creating projects according to the Design Thinking process for solving a problem. I'm currently interested in UX/UI Designer and looking forward to experiencing new things to upskill myself. I believe that my dedication to my field makes me become a useful member of your company. I'm excited to be a part of the team. Thank you for considering my application.

EDUCATION

King Mongkut's Institute of Technology Ladkrabang

Bachelor of Science Program in Computer Science (2019 - Present)

Saint Joseph Thiphawan School

Sciences and Mathematics Program (2013 - 2019)

Narisara Sangbunluerit

UX/UI Designer

EXPERIENCE

O SPECIAL PROBLEM 1

• WEB APPLICATION OF THE FACULTY OF SCIENCE KMITL (REDESIGN)

User interface design for development in all departments of the KMITL web application based on user experience to support Responsive Web Design and SEO using the Design Thinking process.

THE CENTRAL SYSTEM FOR STUDENTS OF THE DEPARTMENT OF COMPUTER SCIENCE

Design a central system that can support all microservices used by computer science students. using the Design Thinking process.

DESIGNING INTERACTIVE SYSTEMS

MEDICAL CARE APPLICATIONS

Design an application for drug delivery from hospitals. To reduce the chance of contracting COVID-19 and using User Research.

HUMAN-COMPUTER INTERACTION

• E-COMMERCE WEBSITE

Web application design for an e-commerce website to learn to use the different tools in Figma.

SKILLS

UX/UI Design

- Design Thinking Process
- User Research, Stakeholder Interviews, Online Survey, Questionnaire, Contextual Inquiry, Interview, Observation
- Persona, User Journey Map, User Scenario, User Flow Diagram, Hierarchical Task Analysis, Empathy Map, Storyboard, Comparative Analysis
- Information Arcthitecture, Interaction Design, Visual Interface Design, UX Writing, Pixel Perfect
- Wireframe(low-fidelity), Mockup(High-fidelity), Prototype
- Usability Testing, Cognitive Walkthrough, Heuristic Evaluation, Guerrilla Testing, Remote Testing, System Usability Scale

Tools & Programming

- Figma, Adobe XD
- CSS, HTML, JavaScript, Tailwind CSS, Bootstrap, React, APIs
- Maze, Useberry
- · Adobe Photoshop, Adobe Illustrator
- Canva, Figjam, Lucidchart
- Jira, Trello, Discord, Gather

Soft Skills

- Interpersonal, collaborative, and communication
- Problem-Solving
- Prioritization and time management
- Understanding of Design Principles
- Empathy
- · Curiosity and continuous learning